

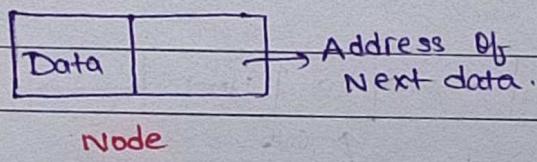
```

int main () {
    node * first = new node;
    first -> data = 10;
    return 0;
}

```

### Lecture - 31

### Linked List (Insertion , Deletion)



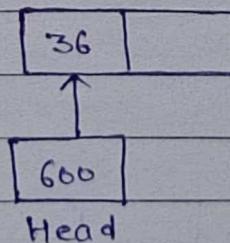
```

class Node {
public:
    int data;
    Node * next;
}

```

Head is always point to first node.

Collection of Node is known as linked list.

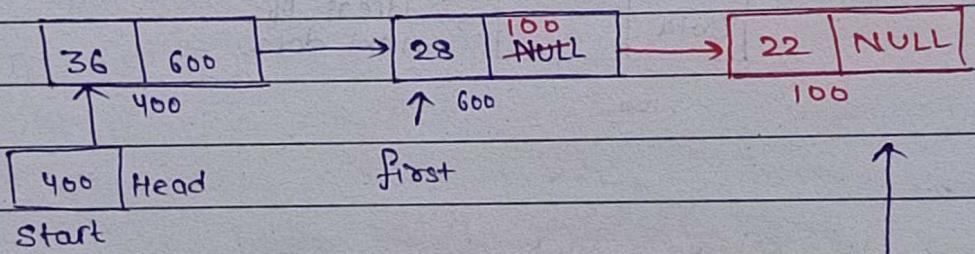


Head can store address of first node.

### Creation of New Node :

```
int main() {
    // 1st Node
    Node * Head = new Node();
    Head->data = 36;
```

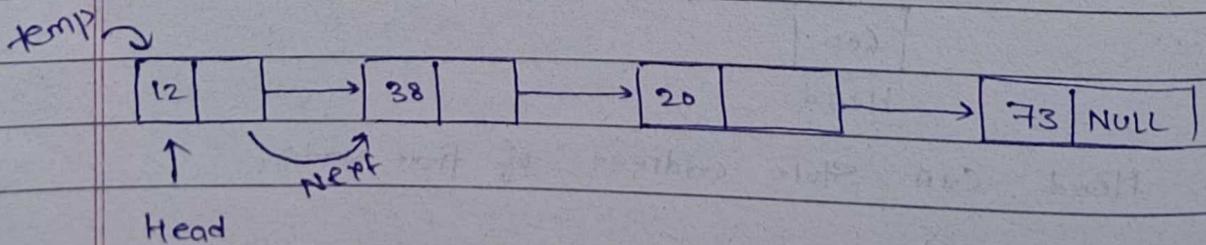
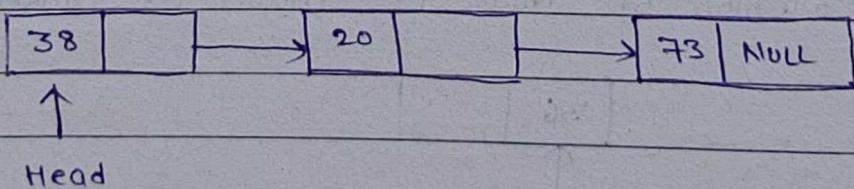
// 2<sup>nd</sup> Node      Head->next = new Node();
 First = Head->next;
 First->data = 28;



### // 3<sup>rd</sup> Node

```
First->next = new Node();
First = First->next;
First->data = 22;
```

### \* Insertion at Beginning :

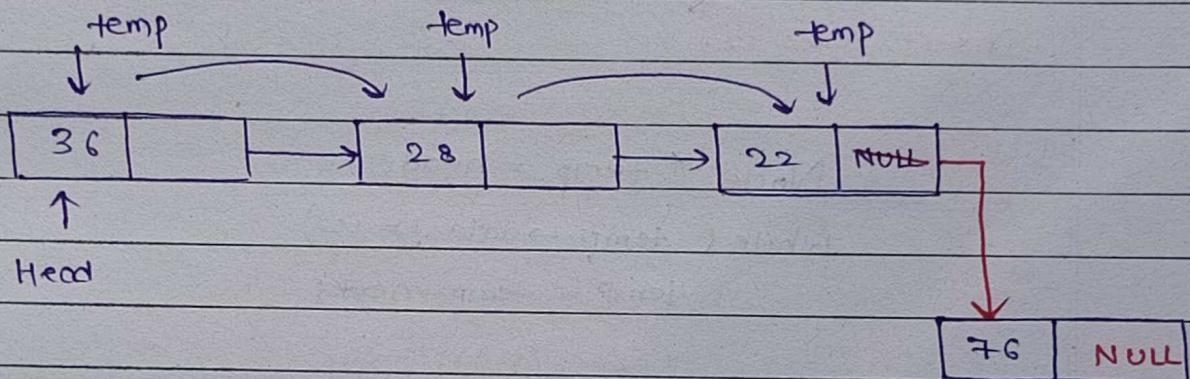


```

Node * temp = new Node();
temp->data = 17;
temp->next = Head;
Head = temp;

```

### \* Insertion at End :



```

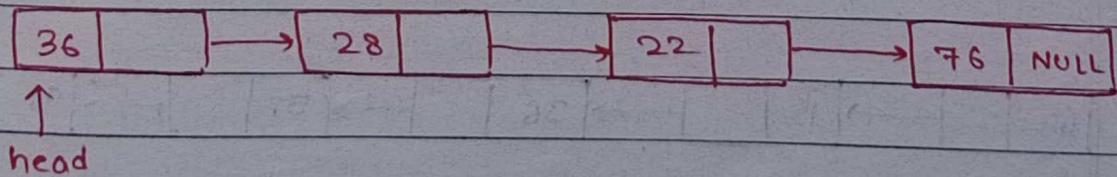
Node * temp = head;
while(temp->next != NULL) {
    temp = temp->next;
}

```

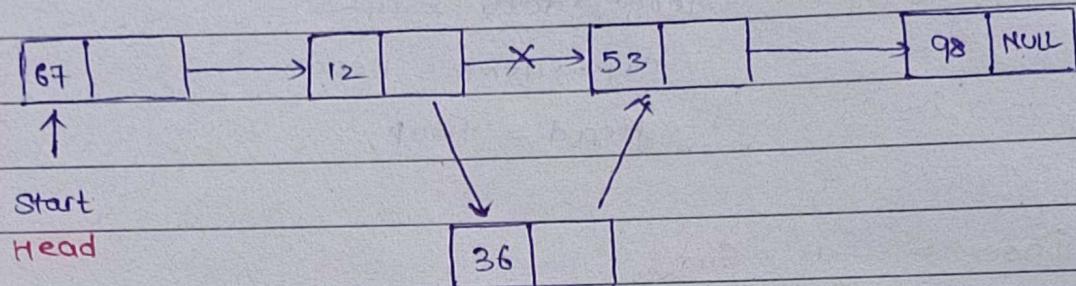
```

temp->next = new Node();
temp = temp->next;
temp->data = 76;

```



### \* Insertion At middle (After Node) :



Insert After 12.

```
Node * temp = head;
```

```
while ( temp -> data != 12 )
```

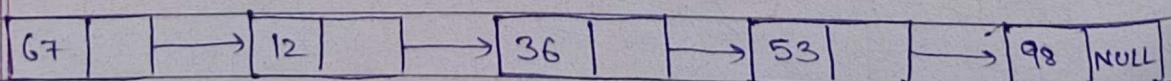
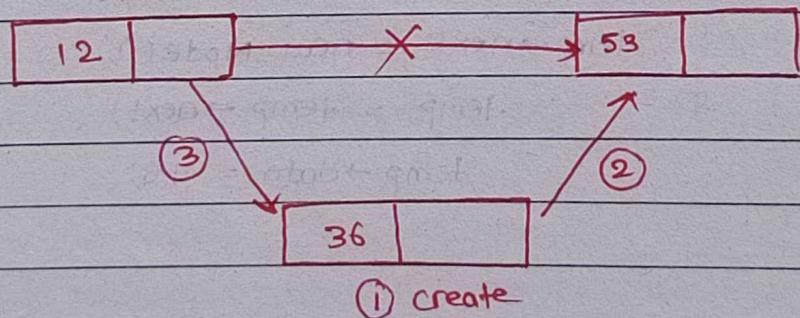
```
    temp = temp -> next;
```

```
Node * newNode = new Node();
```

```
newNode -> next = temp -> next;
```

```
temp -> next = newNode;
```

```
newNode -> data = 36
```



\* Code for Converting array into Unlinked List.

```

class Node {
public:
    int data;
    Node * Next;
};

int main() {
    int n;
    int arr[n];
    for (int i=0; i<n; i++) {
        cin >> arr[i];
    }

    Node * head = new Node();
    head->data = arr[0];
    Node * temp = head;
    for (int i=1; i<n; i++) {
        temp->next = new Node();
        temp = temp->next;
        temp->data = arr[i];
    }

    print(head);
    return 0;
}

```

```

Void print ( Node * head ) {
    while( head != NULL) {

```

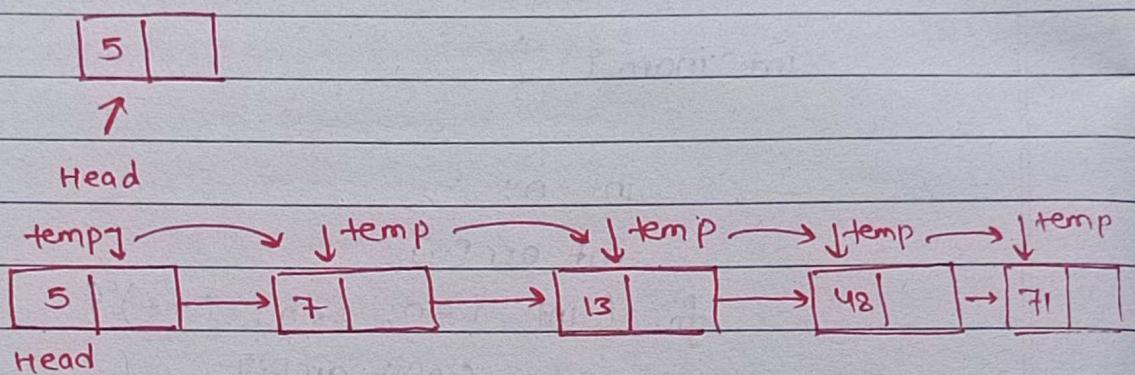
```
Cout << head -> data << " ";
```

```
head = head -> next;
```

}

}

Arr :- 5      7      13      48      71



Time Complexity :  $O(N)$

### \* Reverse of a Linkedlist

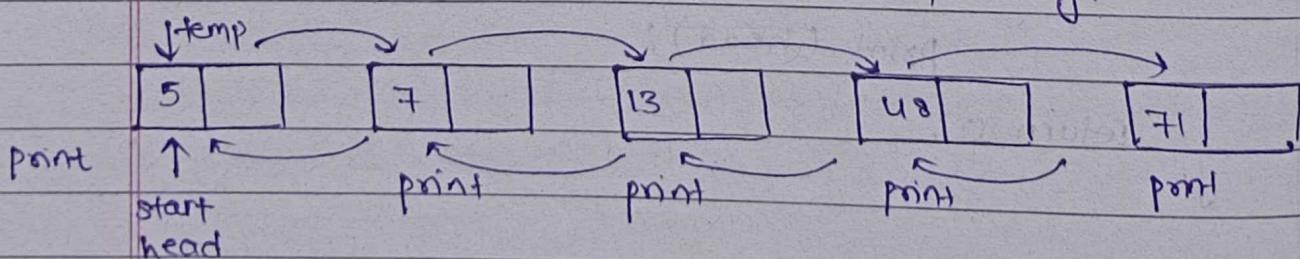
↳ By recursion

↳ By loop

#### → By recursion

↳ traverse without pointing to the last

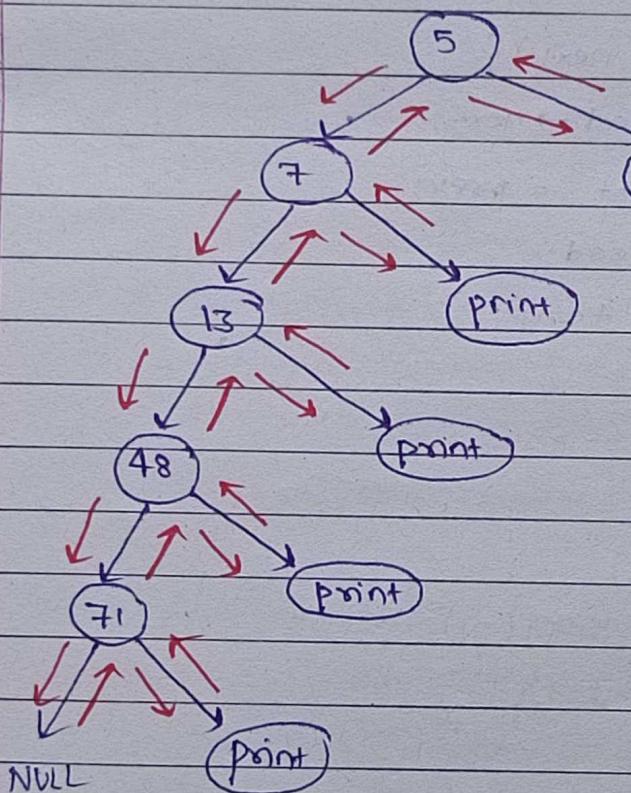
↳ then back to front with pointing.



```

reverse (Node * head) {
    if (head == NULL)
        return;
    reverse (head → next);
    cout << head → data;
}

```

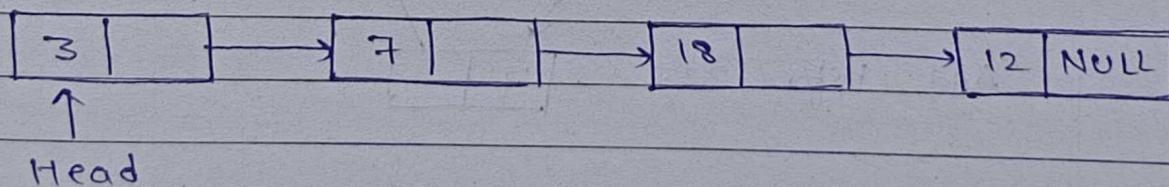


Time Complexity :  $O(N)$

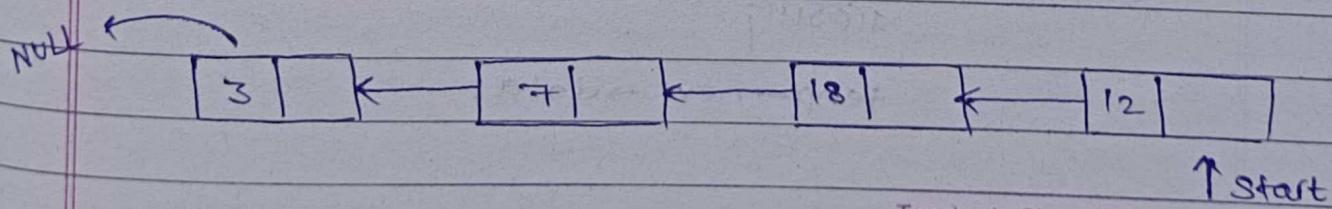
Space Complexity :  $O(N)$

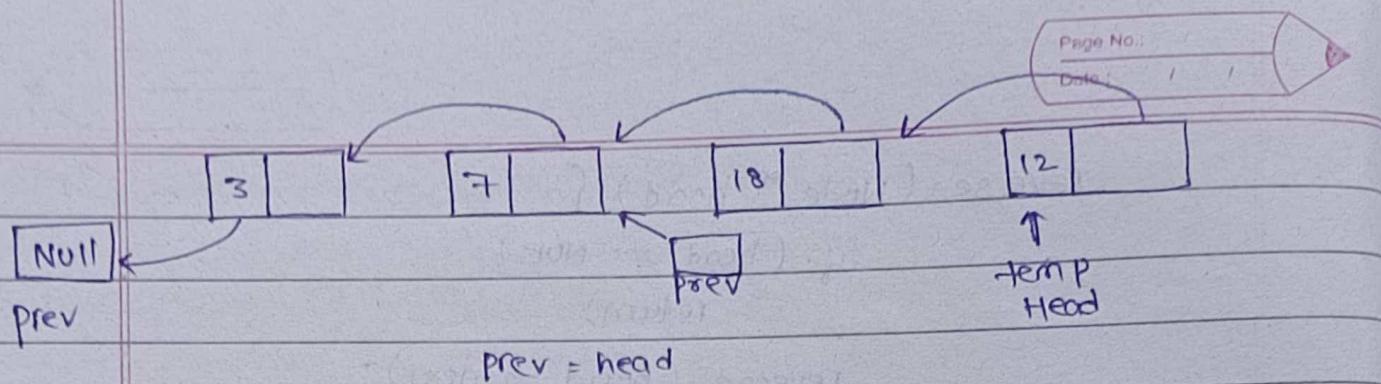
recursion → stack.

→ By loop :



For. reverse :





Node \* Prev = NULL;

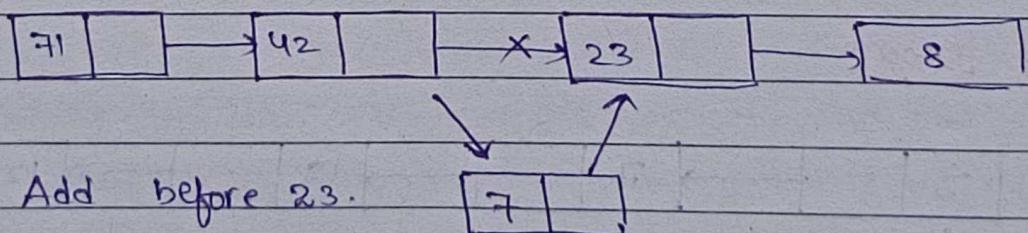
```
While ( Head → next ) {
    temp = Head → next;
    Head → next = prev;
    prev = Head;
    Head = temp;
}
```

print ( prev );

Time Complexity : O(N)

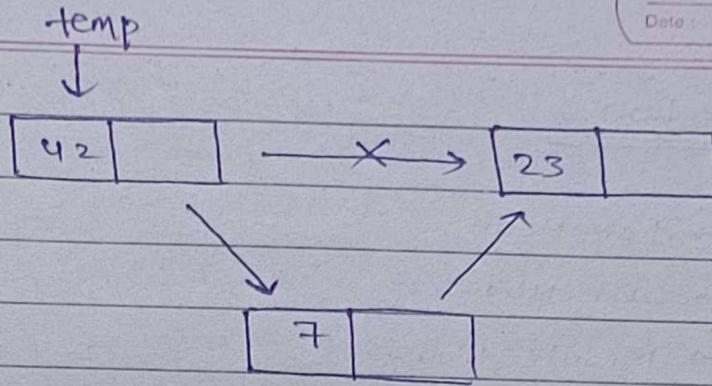
Space Complexity : O(1)

\* Insert in Middle (before the element) :



temp → 23 का दूसरा नोड है।  
temp → next → data;

temp → next → data;



Head → next → data.

`while ( temp → next → data != 23 )  
temp = temp → next;`

Now, insert the value after temp.

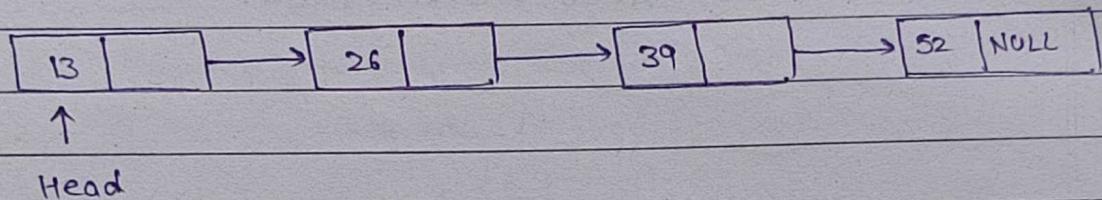
Condition : If 23 is first element

`if ( Head → data == 23 ) {  
 Add Node at first  
 // Write Code.  
}`

## \* Deletion :

- 1st Node
- Last Node
- Middle Node

### 1st Element :

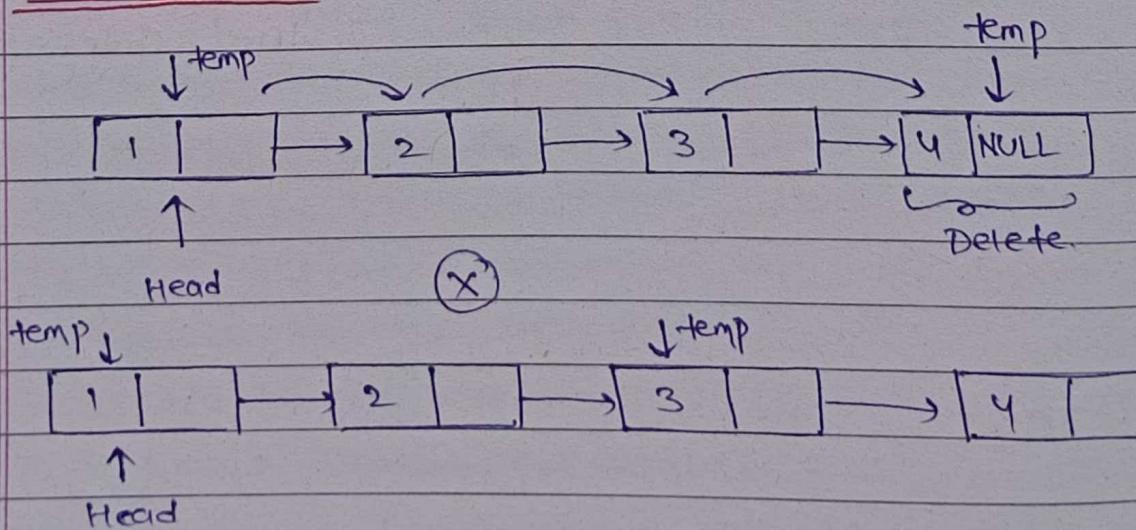


For Deletion 1st Element

① Head = Head → next;

② first = Head;  
Head = Head → next;  
delete (first);

### Last Element :



`delete (temp → next)`

`temp → next = NULL;`

`while ( temp → next → next ) {`

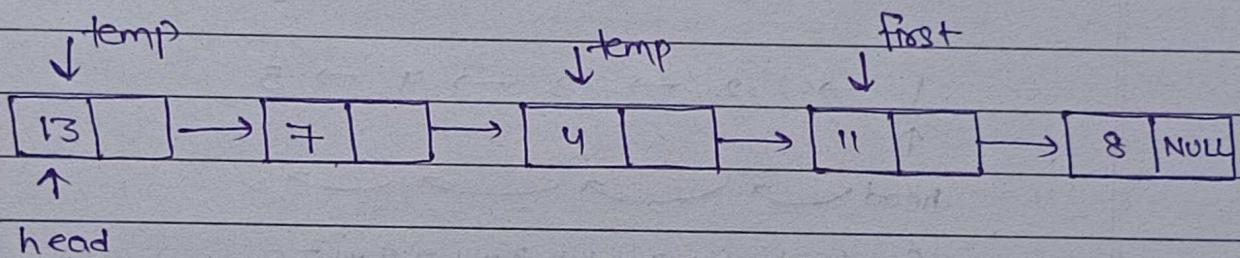
`temp = temp → next;`

`}`     ~~`temp → next = NULL;`~~

`delete (temp → next);`

`temp → next = NULL;`

→ Delete the Middle Element:



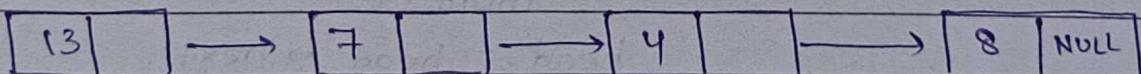
delete After 4

first

`first = temp → next;`

`temp → next = temp → next → next;`

`delete (first);`



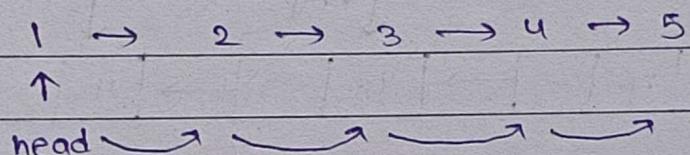
\* Count Nodes of Linked List :

A Single linked list

Count Number of Nodes

①  $1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5$

traverse the linked list till last  
and count++.



$$\text{Count} = 1 + 1 = 2 + 1 = 3 + 1 = 4 + 1 = 5$$

while(head)

head तक NULL नहीं होता,

```
int getCount( struct Node * head ){
    int Count = 0;
    while (head) {
        Count++;
        head = head->next;
    }
    return Count;
}
```

## \* Insert in a Sorted List :

Given a linked list:

in sorted order.

You have given a number. Insert the number at the space where it can be fit.

=>  $25 \rightarrow 36 \rightarrow 47 \rightarrow 58 \rightarrow 69 \rightarrow 80$

$\begin{matrix} \nearrow \\ 19 \end{matrix}$  → Insert at first.

=>  $50 \rightarrow 100$

$\begin{matrix} \uparrow \\ 75 \end{matrix}$  → Insert in Middle.

We have to write code for insertion for all the cases.

class solution {

public :

```
Node* sortedInsert ( struct Node* head , int data ) {
    if ( head -> data > data ) {
        struct Node * temp = new Node ( data );
        temp -> next = head;
        head = temp;
    }
    return head;
}
```

```
struct Node *first = head;
```

```
while ( first->next && first->next->data < data ) {  
    first = first->next;  
}
```

```
struct Node * temp = new Node ( data );  
temp->next = first->next;  
first->next = temp;  
return head;
```

```
} ;
```