



# CptS 591: Elements of Network Science \*Review & Wrap Up\*



### Goals (what we set out to do...)

#### Students will be introduced to select

- mathematical and computational methods used to analyze networks
- models used to understand and *predict* behavior of networked systems
- theories used to reason about network *dynamics*

And students will apply what they learn by completing a semester project and a set of assignments





#### 1. Graph theory (one lecture)

Nodes and edges. Paths. Cycles. Connectivity. Components. Distance. BFS. Material: lecture slides + Chap 2 of Easley-Kleinberg.

#### 2. Basic network properties (two lectures)

Degree distribution. Path lengths and distributions. Clustering coefficient. Material: lecture notes + slides.

#### 3. Random graphs (two lectures)

Random graphs as a concept. Random variables and expectation.

Graph invariants in random graphs. Phase transition.

Random graphs vs real-world networks.

Material: lecture notes + slides.

#### 4. Spectral analysis (two lectures)

Basic linear algebra review.

Spectrum of three matrices associated with a graph:

the adjacency matrix, the Laplacian and the normalized Laplacian.

The second eigenvalue of the Laplacian and its significance.

Isoperimetry. Spectra of subgraphs and supergraphs.

Material: lecture notes.





#### 5. Centrality (two lectures)

Elementary common denominator formalization.

Centrality around distances and neighbors. Centrality around shortest paths.

Feedback centrality (Katz Index).

Material: lecture slides + lecture notes.

#### 6. PageRank (one lecture)

Random surfer derivation of PageRank. Markov chains.

Solving the PageRank vector system.

Material: lecture notes.

#### 7. Hubs and Authorities (one lecture)

Hub score, Authority score, and the HITS algorithm.

Material: Chap 14 of Easley-Kleinberg.

#### 8. Signed networks (one lecture)

Structural balance.

Trust and distrust.

Weakly balanced networks.

Balance in general networks.

Material: lecture slides + Chap 5 of Easley-Kleinberg





#### 9. Community identification (two lectures)

Overview of community detection paradigms and algorithms

Minimum-cut. Edge Betweenness. Modularity maximization (Louvian).

Label propagation.

Overview of methods available in igraph.

Direction-optimizing label propagation (DOLPA) algorithms and applications

Material: lecture slides

#### 10. Similarity between nodes in a graph (one lecture)

Structural equivalence – cosine similarity. Pearson coefficients.

Regular equivalence (Katz similarity).

Material: lecture slides + sec 7.2 of Newman.

#### 11. Similarity between graphs and applications (one lecture)

Graph embeddings.

Factorization-based methods. Random walk approaches. Encoder-decoder architectures. Graph convolutional based approaches.

Graph similarity with known node correspondence.

Similarity with unknown node correspondence.

Material: lecture slides + ICDM 2014 tutorial





#### 12. Cascading behaviors (one lecture)

Diffusion in networks. Cascades and clusters.

Thresholds and the role of weak ties. Heterogenous thresholds.

Collective action and pluralistic ignorance.

Material: lecture slides + Chap 19 of Easley-Kleinberg

#### 13. Influence maximization (one lecture)

Viral marketing.

Independent Cascade Model. Linear Threshold Model.

Maximizing spread of influence under ICM and LTM.

Hill-climbing algorithm. Nemhauser-Wolsey-Fisher theorem. Submodularity.

Material: lecture slides + Kempe-Kleinberg-Tardos KDD03 paper.

#### 14. Epidemics (one lecture)

Branching processes.

The SIR model. The SIS model.

Synchronization. Transient contacts and concurrency. Genetic inheritance.

Analysis of branching and coalescent processes.

Material: lecture slides + Chap 21 of Easley-Kleinberg.





## Other lectures incorporated in the semester

- igraph (network analysis software)
  - Tutorials (two lectures)
- Semester project setup discussion
  - (one lecture)
- Future of the US power grid
  - Webinar





### Pointers to a couple things we didn't quite cover...

- Power-Laws
  - See the tutorial by Lada Adamic titled Zipf, Power-laws and Pareto: http://www.hpl.hp.com/research/idl/papers/ranking/ranking.html
- Chris Anderson's 2004 Wired-article titled The Long Tail https://www.wired.com/2004/10/tail/
- Small-world phenomenon
  - Milgram's experiment (six degrees of separation)
  - Watts-Strogatz model (Nature, 1998)
  - Kleinberg's decentralized search model
  - Material: Chapter 20 of Easley-Klienberg
- Community detection in networks: A user guide (S. Fortunato and D. Hric, Physics Reports 2016). <a href="https://www.sciencedirect.com/science/article/pii/S0370157316302964#s000115">https://www.sciencedirect.com/science/article/pii/S0370157316302964#s000115</a>
- Temporal networks
- For a good overview of temporal network mining models and algorithms, visit this KDD 2019 tutorial:

https://dl.acm.org/doi/10.1145/3292500.3332295





### Assignments, Home works and Mid-term

#### • Assignment 1

- Basic network analysis (using igraph)
  - \* Calculating basic network properties.
  - \* Plotting degree distributions.
  - \* Plotting pathlength distributions.

#### • Assignment 2

- Spectral analysis and centrality (using igraph)
  - \* Calculating various centrality measures (degree, PageRank, Authority score, Hub score, betwenness, closeness, eccentricity).
  - \* Generating synthetic random graphs (Erdos-Renyi, Barabasi-Albert).
  - \* Calculating eigenvalues and eigenvectors of the Laplacian. 
    \* Plotting eigenvectors.

#### Homework 1

- Graph theory (paper-and-pencil problems; in-class submission)
- Homework 2
  - Quick reflections on the future of the US power grid webinar
- Mid Term (take-home)
  - Network properties, Affiliation networks, Hubs-And-Authorities Algorithm, Spectral Graph Theory





### Semester Project

- Reaction Paper
  - Aim: read a couple of research papers on a chosen course topic(s) and provide a 2-3 page systematic critique
- Project
  - Proposal
  - Presentation
    - Scheduled for 4/27, 4/29
  - Final Report
    - In: 5/3 by 11:59pm





### Guidelines (details posted on Canvas,

please read the guidelines before starting to prepare your report/presentation)

#### Final Report

- Length: 10 20 pages (excluding appendix)
- Content:
  - Abstract
  - Introduction
  - Problem Definition
  - Models/Algorithms/Measures
  - Implementation/Analysis
  - Results and Discussion
  - Related Work
  - Conclusion
  - Bibliography
  - Appendix (code listing + pointer to electronic copy of code)

#### Presentation

- Length: 8 min talk + 2 min discussion
- Format: flexible
- Remember to provide background and context (for your classmates)





### Project presentations schedule

#### **Tuesday, April 27**

1. Team 1

Probabilistic synthesis of temporal graphs

2. Team 5

Adversarial social interaction: case study on MMO Eve Online dataset

3. Team 13

Game-theoretic analysis of information campaigns on Twitter networks

4. Team 6

Community detection for product recommendation

5. Team 11

Community detection for analysis of Bitcoin networks

**6. Team 8** 

Information flow analysis on Bitcoin datasets

#### **Thursday, April 29**

1. **Team 3** 

Analysis of hospital transfer networks

2. Team 4

Semi-supervised learning using graph signals

3. Team 2

Analysis of subreddits with a view on conflicts and attacks

4. Team 7

Core-Periphery structure analysis of Bitcoin data

5. Team 9

Graph similarity

6. Team 10

Analysis of geographic networks of Covid data

7. Team 12

Improving collaborative filtering recommender system using optimization





# Grading reminder...

#### Final Grade:

- Project: 50%
  - Reaction paper: 6%
  - Project proposal: 4%
  - Presentation: 10%
  - Final report: 30%
- Assignments: 30%
  - Assignment 1: 13%
  - Assignment 2: 13%
  - Homework 1: 2%
  - Homework 2: 2%
- Mid Term: 18%
- Class participation: 2%





# Learning outcomes we set out to achieve... (check each item and see if you would give yourself a nod)

- Explain basic metrics and measures used to characterize networks
- Analyze a network using the various measures and a suitable network analysis software tool
- Discuss the strengths and weaknesses of random graph models
- Understand and apply key algorithms for node ranking, community identification, and network similarity
- Understand and apply models and theories used to reason about cascading behaviors, information diffusion, contagion, decentralized navigation
- Understand and explain the interdisciplinary nature of network science
- Critique research papers in the area
- Apply knowledge gained in the course to carry out a project and write a scientific report





### Thanks!

• And good luck with your projects and your presentations and final reports!

