# Week5 CNN

Tutor: Email:

**Tutorial:** 

Code: <a href="https://github.com/Jinxu-Lin/COMP5329">https://github.com/Jinxu-Lin/COMP5329</a>

# Convolutional Neural Network

#### Convolution

- Convolution operation
- Popular filters/kernels in Computer Vision
- Convolutional layer
- Stride and Padding
- Pooling layer

## Convolution Operation

$$(f * g)(x) = \int_{-\infty}^{\infty} f(t)g(x - t)dt$$

• Refer to this link to see example: (<a href="https://towardsdatascience.com/intuitively-understanding-convolutions-for-deep-learning-1f6f42faee1">https://towardsdatascience.com/intuitively-understanding-convolutions-for-deep-learning-1f6f42faee1</a>)

## Convolution Operation

- Before Neural Network why does this operation matter?
  - Traditional Computer Vision (CV) goes around the act of designing the filters so that it can extract desirable features.
  - 1st question: "What features do I want to extract?" e.g Key points, edges, blurr.etc.
  - 2nd question: "How do I extract them?" e.g Kalman filter, Gaussian filter, etc.

## Convolution Operation

- Before Neural Network why does this operation matter?
  - Traditional Computer Vision (CV) goes around the act of designing the filters so that it can extract desirable features.
  - 1st question: "What features do I want to extract?" e.g Key points, edges, blurr.etc.
  - 2nd question: "How do I extract them?" e.g Kalman filter, Gaussian filter, etc.

## Popular filters/kernels

Edge Detection Filters

```
    Horizontal 1 1 1 1
    0 0 0
    -1 -1 -1
```

Vertical
-1 0 1
-1 0 1
-1 0 1
-1 0 1

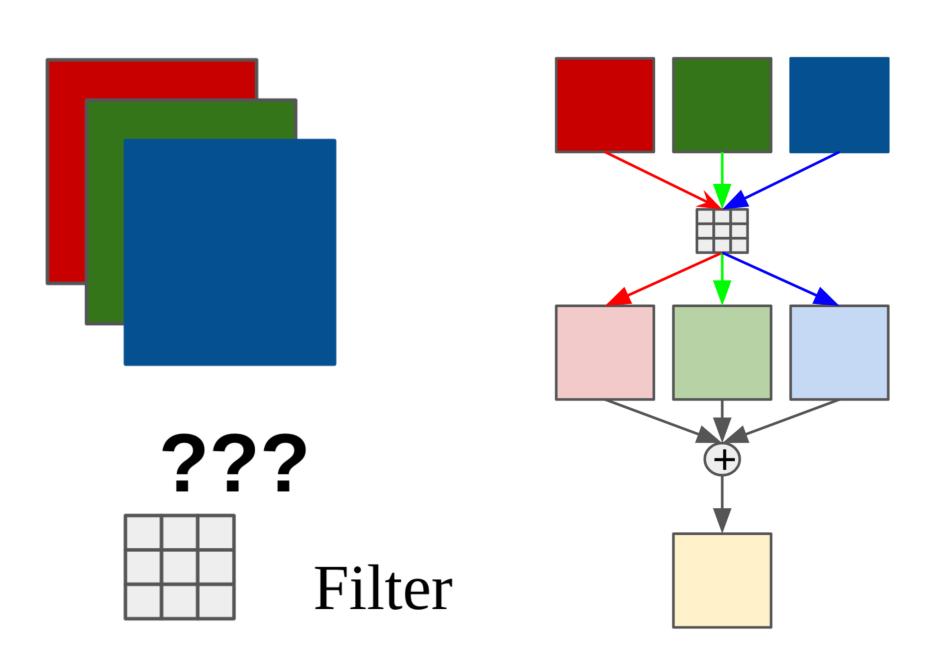
•

## Popular filters/kernels

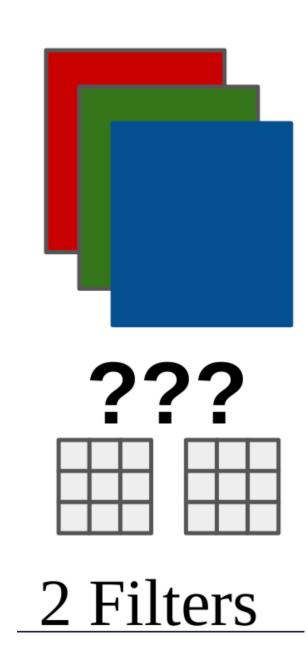
- What is the problem?
  - Manually design the convolution filters is an exhaustive task
  - Not effective enough as some features are not easily to understand to human eyes.
  - How to arrange the orders of filters to achieve the best results
- We need something stronger and less dependent on human!!!!
  - Actually, it is just a set of filters whose parameters are optimized via training of neural network.
  - Make the parameters of convolution as the parameters of neural networks

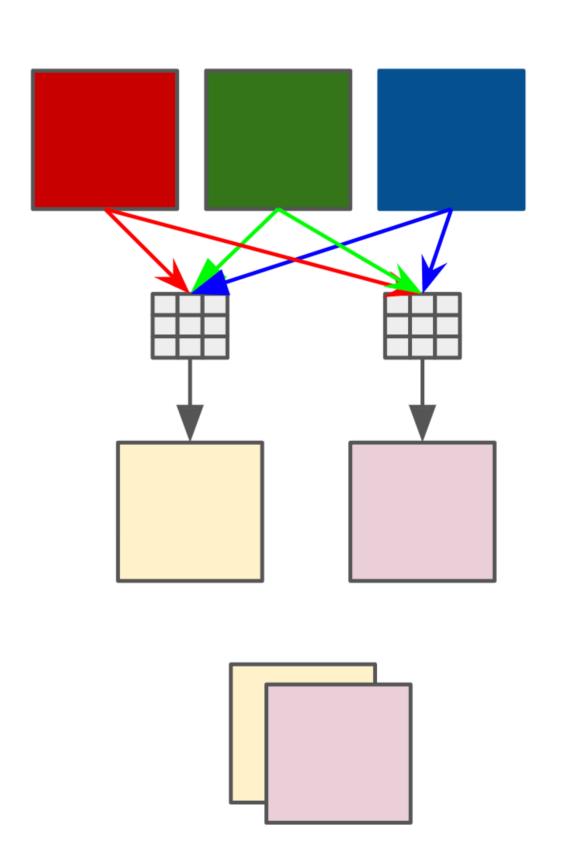
#### Multi-channels with 1 filters

- Previously, we know how to apply the filter on gray image. How about color image (multi-channels)?
- Multi-channels input: conduct convolution separately
- 1 filters: 1 channels of output
- Result of each input channels: Add



Multi-filters: Multi channels of output



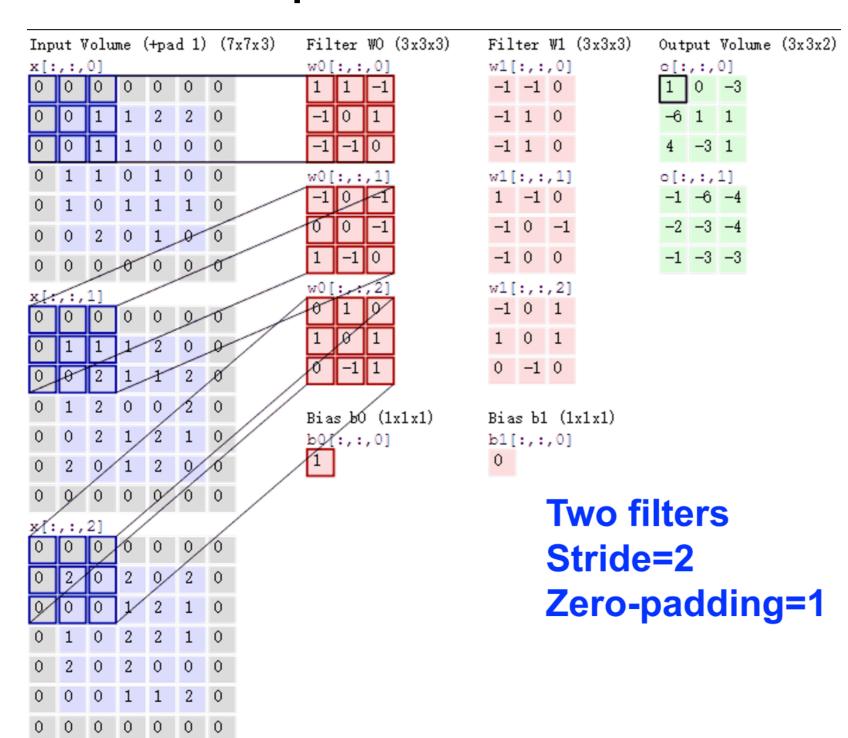


0 0 0 0 0 0 0

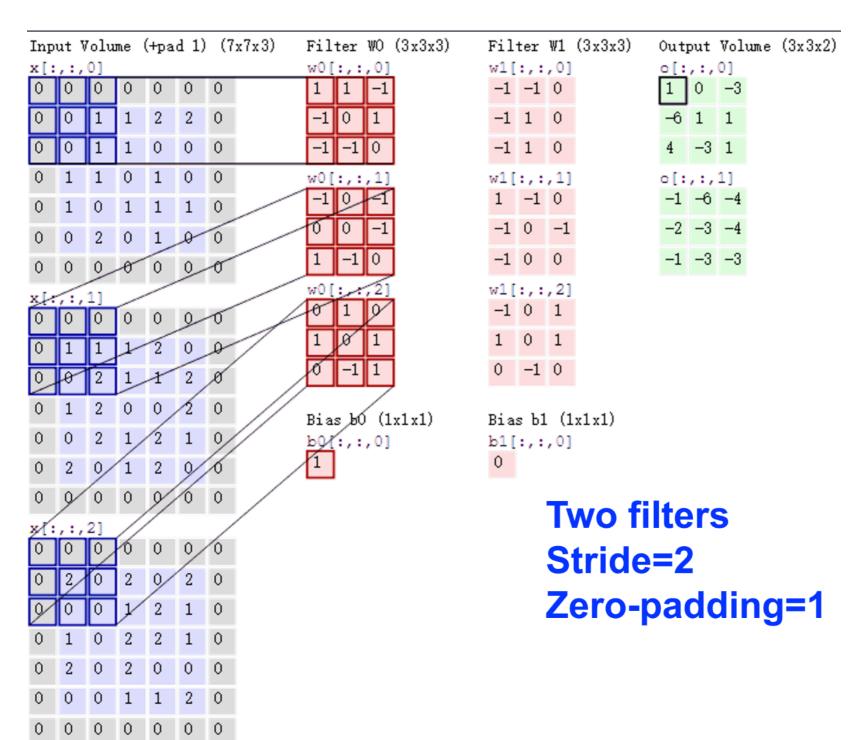
 Previous examples are just for illustration for dealing with multiple input channels and multiple filters. In CNN, we will employ the multi-channel filters like image below:

-		er W1 (3x3x3)	Output Volume (3x3x2)
	v1[:, 1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1	,:,0] -1 0	o[:,:,0] 1 0 -3
	0 1 -1 1		-6 1 1
0 0 1 1 0 0 0 -1	<b>-1</b> 0 <b>-1</b> 1	1 0	4 -3 1
		,:,1]	0[:,:,1]
0 1 0 1 1 1 0	0 1 -	-1 0	-1 -6 -4
0 0 2 0 1 0 0	0 -1 -1 0	) –1	-2 $-3$ $-4$
0 0 0 0 0 0 0 1	-1 0 -1 0	0	-1 -3 -3
x[-,:,1] w0[:		,:,2]	
000000	1 0 -1 0	) 1	
0 1 1 1 2 0 0 1	0 1 0	) 1	
0 8 2 1 1 2 8	-1 1 0 -	-1 0	
0 1 2 0 0 2 0 Bias	b0 (1x1x1) Bias	b1 (1x1x1)	
		,:,0]	
0 2 0 1 2 0 0	0		
0 9 0 0 9 0 0		Turn fil	14
Two filters			
0 0 0 0 0 0		Stride	=2
0 2 0 2 0 2 0			<del>_</del>
0 0 1 2 1 0		Zero-p	adding=1
0 1 0 2 2 1 0			
0 2 0 2 0 0 0			
0 0 0 1 1 2 0			

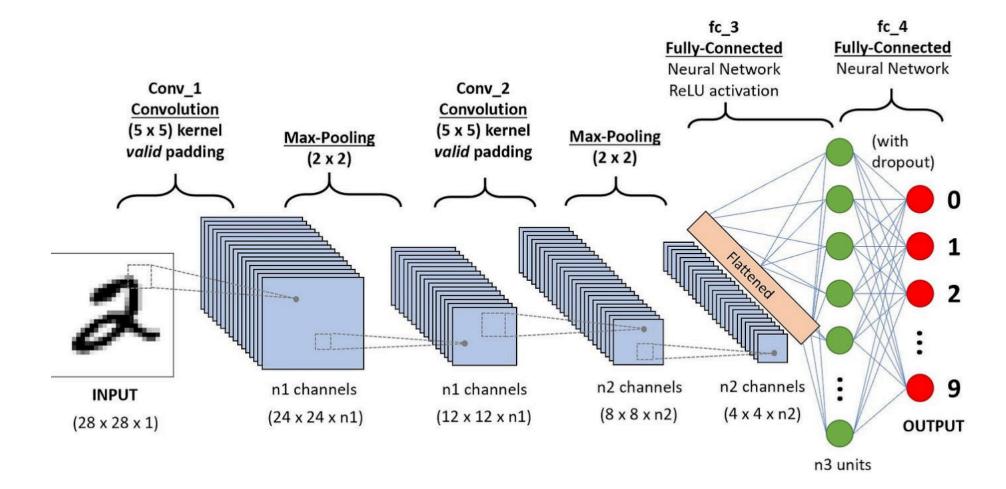
- The number of channels of the output = the number of filters
- The number of channels of the input = the number of channels in each filter



- Filter: (input\_channels, output\_channels, width, height)
- Filter: (number of channels in each filter, the number of filters, width, height)



- How it will benefit the neural network training?
  - Help to reduce trainable parameters
  - Help the model to focus on local features which might benefit the prediction
  - Keep the trainable parameters the same with different size of images



- Number of trainable parameters are equal to the number of parameters of filters.
- Number of trainable parameters  $\sim$  number of previous channels \* size of filters \* number of filters
  - d: the number of previous channels
  - w: is the width of filter
  - h: is the size of filter
  - k: the number of filters
  - The trainable parameters of each layer:  $n_t = ((d*w*h) + 1)*k$

- The trainable parameters of each layer:  $n_t = ((d*w*h) + 1)*k$
- Example:
  - Given image (3,32,32), we want to achieve the neural in the next layer has the shape of (100,32,32)
  - We have:
    - The input size:  $3 \times 32 \times 32 = 3072$ ; The output size  $100 \times 32 \times 32 = 102400$
  - Linear Operation: Y = X\*W + B, where W have the shape of 3072\*102400 = 314572800 ~ 314m parameters

- Example: given image (3,32,32), we want to achieve the neural in the next layer has the shape of (100,32,32)
  - Convolution: We need the Convolution layer with size (100, 3, 3) with padding=1 and stride=1 to transform from (3,32,32) to (100,32,32).
  - We have the number of trainable parameters is :  $n_t = ((d \times w \times h) + 1) \times k = ((3 \times 3 \times 3) + 1) \times 100 = 1000$
- Comparison
  - MLP: 314572800 parameters V.S. CNN: 1000 parameters

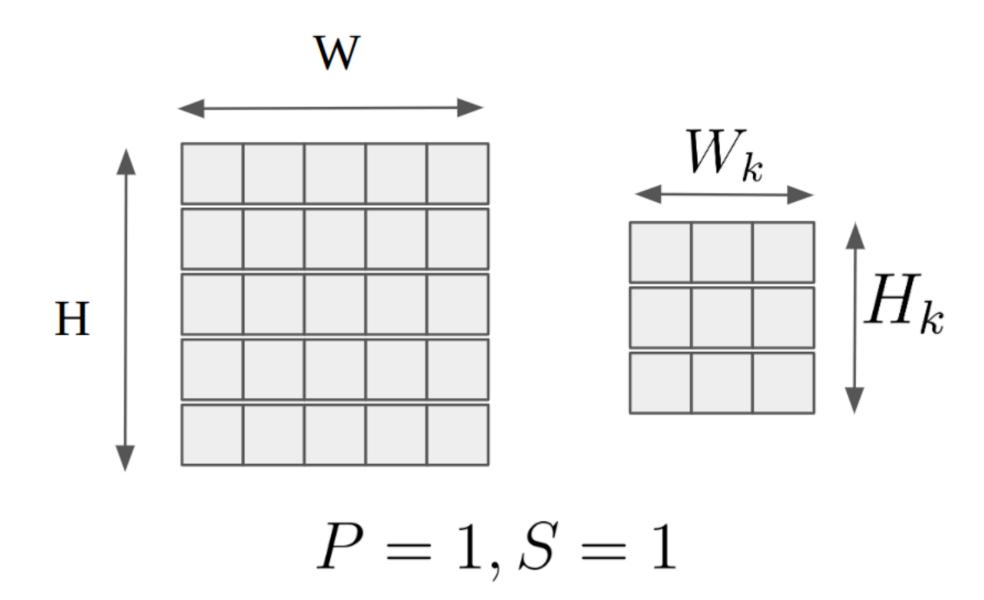
- Benefit of reducing trainable parameters:
  - It means the model is much faster to train
  - We can stack much more number of layers (in MLP only 1 or 2 layers, in CNN we can stack 20 - 50 layers).
  - Reduce the model complexity -> reduce overfitting

## Output Shape after Convolution

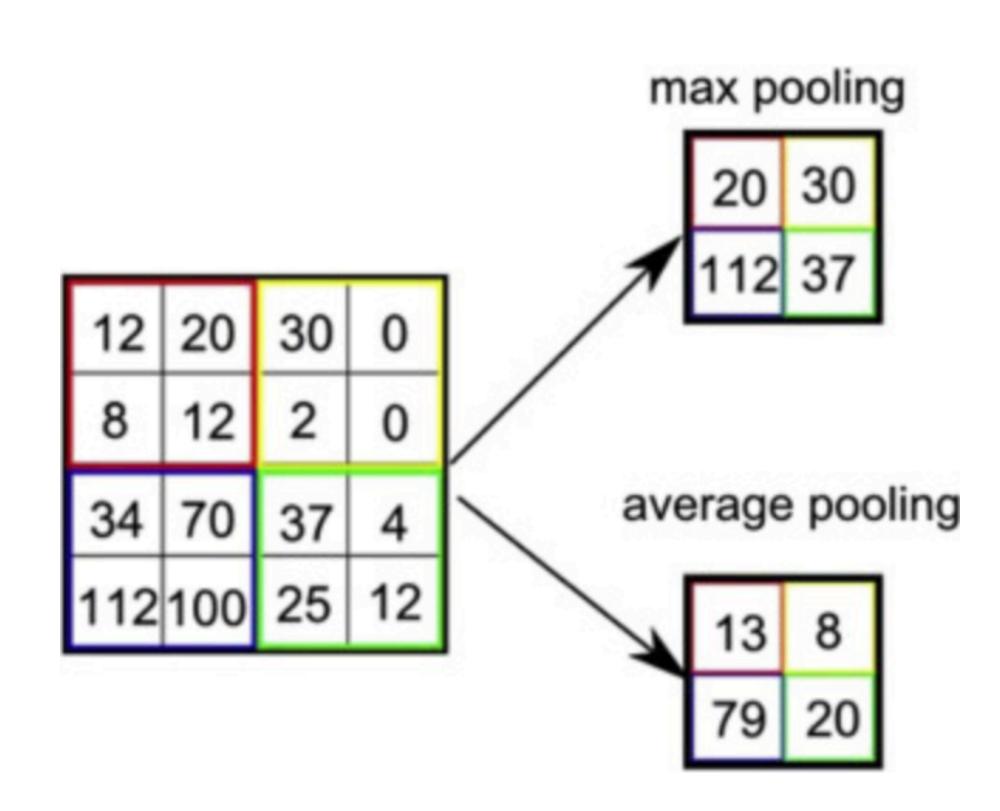
- Stride: s; Padding: p;
- Output size:

$$OS_{H} = \frac{H - H_{k} + P * 2}{S} + 1$$

$$OS_W = \frac{W - W_k + P * 2}{S} + 1$$



## Pooling layer



# Exam-style Questions

# Code

#### Code

- ./materials/Week5\_CNN/Week5\_CNN.ipynb
- ./ResNet/Models/cnn.py
- ./ResNet/Models/resnet.py