

# Introduction to CMake

Projektmanagement im Softwarebereich OpenMS & SeqAn





# CMake - what is it?

### Family of tools

CMake → Generates native build environments

CTest → Unit and Suite test system / reporting

CDash → Online reporting system for tests

CPack → Create installers for binary distribution of software

#### CMake:

Generates native build environments

- UNIX/Linux → Makefiles
- Windows → Visual Studio Projects, NMake,
- Apple → Xcode

**Support for Macros** 

Custom targets/commands

Cross-Platform

**OpenSource** 

Finding/configuring software (Qt, Doxygen, Boost, ...)



# Who uses it?

SecondLIFE

**KDE** 

OpenMS

SeqAn



# Why use a Build System?

☐ Run test of the redistributable package

You write an application (source code) and need to:		
□ Compile the source (cross-platform)		
☐ Link to other libraries		
□ Do compiler specific stuff		
You would also love if you were able to:		
□ Run tests on your software		

See the results of that online (for multiple platforms)



# What Build Systems are out there?

#### **Autotools**

Autohell

Bourne s

Unix plat

Depende

### Jam

Cross plant

**SCons** 

```
aclocal.m4
                152.1 KB
configure.ac
                21.6 KB
configure
                0.7 MB
```

MAKEDEP\_CXX\_SUFFIX="|egrep \"(\${OpenMS\_PATH}|^[[^/]]\*\\$\\$)\" \${MAKEDEP\_CXX\_SUFFIX}"

 Not wide \ to escape the damned shell [] to escape m4 \$\$ to escape make

**Bjam (Boost)** 



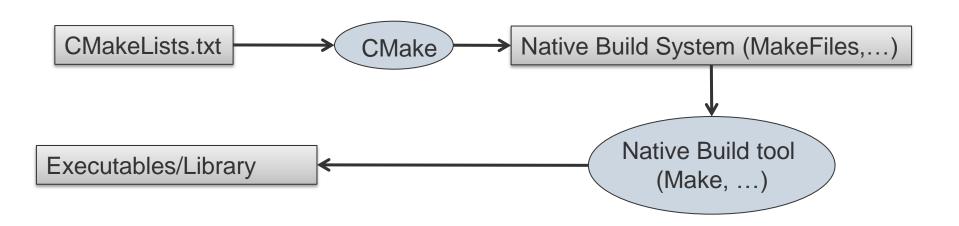
## **CMake in Detail**

### **Meta-Build System for:**

Visual C++, Kdevelop3, Eclipse, XCode, *makefiles* (Unix, NMake, Borland, Watcom, MinGW, MSYS, Cygwin), Code::Blocks etc

→ Generator!

### **Projects are described in CMakeLists.txt**





## In-Source vs. Out-of-Source

#### Where to build?

#### In-source:

- helloapp/hello.cpp
- helloapp/CMakeLists.txt
- helloapp/CMakeCache.txt
- helloapp/hello.exe

#### Out-of-source:

- helloapp/hello.cpp
- helloapp/CMakeLists.txt
- helloappbuild/CMakeCache.txt
- helloappbuild/hello.exe





## **CMakeLists.txt**

## myProject

- hello.cpp
- CMakeLists.txt

```
PROJECT( helloworld )
ADD_EXECUTABLE( hello hello.cpp )
```

```
PROJECT( helloworld )
SET( sources hello.cpp )
ADD_EXECUTABLE( hello ${sources } )
```



# How to add a library? (.dll, .lib, .so, .a)

```
PROJECT( mylibrary )
SET( lib_sources library_1.cpp library_2.cpp )
ADD_LIBRARY( my SHARED ${lib_sources } )
```



# **CMakeLists.txt - Syntax**

## # This is a comment

- Commands syntax: COMMAND( arg1 arg2 ... )
- Lists A;B;C # semi-colon separated values
- Variables \${VAR}
- Regular expressions (check CMake FAQ for details...)

```
foreach (qtlib ${QT LIBRARIES})
    message(STATU
                    if (WIN32)
                     message(STATUS ",we're on Windows")
set(STL_DEBUG OFF
                    elseif (APPLE)
if (STL DEBUG)
                     message(FATAL_ERROR "Mac is not supported …)
 if (CMAKE_COMPILE
                    endif()
        add definition
        Message(S]
 else()
        Message(WARNING "STL debug mode is supported for compiler GCC only")
 endif()
endif()
```



## Most common commands

OPTION (OPTION VAR "description string" [initial value] )

```
SET( VAR value [CACHE TYPE DOCSTRING [FORCE]])
ADD EXECUTABLE
ADD LIBRARY
MESSAGE
LIST( APPEND|INSERT|LENGTH|GET|REMOVE_ITEM|REMOVE_AT|SORT ...)
FIND FILE
FIND LIBRARY
FIND PROGRAM
FIND PACKAGE
EXEC_PROGRAM( bin [work_dir] ARGS <... > [OUTPUT_VARIABLE var]
[RETURN VALUE var])
```



## CMakeCache.txt

- Populated/Updated during configuration phase
- Contains Entries VAR:TYPE=VALUE
- Speeds up build process
- GUI can be used to change values
- There should be no need to edit it manually!!



## As a User...

## Create a build directory ("out-of-source-build" concept)

- mkdir OpenMS\_build ; cd OpenMS\_build
- Configure the package for your system:
- cmake [options] <source\_tree>



cmake ..\OpenMS



cmake -G "Visual Studio 9 2008 Win64" ..\OpenMS

## • Build the package:



make



devenv #(open Visual Studio)

- Install it:
- make install



## As a User...

Modify your build using CMake Flags

- some are inherent to Cmake

CMAKE\_BUILD\_TYPE -- Type of build (Debug, Release, ...)

- some are provided by the software that uses CMake

STL\_DEBUG

-- Enable STL Debug mode

cmake -D CMAKE\_BUILD\_TYPE ="Release" ...



```
cd <path_to_contrib_build>
cmake -G "<generator>" "<path_to_contrib>"

cd <path_to_OpenMS_build>
cmake -D CONTRIB_CUSTOM_DIR:PATH="<path_to_contrib_build>" -G

"<generator>" "<path_to_OpenMS>"
```



# **CTest**

ENABLE\_TESTING()
ADD\_TEST( testname testexecutable args )



# **CDash**

CDash aggregates, analyzes and displays the results of software testing processes submitted from clients.

For example, build a piece of software on Linux, Windows, Mac OS X, Solaris and AIX

Usually, you want two kinds of information:

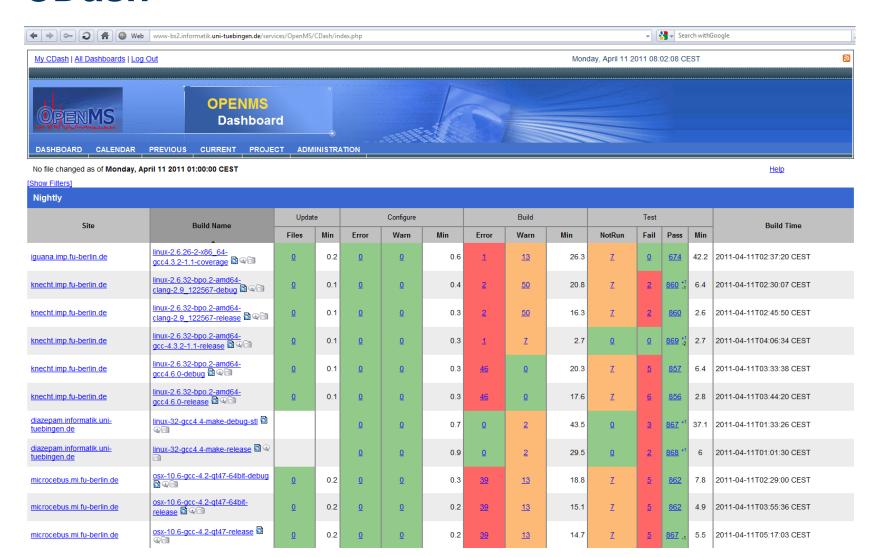
☐ Build results on all platforms

☐ Test (Ctest) results on all platforms

Customizable using XSL



## **CDash**





# **CDash**



Site: microcebus.mi.fu-berlin.de

**Build Name:** osx-10.6-gcc-4.2-qt47-release **Build Time:** 2011-04-11T05:17:03 CEST

Found **39** Errors Warnings are here.

CVS/SVN	http://open-ms.svn.sourceforge.net/viewvc/open-ms/OpenMS//source/VISUAL/Spectrum2DCanvas.C?view=log
Build Log Line	51
Error	Scanning dependencies of target AverageLinkage_test [ 34%] Building CXX object source/TEST/CMakeFiles/AverageLinkage_test.dir/AverageLinkage_test.C.o Linking CXX executable bin/AverageLinkage_test [ 34%] Built target AverageLinkage_test Scanning dependencies of target AveragePosition_test [ 34%] Building CXX object source/TEST/CMakeFiles/AveragePosition_test.c.o Linking CXX executable bin/AveragePosition_test [ 34%] Building CXX everagePosition_test [ 34%] Building CXX object CMakeFiles/OpenMS_GUI.dir/source/VISUAL/Spectrum2DCanvas.C.o //trunk/source/VISUAL/Spectrum2DCanvas.C: In member function 'virtual void OpenMS::Spectrum2DCanvas::contextMenuEvent(QContextMenuEvent*)': //trunk/source/VISUAL/Spectrum2DCanvas.C:2384: error: conversion from 'long unsigned int' to 'const QVariant' is ambiguous

CVS/SVN	http://open-ms.svn.sourceforge.net/viewvc/open-ms/OpenMS////2view=log
Build Log Line	60
	i686-apple-darwin10-g++-4.2.1: CMakeFiles/OpenMS_GUI.dir/source/VISUAL/Spectrum2DCanvas.C.o: No such file or directory
Error	[ 59%] Built target OpenMS_GUI Scanning dependencies of target AxisTickCalculator_test [ 60%] Building CXX object source/TEST/CMakeFiles/AxisTickCalculator_test.dir/AxisTickCalculator_test.C.o



## **CPack**

CPack generates installing packages:

- □ RPM, DEB, GZip and Bzip2 distributions of both binaries and source code
- ☐ NSIS installers (for Microsoft Windows)
- ☐ Mac OS X packages (.dmg)

```
add_executable(myexe ${my_src})
install(TARGETS myexe)
install(FILES ${PROJECT_BINARY_DIR}/doc/index.html DESTINATION share/OpenMS/doc COMPONENT doc)
install(DIRECTORY ${PROJECT_BINARY_DIR}/doc/html DESTINATION share/OpenMS/doc COMPONENT doc)
INCLUDE(CPack)
```

cmake -D INSTALL\_PREFIX=/usr -D PACKAGE\_TYPE=rpm ... make package



## More information

http://www.cmake.org

http://www.elpauer.org/stuff/learning\_cmake.pdf

http://www-flc.desy.de/ldcoptimization/documents/talks/CMake\_Tutorial.pdf