GPU-based Global Drone Localization

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Agenda

- Overview
- Background
- Method
- Plan

Overview

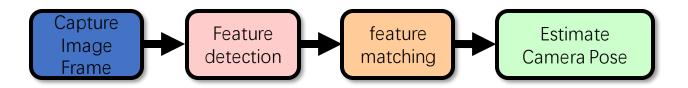
- Vision-based drone localization method
- Implement GPU-based feature extraction and matching
- Platform: DJI M100 Drone & NVIDIA TK1 Broad





Background

• Typical vision-based drone localization method:



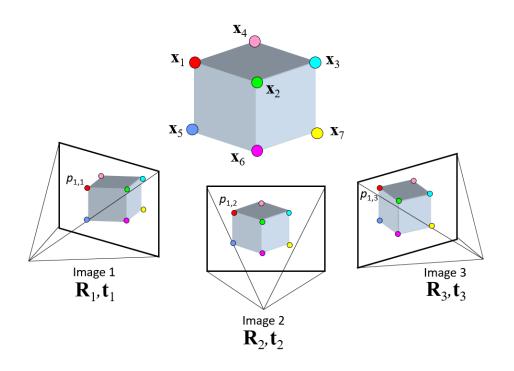
- Feature detection part is hard to balance speed and quality
 - Extract feature on 640*480 image, using I7-4790K CPU
 - SIFT cost 0.839 second to extract 3000 features
 - ORB cost 0.121 second to extract 700 features
 - FAST cost 0.073 second to extract 4532 features
 - Feature quality: SIFT>>ORB>SIFT

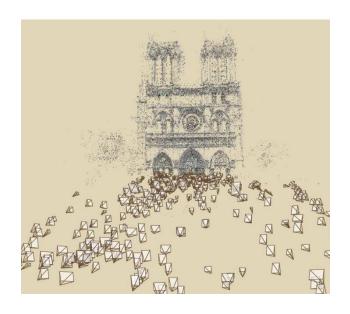
Background

- But for the drone, computation resource is limited!
- Most solution use ORB feature to achieve the real-time localization

Now, we have the onboard GPU, can we try SIFT feature?

• Build test data set: Using Structure-From-Motion

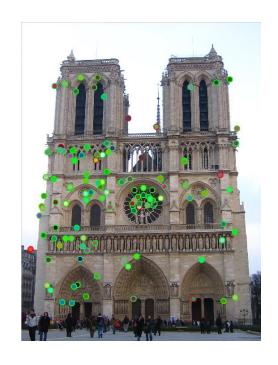




• Extract feature in real-time using onboard GPU

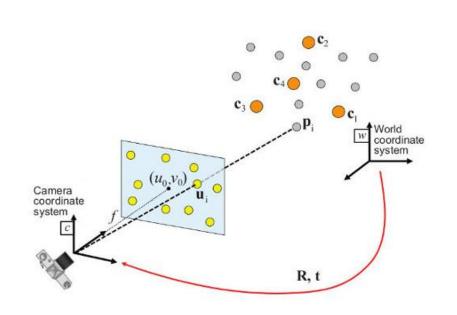


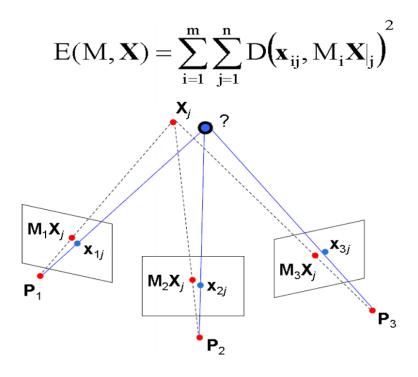
Feature matching





 Estimate camera pose using PnP method and then Bundle-Adjustment





Expectation

- Goal 1:
 - Accelerate the SIFT feature extraction and matching to 20 fps
- Them interpolate the estimated camera poses using sensor fusion to achieve 100 fps

- Goal 2:
 - Accelerate the SIFT feature extraction and matching to 5 fps
 - Using Optical flow to track the SIFT feature to achieve 20 fps

Plan

- 11/20 Milestone 1
 - Collect and build test dataset
 - Implement base-line CPU method
- 11/27 Milestone 2
 - Implement GPU SIFT extraction
 - Finish and test GPU and CPU SIFT method
- 11/27 Milestone 3
 - Implement feature matching
 - Complete whole pipeline (with sensor fusion, controlling)
- 12/11 Final
 - More test
 - Further work if performance is not good
 - Try other feature