# Jitender Maurya

Dynamic and results-oriented Deep Learning and Machine Learning expert with 10 years of experience designing and implementing advanced computer vision and large language model solutions. Proven in leading high-impact research projects, securing patents, and publishing in top-tier conferences, I excel at driving innovation and advancing the AI field. I thrive in cross-functional collaborations, integrating state-of-the-art solutions into real-world applications, and am passionate about pushing AI boundaries to solve complex challenges.

#### Education

	M.Tech in Visual Information Processing and Embedded system	
2013 – 2015	Indian Institute of Technology, Kharagpur	
	Focus: Image Processing, Computer Vision and Machine Learning	CGPA 8.65
2009-2013	B.Tech in Electronics and Communication Engineering	
	Guru Jambheshwar University of Science & Technology, Hisar	CGPA 7.18

### Work Experience

#### Toshiba Software India Pvt. Ltd

april 2023 - present • Research Analyst • Senior Research Engineer dec 2019 - march 2023

#### TCS Research & Innovation Labs

• Developer july 2015 - march 2016 • Researcher april 2016 - dec 2019

# Skills and Expertise

Transformers, openai, anthropic, RAG, Python, C++, PyTorch, Scikit-learn, OpenCV, HuggingFace, Pandas, Mongodb, Streamlit, Matplotlib, Seaborn, Object Detection, Image Classification, Segmentation, Image Processing, Diffusion, LLM, Text Classification, Git Version Control, Phidata, Docker, FastAPI

## **Projects**

- Robust Image Classification in Presence of Highly Imbalanced and Noisy Annotations for Wafer Defect Detection [April 2023 - March 2025] Annotated data is often costly, laborintensive, and challenging to obtain, especially when dealing with imbalanced and noisy labels, a critical issue in the field of AI. Addressed this challenge by developing a robust image classifier capable of performing effectively even with highly imbalanced and noisy annotations. This approach significantly reduces dependency on expert annotations, lowering the cost and enabling the development of reliable models from less curated datasets.
  - Achievement: 26% improvement on WM811K 10% improvement on TissueMNIST dataset
- Build a Retrieval-Augmented Generation (RAG) System for Company Policy Question Answering [April 2024 - Oct 2024] a chat based system to query office policy in quick time. Technologies Used: Python, Hugging Face Transformers, FAISS, PyTorch
- Domain Adaptation on Object Detection (Published in WACV 2023) [Oct 2020 March 2023 Developed a novel end-to-end domain adaptation technique for object detection, combining feature distribution alignment and self-training to achieve effective adaptation. The method introduces reliable pseudo-label generation through feature alignment and data distillation, paired with interpolation-based consistency regularization (mixup) during self-training.
- Model Compression (Structured) [April 2020 Oct 2020] Developed a structured pruning technique to optimize deep learning models for deployment on typical GPUs. The approach achieved a 45% compression for both image classification and object detection models while maintaining comparable accuracy to the original unpruned models. This work significantly enhances the efficiency and deployability of deep learning models on resource-constrained hardware without compromising performance.
- Real Time Hand Segmentation on Frugal HMD for gestural interface [Oct 2016 March 2019 HMD devices can be used in tele-assistance from remote sites when on-field operators require offfield expert's guidance for trouble-shooting. For an effective communication, hand gestural interaction

method is employed to localize the ROI in First Person View. The region selected using free hand

sketching gestures is highlighted to the remote server setup for expert's advice.

• Natural Zoom Gesture based Interaction on Frugal Devices [April 2017 - Oct 2017] Developed a Natural Zoom Gesture-based interaction system for Google Cardboard and HMD devices, tailored for inspection tasks in oil rigs and other challenging environments. Traditional data entry methods requiring hand usage often hinder efficiency during inspections. This solution enables hands-free interaction, allowing inspectors to focus on critical tasks while improving productivity and operational ease. The gesture-based approach enhances usability and facilitates more effective and precise inspections in demanding conditions.

• Hand Gesture Based Region Marking for Tele-support using Wearables [Jan 2016 - March 2017] Developed Gesture based Region marking on android, Google Cardboard (Published in CVPR

2017)

### **Publications**

- Jitender Maurya, Krishna kakkirala, "Effective Image Classification Amidst Noisy Labels and Imbalanced Datasets", Submitted In ICCV 2025
- Jitender Maurya, Keyur R. Ranipa, Osamu Yamaguchi, Tomoyuki Shibata, and Daisuke Kobayashi, "Domain Adaptation Using Self-Training With Mixup for One-Stage Object Detection", In WACV 2023, Hawaii, USA
- Srinidhi Hegde, **Jitender Maurya**, Aniruddha Kalkar, and Ramya Hebbalaguppe, "**SmartOverlays:** A Visual Saliency Driven Label Placement for Intelligent Human-Computer Interfaces", In WACV 2020 Snowmass Village, CO, USA

• Jitender Maurya, Ramya Hebbalaguppe, and Puneet Gupta, "Real Time Hand Segmentation on Frugal headmounted device for gestural interface" In ICIP 2018 Athens, Greece

- Archie Gupta, Shreyash Mohatta, **Jitender Maurya**, Ramakrishna Perla, Ramya Hebbalaguppe, and Ehtesham Hassan, "**Hand Gesture Based Region Marking for Tele-presence using Wearables**" In CVPR 2017, Honolulu, Hawaii, USA
- Arindam Saha, **Jitender Maurya**, Sushovan Mukherjee, and Ranjan Dasgupta, "**ThermaFlowScan: Automatic Thermal Flow Analysis of Machines from Infrared Video**" In VISAPP 2017, Porto, Portugal

#### Patents

- "Robust Image Classification in Presence of Noisy Annotations and class imbalance" Japan Patent number G10051506-JP-A [2025]
- "Learning apparatus, learning method, object detection apparatus, object detection method, learning support system and learning support method"

  US Patent number US20230132770A1 [2023]
- "System and Methods for performing Hand Segmentation", US Patent number 11069067. [2021]
- "Hand detection in first person view" US Patent number 11126835 [2021]
- "Multi-label placement for augmented and virtual reality and video annotations", WO Patent WO2020174447A1. [2020]
- "Telepresence Framework for Region of Interest Marking using Headmounted Devices", US Patent number 10831360. [2020]