## **Fundamental Java Methods**

These methods are frequently needed in Java classes. You can find a discussion of each one in any Java book, such as *Big Java* or *Thinking in Java*.

You should practice until you can write each of these methods without any effort.

T = the *name* of a *type* or *class*.

```
String getName( )
                         accessor method for a String attribute name
boolean isOn()
                         accessor for a boolean attribute (on) begins with "is" not "get"
void setName(
                         mutator ("setter") method: set the value of name.
        String name)
                         A mutator method can be trivial like:
void setOn(
                         public void setName( String name ) {
        boolean on)
                            this.name = name;
                          }
                         A mutator can perform data validation and convert a synthetic
                          attribute into actual attributes. For example, to require that a
                         Person's name is not null or empty:
                         public void setName( String name ) {
                            if ( name == null )
                            throw new IllegalArgumentException("cannot be null");
                            if (name.isEmpty() )
                            throw new IllegalArgumentException( ... );
                            this.name = name;
String toString()
                          Return a string representation of the object suitable for printing.
                          This method does not print anything on System.out.
                         Example:
                         public String toString() {
                                return name+" "+id;
@Override
                         Test if two objects are equal in value. The parameter for this
boolean
                          method should always be Object, not the class of this object.
equals(Object obj)
                         Use @Override (optional) to avoid typing errors.
                         There is a 4-part pattern for writing equals:
                         public boolean equals(Object obj) {
                                // (1) verify that obj is not null
                                if (obj == null) return false;
                                // (2) test that obj is the same class as "this" object
                                if ( obj.getClass() != this.getClass() )
                                      return false;
                                // (3) cast obj to this class's type
                                Person other = (Person) obj;
                                // (4) compare whatever values determine "equal"
                                if ( name.equalsIgnoreCase( other.name ) )
                                      return true;
                                return false;
int hashCode( )
                          hashCode() is used by HashSet, HashMap, and a few other
                          collections to decide where to store the object in a collection.
```

	If two objects are "equal", then the hashCode should be same.  If a.equals(b) then a.hashCode() == b.hashCode().  Because hashCode determines which "bin" an object is put within a set or map, it should be something that normally doesn't change.  See textbook for how to choose a good hash code.
int compareTo(T obj)	Defines an <i>ordering</i> of objects. Used for sort and binary search methods in java.util.Arrays and java.util.Collections.  The semantics of this method are defined by the <i>Comparable</i> interface. See example below.
	a.compareTo( b ) < 0 if a is "less than" or "before" b
	a.compareTo( b ) = 0 if a has same order as b
	a.compareTo( b ) > 0 if a is "greater than" or "after" b
	Any positive or negative value can be returned by compareTo. Only the <u>sign</u> of the return value is important (+, -, or 0). To see this, try some Strings: "ant".compareTo("dog")
	Be careful of null parameter values, esp. if the collection you want to sort may contain nulls.
Object clone() == or == T clone()	Make an identical copy of an object. If you implement this, then declare that the class implements <i>Cloneable</i> . Otherwise, calling clone() will throw CloneNotSupportedException.  Usually clone performs a deep copy, Horstmann 7.4.

## Sorting and Comparable

The compareTo method is used for sorting and searching. Your class must <u>declare</u> that it has a compareTo ( ) method by implementing the Comparable interface.

If your class has a compareTo method, then include this in your Java class:

```
/** Person objects can be sorted using compareTo */
public class Person implements Comparable<Person> {
    /** order Person objects by name. */
    public int compareTo(Person other) {
        if ( other == null ) return -1;
        // this calls compareTo of the String class, ignoring case of letters
        int comp = this.name.compareToIgnoreCase( other.name );
        return comp;
    }
```

If your class already has a compareTo but you want to order objects some other way, implement a *java.util.Comparator* which has a single method compare( a, b ). Its like an externalized compareTo.

## **Example**

```
public class Person implements Cloneable, Comparable<Person> {
  private String name;
  private Date birthday;
  /** constructor initializes the attributes using parameters */
  public Person(String name, Date birthday) {
       this.name = name;
       this.birthday = new Date( birthday ); // copy the parameter value
                                             // because Date is mutable
  }
  /** accessor method for name (immutable) returns the name */
  public String getName() {
      return name;
  /** accessor for birthday */
  public Date getBirthday() {
      return this.birthday; // or: return (Date) (birthday.clone())
  /** Change the person's birthday.
   * @param birthday is birthday to assign to this person
   * /
  public void setBirthday( Date birthday ) {
       // don't allow birthday to be null.
       if ( birthday == null )
                throw new IllegalArgumentException("must be born");
      this.birthday = new Date( birthday ); // because Date is mutable
  /** two persons are equal if name *and* birthday are same */
  public boolean equals( Object obj ) {
       if ( obj == null ) return false;
      if ( this == obj ) return true; // this test is optional
      if ( this.getClass() != obj.getClass() ) return false;
       // cast obj to Person so we can get its attributes
      Person other = (Person) obj;
      // now test equality any way to want.
      return this.name.equals( other.name )
                && this.birthday.equals( other.birthday );
  }
  /** hashCode should be consistent with equals */
  public int hashCode() {
      int hash = 0;
      if (name != null) hash += name.hashCode(); // String hashCode
       if (birthday != null) hash += 37 * birthday.hashCode();
      return hash;
  /** compare people by name. Used for sorting. */
  public int compareTo( Person other ) {
      if ( other == null ) return -1;
       // this uses compareToIgnoreCase of the String class
       // this assumes that a Person's name is never null.
      return name.compareToIgnoreCase( other.name );
  }
```

```
/** clone makes a deep copy of an object.
    * It returns Object for compatibility with superclass,
    * but it is also legal to declare return type as Person.
    * @return a copy of this Person as a new object
    */
public Object clone() {
    Person clone = (Person) super.clone(); // clone parent type first clone.name = name; // String is immutable, so sharing is OK clone.birthday = (Date) birthday.clone(); // clone mutable attribute return clone;
}
```

## **Exercises**

1) Write a **toString** that returns the Person's name, a space, and birth date (but not time of day). To create a nicely formatted String, use String.format(). The format codes are given in the Javadoc for the Formatter class. %s formats a String; %tF and %tD are formats for a date. So you could use (try this in BlueJ to see the result):

```
String.format( "%s %tF", name, birthday )
```

2) Date objects are *mutable* (can be changed). Since getBirthday() returns a *reference* to the Person's birthday, we can use it to surreptitiously change a person's birthday!!

```
// Nok is born on 1 Jan 2000 ("Jan" = month 0)
Person nok = new Person("Nok", new Date(100, 0, 1) );
System.out.println("Nok = " + nok);
// get Nok's birthday.
Date date = nok.getBirthday();
System.out.printf( "Nok was born on %tF\n", date);
// change the date object
date.setMonth( Calendar.JUNE );
date.setYear( 99 ); // this means 1999

// Did Nok's birthday change?
System.out.println( "Nok = " + nok);
System.out.printf( "Nok was born on %tF\n", nok.getBirthday() );
```

If protecting an object's attributes is important, getBirthday() should return a *copy* of the birthday using birthday.clone(). The downside of returning a copy is that it creates a new object each time.

3) Create an array of Person objects and sort them using Arrays.sort().

4) (Custom sorting) We also want to sort people by birthday using only the month and day!

But Person *already* has a compareTo method that orders Person objects by name.

No problem! Arrays.sort has another form like this:

```
Array.sort( T [] array, Comparator<T> comparator );
```

A Comparator is an object that compares two *other* objects -- for example, to compare two **Person Comparator** is an interface in **java.util**. To write a Comparator you create a new class with a single method named **compare**. The **compare** method compares 2 parameters and returns an integer, similar to the way **compare**To does, except **compare** uses parameters instead of "this". To write a Comparator you must implement this method:

```
compare( Person p1, Person p2 )
```

The **Comparator**. **compare** method returns a result of the comparison like this:

(a) Write a **BirthdayComparator** class that implements **Comparator<Person>** and write the **compare** method to order the objects by month and day of birthday.

```
import java.util.Comparator;

public class BirthdayComparator implements Comparator<Person> {
    public int compare( Person person1, Person person2 ) {
        //TODO check for person1 == null or person2 == null
        Date date1 = person1.getBirthday();
        Date date2 = person2.getBirthday();
        // compare months first. if same then compare day.
        int comp = date1.getMonth() - date2.getMonth();
        if (comp == 0) comp = date1.getDate() - date2.getDate();
        return comp;
    }
}
```

(b) Test your BirthdayComparator by creating an instance of it and sort an array of Person.

```
Comparator<Person> comp = new BirthdayComparator();
Arrays.sort( people, comp );
// print the array
System.out.println("People sorted by birthday");
for(Person p : people ) System.out.println( p );
```