



Lab8-Functional Testing (Black-Box)  
Jish Chanchapra  
202201501

**Q.1. Consider a program for determining the previous date. Its input is triple of day, month and year with the following ranges  $1 \leq \text{month} \leq 12$ ,  $1 \leq \text{day} \leq 31$ ,  $1900 \leq \text{year} \leq 2015$ . The possible output dates would be previous date or invalid date. Design the equivalence class test cases?**

• **By Equivalence Class:-**

1. (Month < 1, Day < 1, Year < 1900)
2. (Month < 1, Day < 1,  $1900 \leq \text{Year} \leq 2015$ )
3. (Month < 1, Day < 1, Year > 2015)
4. (Month < 1,  $1 \leq \text{Day} \leq 31$ , Year < 1900)
5. (Month < 1,  $1 \leq \text{Day} \leq 31$ ,  $1900 \leq \text{Year} \leq 2015$ )
6. (Month < 1,  $1 \leq \text{Day} \leq 31$ , Year > 2015)
7. (Month < 1, Day > 31, Year < 1900)
8. (Month < 1, Day > 31,  $1900 \leq \text{Year} \leq 2015$ )
9. (Month < 1, Day > 31, Year > 2015)
10. ( $1 \leq \text{Month} \leq 12$ , Day < 1, Year < 1900)
11. ( $1 \leq \text{Month} \leq 12$ , Day < 1,  $1900 \leq \text{Year} \leq 2015$ )
12. ( $1 \leq \text{Month} \leq 12$ , Day < 1, Year > 2015)
13. ( $1 \leq \text{Month} \leq 12$ ,  $1 \leq \text{Day} \leq 31$ , Year < 1900)
14. ( $1 \leq \text{Month} \leq 12$ ,  $1 \leq \text{Day} \leq 31$ ,  $1900 \leq \text{Year} \leq 2015$ )
15. ( $1 \leq \text{Month} \leq 12$ ,  $1 \leq \text{Day} \leq 31$ , Year > 2015)
16. ( $1 \leq \text{Month} \leq 12$ , Day > 31, Year < 1900)
17. ( $1 \leq \text{Month} \leq 12$ , Day > 31,  $1900 \leq \text{Year} \leq 2015$ )
18. ( $1 \leq \text{Month} \leq 12$ , Day > 31, Year > 2015)
19. (Month > 12, Day < 1, Year < 1900)

20. (Month > 12, Day < 1, 1900<=Year<=2015)
21. (Month > 12, Day < 1, Year > 2015)
22. (Month > 12, 1<=Day<=31, Year < 1900)
23. (Month > 12, 1<=Day<=31, 1900<=Year<=2015)
24. (Month > 12, 1<=Day<=31, Year > 2015)
25. (Month > 12, Day > 31, Year < 1900)
26. (Month > 12, Day >31, 1900<=Year<=2015)
27. (Month > 12, Day >31, Year > 2015)

● **Test-case:**

<b>Test-Case</b>	<b>valid-Invalid</b>	<b>Included Class</b>
Month=0,Day=0, Year=1899	Invalid	1
Month=0,Day=0, Year=1900	Invalid	2
Month=0,Day=0, Year=2016	Invalid	3
Month=0,Day=1, Year=1899	Invalid	4
Month=0,Day=1, Year=1900	Invalid	5
Month=0,Day=1, Year=2016	Invalid	6
Month=0,Day=31, Year=1899	Invalid	7

Month=0,Day=31, Year=1900	Invalid	8
Month=0,Day=31, Year=2016	Invalid	9
Month=1,Day=0, Year=1890	Invalid	10
Month=1,Day=0, Year=1900	valid	11
Month=2,Day=0, Year=2018	Invalid	12
Month=1,Day=1, Year=1895	Invalid	13
Month=11,Day=27 , Year=1900	valid	14
Month=10,Day=31 , Year=2019	Invalid	15
Month=11,Day=32 , Year=1896	Invalid	16
Month=1,Day=32, Year=1900	Invalid	17
Month=1,Day=34, Year=2019	Invalid	18

Month=13,Day=0, Year=1899	Invalid	19
Month=14,Day=0, Year=1900	Invalid	20
Month=15,Day=0, Year=2019	Invalid	21
Month=16,Day=1, Year=1888	Invalid	22
Month=17,Day=1, Year=1902	Invalid	23
Month=15,Day=1, Year=2019	Invalid	24
Month=14,Day=31 ,Year=1885	Invalid	25
Month=13,Day=32 ,Year=1905	Invalid	26
Month=13,Day=33 ,Year=2045	Invalid	27

- **Boundary Value Analysis :**

<b>Test-Case</b>	<b>Valid/Invalid</b>
Month=13	Invalid
Month=0	Invalid
Day=0	Invalid
Day=32	Invalid
Year=1899	Invalid
Year=2016	Invalid
Month=1,Day=1,year=1900	Valid
Month=1,Day=1,year=2015	Valid
Month=1,Day=31,year=1900	Valid
Month=1,Day=31,year=2015	Valid
Month=12,Day=1,year=1900	Valid
Month=12,Day=1,year=2015	Valid
Month=12,Day=31,year=1900	Valid
Month=12,Day=31,year=2015	Valid

- **Modify your programs such that it runs, and then execute your test suites on the program.**  
**While executing your input data in a program, check whether the identified expected outcome (mentioned by you) is correct or not.**

```
#include <iostream>
#include <tuple>

using namespace std;

string prev_date(int d, int m, int y) {
    if (m < 1 || m > 12 || y < 1900 || y > 2015 || d < 1 || d > 31) {
        return "Invalid";
    }

    return "Valid";
}
```

**P1. The function linearSearch searches for a value v in an array of integers a. If v appears in the array a, then the function returns the first index i, such that  $a[i] == v$ ; otherwise, -1 is returned.**

- **By Equivalence Class:-**

1. Array contains the value:
2. Array does not contain the value:
3. Empty array:
4. Single element array (element is the value):
5. Single element array (element is not the value):

- **Test-Case:-**

Test-case	Valid/Invalid	Class
v=3 && a[2]=[3,4]	Valid	1
v=5 && a[2]=[3,4]	Invalid	2
v=6 && a[]	Invalid	3
v=6 && a[1]=[6]	Valid	4
v=6 && a[1]=[7]	Invalid	5



- **Boundary Value Analysis :**

Test-Case	Valid/Invalid
v=1 && a[3]=[1,2,3]	Valid
v=3 && a[3]=[1,2,3]	Valid
v=3 &&a[]	Invalid
v=3 && a[1]=[3]	Valid
v=4 && a[3]=[1,2,3]	Invalid

- **Modified Programm && their output Besides of test-case :**

```
#include <iostream>
using namespace std;

int searchValue(int target, int array[], int size) {
    for (int i = 0; i < size; i++) {
        if (array[i] == target)
            return i;
    }
    return -1;
}

int main() {
    int numbers1[] = {10, 20, 30, 40, 50};
    int numbers2[] = {};
    int numbers3[] = {-10, -20, -30};

    cout << "Test 1 (target=30): " << searchValue(30, numbers1, 5) << endl; // Output: 2
    cout << "Test 2 (target=60): " << searchValue(60, numbers1, 5) << endl; // Output:
-1
```

```

    cout << "Test 3 (Empty array): " << searchValue(30, numbers2, 0) << endl; //
Output: -1
    cout << "Test 4 (Negative numbers, target=-20): " << searchValue(-20, numbers3, 3)
<< endl; // Output: 1
    cout << "Test 5 (Single element, target=10): " << searchValue(10, numbers1, 1) <<
endl; // Output: 0
    cout << "Test 6 (target=10, First element): " << searchValue(10, numbers1, 5) <<
endl; // Output: 0
    cout << "Test 7 (target=50, Last element): " << searchValue(50, numbers1, 5) <<
endl; // Output: 4
    cout << "Test 8 (Empty array): " << searchValue(20, numbers2, 0) << endl; //
Output: -1
    cout << "Test 9 (target=60, Not found): " << searchValue(60, numbers1, 5) << endl;
// Output: -1

    return 0;
}

```

**P2. The function countItem returns the number of times a value v appears in an array of integers a.**

- **By Equivalence Class:-**

1. Array contains multiple occurrences of the value:
2. Array does not contain the value:
3. Empty array:
4. Single element array (element is the value):
5. Single element array (element is not the value):

- **Test-Case:-**

Test-Case	Expected	Class
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	Outcome	
v=1 && a[3]=[1,2,1]	2	1
v=1 && a[3]=[2,3,4]	0	2
v=1 && a=[]	0	3
v=2 && a[1]=[2]	1	4
v=2 && a[1]=[3]	0	5

- **Boundary Value Analysis :**

Test-Case	Expected Outcomes
v=1 && a[3]=[1,2,3]	1
v=1 && a[3]=[2,3,1]	1
v=1 && a=[]	0
v=2 && a[1]=[2]	1
v=2 && a[1]=[3]	0

- **Modified Programm && their output Besides of test-case :**

```
#include <iostream>
using namespace std;
int countItem(int target, int array[], int size) {
    int count = 0;
    for (int i = 0; i < size; i++) {
        if (array[i] == target)
```

```

        count++;
    }
    return count;}

int main() {
    int a1[] = {1, 2, 1, 4, 1};
    int a2[] = {};
    int a3[] = {-1, -2, -1};
    int a4[] = {2};
    int a5[] = {1};
    cout << "Test 1 (v=1): " << countItem(1, a1, 5) << endl; //output: 3
    cout << "Test 2 (v=6): " << countItem(6, a1, 5) << endl; //output: 0
    cout << "Test 3 (Empty array): " << countItem(3, a2, 0) << endl; // output: 0
    cout << "Test 4 (Negative numbers): " << countItem(-1, a3, 3) << endl; // output: 2
    cout << "Test 5 (Single element): " << countItem(2, a4, 1) << endl; // output: 1
    cout << "Test 6 (Single element not found): " << countItem(2, a5, 1) << endl; //
output: 0

    cout << "Test 7 (v=1, First element): " << countItem(1, a1, 5) << endl; // output: 3
    cout << "Test 8 (v=3, Last element): " << countItem(3, a1, 5) << endl; // output: 0
    cout << "Test 9 (Empty array): " << countItem(2, a2, 0) << endl; // output: 0
    cout << "Test 10 (v=4, Not found): " << countItem(4, a1, 5) << endl; // output: 0

    return 0;
}

```

**P3. The function `binarySearch` searches for a value `v` in an ordered array of integers `a`. If `v` appears in the**

array **a**, then the function returns an index **i**, such that **a[i] == v**; otherwise, **-1** is returned. Assumption: the elements in the array are sorted in non-decreasing order.

○ **By Equivalence Class:-**

2. The array is empty.
3. The value **v** is present in the array.
4. The value **v** is not present in the array.
5. The array contains only one element which is equal to **v**.
6. The array contains only one element which is not equal to **v**.

**Equivalence Class Test Cases:**

Test Case	Input Data (Array <b>a</b> , Value <b>v</b> )	Expected Outcome	Covered Equivalence Class
TC1	<b>a</b> = [ ], <b>v</b> = 5	-1	E1
TC2	<b>a</b> = [1,2,3,4,5], <b>v</b> = 5	4	E2
TC3	<b>a</b> = [1,2,3,4,6], <b>v</b> = 5	-1	E3
TC4	<b>a</b> = [5], <b>v</b> = 5	0	E4
TC5	<b>a</b> = [4], <b>v</b> = 5	-1	E5

● **Boundary Value Test Cases**

<b>Input Data (Array a, Value v)</b>	<b>Expected Outcome</b>	<b>Boundary Condition</b>
a = [5 ], v = 5	0	Single element array, value present
a = [5], v = 6	-1	Single element array, value absent
a = [1,2,3,4,5], v = 1	0	Value is at the start of the array
a = [1,2,3,4,5], v = 3	2	Value is in the middle of the array
a = [1,2,3,4,5], v = 5	4	Value is at the end of the array
a = [1,2,3,4,5], v = 6	-1	Value absent but close to elements in the array

- **Modified Programm && their output Besides of test-case :**

```

#include <iostream>
#include <vector>
using namespace std;

int binarySearch(const vector<int>& a, int v) {
    int left = 0;
    int right = a.size() - 1;

    while (left <= right) {
        int mid = left + (right - left) / 2;

        if (a[mid] == v) {
            return mid; // Value found at index mid
        }
        else if (a[mid] < v) {
            left = mid + 1; // Search in the right half
        }
        else {
            right = mid - 1; // Search in the left half
        }
    }

    return -1; // Value not found
}

int main() {
    // Test cases
    vector<int> arr1 = {}; // Empty array
    vector<int> arr2 = {1, 2, 3, 5, 6}; // Value is present
    vector<int> arr3 = {1, 2, 3, 4, 6}; // Value is not present
    vector<int> arr4 = {5}; // Single element, value
present
    vector<int> arr5 = {3}; // Single element, value
not present

    cout << "TC1: " << binarySearch(arr1, 5) << endl; // output -1
    cout << "TC2: " << binarySearch(arr2, 5) << endl; // output 3
    cout << "TC3: " << binarySearch(arr3, 5) << endl; // output -1
    cout << "TC4: " << binarySearch(arr4, 5) << endl; // output 0
    cout << "TC5: " << binarySearch(arr5, 5) << endl; // output -1
}

```

```
return 0;
```

**P4. The following problem has been adapted from The Art of Software Testing, by G. Myers (1979).**

**The function triangle takes three integer parameters that are interpreted as the lengths of the sides of a triangle. It returns whether the triangle is equilateral (three lengths equal), isosceles (two lengths equal), scalene (no lengths equal), or invalid (impossible lengths).**

- **By Equivalence Class:**

1. Valid equilateral triangle:
2. Valid isosceles triangle:
3. Valid scalene triangle:
4. Invalid triangle (sum of any two sides must be greater than the third):
5. Negative lengths:
6. Zero lengths:

- **Test-Case:**

<b>Test-Case</b>	<b>Expected Outcomes</b>
a=3 ,b=3,c=3	Equilateral
a=4,b=4,c=5	Isosceles
a=3,b=4,c=5	Scalene
a=1,b=2,c=3	Invalid



a=-1,b=3,c=4	Invalid
a=0,b=3,c=4	Invalid

- **Boundary Value Analysis :**

Test-Case	Expected Outcomes
a = 2, b = 2, c = 2	Equilateral
a = 1, b = 1, c = 2	Invalid
a = -1, b = 1, c = 1	Invalid
a = 0, b = 1, c = 1	Invalid
a = 1, b = 1, c = 1	Equilateral

- **Modified Programm && their output Besides of test-case :**

```
#include <iostream>
using namespace std;

const char* triangle(int a, int b, int c) {
    if (a <= 0 || b <= 0 || c <= 0 || a + b <= c || a + c <= b || b + c <= a) {
        return "Invalid";
    }
    if (a == b && b == c) {
        return "Equilateral";
    }
    if (a == b || b == c || a == c) {
        return "Isosceles";
    }
    return "Scalene";
}
```

```

int main() {
    cout << "Test 1: " << triangle(3, 3, 3) << endl; // Output: Equilateral
    cout << "Test 2: " << triangle(4, 4, 5) << endl; // Output: Isosceles
    cout << "Test 3: " << triangle(3, 4, 5) << endl; // Output: Scalene
    cout << "Test 4: " << triangle(1, 2, 3) << endl; // Output: Invalid
    cout << "Test 5: " << triangle(-1, 2, 3) << endl; // Output: Invalid
    cout << "Test 6: " << triangle(0, 2, 2) << endl; // Output: Invalid

    cout << "Test 7: " << triangle(1, 1, 1) << endl; // Output: Equilateral
    cout << "Test 8: " << triangle(1, 1, 2) << endl; // Output: Invalid
    cout << "Test 9: " << triangle(-1, 1, 1) << endl; // Output: Invalid
    cout << "Test 10: " << triangle(0, 1, 1) << endl; // Output: Invalid
    cout << "Test 11: " << triangle(2, 2, 2) << endl; // Output: Equilateral

    return 0;
}

```

**P5. The function `prefix (String s1, String s2)` returns whether or not the string `s1` is a prefix of string `s2` (You may assume that neither `s1` nor `s2` is null).**

- **By Equivalence Class:**

1. `s1` is longer than `s2` (impossible to be a prefix).
2. E2: `s1` is a valid prefix of `s2`.
3. E3: `s1` is not a prefix of `s2`.
4. E4: `s1` is an empty string (edge case).
5. E5: `s2` is an empty string (edge case).

- **Test-Case:**

<b>Input Data (s1, s2)</b>	<b>Expected Outcome</b>	<b>Covered Equivalence Class</b>
"abcdef", "abc"	false	E1
"abc", "abcdef"	true	E2
"xyz", "abcdef"	false	E3
"", "abcdef"	true	E4
"abc", ""	false	E5

- **Boundary Value Test Cases:**

<b>Input Data (s1, s2)</b>	<b>Expected Outcome</b>	<b>Boundary Condition</b>
"a", ""	false	S2 is empty
"abcdef", "abcdef"	true	s1 equals s2
"abc", "abc"	true	Shorter but equal strings

"" , ""	true	Both strings are empty
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- **Modified Programm && their output Besides of test-case :**

```
#include <iostream>
#include <string>

using namespace std;

bool prefix(string s1, string s2) {
    if (s1.length() > s2.length()) {
        return false;
    }
    for (int i = 0; i < s1.length(); i++) {
        if (s1[i] != s2[i]) {
            return false;
        }
    }
    return true;
}

int main() {
    // Equivalence Partitioning Test Cases
    cout << "TC1: " << (prefix("abcdef", "abc") ? "true" : "false") <<
endl; // output false
    cout << "TC2: " << (prefix("abc", "abcdef") ? "true" : "false") <<
endl; // output true
    cout << "TC3: " << (prefix("xyz", "abcdef") ? "true" : "false") <<
endl; // output false
    cout << "TC4: " << (prefix("", "abcdef") ? "true" : "false") << endl;
// output true
    cout << "TC5: " << (prefix("abc", "") ? "true" : "false") << endl;
// output false

    // Boundary Value Test Cases
```

```
    cout << "TC6: " << (prefix("a", "") ? "true" : "false") << endl;
// output false
    cout << "TC7: " << (prefix("abcdef", "abcdef") ? "true" : "false") <<
endl; // output true
    cout << "TC8: " << (prefix("abc", "abc") ? "true" : "false") << endl;
// output true
    cout << "TC9: " << (prefix("", "") ? "true" : "false") << endl;
// output true

    return 0;
}
```

**P6: Consider again the triangle classification program (P4) with a slightly different specification: The program reads floating values from the standard input. The three values A, B, and C are interpreted as representing the lengths of the sides of a triangle. The program then prints a message to the standard output that states whether the triangle, if it can be formed, is scalene, isosceles, equilateral, or right angled. Determine the following for the above program:**

## **2. By Equivalence Class:**

1. Valid equilateral triangle: All sides are equal.
2. Valid isosceles triangle: Exactly two sides are equal.
3. Valid scalene triangle: All sides are different.
4. Valid right-angled triangle: Follows the Pythagorean theorem.
5. Invalid triangle (non-triangle): Sides do not satisfy triangle inequalities.
6. Invalid input (non-positive values): One or more sides are non-positive.

### **● Test-Case:**

Test-Case	Output	Class
A = 3.0, B = 3.0, C = 3.0	Equilateral	1
A = 4.0, B = 4.0, C = 5.0	Isosceles	2
A = 3.0, B = 4.0, C = 5.0	Scalene	3
A = 3.0, B = 4.0, C = 6.0	Invalid	5
A = -1.0, B = 2.0, C = 3.0	Invalid	6
A = 5.0, B = 12.0, C = 13.0	Right-angled	4

- **Boundary Conditions:**

**c) Boundary Conditions for  $A + B > C$  (Scalene Triangle)**

Test-Case	Output
A = 1.0, B = 1.0, C = 1.9999	Scalene
A = 2.0, B = 3.0, C = 4.0	Scalene

**d) Boundary Conditions for  $A = C$  (Isosceles Triangle)**

Test-Case	Output
A = 3.0, B = 3.0, C = 4.0	Isosceles

A = 2.0, B = 2.0, C = 3.0	Isosceles
A = 2.0, B = 2.0, C = 2.0	Equilateral

### **E) Boundary Conditions for $A = B = C$ (Equilateral Triangle)**

<b>Test-Case</b>	<b>Output</b>
A = 2.0, B = 2.0, C = 2.0	Equilateral
A = 1.9999, B = 1.9999, C = 1.9999	Equilateral

### **f) Boundary Conditions for $A^2 + B^2 = C^2$ (Right-Angle Triangle)**

<b>Test-Case</b>	<b>Output</b>
A = 3.0, B = 4.0, C = 5.0	Right-angled
A = 5.0, B = 12.0, C = 13.0	Right-angled

### **g) Test Cases for Non-Triangle Case**

<b>Test-Case</b>	<b>Output</b>
A = 1.0, B = 2.0, C = 3.0	Invalid
A = 1.0, B = 2.0, C = 2.0	Invalid
A = 1.0, B = 1.0, C = 3.0	Invalid

### **h) Test Cases for Non-Positive Input**



Test-Case	Output
A = 0.0, B = 2.0, C = 3.0	Invalid
A = -1.0, B = -2.0, C = 3.0	Invalid
A = 3.0, B = 0.0, C = 2.0	Invalid

- **Modified Programm && their output Besides of test-case :**

```
#include <iostream>
#include <cmath>
using namespace std;

const char* classifyTriangle(float A, float B, float C) {
    if (A <= 0 || B <= 0 || C <= 0 || A + B <= C || A + C <= B || B + C <= A) {
        return "Invalid";
    }
    if (fabs(pow(A, 2) + pow(B, 2) - pow(C, 2)) < 1e-6 ||
        fabs(pow(A, 2) + pow(C, 2) - pow(B, 2)) < 1e-6 ||
        fabs(pow(B, 2) + pow(C, 2) - pow(A, 2)) < 1e-6) {
        return "Right-angled";
    }

    if (A == B && B == C) {
        return "Equilateral";
    }

    if (A == B || B == C || A == C) {
        return "Isosceles";
    }

    return "Scalene";
}
```

```
int main() {  
    cout << "Test 1: " << classifyTriangle(3.0, 3.0, 3.0) << endl; // Output: Equilateral  
    cout << "Test 2: " << classifyTriangle(4.0, 4.0, 5.0) << endl; // Output: Isosceles  
    cout << "Test 3: " << classifyTriangle(3.0, 4.0, 5.0) << endl; // Output: Scalene  
    cout << "Test 4: " << classifyTriangle(3.0, 4.0, 6.0) << endl; // Output: Invalid  
    cout << "Test 5: " << classifyTriangle(-1.0, 2.0, 3.0) << endl; // Output: Invalid  
    cout << "Test 6: " << classifyTriangle(0.0, 2.0, 2.0) << endl; // Output: Invalid  
        cout << "Test 7: " << classifyTriangle(5.0, 12.0, 13.0) << endl; // Output:  
Right-angled  
  
    return 0;  
}
```