

RULES AND REGULATIONS

1. All contestants **must bring their ID card.**
2. Participants are **not allowed to remove the hand tag** until the hackathon ends. **Without the wrist band, participants will not be allowed inside the venue.**
3. Participants **cannot leave the premises without permission from the organizing team.** If they need to use the washroom or for any other reason, they must give their ID card to the organizing team and then they will be allowed to go and return. Volunteers will escort the participants in the above-mentioned cases.
4. Ensure that teams consist only of registered participants. **Any changes in the team should be informed before the day of the event.** If the replacing participant is a hostel resident, getting permission may be difficult; therefore, early notice is required.
5. Participants are responsible for their own laptops, chargers, and other personal belongings. **The organizing team will not be liable for any lost or stolen items.**
6. **The participants should maintain decorum and cooperate with event organizers, volunteers, and staff at all times.**
7. The participants should maintain cleanliness of the auditorium and dispose of garbage in the dustbins placed at various locations.
8. Students are allowed to bring water bottles.
9. **Smoking and consumption of alcohol or any other narcotic substances are strictly prohibited.** If found guilty, strict disciplinary actions will be taken.
10. Lunch and snacks will be provided during the event.
11. All participants must adhere to a respectful and inclusive code of conduct. Any form of harassment, discrimination, or disruptive behavior will not be tolerated.
12. **Participants are allowed to use projects they have found online or previously worked on. However, the new project must either significantly improve upon or be substantially different from the original work.**
13. **The decision of the judges will be final and binding. Participants must respect the judging process and its outcomes.**
14. In case of an emergency, participants should follow the instructions provided by the event staff and security team.

15. A registration fee of Rs.200/- must be paid during registration (both cash and UPI accepted).

16. All teams should report between **7:50 AM - 8:00 AM** to **PESU52** for checking and registration.

