C# 10 Fundamentals

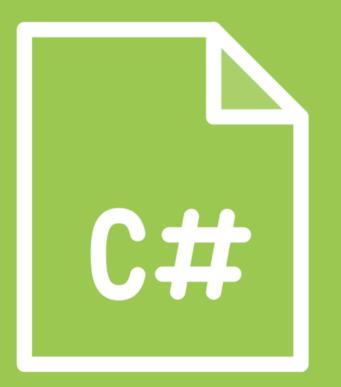
Getting Started with C# 10 and .NET 6



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Learning C# is a great choice!

C# is part of .NET





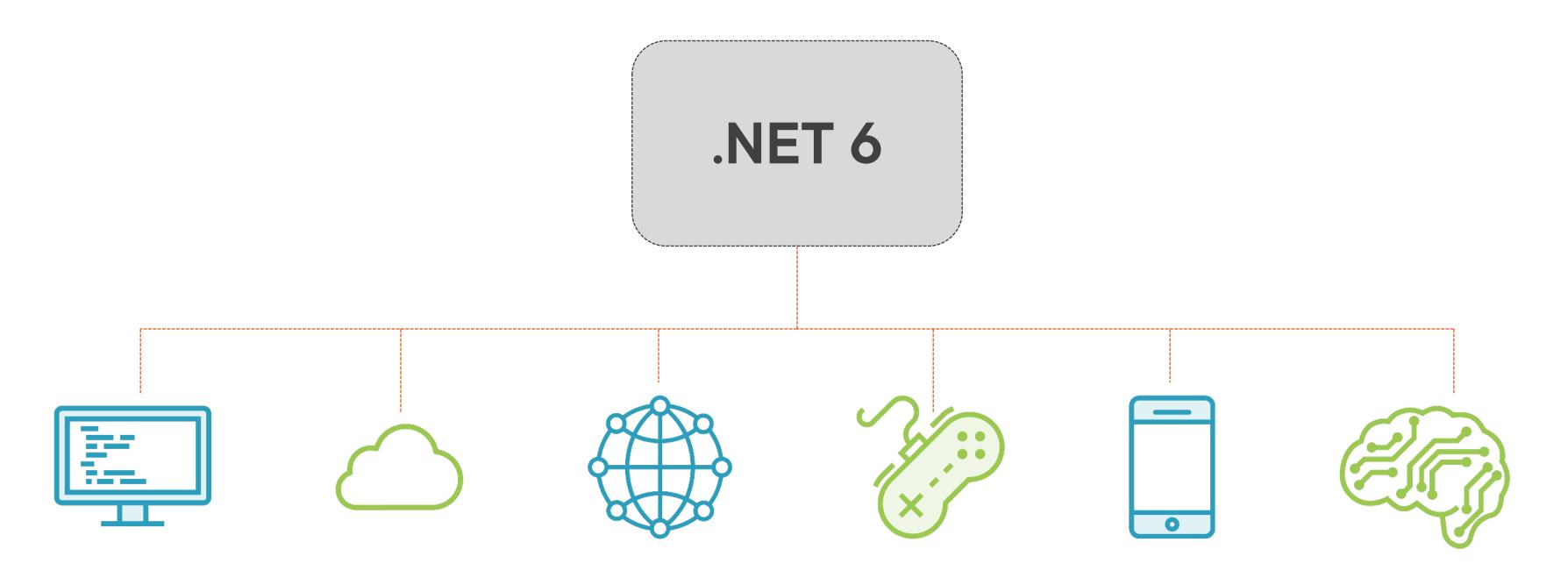
Hello .NET

Developer platform

Open source



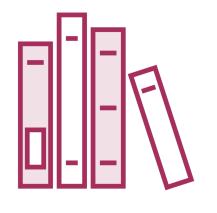
What Can You Do with .NET?



The .NET Ecosystem



Languages



_ibraries



Tools



.NET 6

Cross-platform





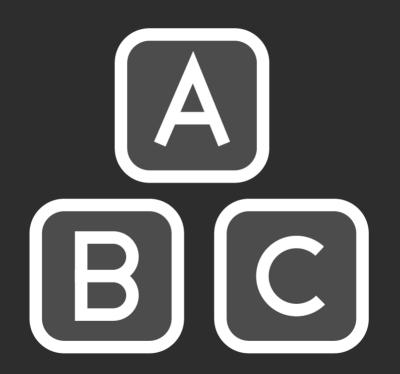
The Languages of .NET

C#

Visual Basic

F#





No C# knowledge is required!



What Is Programming?

* * * * By Simon Allardice

This is an accessible, language-agnostic course on the fundamentals of programming. Learn how to get started programming - in any language.



Bethany's Pie Shop HR

- HR Management software





Follow along with everything I'm doing!



Downloads for This Course

Table of contents Description Transcript **Exercise files** Discussion Learning Check Related Courses





Version Check



This version was created by using:

- C# 10
- .NET 6
- Visual Studio 2022 Community Edition

Version Check



This course is 100% applicable to:

- C# 10
- .NET 6
- Visual Studio 2022 (any edition)

Most code will work fine with older versions of C#

Overview



Hello C#

Setting up your environment

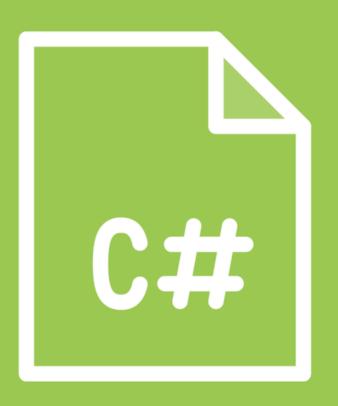
Building your first C# program

Debugging our code

Building applications using the CLI

Browsing the docs

Hello C#



Hello C#

Main language for .NET development

Object-oriented and type-safe programming language

Familiar for C, C++, Java and JS developers



C# Is Actively Maintained





Hello C#

Console applications

Desktop applications

Web applications

Mobile applications

Services



Setting up Your Environment

Building .NET Applications with C#

Visual Studio 2022
Windows & Mac

.NET CLI &
Visual Studio Code
All platforms



Introducing Visual Studio 2022

Flagship IDE (Integrated Development Environment)

Many features



Visual Studio 2022 Editions

Community
Free to use

Professional

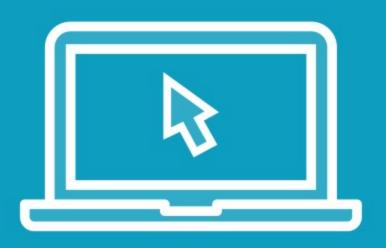
Paid

Aimed at smaller teams

Enterprise

Paid
Aimed at larger teams

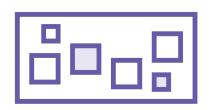




Setting up your environment for C# development

Building Your First C# Program Using Visual Studio

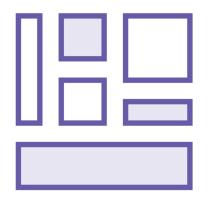
Using Projects



Containers for code files

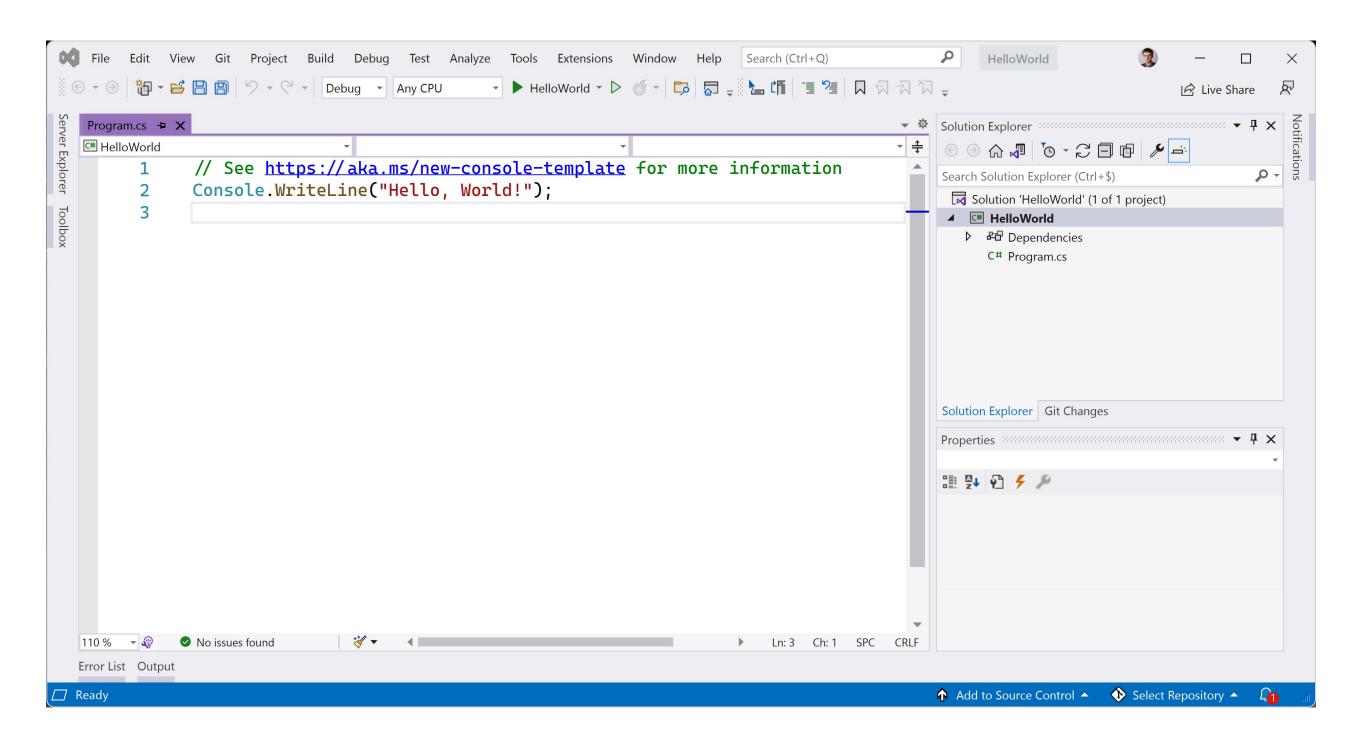


Compiled into executable files (assembly)

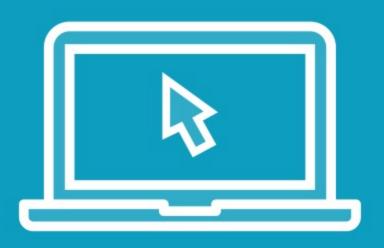


Different templates

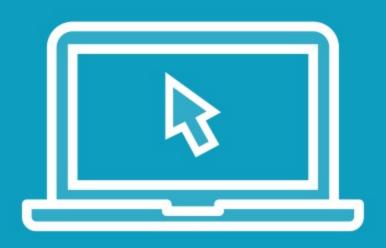
The Visual Studio 2022 Interface





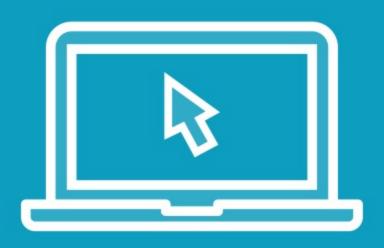


Creating your first C# application
Running the application



Writing C# code

Fixing a syntax error



Looking at the generated files

- Project
- Solution
- Executable file

Executing our compiled application



Debugging Our Code





We will make errors!

Debugging using Visual Studio



Introducing Breakpoints





Inspect the state of the running application



Step through the different lines of code



Adding a Breakpoint

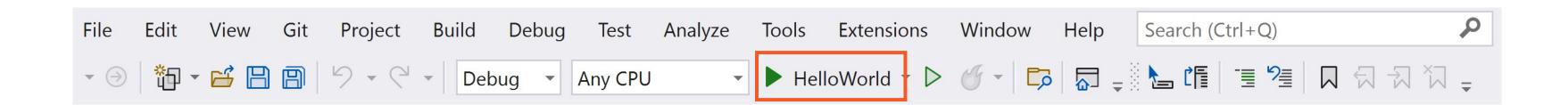
```
Program.cs + X

HelloWorld

// See <a href="https://aka.ms/new-console-template">https://aka.ms/new-console-template</a> for more information

Console.WriteLine("Hello, World!");
```

Running with the Debugging Attached

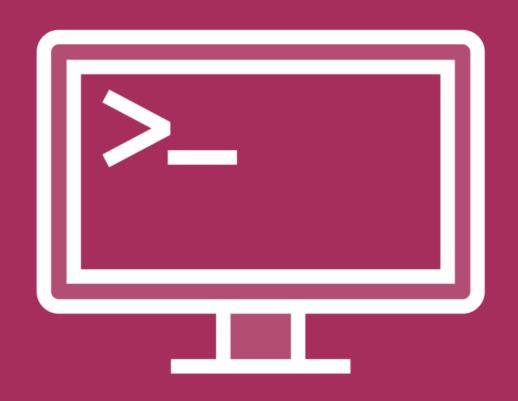




Understanding the debugger



Building Applications Using the CLI



Understanding the CLI

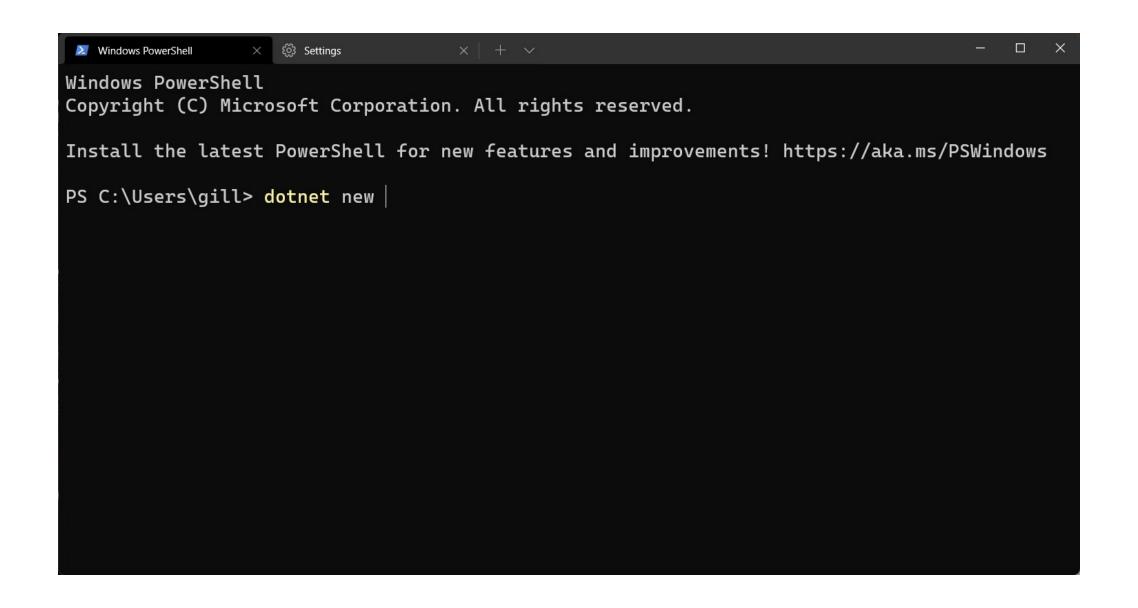
Command-line interface for .NET

Cross-platform tools

"dotnet" command with parameters



Understanding the CLI





Creating a New Project

```
Create a new app

dotnet new console -n "FirstProgram"

Type of app
```

dotnet new

dotnet build

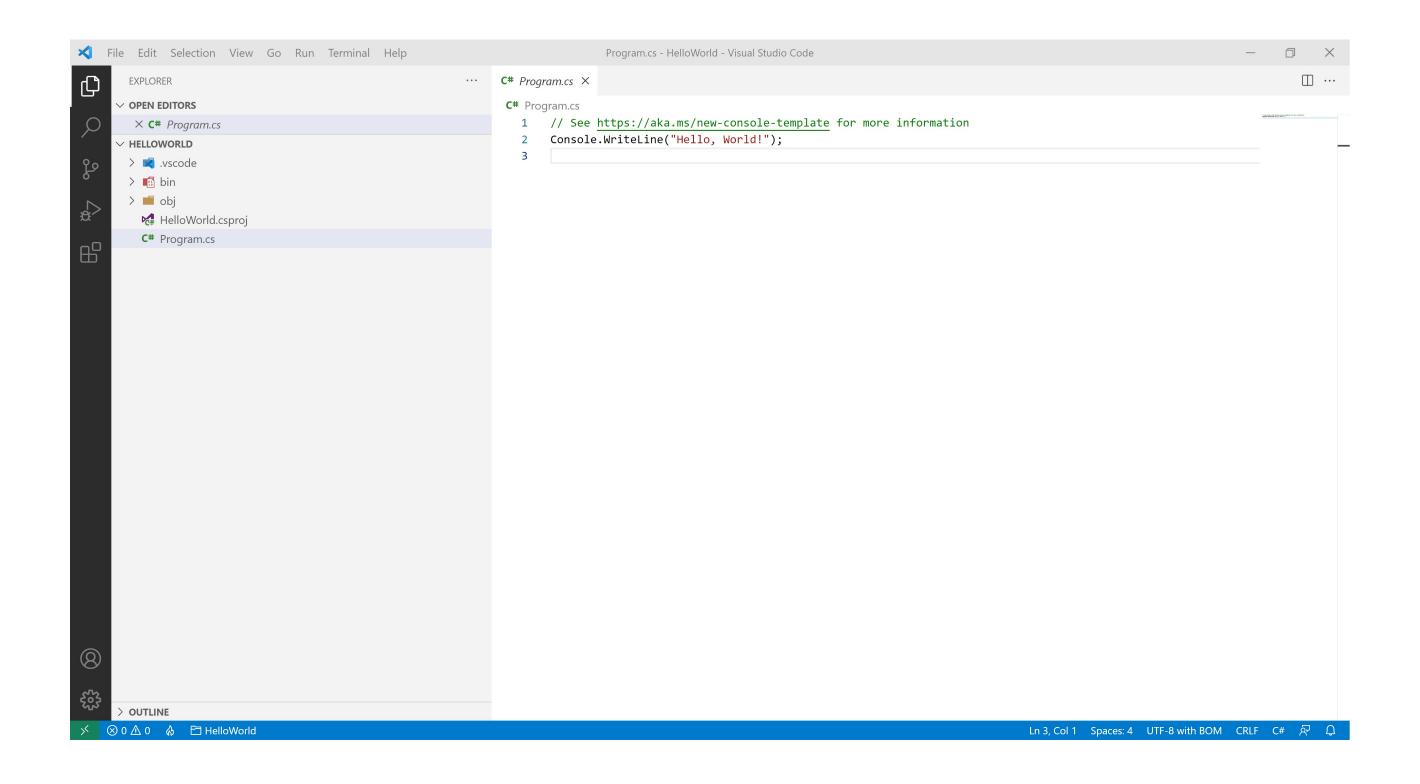
dotnet run

◄ Create a new project

◄ Compile your application

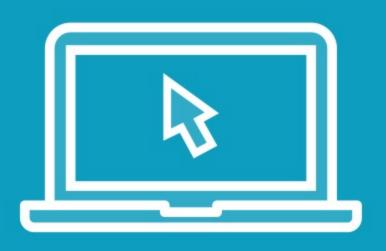
◄ Execute your application

Writing Code with Visual Studio Code





Demo



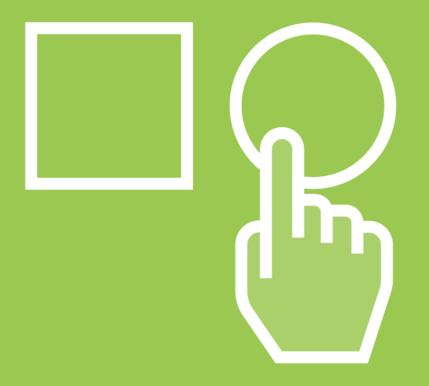
Installing the required tools

Creating an application using the CLI

Editing code with VS Code

Compiling using the CLI

Running with VS Code and the CLI



The choice is yours!

No matter what platform, you can write C# applications!



Browsing the Docs



Demo



Finding information in the docs



Summary



C# is an object-oriented and type-safe language to write .NET applications

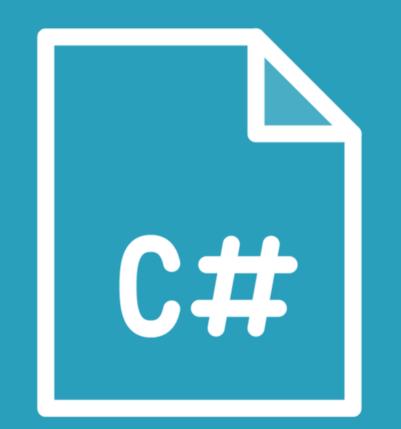
C# is actively maintained

C# can be used to build all types of .NET applications

Applications can be created using

- Visual Studio
- CLI (combined with VS Code)





Up next:

Learning the C# syntax

