

# Optimization for Engineers

## 4. Lab Exercise

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### Assignment 1: Projection, Active Index Set - 5 Credits

Complete the function *projectIntoBox.m*, which projects a point  $x \in \mathbb{R}^n$  into a set of box constraints  $\Omega_{\square}$  defined by lower bounds  $a$  and upper bounds  $b$ :

- a) Input:  $x \in \mathbb{R}^n$ , lower and upper bounds  $a, b \in \mathbb{R}^n$  and  $\varepsilon \geq 0$ .
- b) Initialize  $P \leftarrow x$  and  $A \leftarrow \{\}$  and start a loop over  $i = 1, \dots, n$ :
  - i) Set
$$P(x)_i \leftarrow \begin{cases} a_i & \text{if } x_i \leq a_i \\ x_i & \text{if } a_i < x_i < b_i \\ b_i & \text{if } x_i \geq b_i \end{cases} \text{ for } i = 1, \dots, n$$
  - ii) Set  $A(x) \leftarrow \{i \in \{1, \dots, n\} \mid x_i \leq a_i + \varepsilon \text{ or } x_i \geq b_i - \varepsilon\}$ .
- c) Output: Projected point  $P(x) \in \Omega_{\square}$  and  $\varepsilon$ -active set  $A(x)$ .

#### Hints:

- a) Use  $\mathbf{A} = []$  to initialize an empty index set and  $\mathbf{A} = [\mathbf{A} \ i]$  to append index  $i$  to the index set.
- b) Test the algorithm with the command `sheet04Script(1);`

### Assignment 2: Projected Newton's Method - 5 Credits

Complete the projected Newton's method in the template *projectedNewton.m*, for minimizing  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  with projection  $P$  into box constraints:

- a) Input:  $f \in \mathcal{C}^2$ ;  $x_0 \in \mathbb{R}^n$ ;  $P : \mathbb{R}^n \rightarrow \Omega_{\square}$ ;  $\varepsilon > 0$ .
- b) Set  $x_k \leftarrow P(x_0)$ .

c) While  $\|x_k - P(x_k - \nabla f(x_k))\| > \varepsilon$  do:

- i) Compute active index set  $\mathcal{A}(x_k)$ .
  - ii) Set  $B_k = \nabla^2 f(x_k)$ .
  - iii) For  $i \in \mathcal{A}(x_k)$  overwrite column  $i$  and row  $i$  of  $B_k$  with column  $i$  and row  $i$  of the unit matrix.
  - iv) Solve  $B_k d_k = -\nabla f(x_k)$  for  $d_k$  with conjugate gradient.
  - v) If  $d_k$  is not a descent direction set  $d_k$  to the steepest descent direction.
  - vi) Compute  $t_k$  by calling `projectedBacktracking.m` for  $f$  at  $x_k$  along  $d_k$  respecting the projection  $P$ .
  - vii) Set  $x_k \leftarrow P(x_k + t_k d_k)$ .
- d) Return  $x_s \leftarrow x_k$ .

#### Hints:

- a) Use `getProjectedPoint(P_handle,x_k)` to get  $P(x_k)$ .
- b) Use `getActiveIndexSet(P_handle,x_k)` to get  $\mathcal{A}(x_k)$ .
- c) The syntax `for i = A` directly generates a loop over all indexes found in an index set (or row vector)  $\mathbf{A}$ .
- d) The syntax `B(:,i)=E(:,j)` overwrites column  $i$  of  $\mathbf{B}$  with column  $j$  of  $\mathbf{E}$ .
- e) The syntax `B(i,:)=E(j,:)` overwrites row  $i$  of  $\mathbf{B}$  with row  $j$  of  $\mathbf{E}$ .
- f) Test the algorithm with the command `sheet04Script(2);`

### Evaluation and Upload

Hand in the following files (unzipped) to StudOn using the **Exercises** object:

- a) *projectIntoBox.m*
- b) *projectedNewton.m*