



- ### CustomConsole: constructor
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- The diagram illustrates the constructor of the CustomConsole class. It shows two parallel event listener registrations. In the first, an event labeled "click" is linked to a note "window.addEventListener to event, this.localeTextField" which then points to a "CustomConsole" object. In the second, an event labeled "keydown" is linked to a note "window.addEventListener to event, this.handleKeyUp" which then points to the same "CustomConsole" object. The process starts and ends with a solid black circle.

