Imperativeness

Principles of Programming Languages

Mark Armstrong

Fall 2020

1 Preamble

1.1 **TODO** Notable references

:TODO:

1.2 **TODO** Table of contents

• Preamble

2 Introduction

In this section we leave behind the "pure" languages which we have considered so far, and discuss the central features of imperative languages.

3 Control structures

:TODO:

4 Memory management

:TODO: