

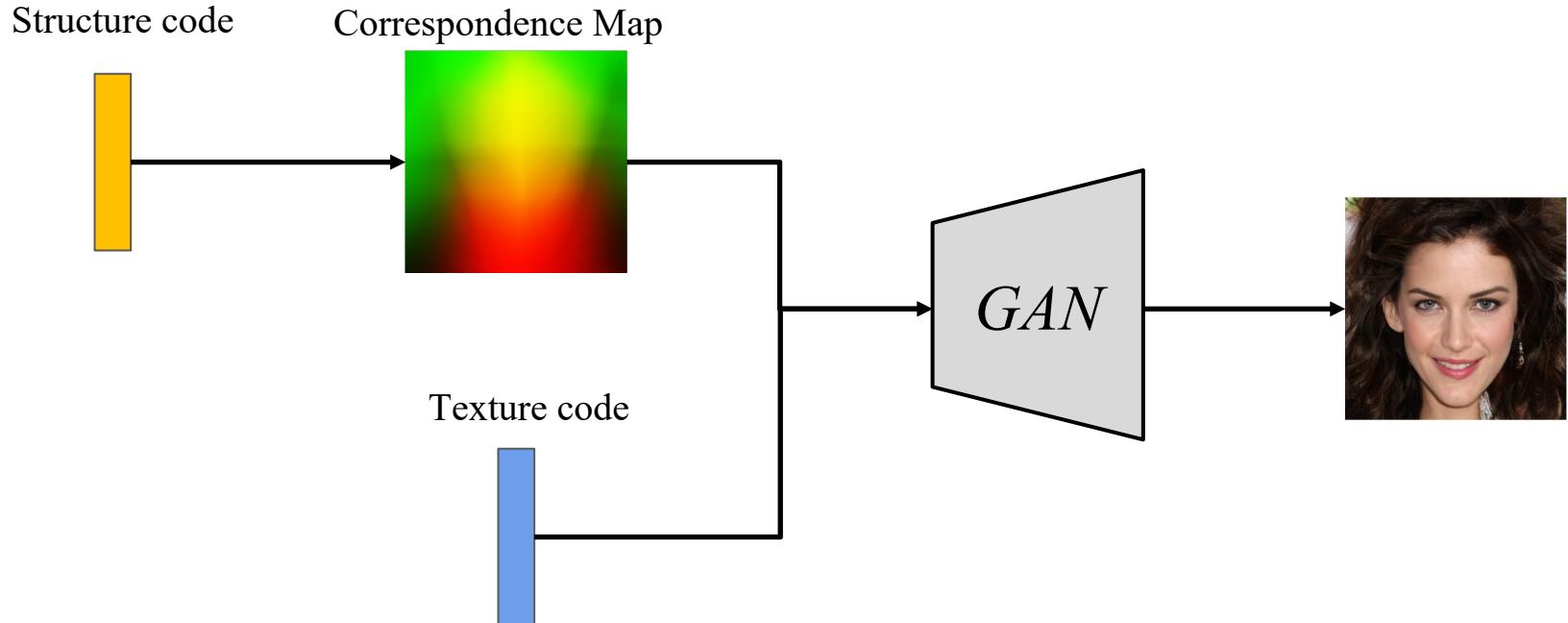
# CoordGAN: Self-Supervised Dense Correspondences Emerge from GANs

(CVPR 2022)

Jiteng Mu<sup>1\*</sup>, Shalini De Mello<sup>2</sup>, Zhiding Yu<sup>2</sup>, Nuno Vasconcelos<sup>1</sup>,  
Xiaolong Wang<sup>1</sup>, Jan Kautz<sup>2</sup>, Sifei Liu<sup>2</sup>

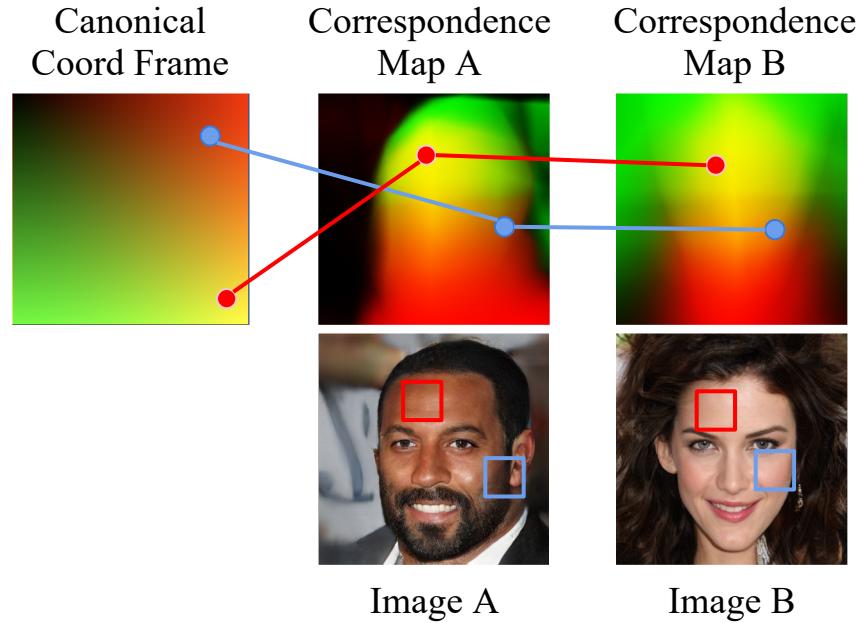
<sup>1</sup>UCSD, <sup>2</sup>Nvidia  
(\* Work done while an intern at Nvidia)

# Highlight: Disentanglement



An image is generated by combining  
a correspondence map (structure) and a texture code.

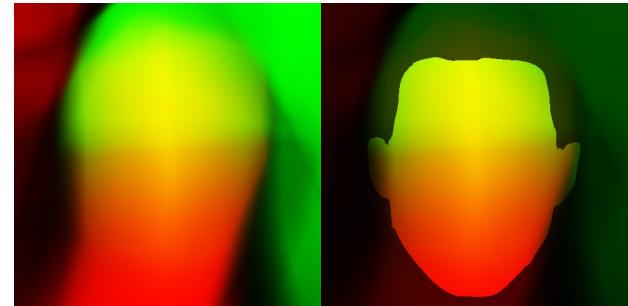
# Highlight: Coordinate Space



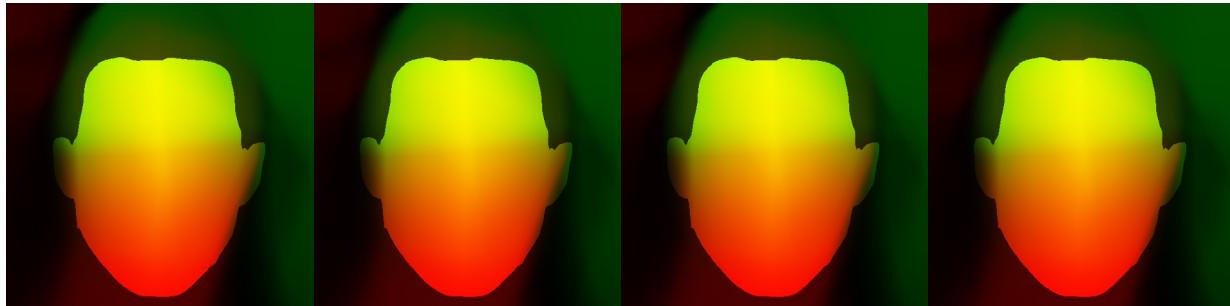
A coordinate space is introduced to model correspondence.  
Coordinates are color-coded for visualization.

**Identity-preserved Texture Swapping.**

Correspondence Map

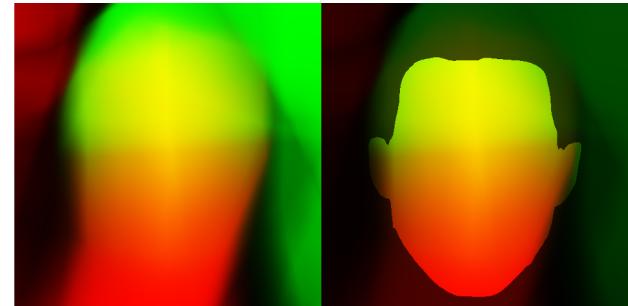


Generated Images  
(Each row: same structure; Each column: same texture)



CelebAMask-HQ

Correspondence Map

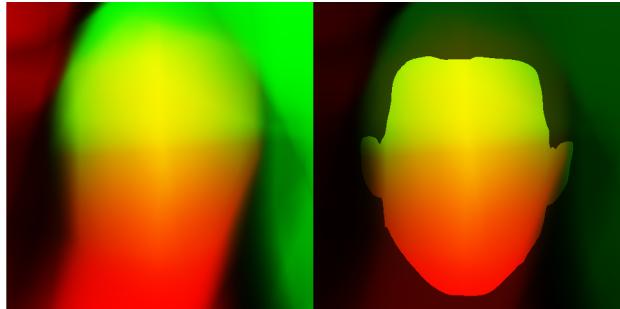


Generated Images  
(Each row: same structure; Each column: same texture)

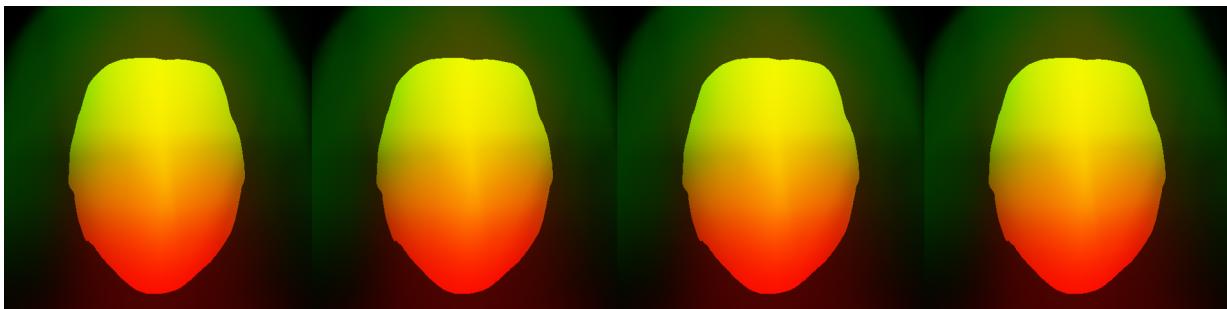
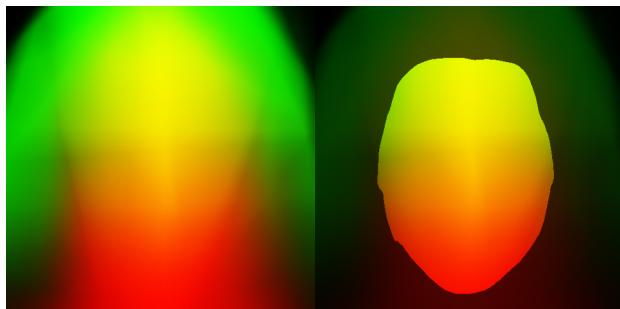


CelebAMask-HQ

Correspondence Map

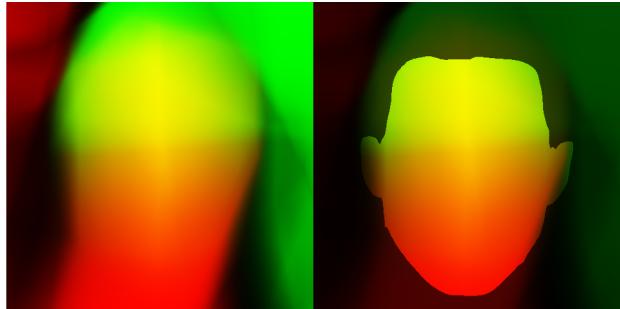


Generated Images  
(Each row: same structure; Each column: same texture)

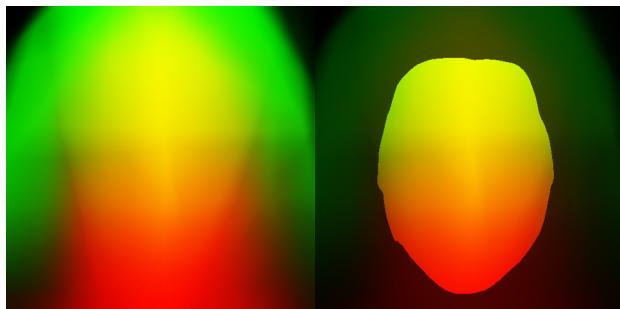


CelebAMask-HQ

Correspondence Map

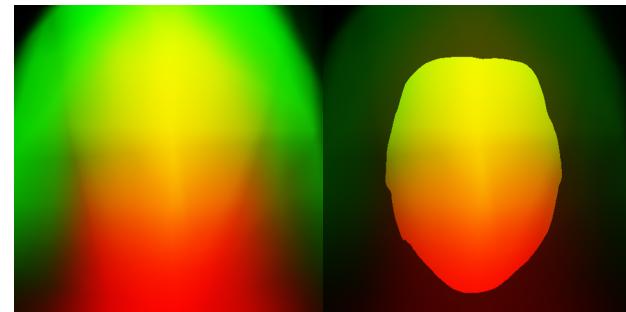


Generated Images  
(Each row: same structure; Each column: same texture)

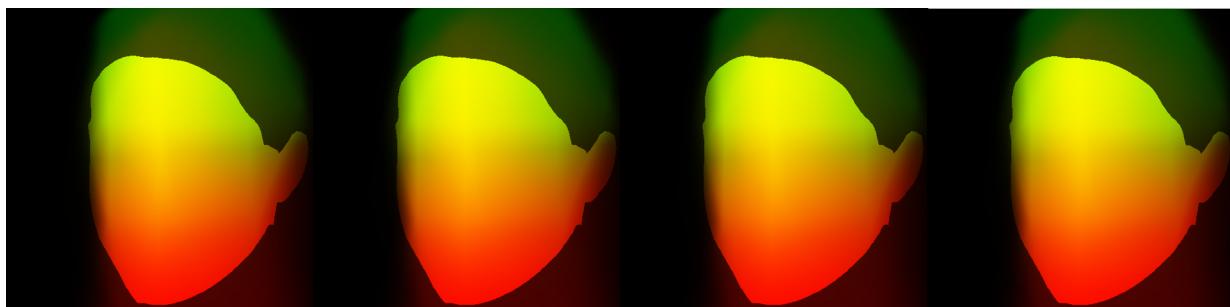


CelebAMask-HQ

Correspondence Map

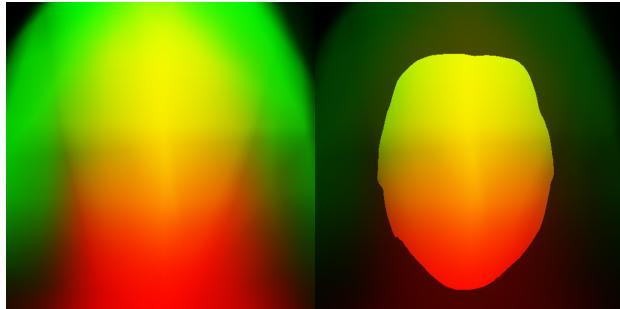


Generated Images  
(Each row: same structure; Each column: same texture)



CelebAMask-HQ

Correspondence Map



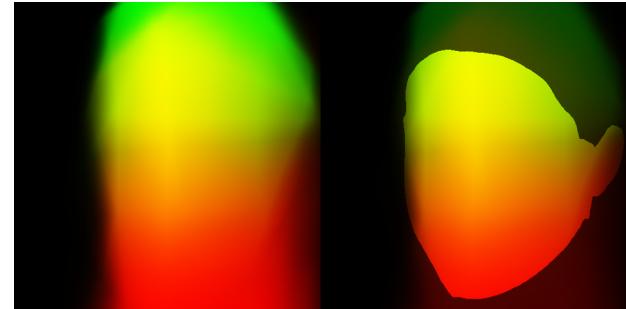
Generated Images

(Each row: same structure; Each column: same texture)

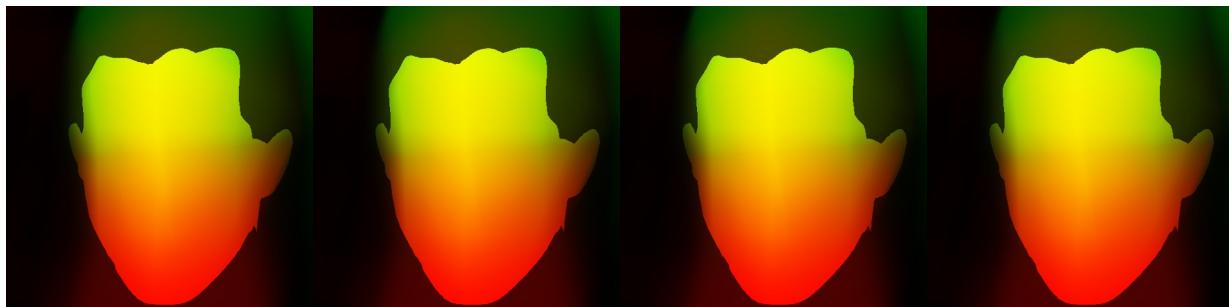


CelebAMask-HQ

Correspondence Map

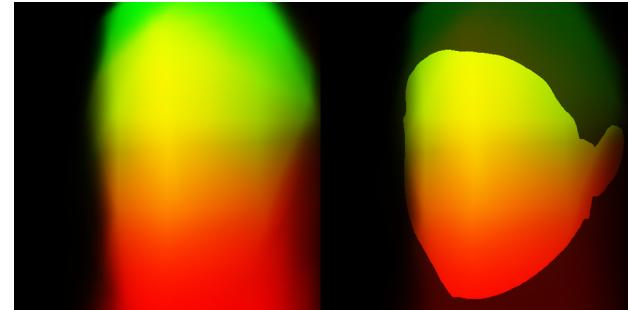


Generated Images  
(Each row: same structure; Each column: same texture)



CelebAMask-HQ

Correspondence Map



Generated Images

(Each row: same structure; Each column: same texture)



CelebAMask-HQ

**Application in other image domains.**

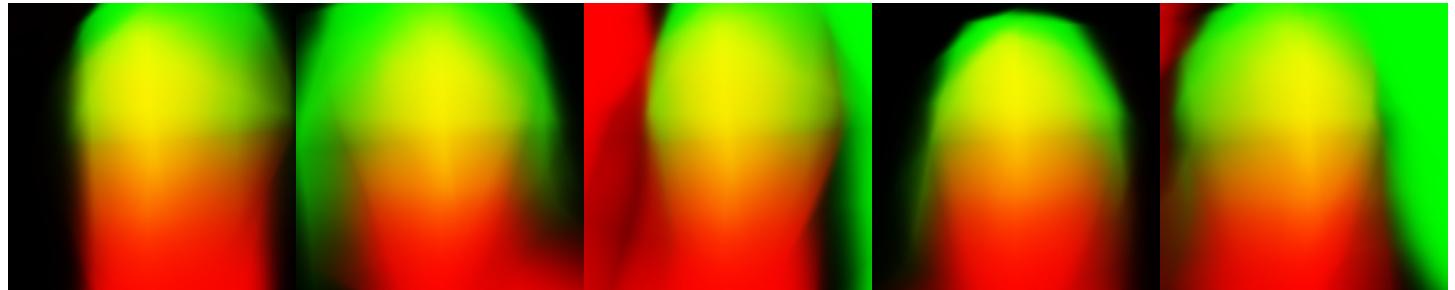
Structure

Texture



Generated real images.

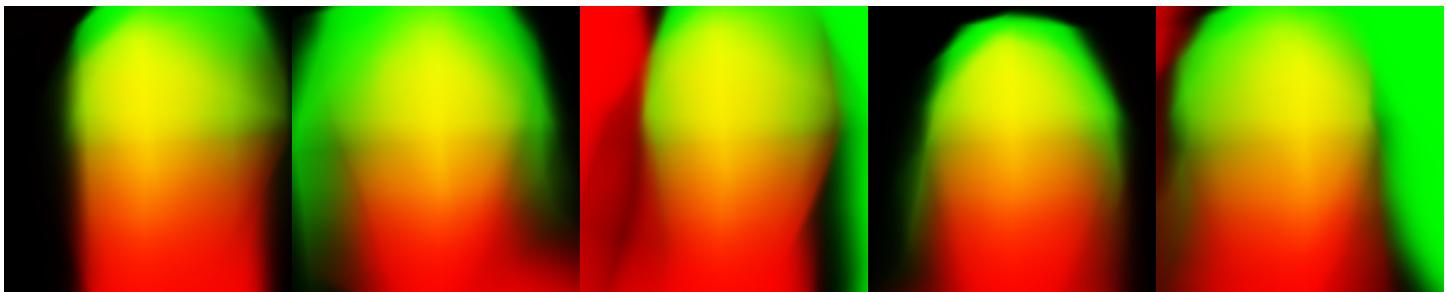
Structure  
Texture



Corresponding correspondence maps.

Structure

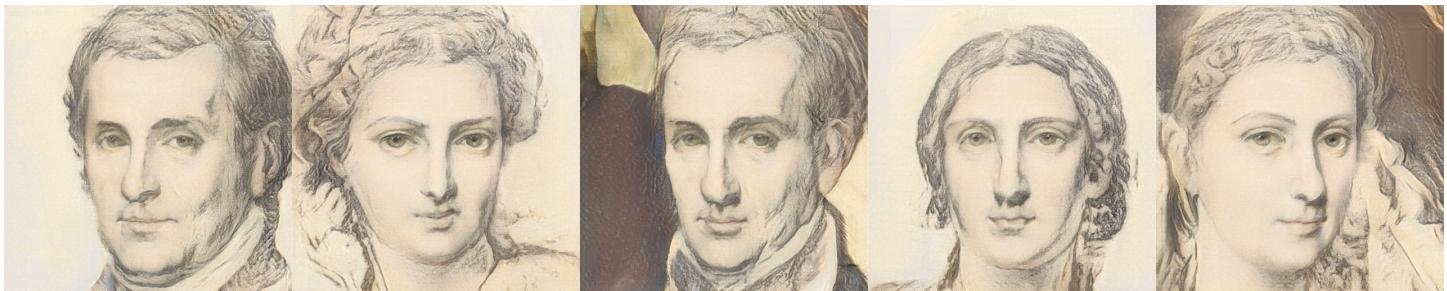
Texture



Apply Textures learned from art images.

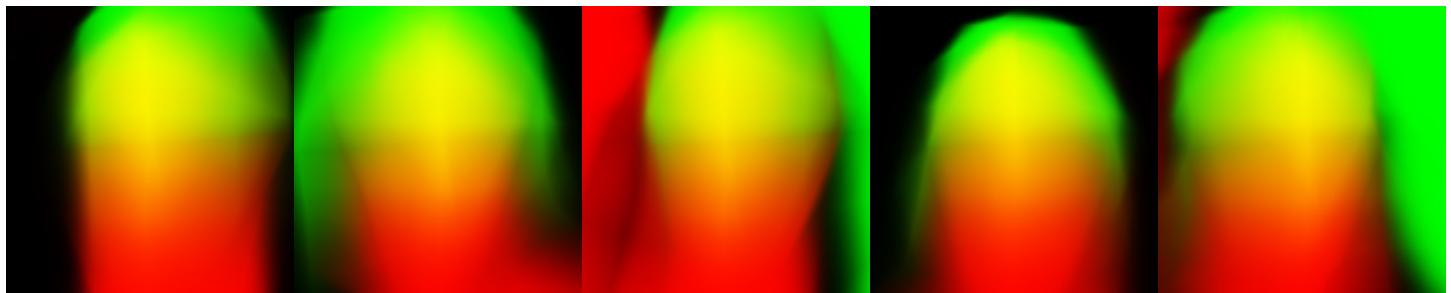
Structure

Texture



Apply Textures learned from art images.

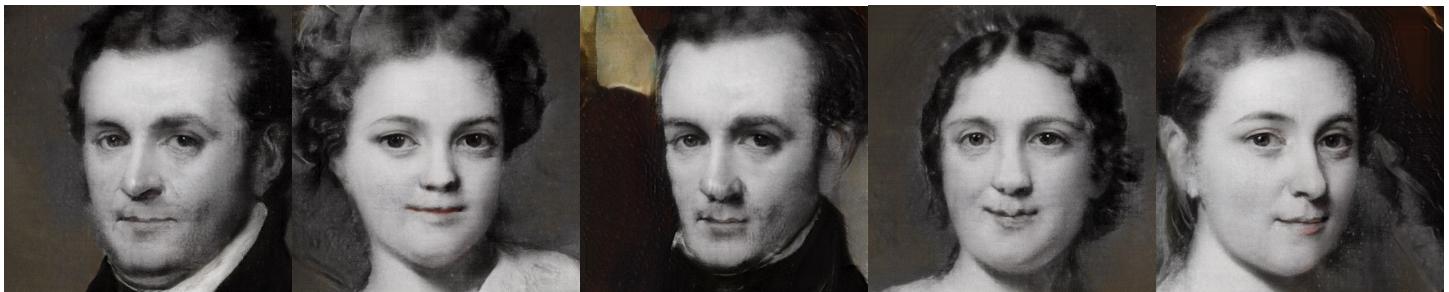
Structure  
Texture



Apply Textures learned from art images.

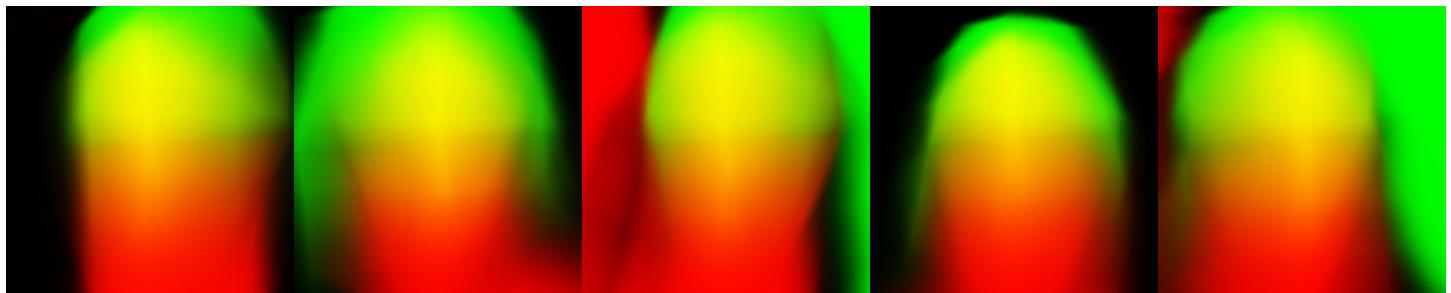
Structure

Texture



Apply Textures learned from art images.

Structure  
Texture



Apply Textures learned from art images.

Structure

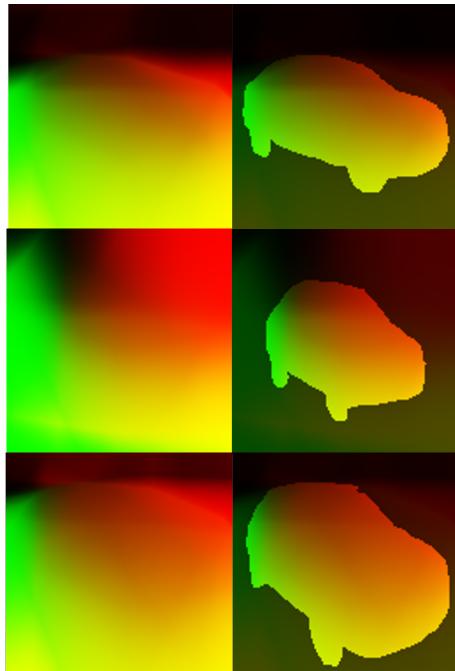
Texture



Apply Textures learned from art images.

**Application in other categories.**

Correspondence Map

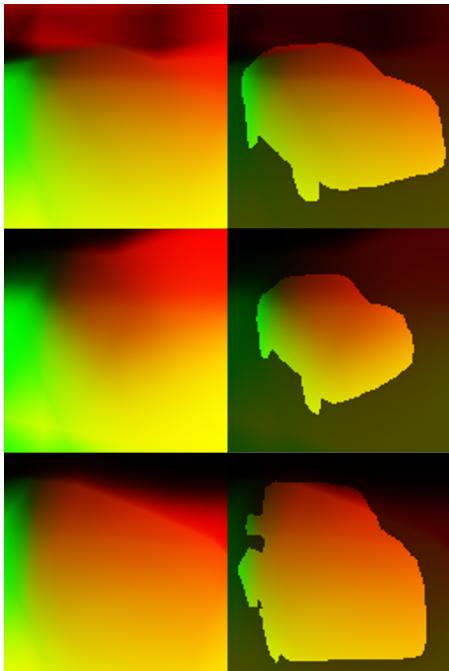


Generated Images  
(Each row: same structure; Each column: same texture)



Stanford Cars

Correspondence Map

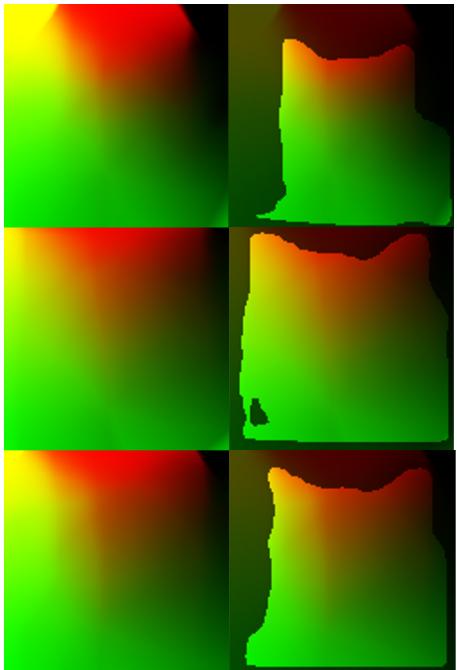


Generated Images  
(Each row: same structure; Each column: same texture)



Stanford Cars

Correspondence Map

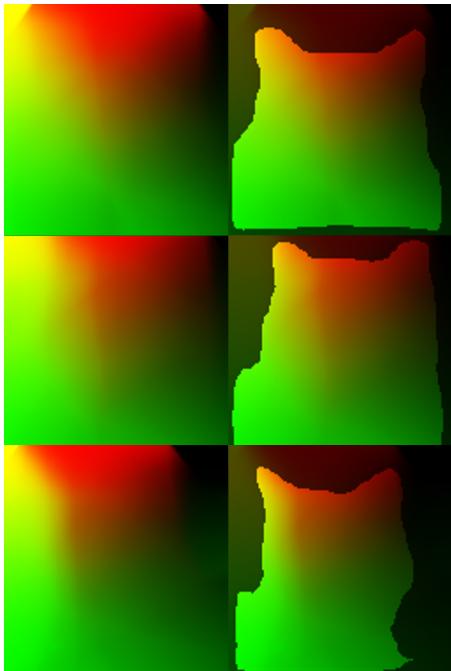


Generated Images  
(Each row: same structure; Each column: same texture)



AFHQ-cat

Correspondence Map



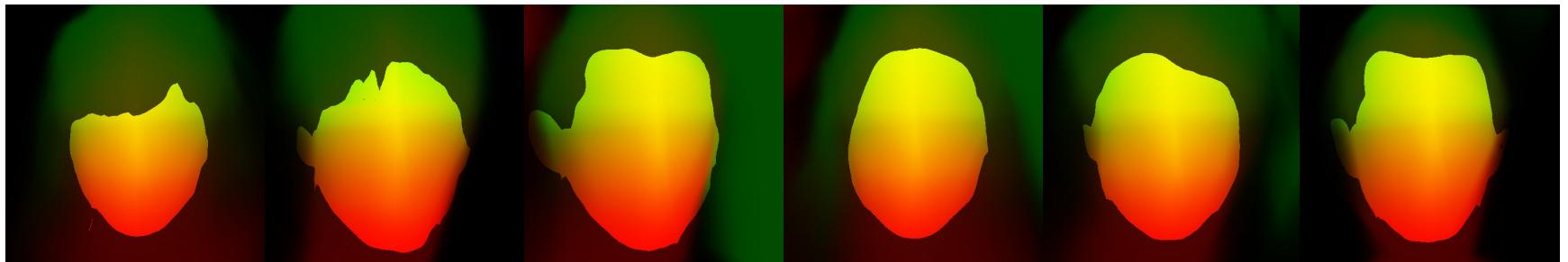
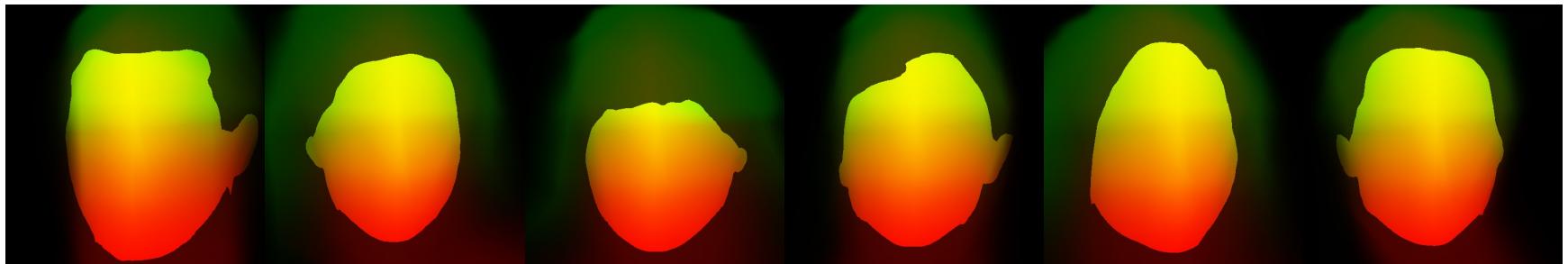
Generated Images  
(Each row: same structure; Each column: same texture)



AFHQ-cat

# **Structure Swapping.**

Different Correspondence Maps



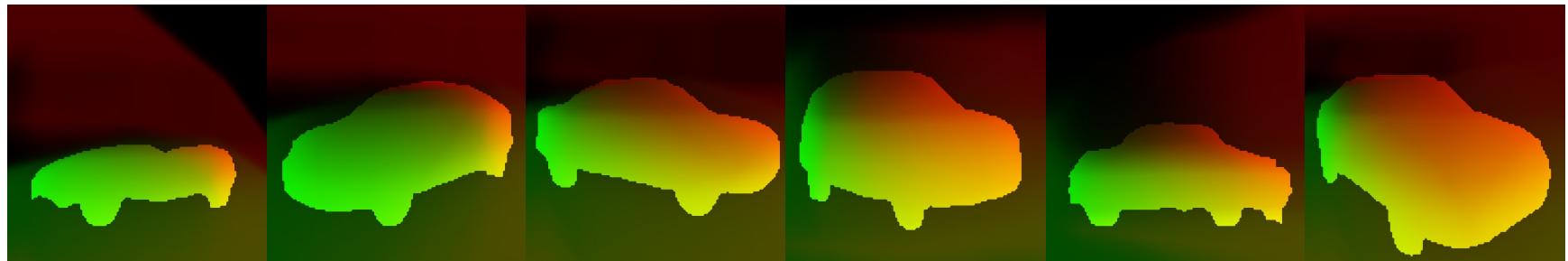
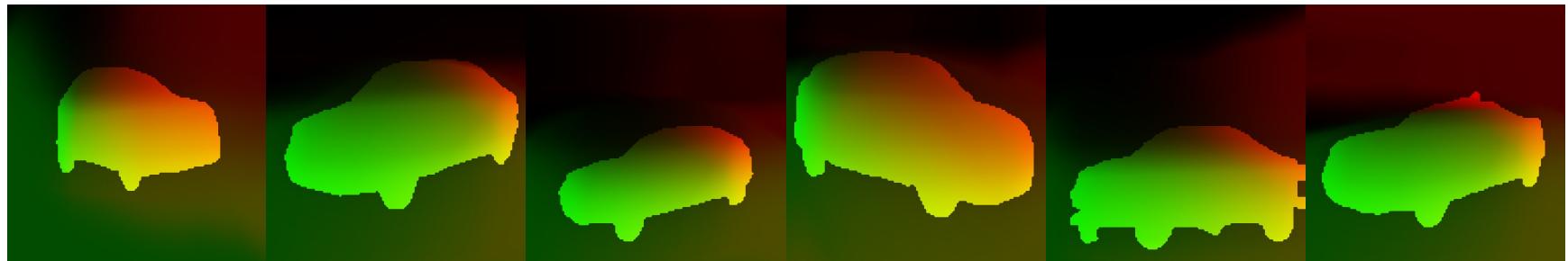
Each row: images with the same texture but different structure codes.

## Generated Images



Each row: images with the same texture but different structure codes.

Different Correspondence Maps



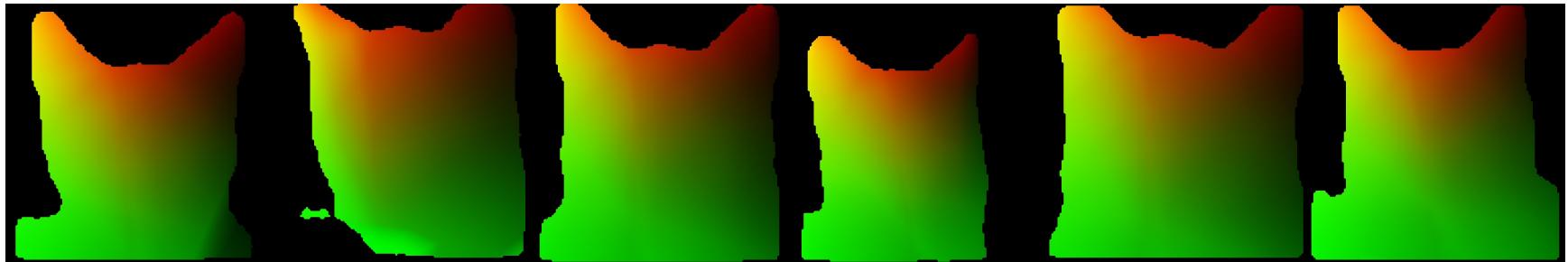
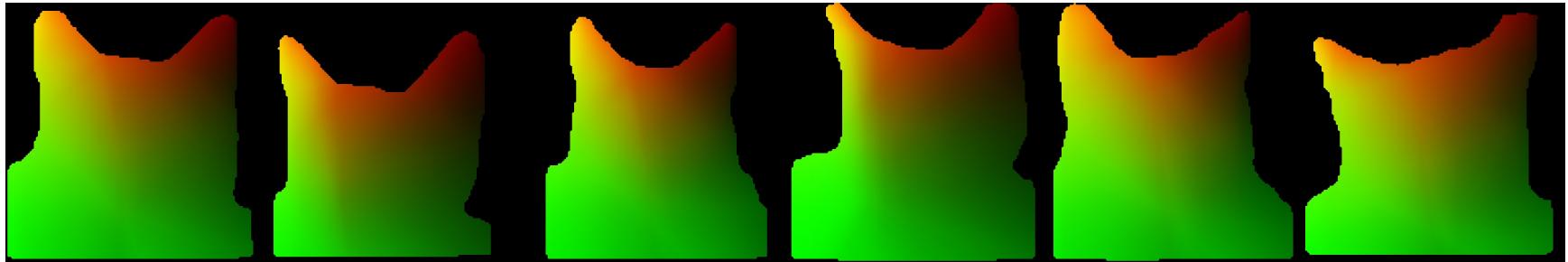
Each row: images with the same texture but different structure codes.

## Generated Images



Each row: images with the same texture but different structure codes.

Different Correspondence Maps



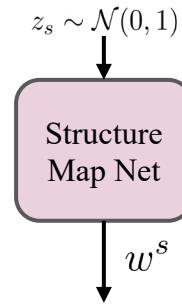
Each row: images with the same texture but different structure codes.

Generated Images

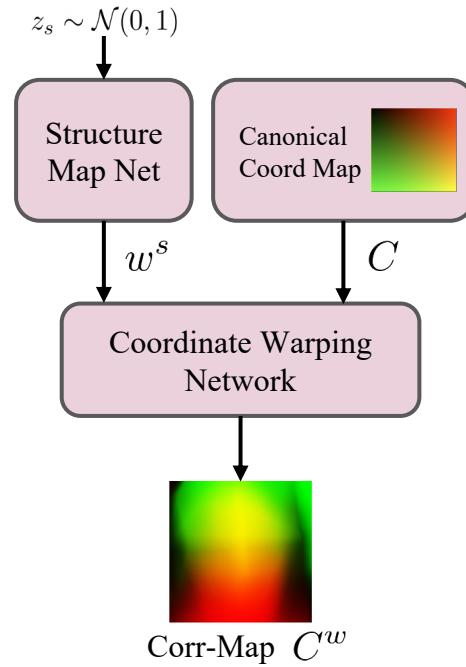


Each row: images with the same texture but different structure codes.

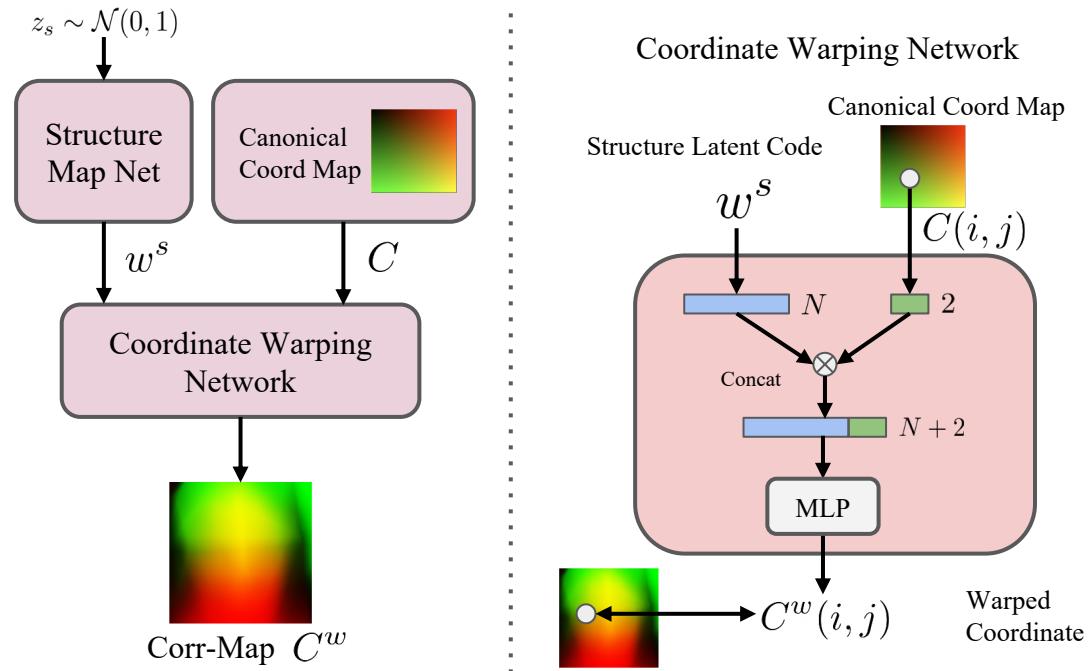
# **CoordGAN Architecture**



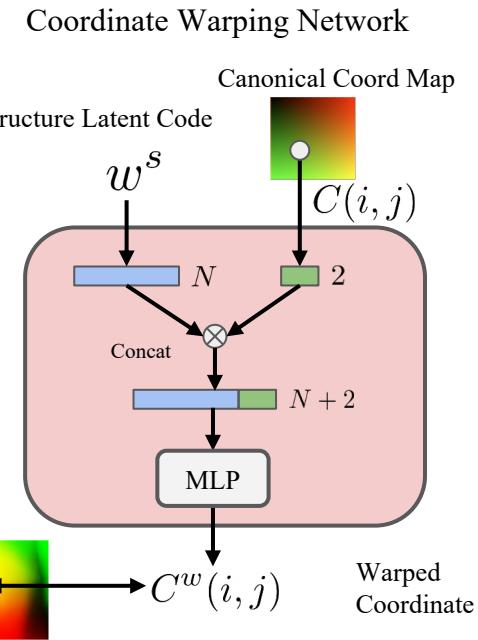
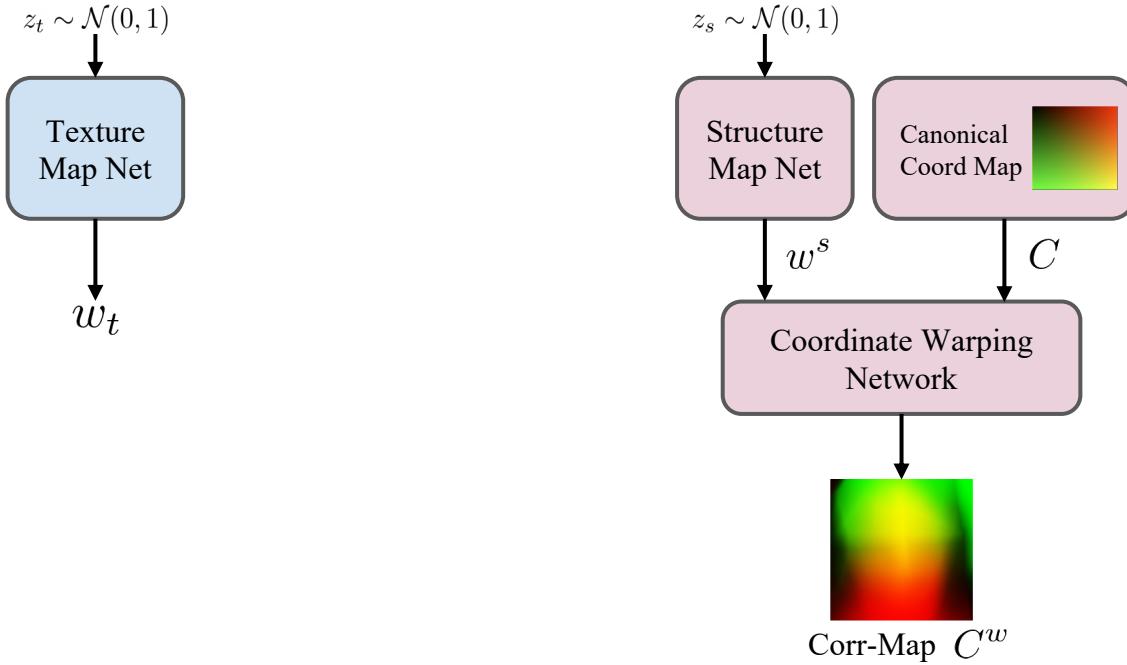
A sampled structure code is mapped to a latent code.



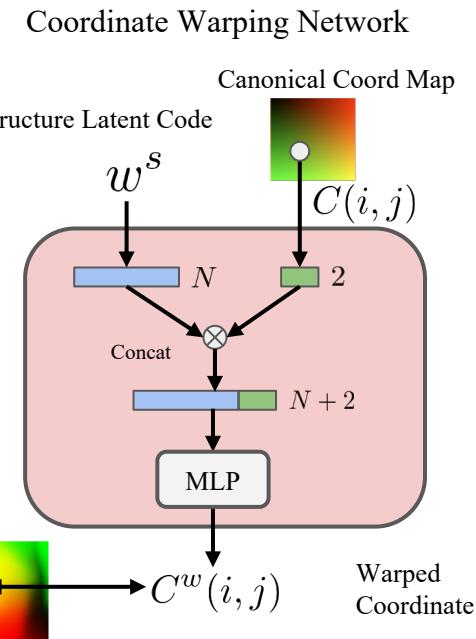
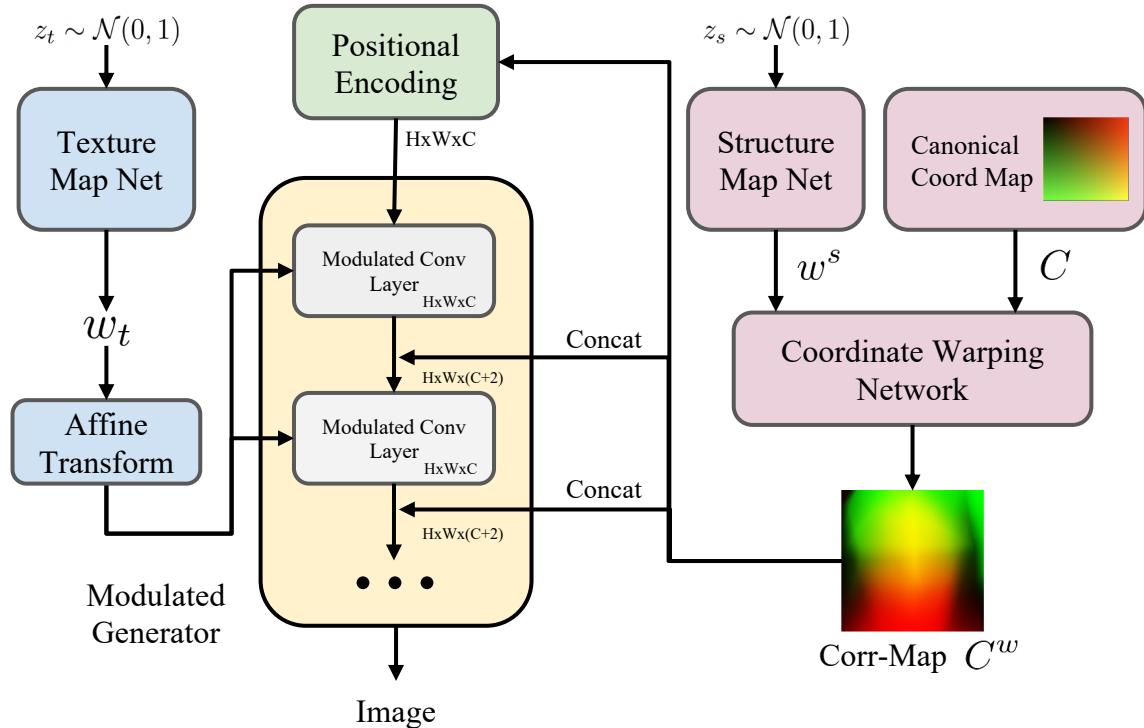
The structure latent code together with a canonical coordinate is passed through the Coordinate Warping Network.



At each spatial location, the Coordinate Warping Network predicts the corresponding canonical coordinate.

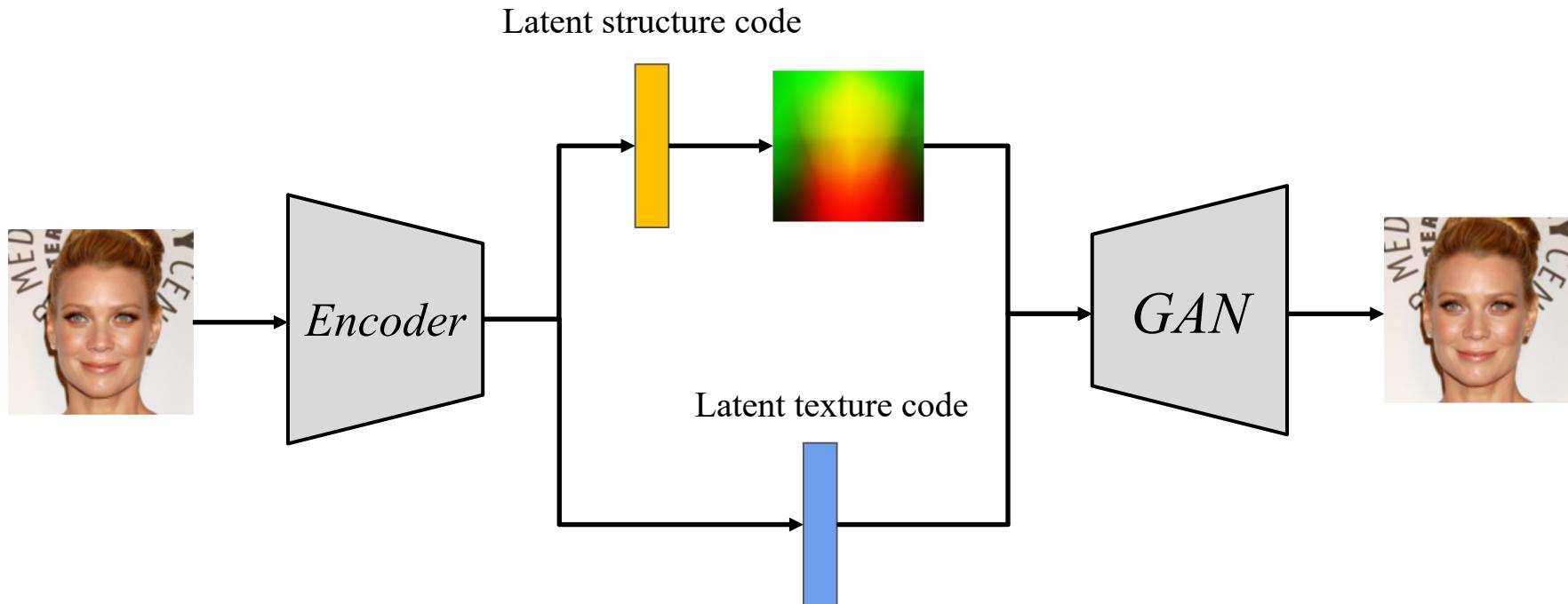


A sampled texture code is also mapped to the latent space.

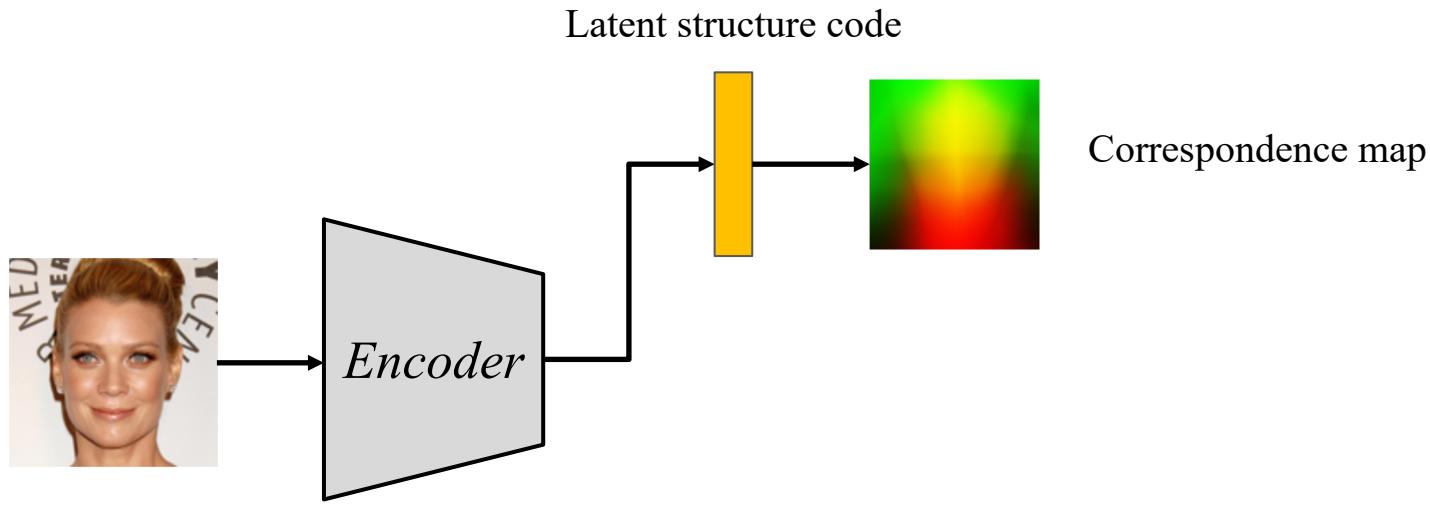


The Modulated generator takes as input both the latent texture code and correspondence map, and synthesize images.

# Inverting CoordGAN via an Encoder



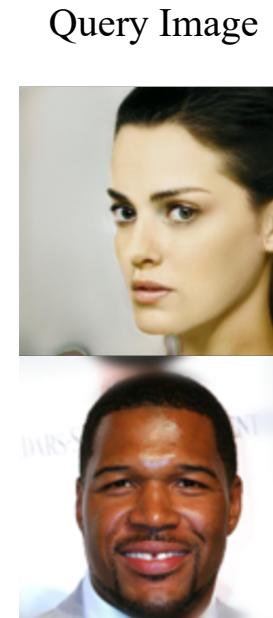
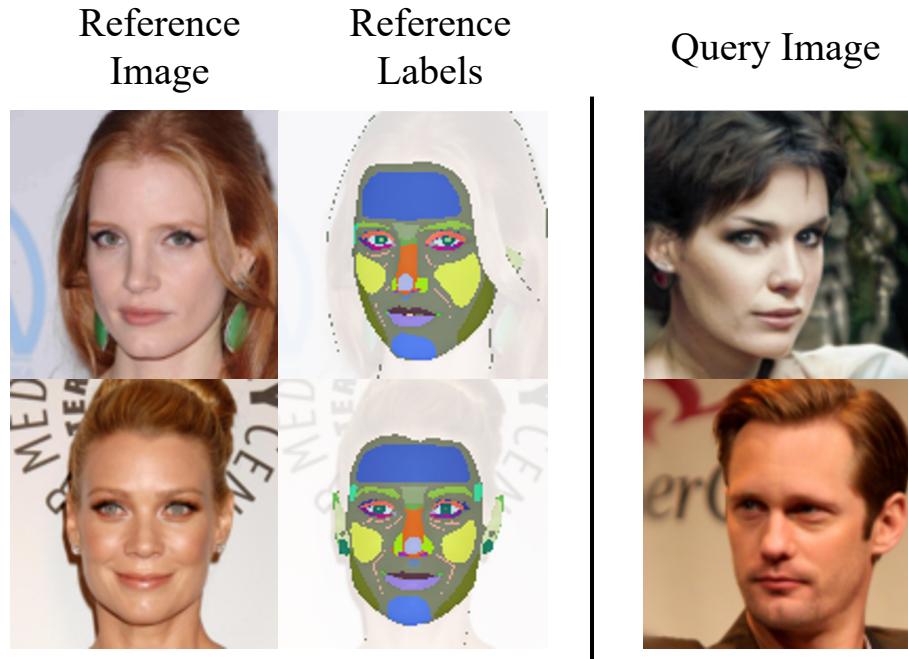
To extract correspondences from real images, an additional encoder is trained by reconstructing the input.



Once trained, the encoder establishes the mapping from an input image to a dense correspondence map.

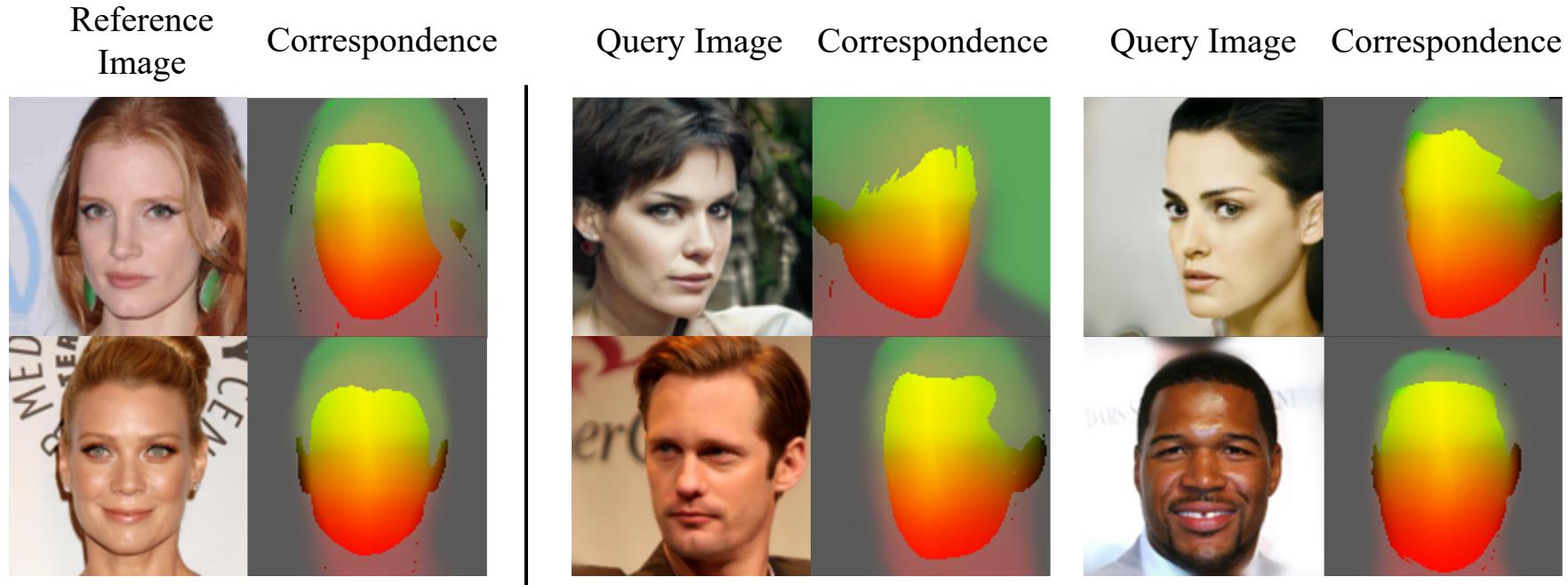
# **Semantic Label propagation.**

# Label propagation



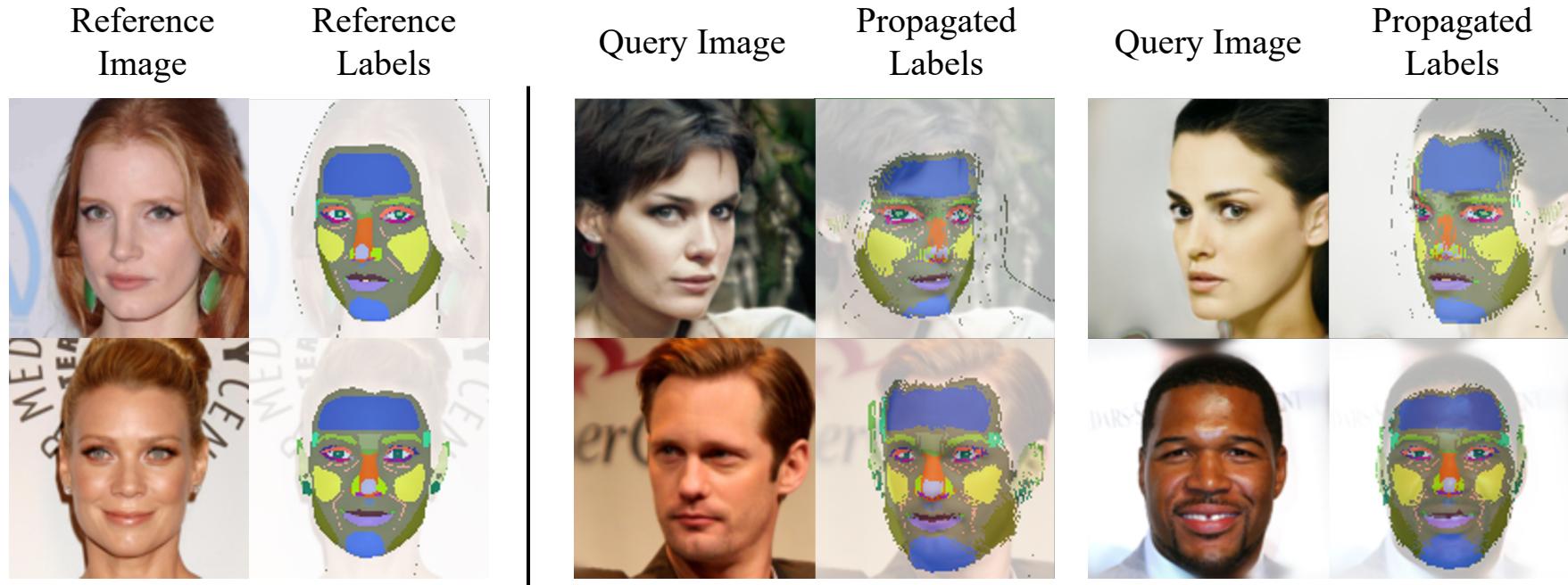
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

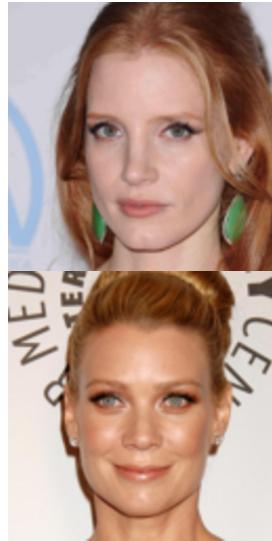
# Label propagation



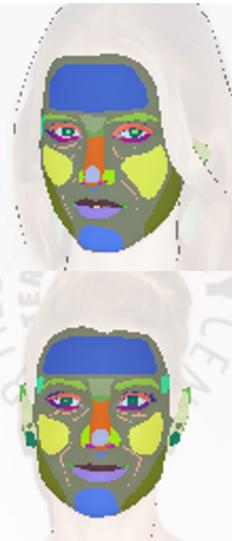
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation

Reference  
Image



Reference  
Labels



Query Image

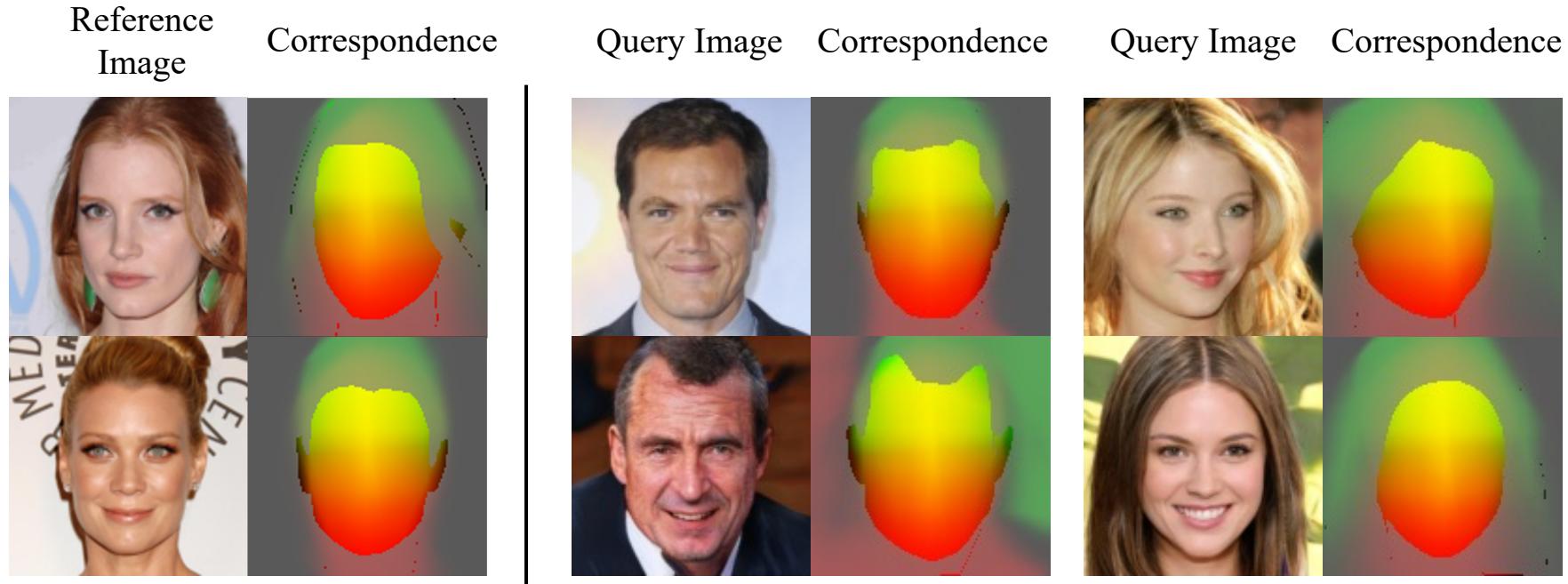


Query Image



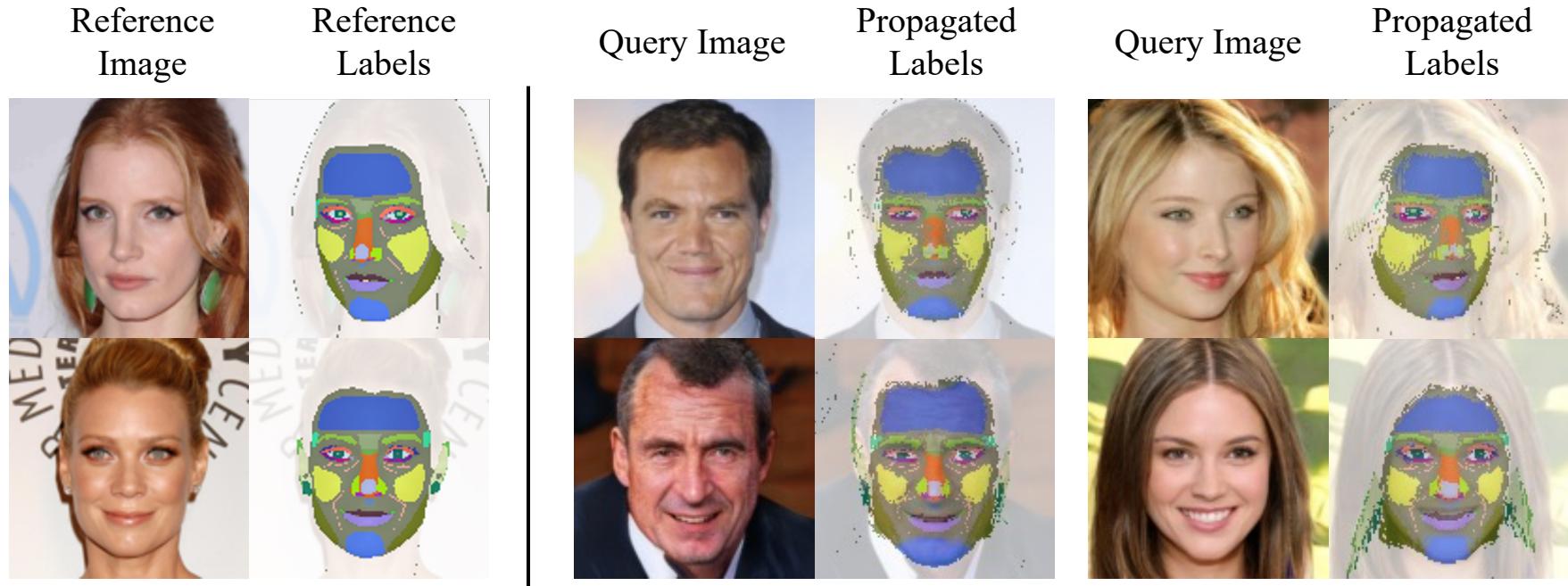
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation

Reference  
Image



Reference  
Labels



Query Image

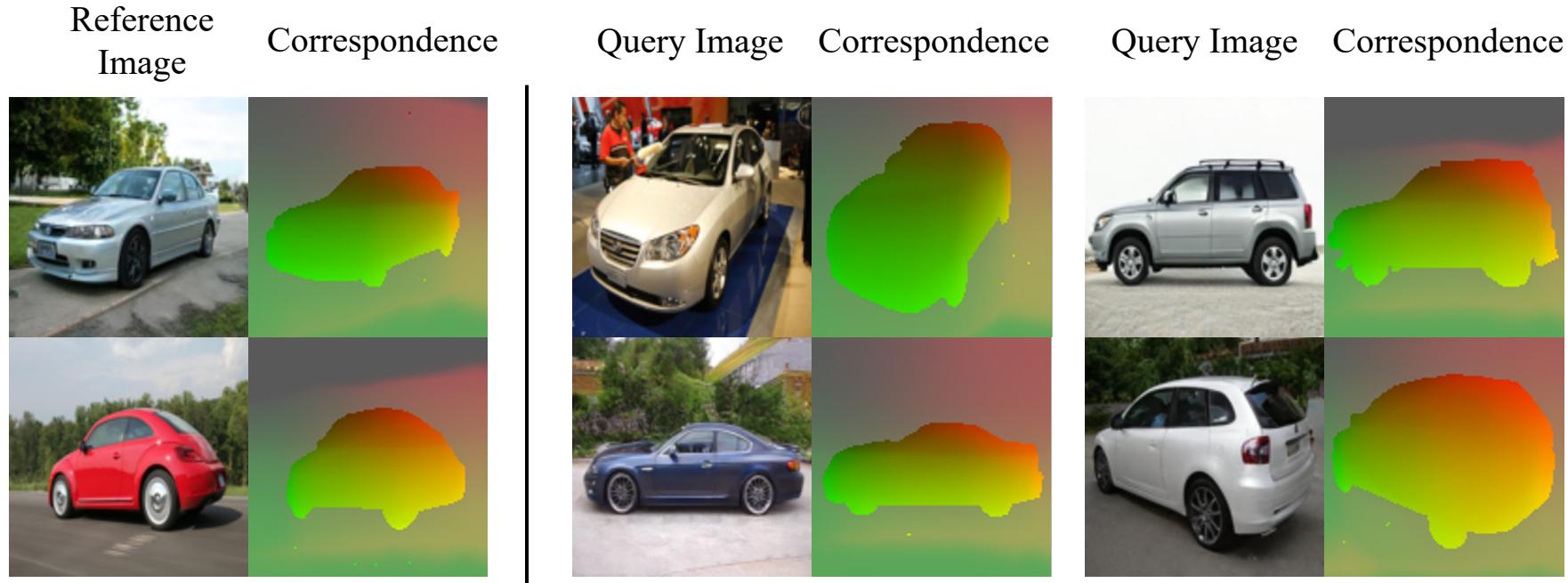


Query Image



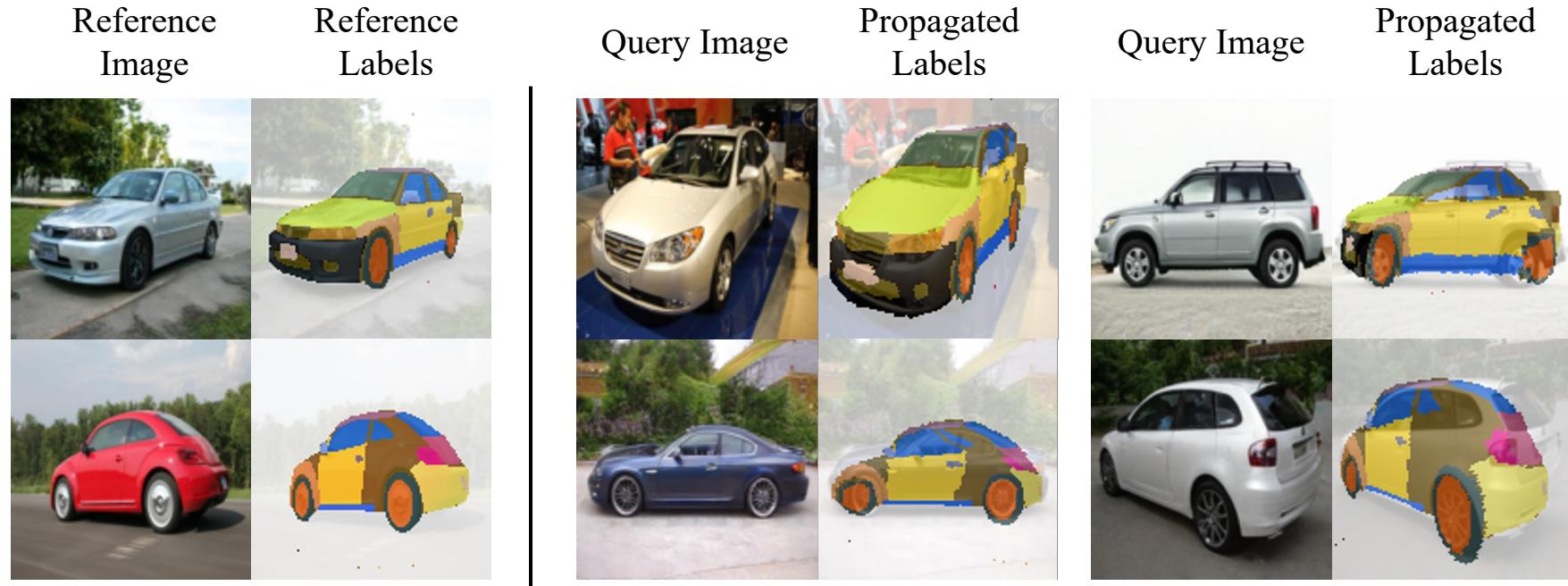
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



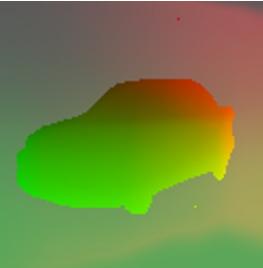
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation

Reference  
Image



Reference  
Labels



Query Image

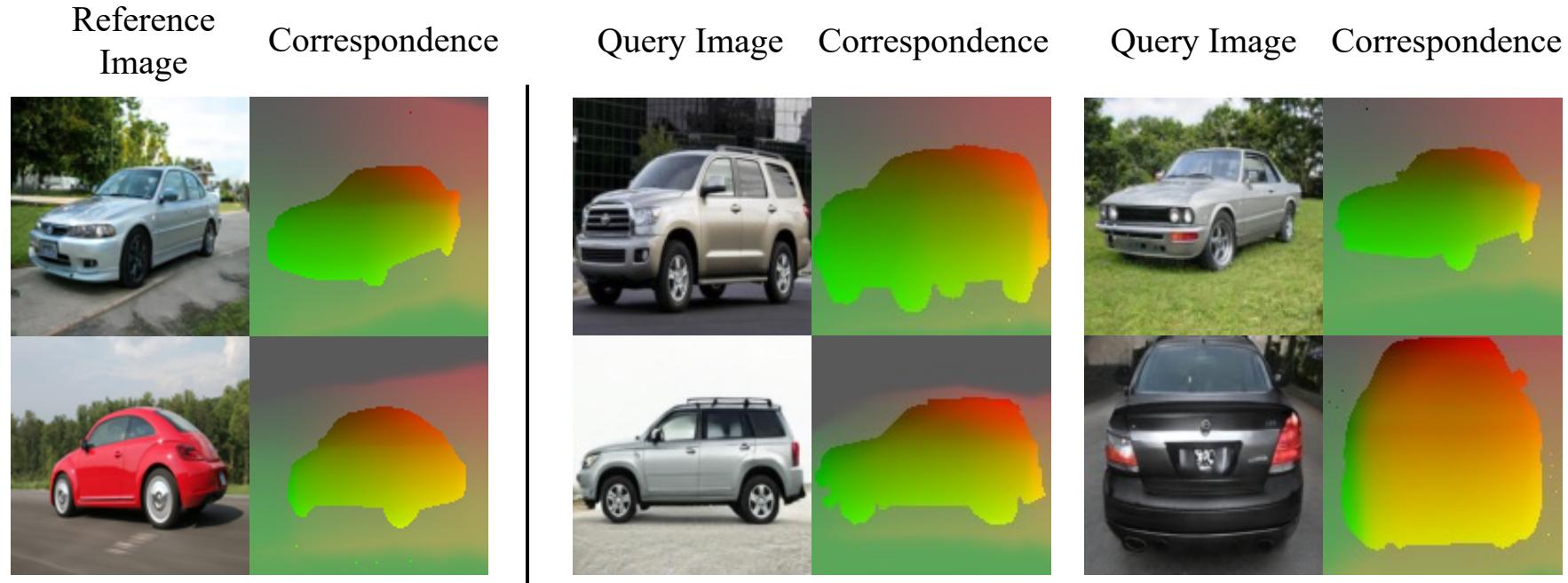


Query Image



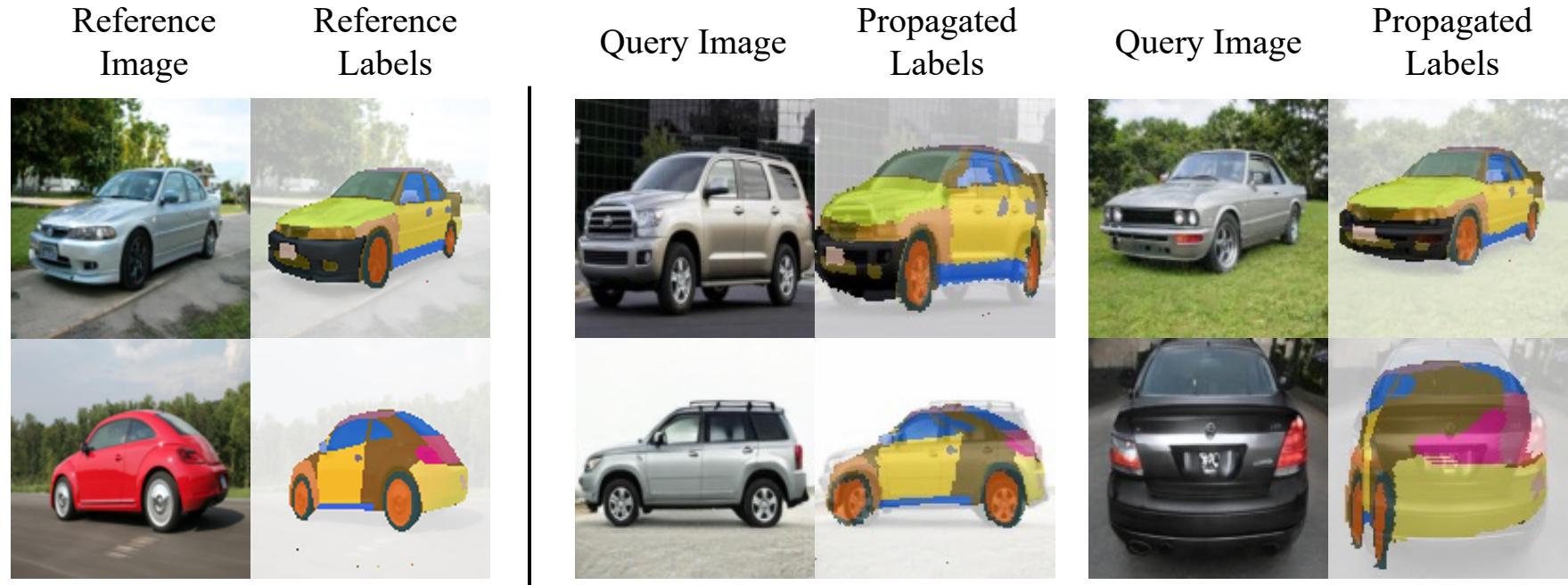
Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.

# Label propagation



Given a reference image and its labels, we propagate its labels with correspondence maps to other query images.