

Day - 3

- Space Complexity

Space complexity refers to the total space taken by an algorithm or program including the variable data and input data sizes.

It is total storage occupied by Variables + auxiliary space taken by program

- Time Complexity

Time complexity represents the number of times the statement is executed. It does not give actual time taken by the program but it gives a basic idea of program time irrespective of processor speeds.

- Constant Time Complexity: $O(1)$: in this kind of algorithms, the time taken does not gets affected by the size of the data.
- Linear : $O(n)$: the time taken increases linearly with data increase. Algorithm processes n arguments, for example , We need to print every element of an array one by one or add numbers one by one.
- $O(n \log n)$: This is very efficient time complexity in this we use recursions to divide the number of processes into halves in every statement causing it to use only $\log n$ time to process
- $O(n^2)$: Nested for loops runs as n^2 times as , for rvrty n loop there are another n loops.
- Exponential (2^n): These kind of algorithms are those when we don't know the optimum method.

- Data Structures - JAVA OOB DS

Data structures in Java includes

1. Arrays: linear, contiguous
2. Linked Lists: dynamic in size,
3. Stack: It's first in last out data structure
4. Queue: First in First out algorithm, push happens from below
5. Binary Tree: Hierarchical structure
6. Binary search tree: It is a sorted binary tree, Left node must be less than and right node is greater than the root node.
7. Heaps
8. Hash Maps: using hash functions they're mapped into address of storage.
9. Graph: it is collections of edges and vertices. It can be directed or undirected

