






## PERSONAL INFO

 Github  
 ajhh98@yonsei.ac.kr  
 Seoul, Republic of Korea

## Skills

☐ Python, C, C++, C#  
☐ Pytorch  
☐ Houdini, Maya, Blender +

## Languages

 Korean (Native)  
 English (TOEFL iBT 107/120)

# JINHYUNG AHN

## Research Interests

**Computer Graphics** AI-Enhanced Rendering, Physics-based Animation

**Computer Vision** 3D reconstruction, Video Segmentation, Diffusion

Model

## Education

**Yonsei University, Seoul** GPA: 4.05 / 4.3  
March 2023 - Present

*B.S. in Computer Science*

*B.A. in Philosophy*

**Capilano University, Vancouver** GPA: 4.5 / 4.5  
September 2019 - April 2020

*Diploma in Digital Visual Effects*

## Experiences

**Yonsei Artificial Intelligence Club (YAI)** Member  
July 2024 - Present

- *Participated in a project "The Dog's Perspective".*
- *Read various research papers in a reading club and gave presentations during regular sessions.*

**Yonsei Computer Club (YCC)** Member  
March 2024 - Present

- *Participated in a project "Zoo Out!".*
- *Participated in various study groups, related to computer graphics and AI.*

**LG Aimers 5th Hackerton** Team leader  
July 2024 - August 2024

*Developed a classification model to predict product anomalies based on corporate manufacturing data, achieving a top 30% rank.*

## Projects

**Unity Game Development Project** Gameplay Developer  
March 2024 - Present

*Implemented key game systems such as enemy behavior, weapons functionality, and player mechanics.*

**Multi-class Image Classification Project** Developer  
July 2024 - August 2024

*Developed 5 class image classification model to predict how dogs might perceive human emotions.*