Application Note



CMMT EtherCat controlled by C++

This document describes how to control the CMMT EtherCat version with the programming language C++, using the SOEM (Simple Open Source EtherCat Master) library.

CMMT-AS CMMT-ST

Title	CMMT EtherCat with C++
Version	
Original	er
Author	Festo
Last saved	

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1 Components/Software used

Type/Name	Version Software/Firmware	Date of manufacture
CMMT-AS-C4-3A-MP-S1	17.0.8.48_release	
Visual Studio	2019	
SOEM library (included)	1.4.0	
Npcap	1.77	
Automation Suite	2.6.0.481	

Table 1.1: 1 Components/Software used

1.1 Topology of the tested system

The Network adapter from the EtherCat Master (controlling system), is directly connected to the XF1 IN port on top of the CMMT.



Figure 1-1 Tested system

1.2 Field configuration

Ensure that the fieldbus is configured on EtherCAT

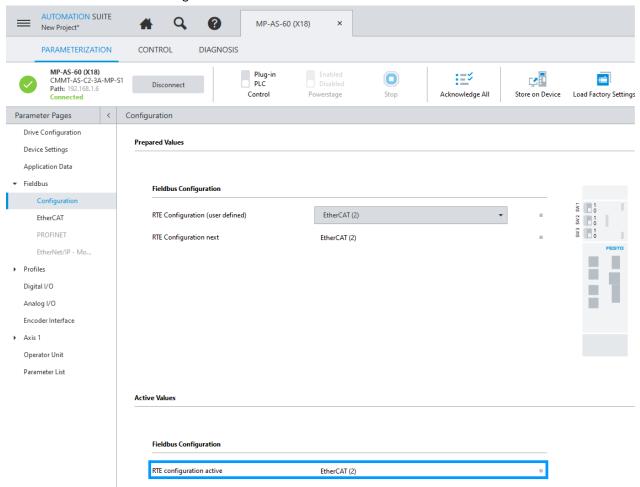


Figure 1-2 Fieldbus configuration

If it says something else, select 'EtherCAT' in the RTE Configuration (user-defined) and store the changes, then restart the device.

2 Useful links

Subject	URL
GitHub repository	https://github.com/Jkachoura/CMMT-EtherCAT
Visual Studio 2019	https://visualstudio.microsoft.com/vs/older-downloads/
Pcap	https://npcap.com/#download
SOEM	https://github.com/OpenEtherCATsociety/SOEM

3 Introduction

The examples presented in this document are based on the hardware and software mentioned in the previous chapter. This does not mean that they will not work on other versions, or other hardware. It only means they were successfully tested on the ones mentioned before. To make this Application Note more platform independent we used CMake a building platform supported on both Windows and Linux.

3.1 Preparation of the software (Windows)

Install CMake and C++ from the Tools and Features menu in Visual Studio.

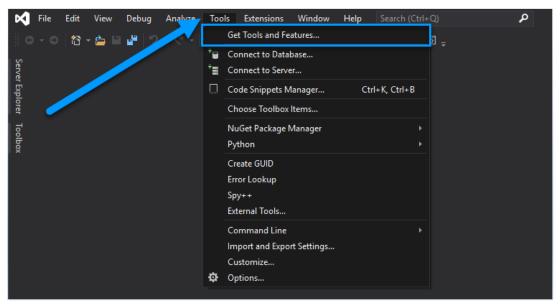


Figure 3-1 Where to find the Tools and Features menu

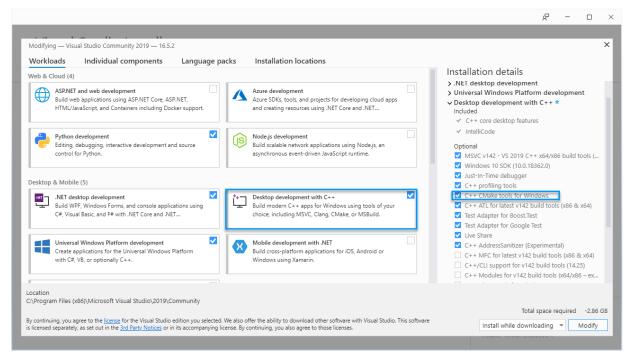


Figure 3-2 Tools and Features menu.

3.2 Install Npcap

EtherCat is not a default part of Windows or Linux. To get RAW access to the Ethernet Adapter we use the PCAP driver interface. This interface is also included in programs like WireShark, to monitor network traffic.

Download and install the program from: https://npcap.com

On most systems a restart is required after installation. All configuration of this software is done automatically.

4 Sample program

The sample program is included in this Application note. After the instructions in chapter 2, it is now possible to open a CMake folder.

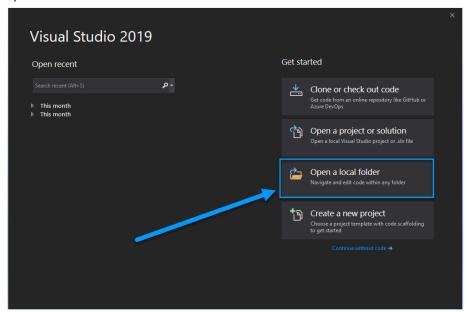


Figure 4-1 Open the sample program

4.1 Open the target view

The sample program includes multiple sample programs. The general programs to get more information about your topology and a program made by Festo to show you how to control your drive. On the right side of your screen we can change the default view, to the target view. This will display all individual programs.



Figure 4-2 Target View

4.2 Select the slaveinfo program

The "slaveinfo" program is a very useful standard program in de SOEM library to get information about your EtherCat master and slaves. To run this program, right click on the slaveinfo (executable) and

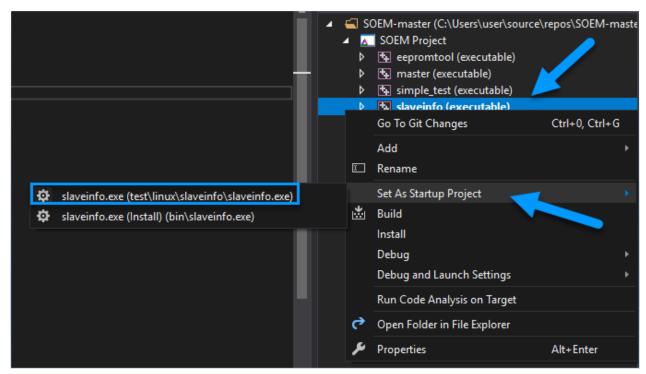


Figure 4-3 Select Startup project

4.3 Learn your network device name

The program needs to know on where to setup the EtherCat master. For this we need to have the unique identifier of your network adapter. On Linux this can be "eth0" for example. On Windows this is a longer unique description number. We can find this number with the "slaveinfo" sample program.

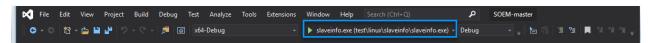


Figure 4-4 Start the program form the top bar

The output of this program will show us the unique identifying number of each connected network interface.

```
Microsoft Visual Studio Debug Console

if name = eth0 for example

Options:
-sdo: print SDO info
-map: print mapping

Available adapters

Description: Intel(R) PRO/1000 MT Network Connection, Device to use for wpcap: \Device\NPF_{F2567CBB-DEEB-4781-97B2-65EAC33AEF8D}

Description: Microsoft, Device to use for wpcap: \Device\NPF_{F3271CD4-5EEB-487C-B9C2-C5F57DDBD595}}

Description: USB2.0 to Fast Ethernet Adapter, Device to use for wpcap: \Device\NPF_{1975556F-9B2A-4879-B528-88F43D0F1FD9}}

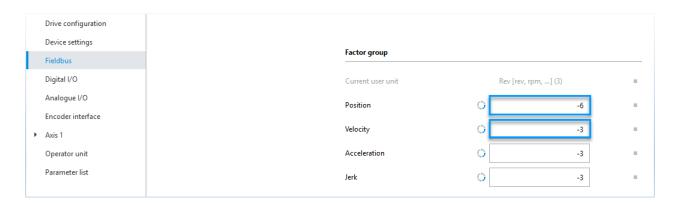
End program
```

Figure 5-5 List of interfaces

In this example the interface number is "\Device\NPF_{1975556F-9B2A-4879-B528-88F43D0F1FD9}". The slash in the programming language C is however a special character. We need to modify this value to make it correctly readable by our programming language. To do this we simply add an extra "\" to every "\". The new value now becomes \\Device\\NPF_{197556F-9B2A-4879-B528-88F43D0F1FD9}.

5 Units of movement

The formatting of data is dependent on how it is configured in Festo Automation Suite. In this example an unlimited rotative drive is used. We configured a unit of revolution/rotation, with a precision of -6.



This means that when we want to move to a position of 20 rotations, this is transmitted over the fieldbus with this extra precision of -6. Resulting in a setpoint of 20 000 000 to achieve this.

The same is done for the Velocity, in this case we are using a precision of -3, resulting in a setting of 10 000 if we want to achieve 10 rpm.

6 The Master program

Copy the device name and select the master program, like done in chapter 3.2.

6.1 Open the main source file

Double click to open the "main.cpp" source

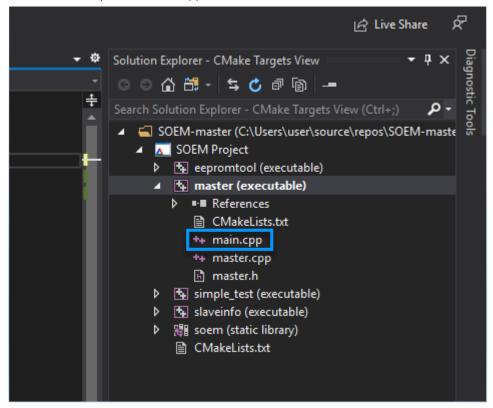


Figure 6-1 The sample program

6.2 Paste the correct network adapter

Use your unique network identifier from chapter 3.3

```
#include "master.h"
#include "slave.h"

#include "slave.hamp argv[] {

#include "slave.hamp argv[]
```

Figure 66-2 Selecting the correct network card

6.3 Run the test

If you work from a virtual machine, your network adapter latency is higher than normal. A cycle time of 8 ms or 8000 nanoseconds should be safe on most recent computers.

```
Edit View Git Project Build Debug Test Analyze Tools Extensions Window Help Search (Ctrl-Q)

pr = X

ter.exe (master/master.exe) - x64-Debug - (Global Scope)

princlude "master.h"

pinclude "slave.h"

pint main(int argc, char" argv[]) {
    // Your network interface name here char ifaceName; 8000);

Master ecMaster(ifaceName, 8000);

pi (ecMaster.connected()) {
    Slave ecSlave(ecMaster, 1);
    ecSlave.acknowledge_faults();
    ecSlave.referencing_task();
    // Relative ecSlave.referencing_task();
    // Relative ecSlave.sopsition_task(100000, 600000);
    recSlave.acknowledge_faults();
    ecSlave.acknowledge_faults();
    ecSlave.position_task(100000, 600000);
    recSlave.position_task(100000, 600000);
```

Figure 6-3 Run the program, test your configuration

If you are getting the correct amount of slaves and no errors, than the connection is successful.

7 Supported commands

For examples and usage refer to the readme of the Github page.

https://github.com/Jkachoura/CMMT-EtherCAT/blob/main/README.md#functions