Mask R-CNN

Kaiming He, Georgia Gkioxari, Piotr Dollar, Ross Girshick; Proceedings of the IEEE International Conference on Computer Vision (ICCV), 2017, pp. 2961-2969

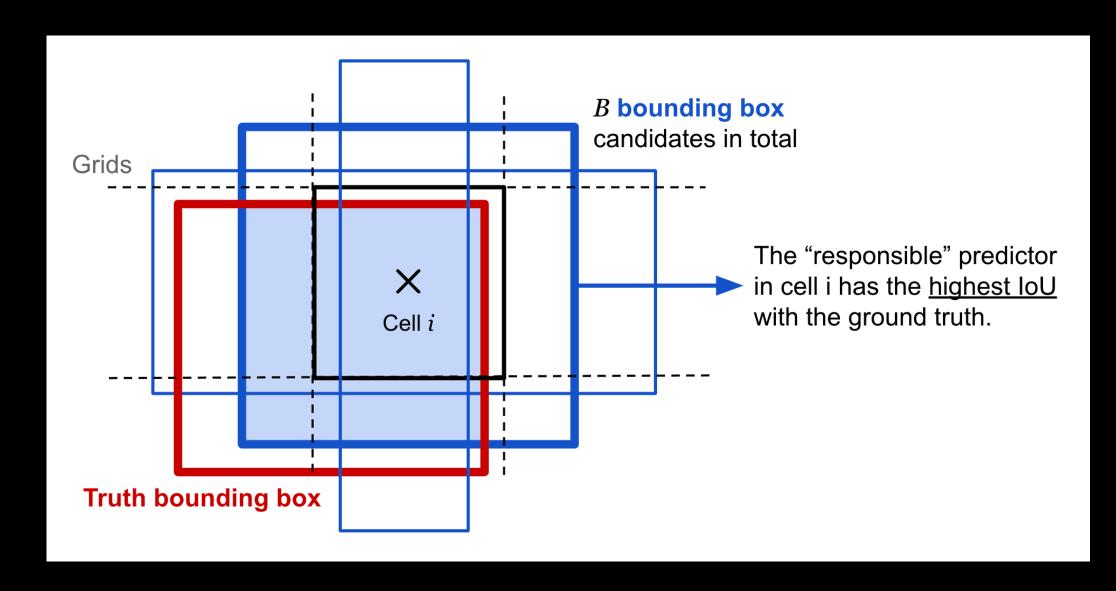
Facebook Al Research(FAIR)

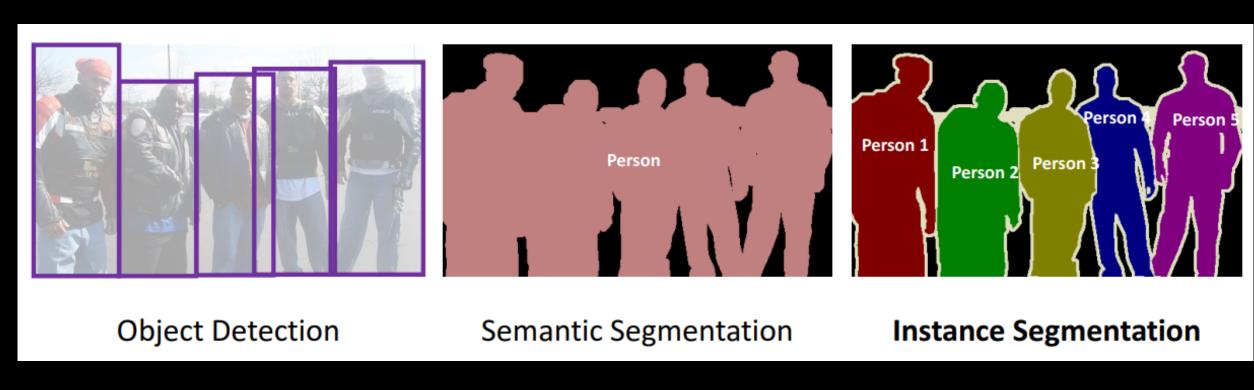
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용어정리

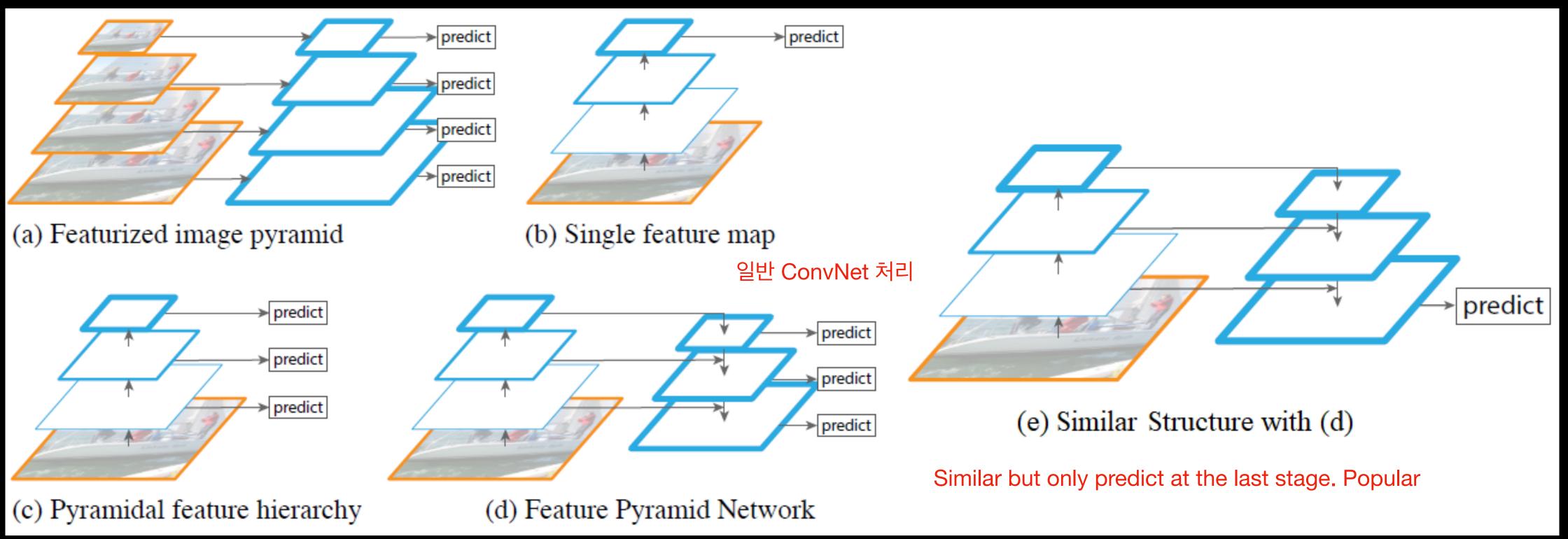
- Rol: Region of Interest < 후보 영역
- Bounding box offset: 각 cell(feature map 한 칸)을 기준으로 한 상대적 위치와 **박스**의 크기를 의미한다. 이를 위해 필요한 정보는 x, y, width, height 로 4개이다
 - (Ground-)truth bounding box: 실제 bounding box
- Instance Segmentation: Correct detection of all objects in an image while also precisely segmenting each instance.





Feature Pyramid Network(FPN)

Top-down architecture with lateral connections



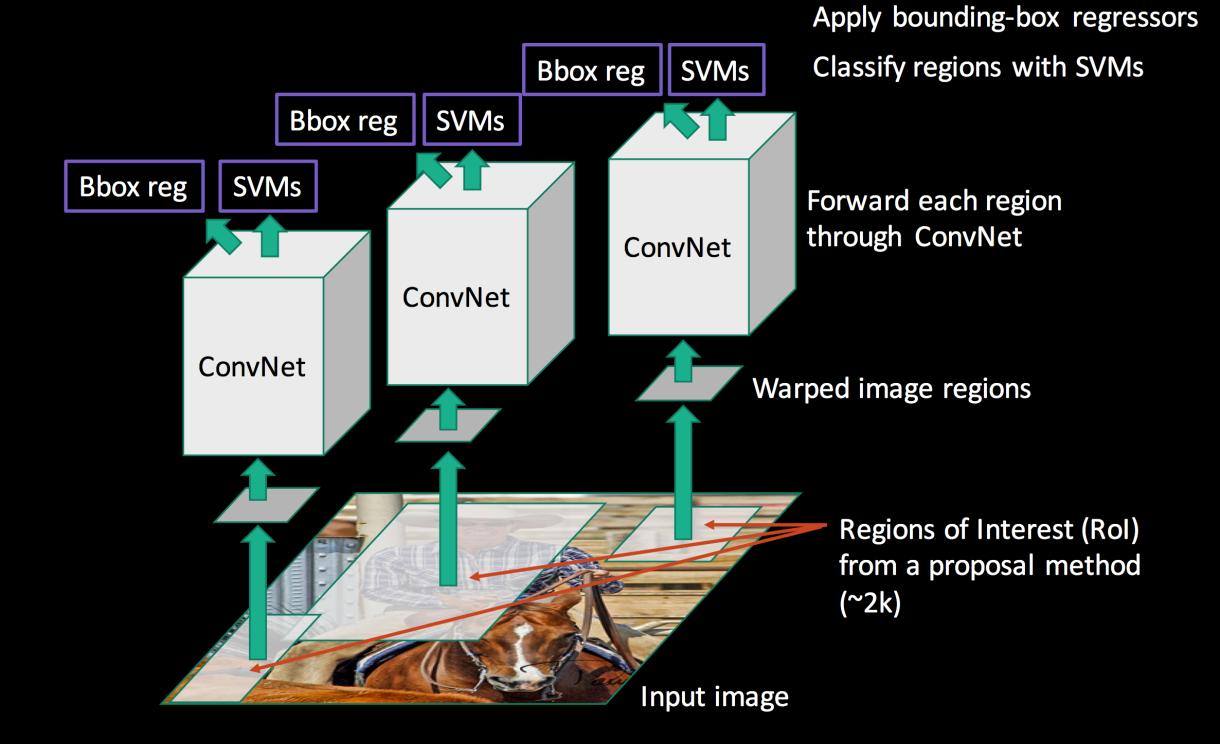
Misses the detection for small objects

Top-down + skip connection
: Combines low-resolution,
semantically strong features with high-resolution

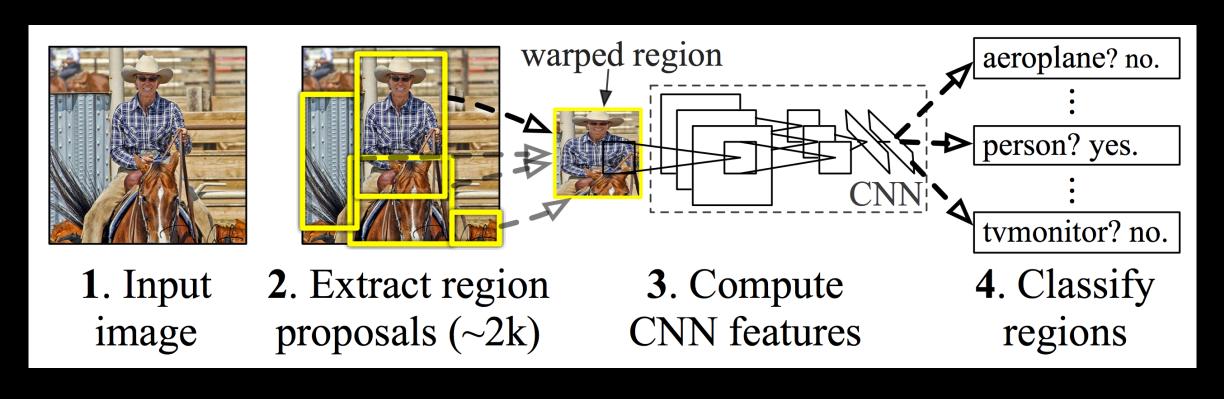
R-CNN Object Detection

- 1. Input Image
- 2. Region Proposal
 - 1. Rol Projection: Selective Search
 - 2. RolPool(Rol Pooling layer): max-pooling 으로 유효한 Rol 내부의 feature를 고정된 feature map으로 변환
- 3. ConvNet
- 4. Classify Region: (Category-specific linear) SVMs & Bbox Reg

$$L = L_{cls}, L_{box}$$



Girshick et al. CVPR14.



R-CNN Object Detection

- 1. Input Image
- 2. Region Proposal
- 1. Rol Projection: Selective Search

region들 간의 (color, texture, size, fill)유사도를 바탕으로 조사 but CPU만. GPU 못 사용, 오래 걸림

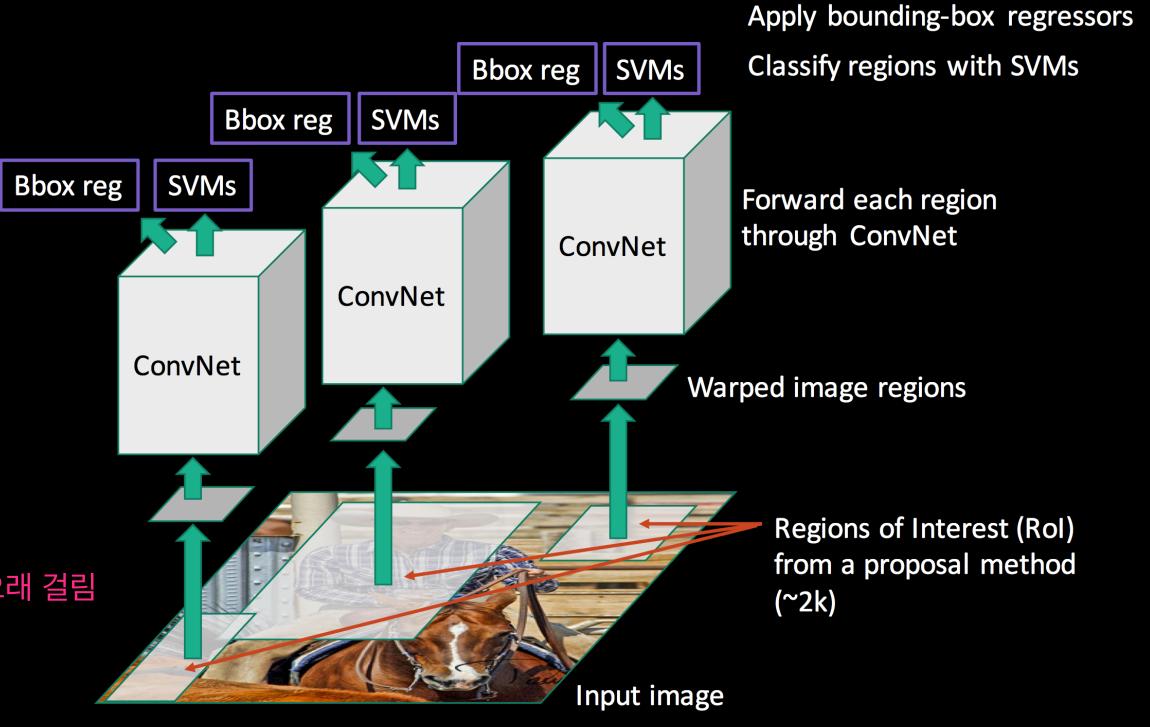
2. RolPool(Rol Pooling layer): max-pooling 으로 유효한 Rol 내부의 feature를 고정된 feature map으로 변환 Feature 뽑는데 제약

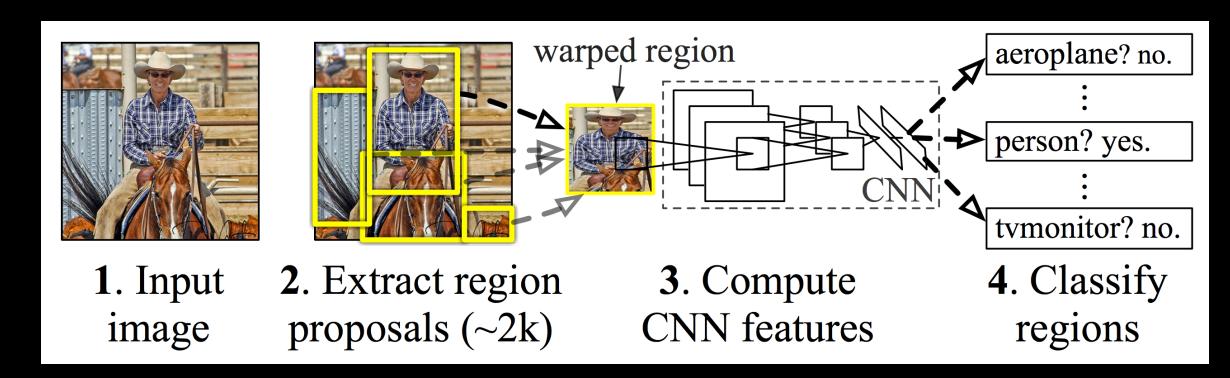
Girshick et al. CVPR14.

- 3. ConvNet 하나하나 처리하기에는 너무 오래 걸림
- 4. Classify Region: (Category-specific linear) SVMs & Bbox Reg

Bounding box가 Ground Truth에 맞추도록 transform <덕분에 3가지 모델 < 복잡

$$\{(P^i, G^i)\}_{i=1,...,N}, \text{ where } P^i = (P^i_x, P^i_y, P^i_w, P^i_h)$$

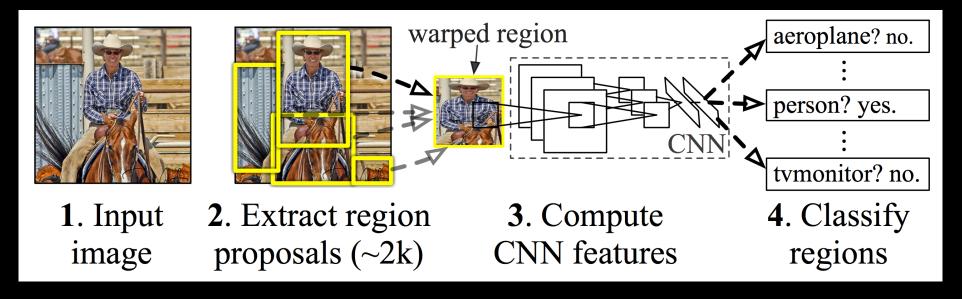




Fast R-CNN Object Detection

- 1. Input Image
- 2. Region Proposal
 - 1. ConvNet 처리
 - 2. Rol Projection: Selective Search
 - 3. Rol Pooling Layer
- 3. Classify Region: SVMs & Bbox Reg

$$L = L_{cls} + L_{box}$$



R-CNN

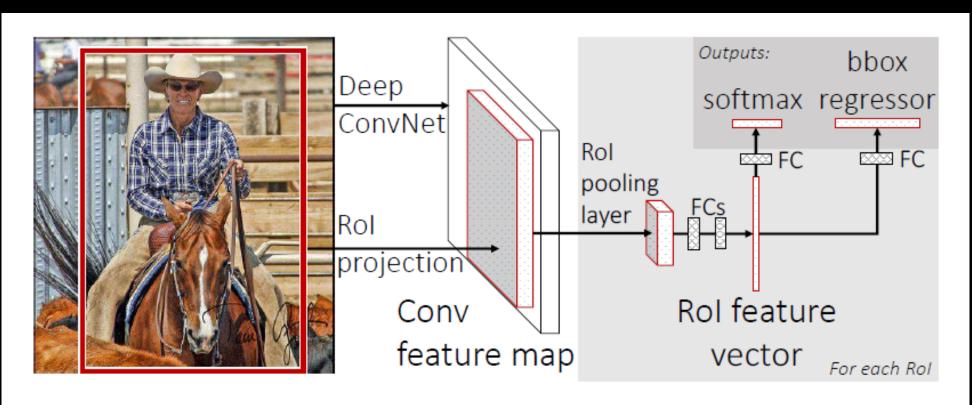


Figure 1. Fast R-CNN architecture. An input image and multiple regions of interest (RoIs) are input into a fully convolutional network. Each RoI is pooled into a fixed-size feature map and then mapped to a feature vector by fully connected layers (FCs). The network has two output vectors per RoI: softmax probabilities and per-class bounding-box regression offsets. The architecture is trained end-to-end with a multi-task loss.

Fast R-CNN

Fast R-CNN Object Detection

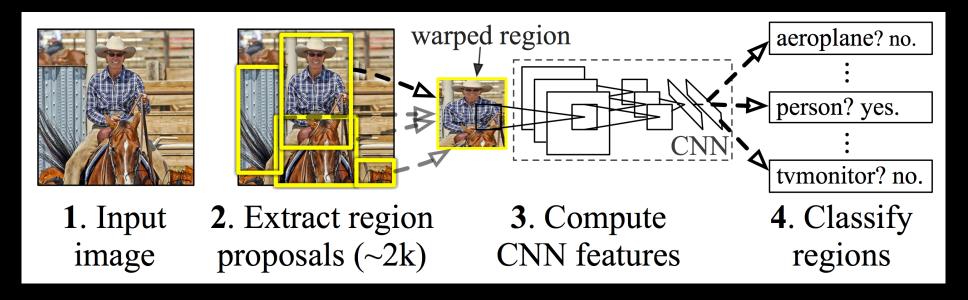
- 1. Input Image
- 2. Region Proposal
 - 1. ConvNet 처리 ConvNet을 먼저 처리하여 연산 줄임
 - 2. Rol Projection: Selective Search

region들 간의 (color, texture, size, fill)유사도를 바탕으로 조사 but CPU만. GPU 못 사용, 오래 걸림

- 3. Rol Pooling Layer
- 3. Classify Region: SVMs & Bbox Reg

$$L(p, u, t^u, v) = L_{cls}(p, u) + \lambda[u \ge 1]L_{loc}(t^u, v)$$

따로따로 학습 >> 두 Loss를 더하여 학습



R-CNN

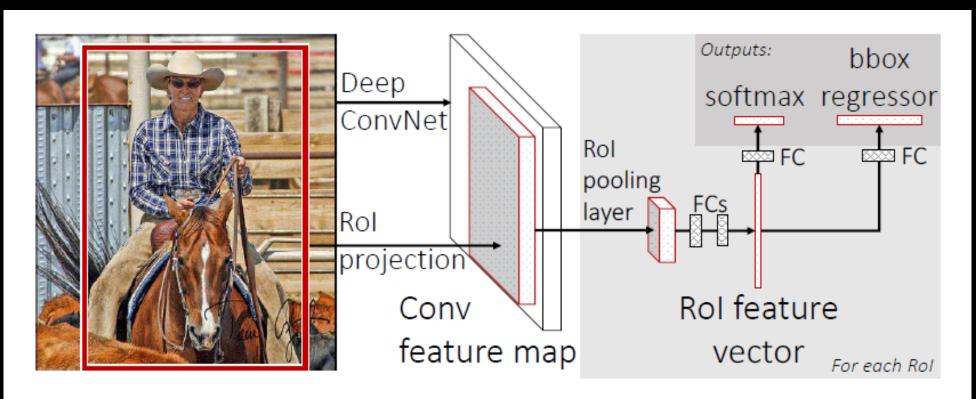
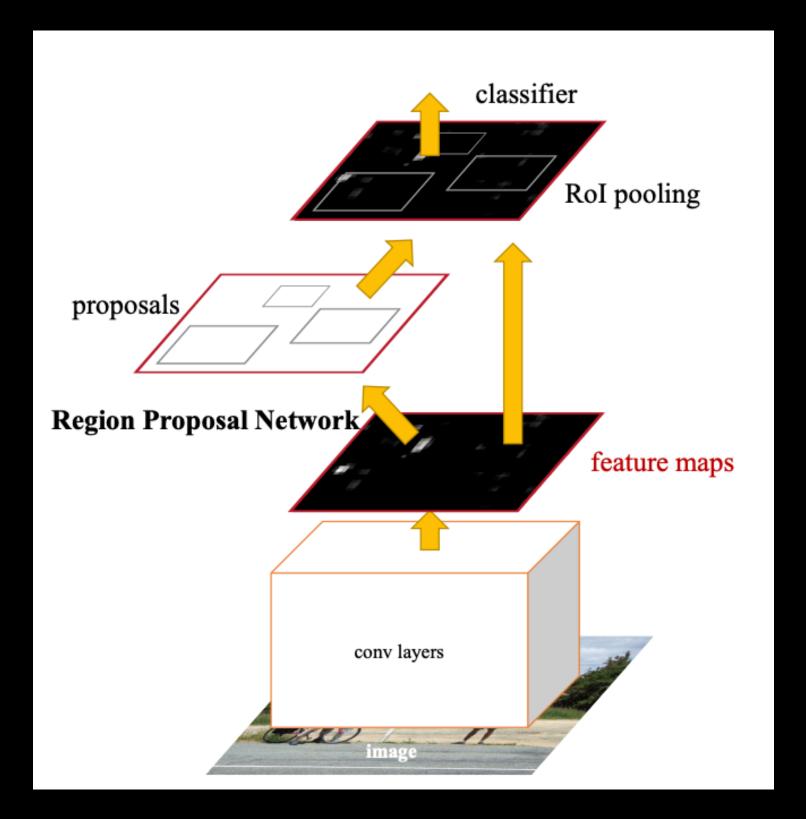


Figure 1. Fast R-CNN architecture. An input image and multiple regions of interest (RoIs) are input into a fully convolutional network. Each RoI is pooled into a fixed-size feature map and then mapped to a feature vector by fully connected layers (FCs). The network has two output vectors per RoI: softmax probabilities and per-class bounding-box regression offsets. The architecture is trained end-to-end with a multi-task loss.

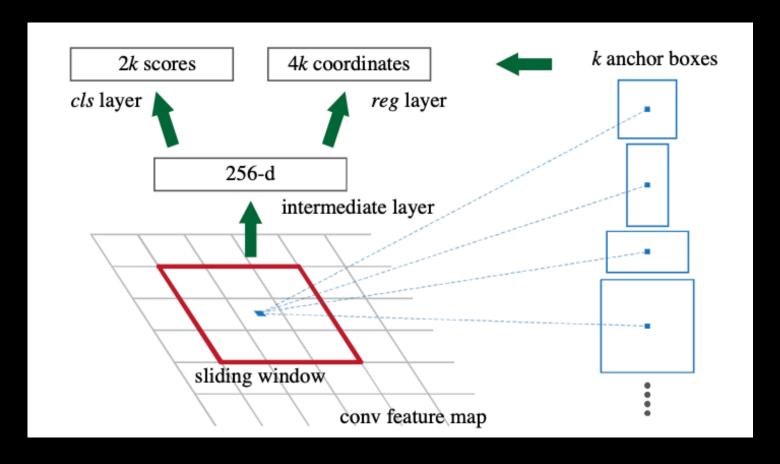
Faster R-CNN Object Detection

- 1. Input Image
- 2. Conv Feature Map
 - 1. ConvNet 처리
 - 2. Rol Proposal Network (RPN)
 - 3. Rol Pooling Layer
- 3. Classify Region: SVMs & Bbox Reg

$$L = L_{cls} + L_{box}$$

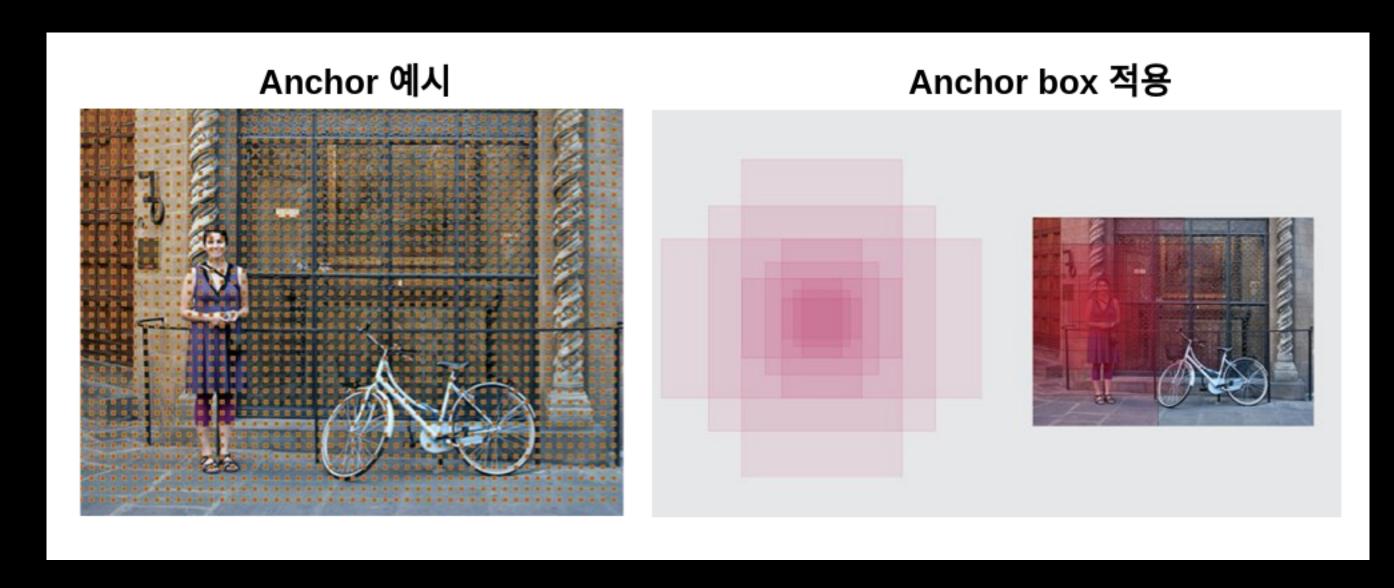


Faster R-CNN



RPN

Faster R-CNN - RPN

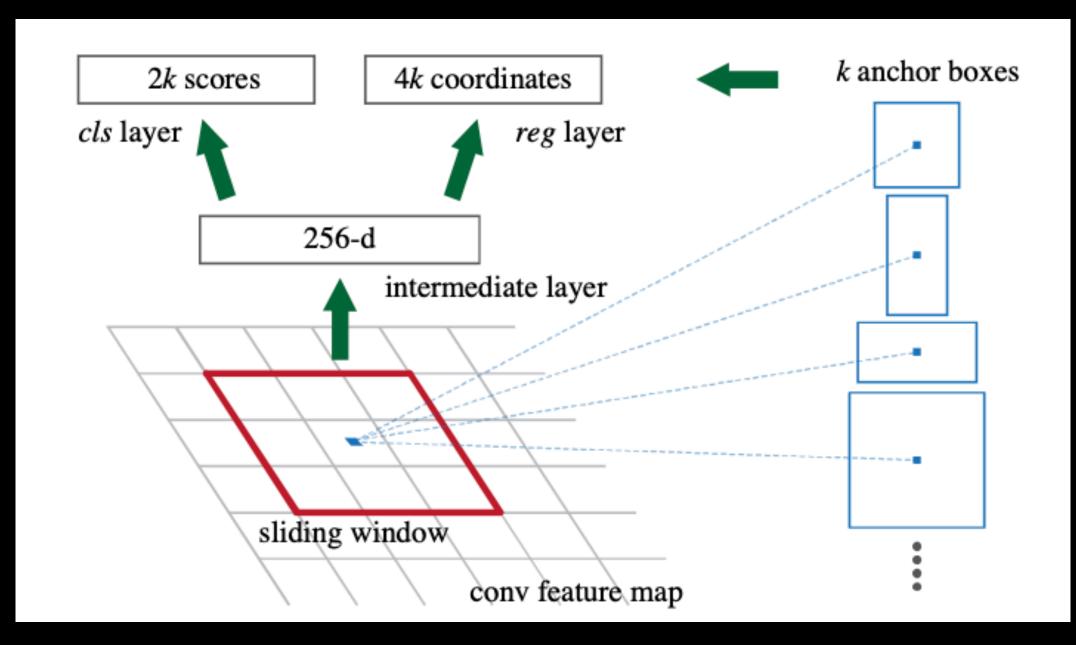


출처: https://chacha95.github.io/2020-02-14-Object-Detection2/

Input: Feature Maps —> cls Layer, reg layer
Positive Anchor box 찾기

- Positive anchor box: GT box와 IoU가 0.7이상
- Negative anchor box: GT box와 IoU가 0.3이하
- 그 외는 사용 x

Multi-scale 학습 가능



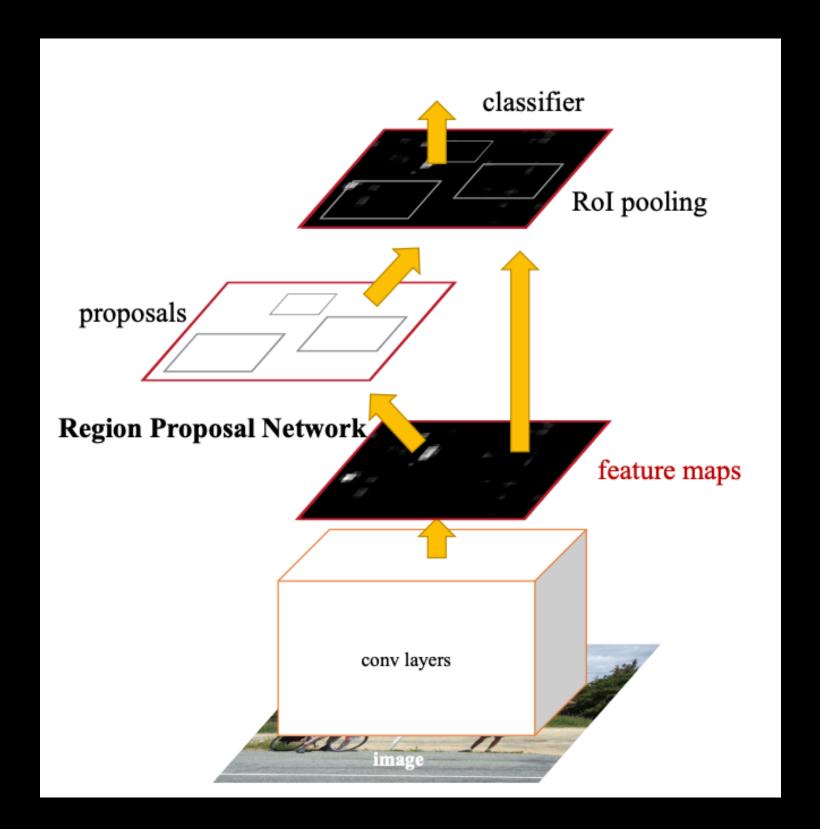
Faster R-CNN Object Detection

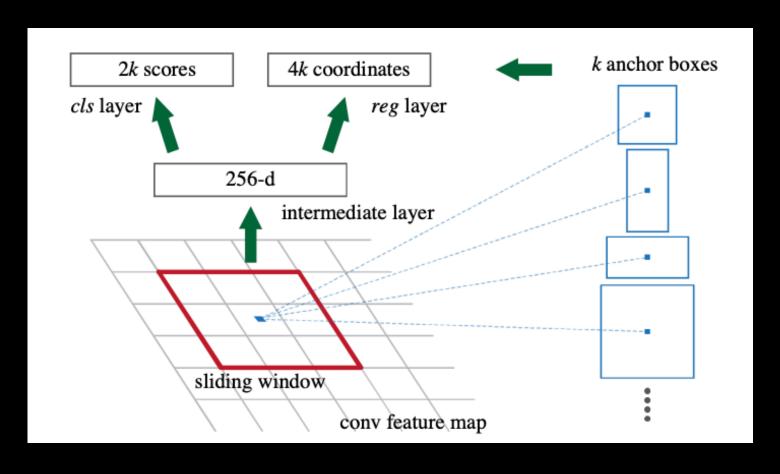
- 1. Input Image
- 2. Conv Feature Map
 - 1. ConvNet 처리
 - 2. Rol Proposal Network (RPN)

객체가 있는 영역인 positive anchor box 찾기 / GPU 사용 > 성능 증가

- 3. Rol Pooling Layer
- 3. Classify Region: SVMs & Bbox Reg

$$L = L_{cls} + L_{box}$$





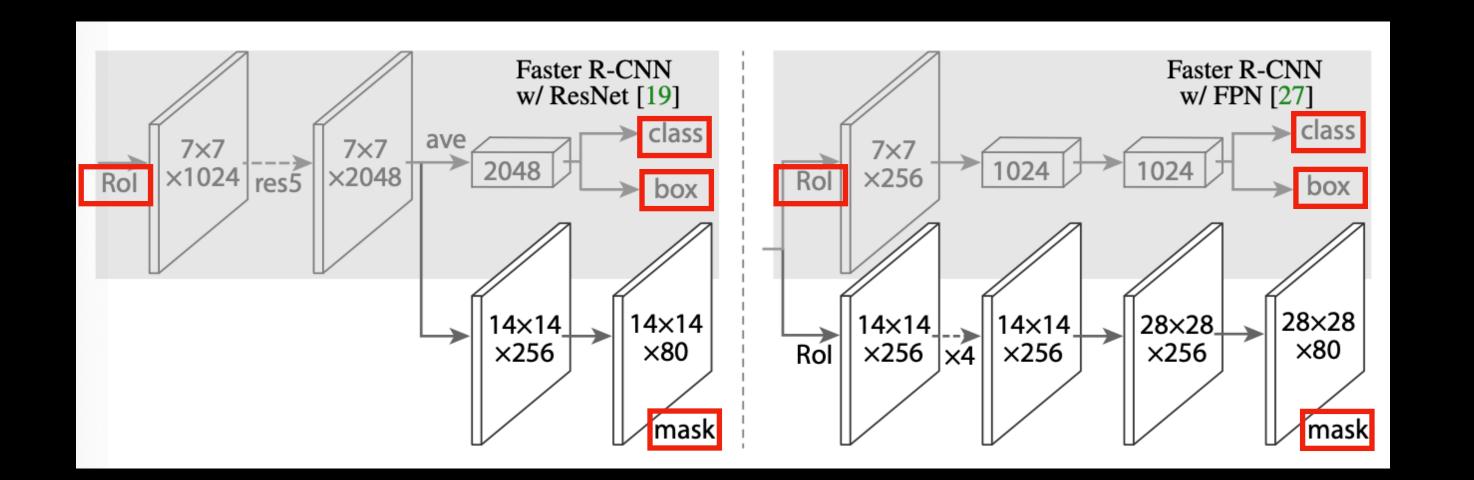
Mask R-CNN

Instance Segmentation

Faster R-CNN + Mask Branch

- 1. Input Image
- 2. Conv Feature Map
 - 1. ConvNet 처리
 - 2. Rol Proposal Network (RPN)
 - 3. Rol Pooling < RolAlign
- 3. Classify Region: SVMs & Bbox Reg & Mask

$$L = L_{cls} + L_{box} + L_{mask}$$

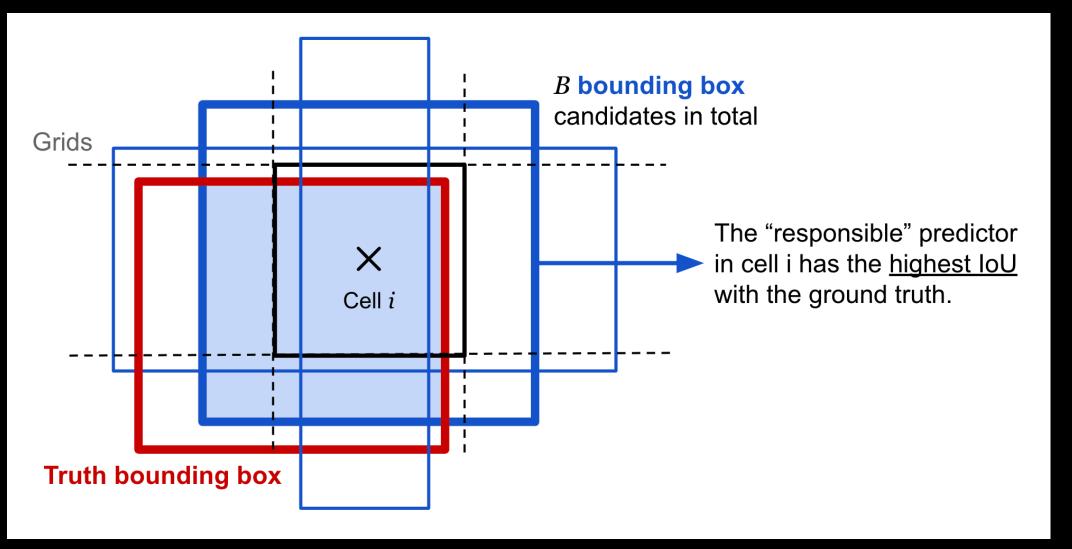


Mask R-CNN 변화

- Extends Faster R-CNN by adding a branch for predicting segmentation masks on each Rol
 - Mask branch
 - Small FCN applied to each Rol
 - Binary mask for each class independently
 - RolPool: preserves exact spatial location
 - Stricter localization metrics: Mask accuracy by relative 10% to 50%

Mask R-CNN — Mask branch

- Encodes an input object's spatial layout
- L_{mask} (Km^2): K binary masks of resolution $m \times m$, one for each of the K classes
 - Binary mask for each class independently: 각 픽셀이 오브젝트에 해당하는 건지 아닌지를 Masking하는 네트워크
 - Mask target: intersection btw an Rol and its associated ground-truth mask
- 변화: Into Short output vectors(fc layers) $->m\times m$ mask from each Rol: without collapse of spatial dimensions



Mask R-CNN — Rol Align

- 기존의 Rol Pooling Layer: max-pooling or average pooling
- 새로나온 RolAlign: for extracting a small feature map($m \times m$ mask) from each Rol
 - Avoid quantization of the Rol boundaries or bins
 - —> bilinear interpolations (using max or average)
 - RolWrap

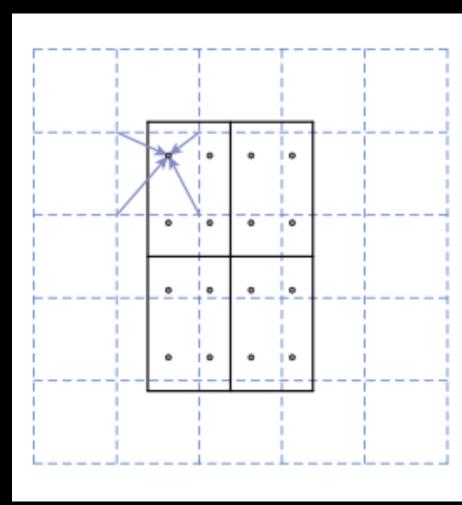


Figure 3. **RoIAlign:** The dashed grid represents a feature map, the solid lines an RoI (with 2×2 bins in this example), and the dots the 4 sampling points in each bin. RoIAlign computes the value of each sampling point by bilinear interpolation from the nearby grid points on the feature map. No quantization is performed on any coordinates involved in the RoI, its bins, or the sampling points.

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