

Project Evaluation Sheet		
<b>[DVD MANAGEMENT SYSTEM] By [2AV Group 4]</b>		
	<b>%</b>	
<b>A. Final Report</b>	<b>35</b>	<b>Remark</b>
i. Introduction / Problem Statements	/ 10	
ii. ADT Specification	/ 5	Draft
	/ 5	Final
iii. Implementation Details <ul style="list-style-type: none"> <li>– Justification for each data structure chosen, e.g., why do you consider the stack data structure, but not queue?</li> <li>– Justification for each algorithm chosen, e.g., why do you implement binary search, rather than other searching algorithms?</li> </ul>	/ 15	
<b>B. Program Source Code</b>	<b>50</b>	
i. Basic functionalities, including add, edit, delete, search, sort, display <ul style="list-style-type: none"> <li>– No compilation/run-time errors</li> <li>– File handling, usability, user friendliness</li> </ul>	/ 25	
ii. Data Structures <ul style="list-style-type: none"> <li>– Any two data structures learned in TDS2111, including linked-list, stack, queue, hash tables, etc.</li> <li>– Array implementation is acceptable, but there will be no mark given in this section.</li> </ul>	/ 10	
iii. Good Programming Practices <ul style="list-style-type: none"> <li>– Code readability and cleanliness, consistent indentation</li> <li>– Commendation and documentation</li> <li>– Self-explanatory naming convention for variables and function names</li> </ul>	/ 5	
iv. Extras <ul style="list-style-type: none"> <li>– Self-defined header files, separate files for classes, exception handling, aesthetic design</li> <li>– Additional functionalities, etc.</li> </ul>	/ 10	
<b>C. Program Demonstration</b>	<b>15</b>	
Question and Answer	/ 15	
<b>Total</b>	<b>/100</b>	