





Computer Graphics Term project proposal

Penguin Adventure

201533659 이남준 | 201835434 김주현 | 201835538 최지원



PPT 디자인 출처 : 잘이네







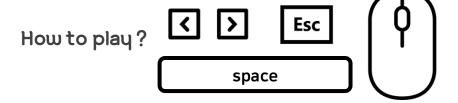
Project title

1

'Penguin Adventure'

A game in which player move character and survive as long as possible

without hitting obstacles to gain high scores









- 1. Record the score as far as you go
- 2. Game over when you touch obstacles
- 3. When the character reaches a set distance, the level goes up.
- 4. Depending on the level, the <u>speed</u> at which the character runs and the number of obstacles increases.

Main Screen Composition(UI)

- 1. Penguin character (Runner) & Snowfields (Background)
- 2. Current Score & Highest score
- 3. Pause, Exit, Restart button

Extension function

- 1. Saving history & Comparing with other people's score
- 2. Displaying best records on a map

Brief Description (WebGL)







Background















Key Feature

1

≫ Changing view point

First person view \leftrightarrow Third person view

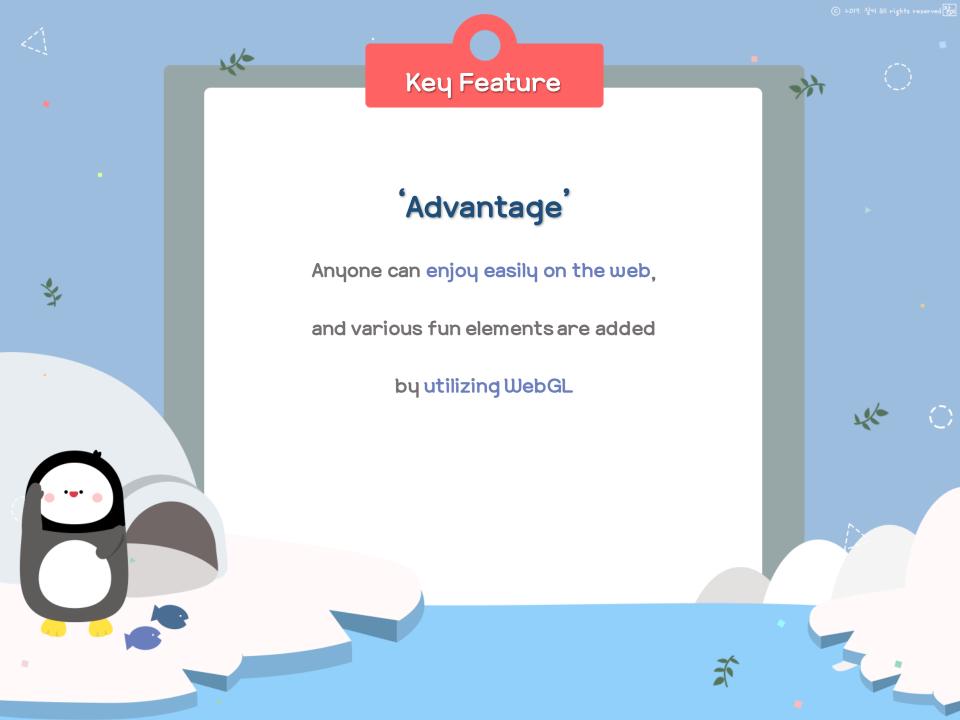
>> Various forms of obstacles

Trees, Moving snowballs, Crevasse(hole),
Blindness(light, snow spray), etc.

≫ Background changes over time

As the sun slowly sets from daytime, the background darkens and becomes night.





Schedule (October-November)



SUN	MON	TUE	WED	THR	FRI	SAT
10/25	26	27	28	29	30	31
	Proposal PPT			Proposal Presentation	Overall Design	
11/1	2	3	4	5	6	7
Overall game UI implementation						
8	9	10	11	12	13	14
Specific design & Implementation						
15	16	17	18	19	20	21
Connecting the score recording database & Implementing the Execution Screen						
22	23	24	25	26	27	28
						20
Checking and Correcting Errors & Prepare Final Presentation and PPT						
29	30					
	Final Presentation					



Team Members





이남준

Student ID: 20153659

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- Final presentation
- Implement background and character game execution



김주현

Student ID: 201835434

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- Proposal PPT
- Final report
- Implement obstacle and level control



최지원

Student ID: 201835538

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- Proposal presentation
- Final PPT
- Database connection and qame main screen



