

ADMM. Boyd 2011.

Dual Ascent: primal problem. $\min f(x)$ convex.
s.t. $Ax=b$.

↓
Lagrangian: $L(x, y) = f(x) + y^T(Ax - b)$

↓
dual function: $g(y) = -f^*(-A^T y) - b^T y = \inf_x L(x, y)$.

↓
algorithm: $x^{k+1} = \operatorname{argmin}_x L(x, y^k) \leftarrow$ recover "optimal" x from "optimal" dual variable

$y^{k+1} = y^k + \alpha^k (Ax^{k+1} - b) \leftarrow$ approximate "optimal" $g(y)$ with estimated gradient

as $\nabla g(y) = Ax^* - b$. [assuming $\nabla_y \inf_x L(x, y)$

$= \inf_x \nabla_y L(x, y)$

$\exists x^* \text{ s.t. } \inf_x L(x, y) = L(x^*, y)$

then $\nabla_y \inf_x L(x, y) = \nabla_y L(x^*, y)$

Note: ① need L to be bdd below for most y .

② $\nabla g(y^k) \uparrow$ with $k \uparrow$.

③ if f non-differentiable, it's called dual subgradient method. [$Ax^* - b$ is a subgradient]

Dual Decomposition: decompose x into disjoint variable groups, then use dual ascent.
 \Rightarrow groups can be updated parallelly.

Augmented Lagrangian & the Method of Multiplier.

augmented problem: $\min f(x) + \frac{\rho}{2} \|Ax - b\|_2^2$
s.t. $Ax = b$. $\Rightarrow L_p(x, y) = f(x) + y^T(Ax - b) + \frac{\rho}{2} \|Ax - b\|_2^2$

① robust (why?).

② no longer need convexity of $f(x)$ for alg to converge. ✖

method of multiplier: $x^{k+1} = \operatorname{argmin}_x L_p(x, y^k)$

$y^{k+1} = y^k + \rho (Ax^{k+1} - b)$ $\alpha_k = \rho$ makes (x^{k+1}, y^{k+1}) dual feasible

Alternating Direction Method of Multipliers:

(try to use dual decomposition in Augmented Lagrangian with method of multiplier)
good computing property good convergence property.

$\min f(x) + g(z) \Rightarrow$ (both convex)

s.t. $Ax + Bz = c \Rightarrow L_p(x, z, y) = f(x) + g(z) + y^T(Ax + Bz - c) + \frac{\rho}{2} \|Ax + Bz - c\|_2^2$

algorithm: $x^{k+1} = \operatorname{argmin}_x L_p(x, z^k, y^k)$

$z^{k+1} = \operatorname{argmin}_z L_p(x^{k+1}, z, y^k)$

$y^{k+1} = y^k + \rho (Ax^{k+1} + Bz^{k+1} - c)$

minimize ???
the definition is weird here

Scaled Form of ADMM.

$$\begin{cases} \text{residual } r^{(x,z)} = Ax + Bz - c \\ \text{scaled dual variable } u = \frac{1}{\rho} y \end{cases} \Rightarrow \begin{aligned} L_{\rho}(x, z, y) &= f(x) + g(z) + y^T r + \frac{\rho}{2} \|r\|^2 \\ &= f(x) + g(z) + \frac{\rho}{2} \|r + u\|^2 - \frac{\rho}{2} \|u\|^2 \end{aligned}$$

Original problem: $\min f(x) + g(z) + \frac{\rho}{2} \|r\|^2$
 s.t. $r = 0$. and scale dual variable with ρ .

algorithm:

$$\begin{aligned} x^{k+1} &= \arg\min_x \left[f(x) + \frac{\rho}{2} \|Ax + Bz^k - c + u^k\|_2^2 \right] \\ z^{k+1} &= \arg\min_z \left[g(z) + \frac{\rho}{2} \|Ax^{k+1} + Bz - c + u^k\|_2^2 \right] \\ u^{k+1} &= u^k + \underbrace{Ax^{k+1} + Bz^{k+1} - c}_{r^k} \end{aligned}$$

r^k [is the approximation of $\nabla g(u)$]

Convergence: [1] Theoretical: assumption ① f, g closed, proper & convex.

② $L_{\rho}(x, z, y) = f(x) + g(z) + y^T (Ax + Bz - c)$ have a saddle point.

\Downarrow

strong duality

theoretical convergence

[2] make sure the algorithm converge to optimal point:

KKT condition: $Ax^* + Bz^* - c = 0$

$$0 = \partial f(x^*) + A^T y^*$$

$$0 = \partial g(z^*) + B^T y^*$$



two residuals small: dual residual: $s^{k+1} = PA^T B(z^{k+1} - z^k)$

primal residual: $r^{k+1} = Ax^{k+1} + Bz^{k+1} - c \Rightarrow 0$.

[3] stopping criteria:

developed under $f(x^k) + g(z^k) - p^* \leq -y^k{}^T \underline{r}^k + (x^k - x^*)^T \underline{s}^k$.

$$\begin{cases} \|r^k\|_2 \leq \varepsilon^{\text{pri}} \\ \|s^k\|_2 \leq \varepsilon^{\text{dual}} \end{cases}$$

refer to page 19 for detailed suggestion.

[4]. let ρ increases with k allows for faster convergence.

notice: ~~let~~ stop the increase after some iterations s.t. theoretical convergence holds.

Notes: ① x - & z - updates are indeed proximal gradient method when $A, B = I$.

② for $\min_x f(x) + \|Ax - v\|_2^2$ update, quadratic term improves the conditioning of the function, thus improves the behavior of gradient descent method.
 (refer to ch 9 of cvbook-bayd).
 strong convexity!!! wow.


③ other 2 ways to speed up:
 } Early stopping [theoretically justified!!! ???]
 } Warm start

What are the exact problems ADMM can solve:

generally speak: if obj func $f(x) = f_1(x) + f_2(x)$ & it's hard to optimize simultaneously then add an "equivalent term" z . $\min f(x) = f_1(x) + f_2(z)$.

\Rightarrow decompose using ADMM \Rightarrow separately update f_1 & f_2 .
 s.t. $x - z = 0$.

application: ① closest points in 2 sets. [or common point].

② pd cone constrain: set $g(z)$ as the indicator function of condition
 
 $\Rightarrow z$ is updated with projection on $\begin{cases} z \geq 0 \\ z \leq y \end{cases}$.

projection on S_+ : eigen decomp.

③ l_1 penalized function: core idea: put l_1 norm in z -update step.

$z: \| \cdot \|_1 + \| \cdot \|_2^2$ can be solved with soft-thresholding
 even if $\| \cdot \|_2^2$ is complicated, we can use proximal gradient [which is basically using another ADMM in this step].

④ group lasso (even with overlapping group). solve in a collect-distribute way.
 [a special case for consensus & sharing].