Team: Elvijs, Jennifer, Juan, Oscar, Jose, Roberto

**Coding standards**

* Opening brace will be on the same line, closing brace will be on its own line  
  if(true) {  
  }
* For if/else, try/catch/finally keep proceeding statement on the same line as the previous brace  
  if(true) {  
  } else {  
  }  
    
  try {  
  } catch (Exception e) {  
  } finally {  
  }
* Braces will be used regardless of the number of proceeding statements  
  if(true) {  
   <one or many lines>  
  }
* White space will be used before and after operators  
  x = y;   
  x == y;  
  x + y;
* White space will be used after comma in method arguments  
  foo(a, b, c);
* Comments will be made with two slashes   
  // here’s a comment
* Indentation will be with tabs (not spaces)
* Class variables will be listed at the top of the class
* Variables will be listed one per line  
  int x;  
  int y;
* Class names will be written in PascalCase  
  SomeClassName
* Variables will be written in camelCase  
  someVariableName
* Variable names and Class names will be fully spelled out and describe the information it is holding. (i.e., no abbreviations, or unintelligible names)   
  firstName, lastName, addressLine1, etc…
* A single line will separate scope in a class.   
  private foo() {  
  }  
    
  private bar() {  
  }

**Repository**

GitHub

**Change Process**

We will be using Trello ([www.trello.com](http://www.trello.com)) to manage our project; from what’s still in the backlog, what’s currently being worked on (and by whom), what’s in testing, to what has been completed.

For changes needed to completed code we will discuss as a group, and update our Trello board accordingly. Each developer will be responsible for testing their own code. There will be a final team review of the system to ensure that all requirements have been met and that the system is free of defaults.