## Showing Dialogs



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#### Agenda



What Is a Dialog?

**Creating Dialogs** 

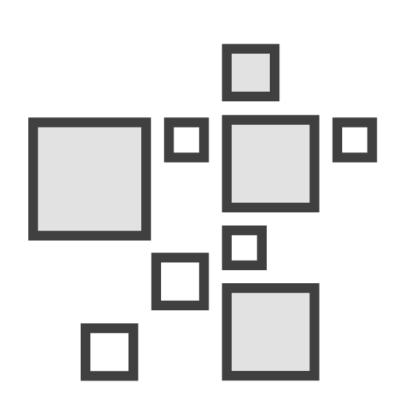
**Showing Dialogs** 

Improve the Dialog API

**Styling Dialog Windows** 



#### What is a Dialog?



# Showing a visual from or window over the current application

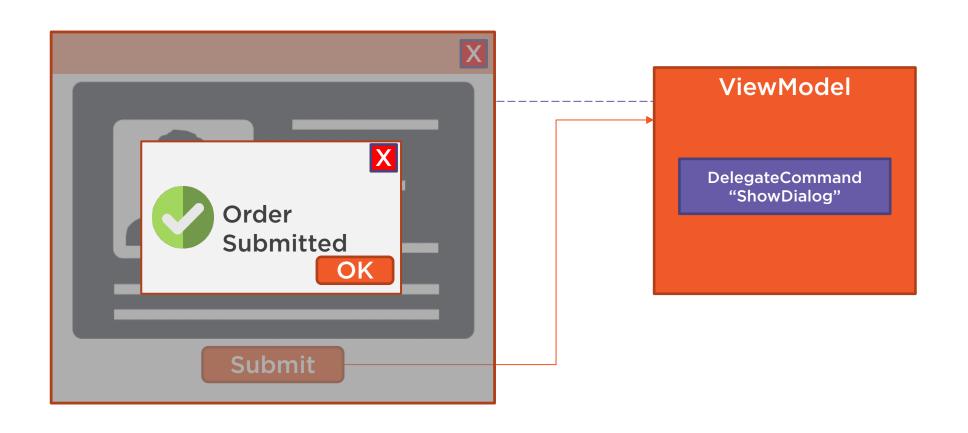
- Notify user
- Ask for confirmation
- Capture information

Modal/Non-Modal

Available in a ViewModel



#### Available in a ViewModel



#### Creating Dialogs



#### Dialog is a UserControl

- ViewModel is recommend

Must implement IDialogAware

#### 1DialogAware

```
public interface IDialogAware
  string Title { get; }
  event Action<IDialogResult> RequestClose;
  bool CanCloseDialog();
  void OnDialogClosed();
  void OnDialogOpened(IDialogParameters parameters);
```



#### Creating Dialogs



#### Dialog is a UserControl

- ViewModel is recommend

Must implement IDialogAware

Register Dialog with container

- RegisterDialog<View, VM>()

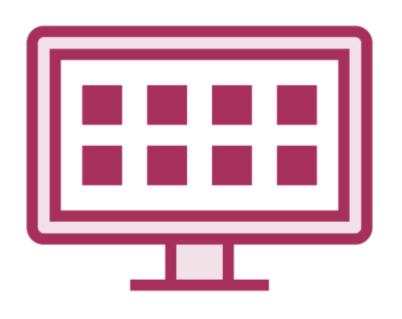




**Creating a Dialog** 



#### Showing Dialogs



#### Use the IDialogService

- Call Show (Non-Modal)
- Call ShowDialog (Modal)

Provide name of registered dialog

Pass parameters

Callback with result and parameters

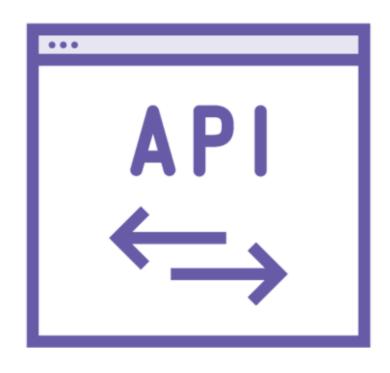




**Creating a Dialog** 



#### Improve the API



Extension methods to simplify common dialogs

Place in a Core project to be shared



#### Simplify Your API

```
public static void ShowNotification(this IDialogService dialogService,
    string message, Action<IDialogResult> callback)
 var p = new DialogParameters();
 p.Add("message", message);
 dialogService.ShowDialog("NotificationDialog", p, callback);
```

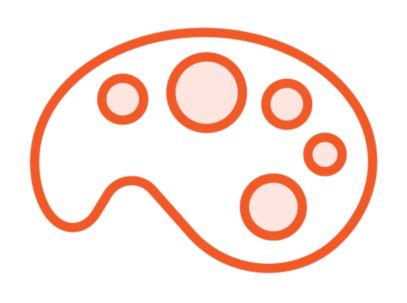




Simplifying your APIs



#### Styling the Dialog Window



Each dialog is hosted in a Window

Each Window instance can be styled per dialog

Dialog provides the Window Style

- Dialog.WindowStyle attached property

Style must target the Window type

Setting the WindowStartupLocation

- Dialog.WindowStartupLocation



#### Style Example

```
prism:Dialog.WindowStyle>
  <Style TargetType="Window">
   <Setter Property="Height" Value="200" />
   <Setter Property="Width" Value="400"/>
   <Setter Property="ResizeMode" Value="NoResize" />
   <Setter Property="prism:Dialog.WindowStartupLocation" Value="CenterScreen" />
  </Style>
</prism:Dialog.WindowStyle>
```





**Styling your Dialogs** 



#### Summary



What Is a Dialog?
Creating Dialogs

**Showing Dialogs** 

Improve the Dialog API

**Styling Dialog Windows** 

