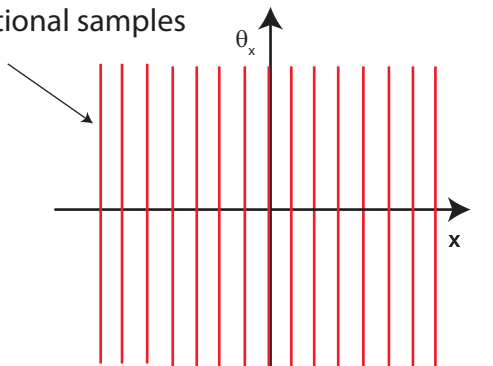


# Phase Space

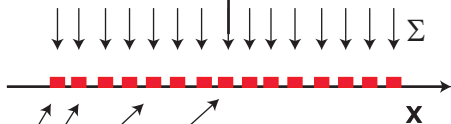
directional samples



N samples

$\Delta\theta_x$

image



Rendered Pixels