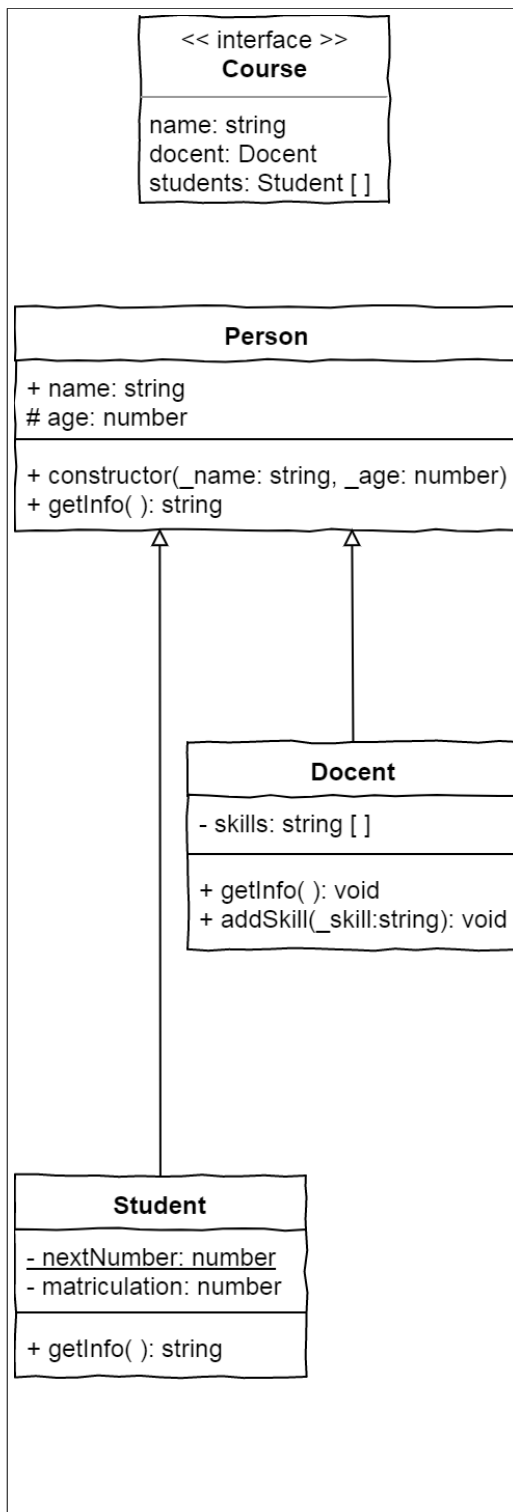


# Class Diagrams

## and their analogies in code (TypeScript)

Prof. Dipl.-Ing. Jirka R. Dell'Oro-Friedl  
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```
let courses: Course[] = [];  
  
let course: Course = { name: "Physics", docent: null, students: [] };  
course.docent = new Docent("Einstein", 71);  
course.docent.addSkill("Relativity");  
let student: Student = new Student("Heisenberg", 49);  
course.students.push(new Student("Hawking", 8), student);  
  
courses.push({  
  name: "Art",  
  docent: new Docent("Picasso", 69),  
  students: [student, new Student("Dali", 46)]  
});  
  
for (let i: number = 0; i < courses.length; i++) {  
  let course: Course = courses[i];  
  console.log("Course: " + course.name);  
  console.log("Docent: " + course.docent.getInfo());  
  for (let student of course.students)  
    console.log("Student " + student.getInfo());  
}
```



```

interface Course {
    name: string;
    docent: Docent;
    students: Student[];
}

class Person {
    public name: string;
    protected age: number;

    public constructor(_name: string, _age: number) {
        this.name = _name;
        this.age = _age;
    }

    public getInfo(): string {
        return this.name;
    }
}

class Docent extends Person {
    private skills: string[] = [];

    public getInfo(): string {
        return
        "Prof. " + super.getInfo() + ", age: " + this.age;
    }

    public addSkill(_skill: string): void {
        this.skills.push(_skill);
    }
}

class Student extends Person {
    private static nextNumber: number = 0;
    private matriculation: number;

    public constructor(_name: string, _age: number) {
        super(_name, _age);
        this.matriculation = Student.nextNumber;
        Student.nextNumber++;
    }

    public getInfo(): string {
        return
        this.matriculation + ": " + super.getInfo();
    }
}
  
```