## Validating the Model



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## The Model-wrapper Functionality

Change notification

Change tracking

**Validation** 

#### Module Outline



Extend the FriendWrapper with validation

Ensure functionality with unit tests

The validation we build is based on

- INotifyDataErrorInfo
- Data Annotations

## The Interface INotifyDataErrorInfo

Validation Rules

Exceptions

**IDataErrorInfo** 

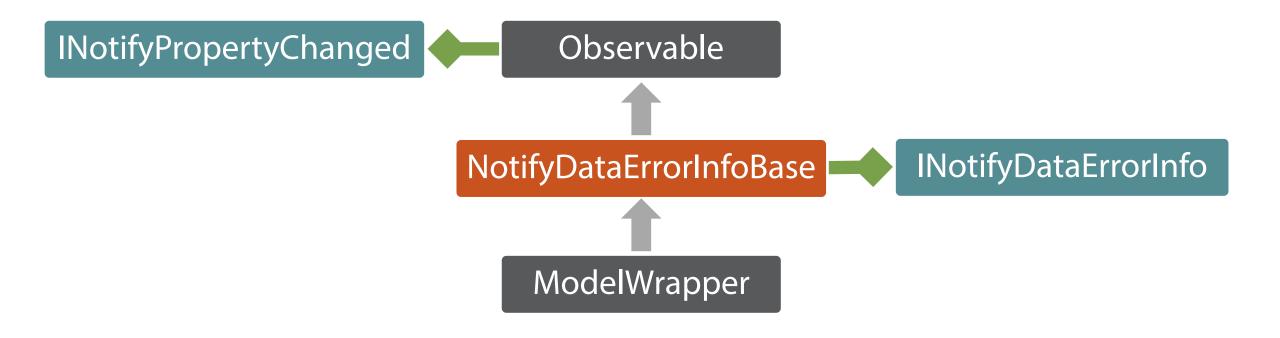
INotifyDataErrorInfo

### The Interface INotifyDataErrorInfo

Namespace System.ComponentModel

```
public interface INotifyDataErrorInfo
{
   bool HasErrors { get; }
   IEnumerable GetErrors(string propertyName);
   event EventHandler<DataErrorsChangedEventArgs> ErrorsChanged;
}
```

## Implement INotifyDataErrorInfo in a Base Class



#### **Using Data Annotations**

Assembly / Namespace System.ComponentModel.DataAnnotations

Validation attributes

Required

EmailAddress

StringLength

CustomValidation

•••

```
[Required(ErrorMessage = "Firstname is required")]
public string FirstName { get; set; }
```

#### **Using Data Annotations**

```
[Required(ErrorMessage = "Firstname is required")]
public string FirstName { get; set; }
```

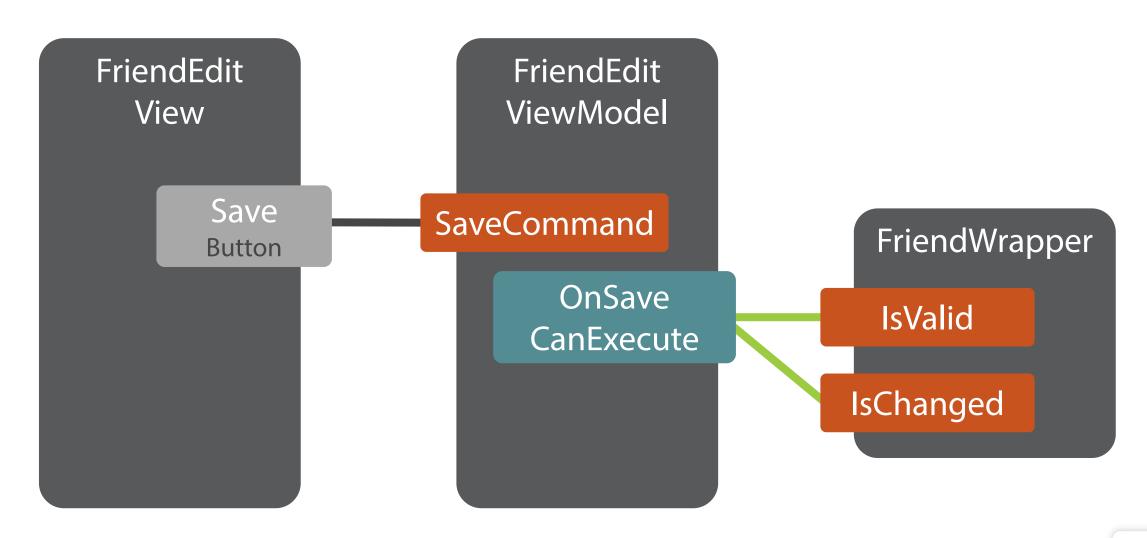
How to validate?

Validator

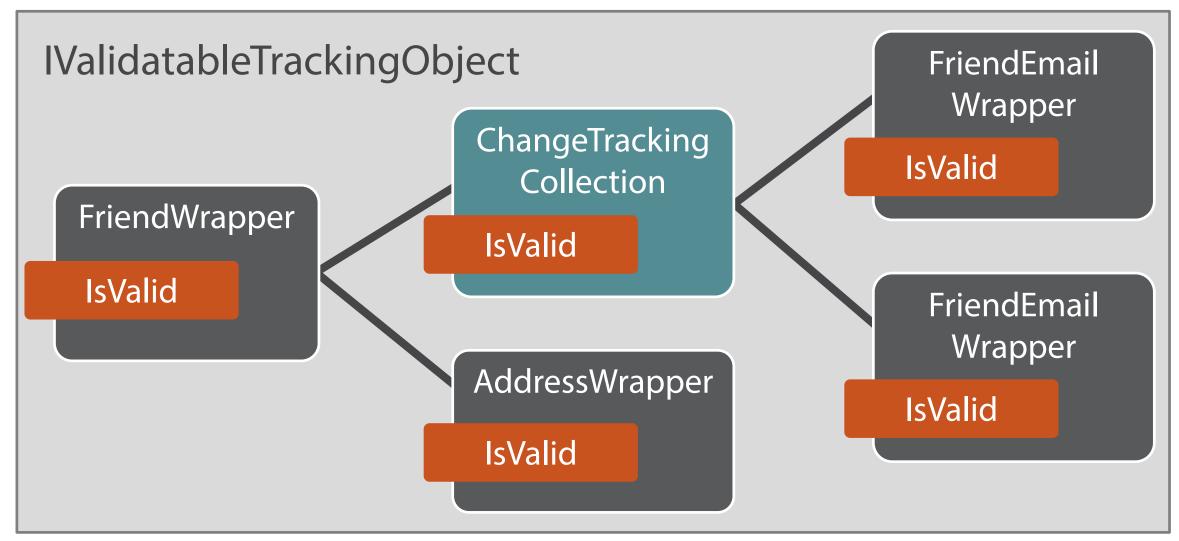
ValidationContext

ValidationResult

## Add an IsValid-property to the ModelWrapper



## The IsValid-property of the FriendWrapper



# Validate on Class-level with IValidatableObject

System.ComponentModel.DataAnnotations

Property validation Required, EmailAddress ...

**IValidatableObject** 



IEnumerable<ValidationResult> Validate(ValidationContext validationContext);



Validator.TryValidateObject(...);

#### Summary

INotifyDataErrorInfo implementation

**Data Annotations** 

FriendWrapper with validation