
Your Awesome Project Title

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1 Overview

Nowadays cameras are available onboard of almost every new car produced in the last few years. Computer vision provides a very cost effective solution not only to improve safety, but also to one of the holy grails of AI, fully autonomous self-driving cars. In this project we are planning to use deep neural networks to solve the object detection and object orientation estimation problems for autonomous driving.

There are lots of potential challenges that we need to solve for example, due to the road conditons, weather and car location, images from the car cameras will have a high-variety, which requires high robustness for our model. And besides the classical object detection task, we want to further estimate the 3D orientation from the 2D images. Last, but not least our system need to produce a good result within a limited runtime in order to be used in practise.

The dataset that we are planning to use is the KITTI Vision Benchmark Suite [1]. It's developed for use in mobile robotics and autonomous driving research. So it contains several novel challenging benchmarks for the tasks of stereo, optical flow, visual odometry/SLAM and 3D object detection. In our project, we mainly focus on the object detection and orientation estimation task. The corresponding benchmark¹ consists of 7481 training images and 7518 test images, comprising a total of 80,256 labeled objects (up to 15 cars and 30 pedestrians are visible per image). All images are color and saved as png.

For evaluation, the benchmark is split into three parts: First, we need to evaluate the classical 2D object detection by measuring performance using the well established average precision (AP) metric as described in [2]. Detections are iteratively assigned to ground truth labels starting with the largest overlap, measured by bounding box intersection over union. True positives are required to overlap by more than 50% and multiple detections of the same object are counted as false positives.

Second, we assess the performance of jointly detecting objects and estimating their 3D orientation using a novel measure which is called the average orientation similarity (AOS) [1] and is defined as:

$$AOC = \frac{1}{11} \sum_{r \in \{0, 0.1, \dots, 1\}} \max_{\tilde{r}: \tilde{r} \geq r} s(\tilde{r}) \quad (1)$$

Here, $r = \frac{TP}{TP+FN}$ is the PASCAL object detection recall, where detected 2D bounding boxes are correct if they overlap by at least 50% with a ground truth bounding box. The orientation similarity $s \in [0, 1]$ at recall r is a normalized $([0..1])$ variant of the cosine similarity defined as

$$s(r) = \frac{1}{|D(r)|} \sum_{i \in D(r)} \frac{1 + \cos \Delta_{\theta}^{(i)}}{2} \delta_i \quad (2)$$

where $D(r)$ denotes the set of all object detections at recall rate r and $\Delta_{\theta}^{(i)}$ is the difference in angle between estimated and ground truth orientation of detection i . To penalize multiple detections which

¹http://www.cvlibs.net/datasets/kitti/eval_object.php

explain a single object, we set $\delta_i = 1$ if detection i has been assigned to a ground truth bounding box (overlaps by at least 50%) and $\delta_i = 0$ if it has not been assigned.

Finally, we will also evaluate pure classification (16 bins for cars) and regression (continuous orientation) performance on the task of 3D object orientation estimation in terms of orientation similarity.

References

- [1] Andreas Geiger, Philip Lenz, and Raquel Urtasun. Are we ready for autonomous driving? the kitti vision benchmark suite. In *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2012.
- [2] M Everingham, L Van Gool, CKI Williams, J Winn, and A Zisserman. The pascal visual object classes challenge 2011 (voc 2011) results (2011). In URL <http://www.pascal-network.org/challenges/VOC/voc2011/workshop/index.html>, 2010.