

DUE: OCTOBER 8TH

LAB 3: BINARY BOMB LAB

CONTENTS

- ▶ Objective
- ▶ Tools
- ▶ FAQ

OBJECTIVE

- ▶ Defuse a binary bomb!
- ▶ 6 stages to defuse + 1 Hidden stage
- ▶ No source code - Use a debugger to track the right input

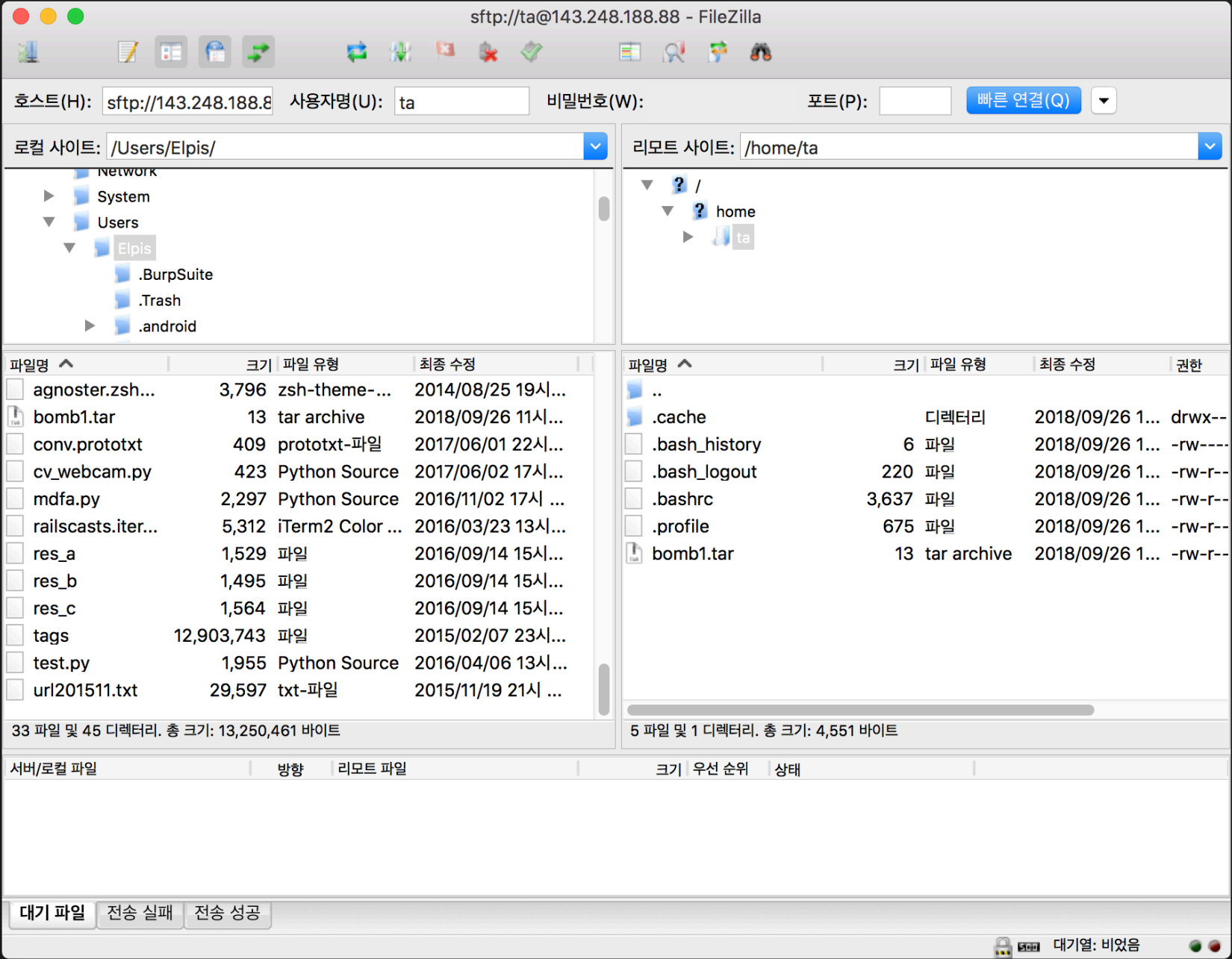
TOOLS - SCP

- ▶ Copy a file from a machine to another
- ▶ Windows: Use scp clients (WinSCP, FileZilla, ...)
- ▶ Mac / Linux: Use scp command built in the shell

TOOLS - SCP

- ▶ Copy a file from a machine to another
- ▶ Windows: Use scp clients (WinSCP, FileZilla, ...)
 - ▶ FileZilla - Convenient SCP Client (Available for Windows / macOS / Linux)
- ▶ Example: Move 'bomb1.tar' from local machine to 'home folder (~)' of account 'ta' in '143.248.188.88'

TOOLS - SCP



TOOLS - SCP

- ▶ Copy a file from a machine to another
- ▶ Mac / Linux: Use scp command built in the shell
 - ▶ From shell:
 - ▶ `scp [Bomb location] [Username]@[Server IP]: [Destination]`
- ▶ Example: Move 'bomb1.tar' from local machine to 'home folder (~)' of account 'ta' in '143.248.188.88'

TOOLS - SCP

- ▶ Copy a file from a machine to another
- ▶ Mac / Linux: Use scp command built in the shell

```
scp bomb1.tar ta@143.248.188.88:~
```

```

~ ➤ ls
492_proj Pictures macports
68a37d603a22309373e2b3c60d7c6ded.png Public mdfa.py
Applications Study railscasts.itermcolors
Applications (Parallels) agnoster.zsh-theme res_a
Config bomb1.tar res_b
Desktop conv.prototxt res_c
Documents cs350_SE se
Downloads cv_webcam.py tags
Dropbox dataflow test.py
Emotion-recognition-and-prediction dnnweaver_original url201511.txt
Library emotion-recognition-neural-networks zynqnet
Movies flask
Music fonts

~ ➤ scp bomb1.tar ta@143.248.188.88:~
ta@143.248.188.88's password:
bomb1.tar 100% 13 1.6KB/s 00:00

```


TOOLS - GDB

- ▶ GNU Debugger
- ▶ Shows machine state in real time

```
~ ➤ gdb
GNU gdb (GDB) 8.2
Copyright (C) 2018 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-apple-darwin17.7.0".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
    <http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".
Type "apropos word" to search for commands related to "word".
(gdb) █
```

TOOLS - GDB

▶ Start GDB

▶ `gdb [options] [executable name]`

▶ Ex) Start GDB with file 'bomb'

```
ta@canis01:~$ gdb bomb
GNU gdb (Ubuntu 7.7.1-0ubuntu5~14.04.3) 7.7.1
Copyright (C) 2014 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.  Type "show copying"
and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from bomb...done.
(gdb) █
```

TOOLS - GDB

- ▶ Show source code
 - ▶ `list`
- ▶ Only available when binary is compiled with `-g` flag
- ▶ Bomb lab binaries are not compiled with `-g` flag enabled

TOOLS - GDB

► Show source code

► list

```
(gdb) list
1      #include <stdio.h>
2
3      int main(int argc, char** argv){
4          int i=0;
5          int j=0;
6
7          for (;j<10; j++){
8              i++;
9          }
10     }
(gdb) █
```

TOOLS - GDB

► Show functions defined in binary

► i(nfo) f(unc)

```
~ ➤ cat test.c
#include <stdio.h>

int add(int a, int b){
    return a+b;
}

int sub(int a, int b){
    return a-b;
}

int main(int argc, char** argv){
    int i=3;
    int j=2;

    i=add(i, j);
    j=sub(i, j);

}
```

```
(gdb) info func
All defined functions:

Non-debugging symbols:
0x0000000100000000  _mh_execute_header
0x0000000100000f30  add
0x0000000100000f50  sub
0x0000000100000f70  main
(gdb) █
```

TOOLS - GDB

► View assembly of a function

► `disas(semble) [function name]`

```
~ ➤ cat test.c
#include <stdio.h>

int add(int a, int b){
    return a+b;
}

int sub(int a, int b){
    return a-b;
}

int main(int argc, char** argv){
    int i=3;
    int j=2;

    i=add(i, j);
    j=sub(i, j);
}
```

```
(gdb) disassemble main
Dump of assembler code for function main:
0x0000000004004fc <+0>:    push    %rbp
0x0000000004004fd <+1>:    mov     %rsp,%rbp
0x000000000400500 <+4>:    sub     $0x20,%rsp
0x000000000400504 <+8>:    mov     %edi,-0x14(%rbp)
0x000000000400507 <+11>:   mov     %rsi,-0x20(%rbp)
0x00000000040050b <+15>:   movl    $0x3,-0x8(%rbp)
0x000000000400512 <+22>:   movl    $0x2,-0x4(%rbp)
0x000000000400519 <+29>:   mov     -0x4(%rbp),%edx
0x00000000040051c <+32>:   mov     -0x8(%rbp),%eax
0x00000000040051f <+35>:   mov     %edx,%esi
0x000000000400521 <+37>:   mov     %eax,%edi
0x000000000400523 <+39>:   callq   0x4004d6 <add>
0x000000000400528 <+44>:   mov     %eax,-0x8(%rbp)
0x00000000040052b <+47>:   mov     -0x4(%rbp),%edx
0x00000000040052e <+50>:   mov     -0x8(%rbp),%eax
0x000000000400531 <+53>:   mov     %edx,%esi
0x000000000400533 <+55>:   mov     %eax,%edi
0x000000000400535 <+57>:   callq   0x4004ea <sub>
0x00000000040053a <+62>:   mov     %eax,-0x4(%rbp)
0x00000000040053d <+65>:   mov     $0x0,%eax
0x000000000400542 <+70>:   leaveq
0x000000000400543 <+71>:   retq
End of assembler dump.
```

TOOLS - GDB

▶ Run program

▶ run

```
GNU gdb (Ubuntu 7.11.1-0ubuntu1~16.5) 7.11.1
Copyright (C) 2016 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.  Type "show copying"
and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from test...(no debugging symbols found)...done.
(gdb) run
Starting program: /home/elpis/test
[Inferior 1 (process 74355) exited normally]
(gdb) █
```

TOOLS - GDB

- ▶ Breakpoints
 - ▶ Without breakpoints, execution continues until it reaches the end of binary file
 - ▶ Stops executing when GDB meets the point
 - ▶ Need to stop execution in order to analyze variables on runtime

TOOLS - GDB

► Breakpoints

<code>b 5</code> <code>break 5</code>	Break at line 5 of current file
<code>b main</code> <code>break main</code>	Break at the beginning of main() function
<code>b hello.c:5</code> <code>break hello.c:5</code>	Break at line 5 of hello.c
<code>b* 0x1234</code> <code>break* 0x1234</code>	Break at address 0x1234

TOOLS - GDB

► Breakpoints

```
~ ➤ cat test.c
#include <stdio.h>

int add(int a, int b){
    return a+b;
}

int sub(int a, int b){
    return a-b;
}

int main(int argc, char** argv){
    int i=3;
    int j=2;

    i=add(i, j);
    j=sub(i, j);

}
```

```
(gdb) b main
Breakpoint 1 at 0x400500
(gdb) r
Starting program: /home/elpis/test

Breakpoint 1, 0x0000000000400500 in main ()
(gdb) █
```

Execution stops at main

TOOLS - GDB

► List current breakpoints

► i(nfo) b(reakpoint)

```
(gdb) i b
Num      Type           Disp Enb Address           What
1        breakpoint     keep y  0x0000000000400500 <main+4>
breakpoint already hit 1 time
```

► Enable / Disable a breakpoint

► disable [Breakpoint number]

► Disable by breakpoint number

```
(gdb) disable 1
(gdb) i b
Num      Type           Disp Enb Address           What
1        breakpoint     keep n  0x0000000000400500 <main+4>
breakpoint already hit 1 time
```

TOOLS - GDB

- ▶ Delete a breakpoint
 - ▶ delete [Breakpoint number] or clear [Line number]
- ▶ Delete by breakpoint number / line number where breakpoint is set

```
(gdb) delete 1
(gdb) i b
No breakpoints or watchpoints.
```

TOOLS - GDB

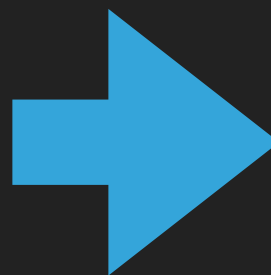
- ▶ Continuing after a breakpoint: `c(ontinue)`
- ▶ Do we need breakpoints at every line?
 - ▶ `n(ext) [number]` or `s(tep) [number]`
 - Execute `[number]` of lines

TOOLS - GDB

► `ni [number]`

→ Execute [number] of machine instructions

```
(gdb) disas main
Dump of assembler code for function main:
0x0000000004004fc <+0>:    push    %rbp
0x0000000004004fd <+1>:    mov     %rsp,%rbp
=> 0x000000000400500 <+4>:    sub     $0x20,%rsp
0x000000000400504 <+8>:    mov     %edi,-0x14(%rbp)
0x000000000400507 <+11>:   mov     %rsi,-0x20(%rbp)
0x00000000040050b <+15>:   movl    $0x3,-0x8(%rbp)
0x000000000400512 <+22>:   movl    $0x2,-0x4(%rbp)
0x000000000400519 <+29>:   mov     -0x4(%rbp),%edx
0x00000000040051c <+32>:   mov     -0x8(%rbp),%eax
0x00000000040051f <+35>:   mov     %edx,%esi
0x000000000400521 <+37>:   mov     %eax,%edi
0x000000000400523 <+39>:   callq   0x4004d6 <add>
0x000000000400528 <+44>:   mov     %eax,-0x8(%rbp)
0x00000000040052b <+47>:   mov     -0x4(%rbp),%edx
0x00000000040052e <+50>:   mov     -0x8(%rbp),%eax
0x000000000400531 <+53>:   mov     %edx,%esi
0x000000000400533 <+55>:   mov     %eax,%edi
0x000000000400535 <+57>:   callq   0x4004ea <sub>
0x00000000040053a <+62>:   mov     %eax,-0x4(%rbp)
0x00000000040053d <+65>:   mov     $0x0,%eax
0x000000000400542 <+70>:   leaveq
0x000000000400543 <+71>:   retq
```



```
(gdb) ni 3
0x00000000040050b in main ()
(gdb) disas main
Dump of assembler code for function main:
0x0000000004004fc <+0>:    push    %rbp
0x0000000004004fd <+1>:    mov     %rsp,%rbp
0x000000000400500 <+4>:    sub     $0x20,%rsp
0x000000000400504 <+8>:    mov     %edi,-0x14(%rbp)
0x000000000400507 <+11>:   mov     %rsi,-0x20(%rbp)
=> 0x00000000040050b <+15>:   movl    $0x3,-0x8(%rbp)
0x000000000400512 <+22>:   movl    $0x2,-0x4(%rbp)
0x000000000400519 <+29>:   mov     -0x4(%rbp),%edx
0x00000000040051c <+32>:   mov     -0x8(%rbp),%eax
0x00000000040051f <+35>:   mov     %edx,%esi
0x000000000400521 <+37>:   mov     %eax,%edi
0x000000000400523 <+39>:   callq   0x4004d6 <add>
0x000000000400528 <+44>:   mov     %eax,-0x8(%rbp)
0x00000000040052b <+47>:   mov     -0x4(%rbp),%edx
0x00000000040052e <+50>:   mov     -0x8(%rbp),%eax
0x000000000400531 <+53>:   mov     %edx,%esi
0x000000000400533 <+55>:   mov     %eax,%edi
0x000000000400535 <+57>:   callq   0x4004ea <sub>
0x00000000040053a <+62>:   mov     %eax,-0x4(%rbp)
0x00000000040053d <+65>:   mov     $0x0,%eax
0x000000000400542 <+70>:   leaveq
0x000000000400543 <+71>:   retq
```

TOOLS - GDB

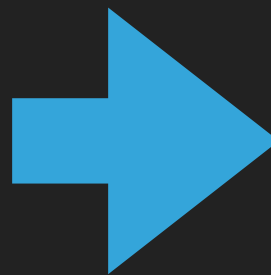
- ▶ Perform next until specific location
- ▶ `u(ntil) [Line number]`
 - > Keep executing until [Line number] is met
- ▶ `u(ntil) *[Memory address]`
 - > Keep executing until [Memory address] is met

TOOLS - GDB

► `u(ntil) *[Memory address]`

Ex) `until* 0x400523`

```
(gdb) disas main
Dump of assembler code for function main:
0x0000000004004fc <+0>:    push    %rbp
0x0000000004004fd <+1>:    mov     %rsp,%rbp
=> 0x000000000400500 <+4>:    sub     $0x20,%rsp
0x000000000400504 <+8>:    mov     %edi,-0x14(%rbp)
0x000000000400507 <+11>:   mov     %rsi,-0x20(%rbp)
0x00000000040050b <+15>:   movl    $0x3,-0x8(%rbp)
0x000000000400512 <+22>:   movl    $0x2,-0x4(%rbp)
0x000000000400519 <+29>:   mov     -0x4(%rbp),%edx
0x00000000040051c <+32>:   mov     -0x8(%rbp),%eax
0x00000000040051f <+35>:   mov     %edx,%esi
0x000000000400521 <+37>:   mov     %eax,%edi
0x000000000400523 <+39>:   callq   0x4004d6 <add>
0x000000000400528 <+44>:   mov     %eax,-0x8(%rbp)
0x00000000040052b <+47>:   mov     -0x4(%rbp),%edx
0x00000000040052e <+50>:   mov     -0x8(%rbp),%eax
0x000000000400531 <+53>:   mov     %edx,%esi
0x000000000400533 <+55>:   mov     %eax,%edi
0x000000000400535 <+57>:   callq   0x4004ea <sub>
0x00000000040053a <+62>:   mov     %eax,-0x4(%rbp)
0x00000000040053d <+65>:   mov     $0x0,%eax
0x000000000400542 <+70>:   leaveq
0x000000000400543 <+71>:   retq
```



```
(gdb) until* 0x400523
0x000000000400523 in main ()
(gdb) disas
Dump of assembler code for function main:
0x0000000004004fc <+0>:    push    %rbp
0x0000000004004fd <+1>:    mov     %rsp,%rbp
0x000000000400500 <+4>:    sub     $0x20,%rsp
0x000000000400504 <+8>:    mov     %edi,-0x14(%rbp)
0x000000000400507 <+11>:   mov     %rsi,-0x20(%rbp)
0x00000000040050b <+15>:   movl    $0x3,-0x8(%rbp)
0x000000000400512 <+22>:   movl    $0x2,-0x4(%rbp)
0x000000000400519 <+29>:   mov     -0x4(%rbp),%edx
0x00000000040051c <+32>:   mov     -0x8(%rbp),%eax
0x00000000040051f <+35>:   mov     %edx,%esi
0x000000000400521 <+37>:   mov     %eax,%edi
=> 0x000000000400523 <+39>:   callq   0x4004d6 <add>
0x000000000400528 <+44>:   mov     %eax,-0x8(%rbp)
0x00000000040052b <+47>:   mov     -0x4(%rbp),%edx
0x00000000040052e <+50>:   mov     -0x8(%rbp),%eax
0x000000000400531 <+53>:   mov     %edx,%esi
0x000000000400533 <+55>:   mov     %eax,%edi
0x000000000400535 <+57>:   callq   0x4004ea <sub>
0x00000000040053a <+62>:   mov     %eax,-0x4(%rbp)
0x00000000040053d <+65>:   mov     $0x0,%eax
0x000000000400542 <+70>:   leaveq
0x000000000400543 <+71>:   retq
```


TOOLS - GDB

- ▶ View values stored in register
 - ▶ Registers can be viewed when breakpoint is set
- ▶ `i(nfo) r(egister)`

```
(gdb) info register
rax                0x4004fc 4195580
rbx                0x0      0
rcx                0x0      0
rdx                0x7fffffff5e8 140737488348648
rsi                0x7fffffff5d8 140737488348632
rdi                0x1      1
rbp                0x7fffffff4f0 0x7fffffff4f0
rsp                0x7fffffff4f0 0x7fffffff4f0
r8                 0x4005c0 4195776
r9                 0x7ffff7de7ab0 140737351940784
r10                0x846     2118
r11                0x7ffff7a2d740 140737348032320
r12                0x4003e0 4195296
r13                0x7fffffff5d0 140737488348624
r14                0x0      0
r15                0x0      0
rip                0x400500 0x400500 <main+4>
eflags             0x246     [ PF ZF IF ]
cs                 0x33     51
ss                 0x2b     43
ds                 0x0      0
es                 0x0      0
fs                 0x0      0
gs                 0x0      0
```

TOOLS - GDB

- ▶ Examine a variable
 - ▶ `print [Variable name]`

```
Breakpoint 1, main () at test.c:4
4      int i=0;
(gdb) u 7
main () at test.c:7
7      for(i=0; i<10; i++){
(gdb) n 2
7      for(i=0; i<10; i++){
(gdb) print i
$2 = 0
(gdb) n 2
7      for(i=0; i<10; i++){
(gdb) print i
$3 = 1
(gdb)
```

TOOLS - GDB

- ▶ Examine a value in an address
 - ▶ x [Address]
- ▶ Useful in analyzing strings

```
(gdb) list
3      int main(){
4          int i=0;
5          int sum=0;
6          char str[10] = "Hello!\n";
7
8          for(i=0; i<10; i++){
9              sum+=i;
10         }
11
12         return 0;
(gdb) x/s str
0x7fffffffef480: "Hello!\n"
(gdb)
```

TOOLS - GDB

- ▶ Examine a value in an address

x/x	Print value as hexadecimal	<pre>int i = 0xff x/x &i = 0x000000ff</pre>
x/t	Print value as binary	<pre>x/t &i = 00...0011111111</pre>
x/b	Print by byte	<pre>x/x &i = 0x000000ff x/b &i = 0xff</pre>
x/w	Print by word	<pre>x/x &i == x/wx &i</pre>
x/s	Print string until \0 is met	<pre>char s[10]="hello\n" x/s s = "hello\n"</pre>
x/[Number]	Print [Number] of variables	<pre>x/b &i = 0xff x/3b &i = 0xff 0x00 0x00</pre>

TOOLS - GDB

- ▶ Examine a value in an address
 - ▶ Options can be combined
- ▶ Ex) x/4wx 0xbfff2a0: Read 4 words from address 0xbffff2a0 as hexadecimal

TOOLS - GDB

- ▶ Examine type of variable
 - ▶ `whatIs [Variable name]`

FAQ

- ▶ Permission denied!
 - ▶ Linux files have file permissions, but Windows doesn't
 - ▶ Permissions are removed when given .tar file is unarchived on Windows

FAQ

- ▶ Permission denied!
 - ▶ Check permission of the file with ls ([link](#)) and fix file permission accordingly ([link](#))
 - ▶ Cannot execute: `chmod +x [File name]`
 - ▶ Cannot read: `chmod +r [File name]`
 - ▶ Cannot wrote: `chmod +w [File name]`

FAQ

- ▶ Invalid host!
 - ▶ Bombs are made to work only on the provided servers (canis01~04, 06, 07)
 - ▶ Move the binary file to the servers provided to you