Week 7 Spyros Mastorakis

Outline

- Distributed Transactions
- Midterm Material Recap

Distributed Transactions

Executing Transactions

- To ensure atomicity, execute one transaction at a time
 - Problem?
- Desired property: serializability
- Despite concurrent execution, externally visible effects equivalent to some serial order of execution

Example of Serializability

- Concurrent execution of transactions:
 - T1: transfer \$10 from Alice to Bob
 - T2: Read balance in Alice's and Bob's accounts
 - Initial balance is \$100 in both accounts
- Permissible outputs for T2?
 - (Alice: \$100, Bob: \$100) or (Alice: \$90, Bob: \$110)
- Invalid outputs for T2?
 - (Alice: \$90, Bob: \$100) or (Alice: \$100, Bob: \$110)

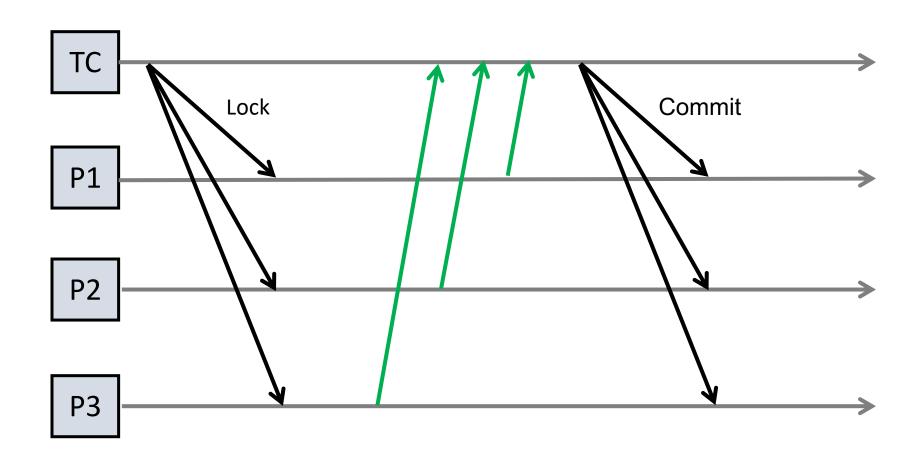
Example Scenario

- Many students are each looking to host a party
- Each host invites a subset of other students
- Party is on only if all invitees can make it
- Consensus among all students
 - Slow to identify all parties that are on
- How can each host decide whether his/her party is on without coordinating all students?

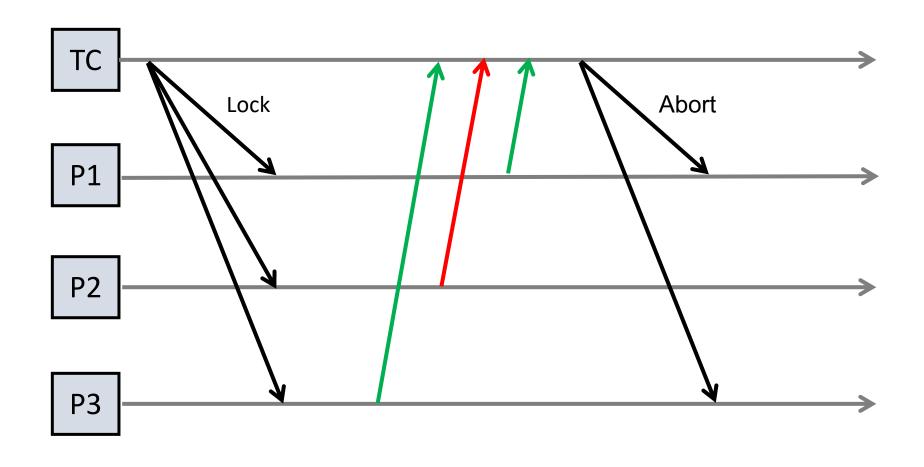
Achieving Serializability

- Client submits transaction to coordinator (TC)
- TC acquires locks on all data involved
- Once locks acquired, execute transaction and release locks

Two Phase Locking



Two Phase Locking



Two Phase Locking

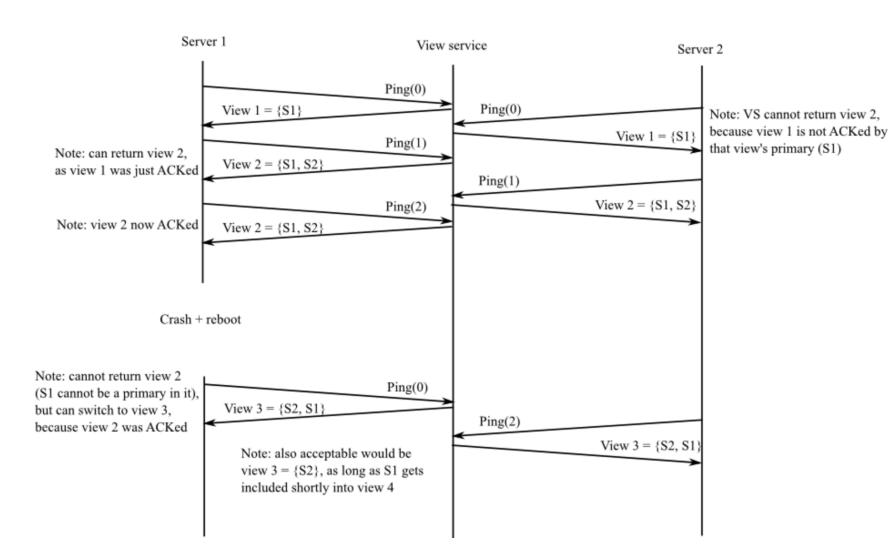
 TC acquires locks on all necessary shards before attempting transaction

- Disjoint transactions can execute concurrently
- Related transactions wait on each other

Midterm Material Recap

Project 2

Viewservice



Paxos Overview

Three phases in each round

- Prepare Phase
 - Proposer sends a unique proposal number to acceptors
 - Waits to get commitment from majority of acceptors
- Accept Phase
 - Proposer sends proposed value to acceptors
 - Waits to get proposal accepted by majority
- Learn Phase
 - Learners discover value accepted by majority

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Acceptor1: P1 A1-X P2
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Acceptor2: P1 A1-X P2 P3

Acceptor3: P1 A1-X

• Acceptor1: P1 A1-X P3 A3-X

Acceptor2: P1 P2 A1-X P3 A2-Y A3-X

• Acceptor3: P2 A2-Y

Acceptor1: P1

Acceptor2: P1 A1-X P2 A2-X

• Acceptor3: P2 A2-X

• Acceptor1: P1 A1-X

Acceptor2: P1 P2 A2-Y

• Acceptor3: P2 A2-Y

Paxos: Race Condition

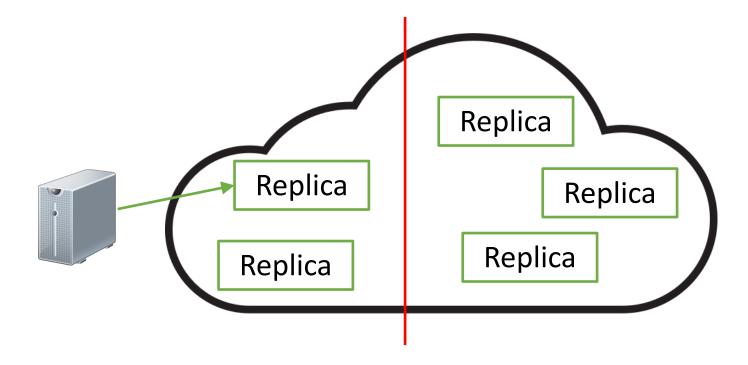
• Acceptor1: P1 A1-X P3

Acceptor2: P1 P2 A1-X P3 A2-Y P4

• Acceptor3: P2 A2-Y P4

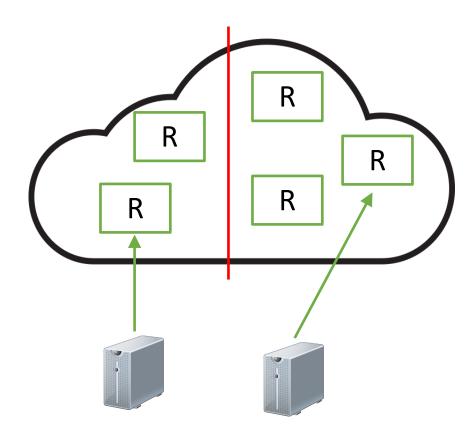
CAP Theorem

- Pick any two: consistency, availability, and partition-tolerance
 - In practice, choose between CP and AP

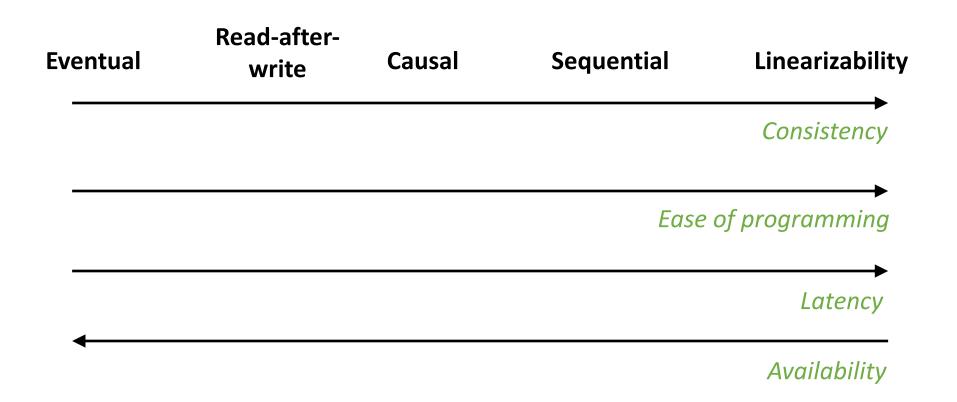


PACELC

- If partition,
 - Choose availability vs. consistency
- Else,
 - Choose latency vs. consistency



Consistency Spectrum



Good Luck!