

# WEBD 221 - React

## Intro to React

12 Nov, 2017

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### Basic Javascript

- variables (const/let)
  - <https://hackernoon.com/bye-bye-var-let-and-const-in-es6-afd91704f0ee>
- Classes and functions
  - <https://googlechrome.github.io/samples/classes-es6/>
  - <https://googlechrome.github.io/samples/arrows-es6/>

### What is React?

<https://reactjs.org/>

A JavaScript **library** for **building user interfaces**

- What's the difference between library and framework?
  - Library(light) vs Framework(heavy)
- Declarative, Component-Based(**Tree**)

What is the relationship between React and MVC(model-view-controller)?

It's not a view in MVC

Flux => Redux

React + Relay + GraphQL

### Components

"Components let you split the UI into independent, reusable pieces, and think about each piece in isolation"

- Like **functions**
- Reusable and composable
- Can manage a **private state**

### Reactive updates

- React will react to updates
- Take updates to the browser(auto update DOM)

### Virtual views in memory

- Write HTML in JavaScript (**virtual DOM** and jsx)
- Tree reconciliation
  - Compare difference between virtual dom and original DOM
  - Avoid to refresh the whole page

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## React Components

- Function Components
- Class Components

What's in component?

- Props (**Props are Read-Only**)
- States (**State Updates May Be Asynchronous**)
- Lifecycle hooks
  - componentDidMount
  - componentWillUnmount

The Data Flows Down (unidirectional)

- From parent node to all children

Handling Events

- binding in the constructor
- using the class fields syntax (experimental [public class fields syntax](#))
- using an arrow function in the callback (performance problem)

Lists and Keys

- Keys help React identify which items have changed, are added, or are removed
- Keys Must Only Be Unique Among Siblings

Forms(<input>, <textarea>, <select>)

- Naturally keep some internal state
- React state be the “**single source of truth**”

Lifting State Up

“Often, several components need to reflect the same changing data. We recommend lifting the shared state up to their closest common ancestor.”

Think in React

- Break The UI Into A Component Hierarchy
- Build A Static Version in React
- Identify The Minimal (but complete) Representation Of UI State
- Identify Where Your State Should Live
- Add Inverse Data Flow

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Toolchain:

<https://gist.github.com/kevin-smets/8568070>

<https://github.com/yarnpkg/yarn>

<https://github.com/facebookincubator/create-react-app>

<https://atom.io/>

- <https://atom.io/packages/prettier-atom>
- <https://atom.io/packages/language-babel>
- <https://ide.atom.io/>
- <https://atom.io/packages/linter>

<https://github.com/facebook/react-devtools>

For Assignment:

<https://github.com/axios/axios>

<https://reactjs.org/docs/forms.html>

<https://api.github.com/users/liyucun>

<https://reactjs.org/docs/state-and-lifecycle.html#using-state-correctly>

Experimental Panel Discussion: how to build an interactive ui?

References:

Official docs: <https://reactjs.org/docs/hello-world.html>