

# Breaking Down the Monolithic Application into Modules

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**Brian Lagunas**

INFRAGISTICS - MICROSOFT MVP

@brianlagunas | <https://brianlagunas.com>

# Agenda



**What Is a Module?**

**Creating a Module**

**Registering a Module**

**Considerations When Registering  
Modules**



# What Is a Module?

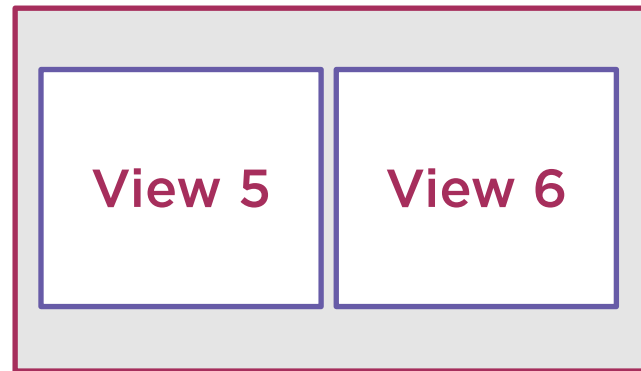
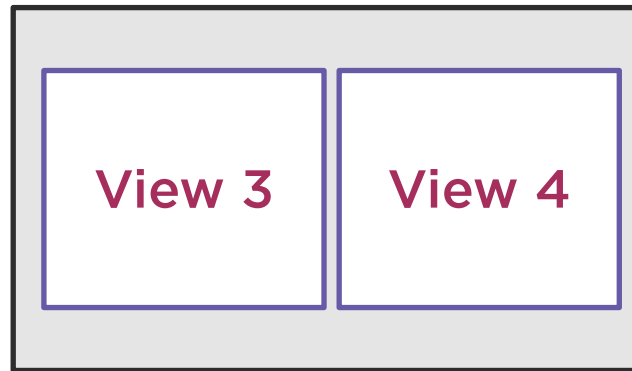
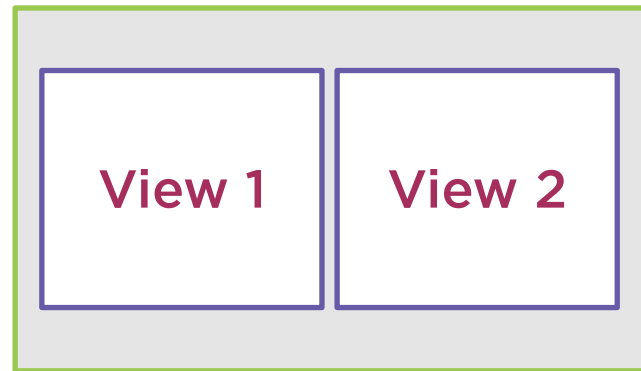


**Functional responsibility of your application**

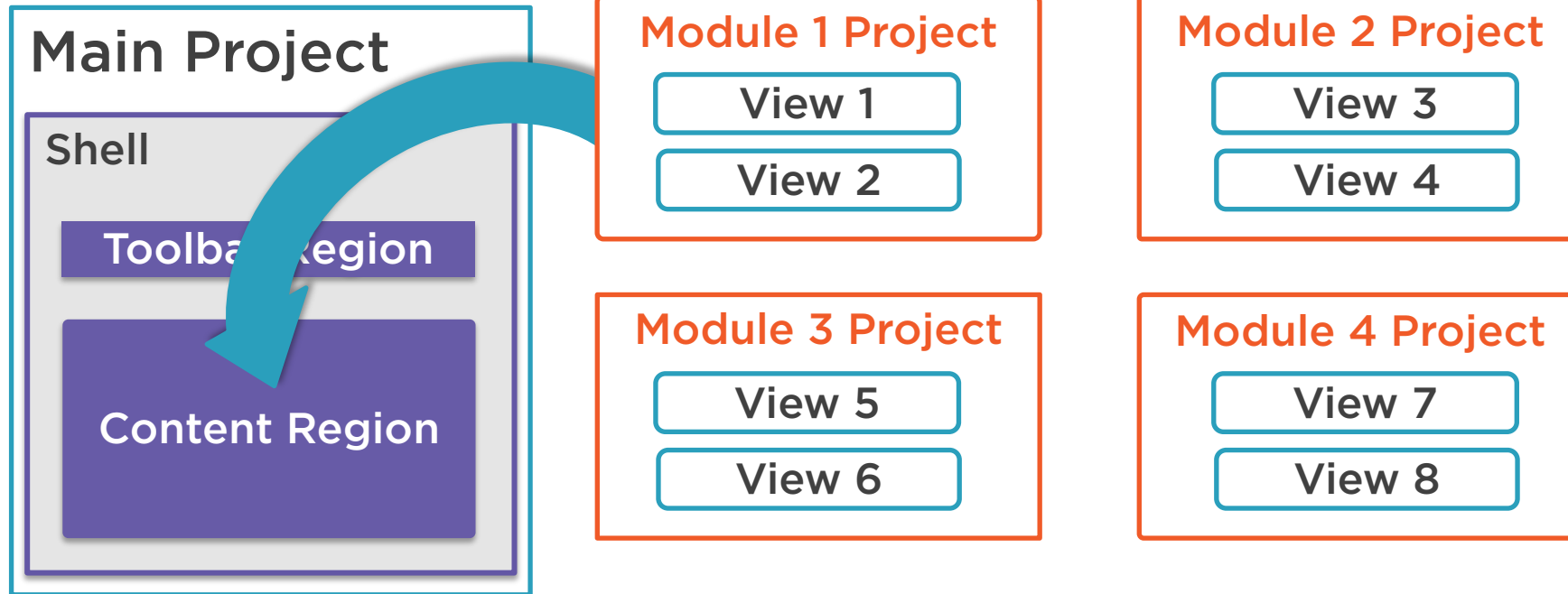
- Views
- Services
- Logic

# Solution

## Main Project



## Solution



# What is a Module?



## Functional responsibility of your application

- Views
- Services
- Logic

## What is a Module inside Visual Studio?

- Class library
- Class that implements IModule

# Creating a Module

```
public class ModuleAModule : IModule
```

```
{
```

```
}
```



# Creating a Module

```
public class ModuleAModule : IModule
{
    public void OnInitialized.IContainerProvider containerProvider)
    {
    }

    public void RegisterTypes(IContainerRegistry containerRegistry)
    {
    }
}
```





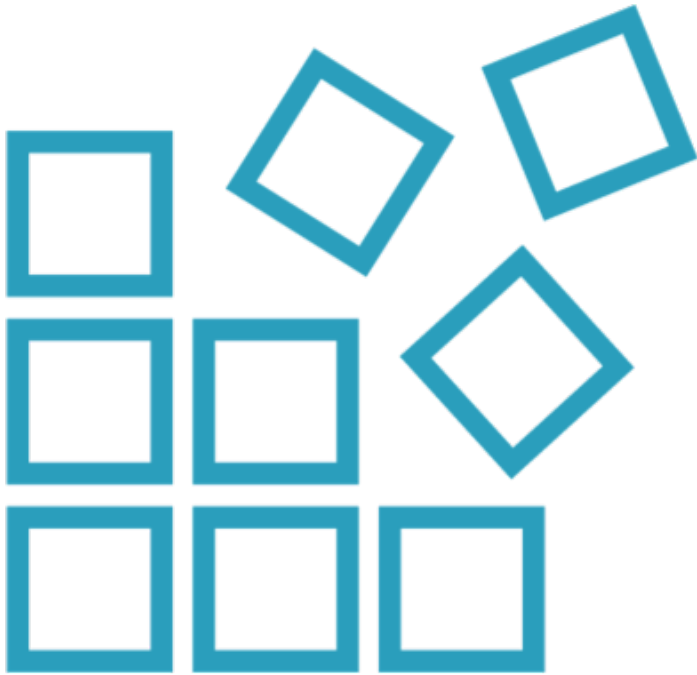
# Demo



## Creating a Module



# Registering a Module



## Module Catalog

- Code
- App.config
- Disk/Directory
- XAML
- Custom

**Register Catalog with PrismApplication**

**Register Modules with Catalog**

# Demo



## Registering Modules



# Considerations When Registering Modules



## Guidelines

- Required to run application?
- Always used?
- Rarely used?
- Does it have dependencies

## Control when to load

- When Available
- On-demand

# Summary



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