ARTIFICIAL INTELLIGENCE

Introduction to AI

1. What is AI?

- Definitions, history, and evolution.
- Types of AI: Narrow AI, General AI, Superintelligent AI.

2. Applications of AI

- Healthcare: Diagnostic AI, Personalized Medicine.
- Finance: Algorithmic Trading, Fraud Detection.
- Retail: Recommendation Systems, Demand Forecasting.
- Autonomous Vehicles: Self-Driving Cars, Traffic Management.

3. Foundations of AI

- Al vs. Human Intelligence (Cognitive Simulation vs. Biological Process).
- Turing Test and its Limitations.
- Overview of Al Subfields: Machine Learning, Deep Learning, Reinforcement Learning.

MACHINE LEARNING

Module 1: Introduction to Machine Learning

- 1. Definition of Machine Learning
- 2. Traditional Programming vs. Machine Learning
- 3. Importance of Machine Learning in Real-World Applications
- 4. Al, Machine Learning, and Deep Learning Differences
- 5. Role of Data in Machine Learning
- 6. Categories of Machine Learning
 - Supervised Learning
 - Unsupervised Learning
 - Semi-Supervised Learning
 - o Reinforcement Learning

Data Preprocessing and Feature Engineering

- 1. Data Collection and Cleaning
- 2. Handling Missing Values (Mean, Median, Mode, Imputation)
- 3. Handling Outliers (Z-score, IQR Method)
- 4. Feature Encoding (One-Hot Encoding, Label Encoding)
- 5. Feature Scaling (Standardization, Normalization, Min-Max Scaling)
- 6. Feature Selection Techniques
- 7. Feature Engineering (Polynomial Features, Binning)
- 8. Handling Imbalanced Data (SMOTE, Undersampling, Oversampling)

Supervised Learning - Regression Models

Basic Regression

- 1. Linear Regression (Simple & Multiple)
- 2. Assumptions of Linear Regression
- 3. Polynomial Regression
- 4. Ridge Regression (L2 Regularization)
- 5. Lasso Regression (L1 Regularization)
- 6. Elastic Net Regression

Evaluation Metrics for Regression

- 1. Mean Squared Error (MSE)
- 2. Mean Absolute Error (MAE)
- 3. R² Score

Basic Classification Algorithms

- 1. Logistic Regression
- 2. Decision Trees for Classification
- 3. Random Forest Classifier
- 4. K-Nearest Neighbors (KNN)
- 5. Support Vector Machines (SVM)
- 6. Naïve Bayes Classifier

Evaluation Metrics for Classification

- 1. Confusion Matrix
- 2. Accuracy, Precision, Recall, F1-Score
- 3. ROC and AUC Curve

Unsupervised Learning

Clustering

- 1. K-Means Clustering
- 2. Hierarchical Clustering
- 3. DBSCAN Clustering

Dimensionality Reduction

- 1. Principal Component Analysis (PCA)
- 2. Linear Discriminant Analysis (LDA)
- 3. t-Distributed Stochastic Neighbor Embedding (t-SNE)
- 4. Uniform Manifold Approximation and Projection (UMAP)

Association Rule Mining

- 1. Market Basket Analysis
- 2. Apriori Algorithm
- 3. Eclat Algorithm
- 4. FP-Growth Algorithm
- 5. Support, Confidence, and Lift

Reinforcement Learning

- 1. Concepts of Agents, Actions, and Rewards
- 2. Markov Decision Process (MDP)
- 3. Q-Learning
- 4. Deep Q-Networks (DQN)

DEEP LEARNING

Introduction to Deep Learning

- 1. What is Deep Learning?
- 2. Evolution of Deep Learning (Perceptron to Transformers)
- 3. Applications of Deep Learning (Healthcare, Finance, NLP, Autonomous Systems, etc.)
- 4. Hardware Acceleration (GPUs, TPUs)
- 5. Deep Learning Frameworks (TensorFlow, PyTorch, Keras)

Neural Networks - Basics

- 1. Biological vs. Artificial Neurons
- 2. Perceptron Model and Its Limitations
- 3. Multi-Layer Perceptron (MLP) and Deep Networks
- 4. Forward and Backpropagation Algorithm
- 5. Activation Functions (ReLU, Sigmoid, Tanh, Softmax)
- 6. Weight Initialization Techniques (Xavier, He, Random)
- 7. Loss Functions for Classification and Regression

Implementing Neural Networks with Keras & TensorFlow

- 1. Introduction to Keras and TensorFlow
- 2. Sequential API vs. Functional API

- 3. Creating and Compiling Models
- 4. Training, Evaluating, and Predicting with Deep Learning Models
- 5. Handling Overfitting (Dropout, Batch Normalization, L1/L2 Regularization)
- 6. Hyperparameter Tuning (Grid Search, Random Search, Bayesian Optimization)

Convolutional Neural Networks (CNNs)

- 1. Introduction to Image Processing in Deep Learning
- 2. Architecture of CNNs
- 3. Convolutional Layers (Conv2D)
- 4. Pooling Layers (MaxPooling, AveragePooling)
- 5. Fully Connected Layers and Flattening
- 6. CNN-based Architectures (AlexNet, VGG, ResNet, Inception, MobileNet)
- 7. Transfer Learning with Pretrained CNN Models
- 8. Image Augmentation Techniques
- 9. Object Detection (YOLO, Faster R-CNN, SSD)
- 10. Image Segmentation (U-Net, Mask R-CNN)

Recurrent Neural Networks (RNNs) and Sequence Modeling

- 1. Introduction to Sequential Data Processing
- 2. Understanding Recurrent Neural Networks (RNNs)
- 3. Vanishing and Exploding Gradient Problem in RNNs
- 4. Long Short-Term Memory (LSTM) Networks
- 5. Gated Recurrent Units (GRU)
- 6. Bidirectional RNNs and Attention Mechanisms
- 7. Applications of RNNs (Text Generation, Sentiment Analysis, Speech Recognition)

Transformers and Attention Mechanisms

- 1. Introduction to Transformer Architecture
- 2. Self-Attention and Multi-Head Attention Mechanism
- 3. Positional Encoding in Transformers
- 4. Implementing BERT, GPT, and T5
- 5. Applications of Transformers in NLP and Vision (Chatbots, Image Captioning)

Autoencoders and Dimensionality Reduction

- 1. Basics of Autoencoders (AE)
- 2. Undercomplete vs. Overcomplete Autoencoders
- 3. Variational Autoencoders (VAE)
- 4. Denoising Autoencoders
- 5. Applications of Autoencoders (Anomaly Detection, Feature Learning)

Natural Language Processing (NLP)

1. Introduction to NLP

- Definition and importance of NLP
- Real-world applications (chatbots, translation, sentiment analysis)
- Challenges in NLP (ambiguity, context understanding, sarcasm detection)

2. Text Preprocessing and Representation

- Tokenization, Stemming, Lemmatization
- Stopword removal, POS tagging, Named Entity Recognition (NER)
- Vectorization techniques (Bag of Words, TF-IDF, Word Embeddings)

3. Traditional NLP Models

- Rule-based and Statistical NLP approaches
- N-grams, Hidden Markov Models (HMMs)
- Basic text classification (Naïve Bayes, Logistic Regression)

4. Deep Learning for NLP

- Word Embeddings (Word2Vec, GloVe, FastText)
- Recurrent Neural Networks (RNNs) for NLP
- Long Short-Term Memory (LSTM) and Gated Recurrent Units (GRU)

5. Transformer-Based Models

- Introduction to the Transformer architecture
- · Attention mechanism in NLP
- BERT (Bidirectional Encoder Representations from Transformers)
- GPT (Generative Pre-trained Transformer) and its applications
- Fine-tuning transformers for NLP tasks

6. NLP Applications and Case Studies

- Sentiment Analysis
- Named Entity Recognition (NER)
- Text Summarization
- Question Answering Systems
- Machine Translation

Computer Vision

Introduction to Computer Vision

- Definition and real-world applications (facial recognition, object detection)
- Overview of image processing techniques

Image Processing Fundamentals

- Convolution, Filters, Edge Detection
- Image Segmentation, Thresholding, Morphological Transformations

Deep Learning for Computer Vision

- Convolutional Neural Networks (CNNs)
- Key architectures: AlexNet, VGG, ResNet, EfficientNet
- Transfer Learning in Computer Vision

Object Detection and Segmentation

- Introduction to Object Detection
- Region-Based CNNs (R-CNN, Fast R-CNN, Faster R-CNN)
- Mask R-CNN for object segmentation

Face Recognition and GANs in Computer Vision

- Face recognition techniques (Haar cascades, deep learning models)
- Generative Adversarial Networks (GANs) for image synthesis

Generative AI & Large Language Models (LLMs)

Introduction to Generative AI

- Definition and importance
- Categories: Text, Image, Video, Audio generation

Text Generation Models

- GPT-3, GPT-4, Claude, Mistral
- Applications: Chatbots, content creation, AI coding assistants

Diffusion Models for Image Generation

- DALL-E, MidJourney, Stable Diffusion
- Al-generated art and its implications

Multimodal AI Models

- CLIP (Contrastive Language-Image Pretraining)
- Vision-Language Models (e.g., Flamingo, Gemini)
- Applications in robotics and AI assistants