

# Sprint 2 Report

**Team:** Diego Garcia, Jacob Katzeff, Justin Tse, Brian Liu (SM)

### **Actions to stop doing:**

- 1. Procrastinating logistical things
  - a. They should be done on time to not hinder progress elsewhere
- 2. Don't assume self documented code
  - a COMMENT

#### **Actions to start doing:**

- 3. We all have set times that we set aside for this project
  - a. It is hard to set time to work on top of our classes but this class is a commitment too and should be treated as such
- 4. We have to have set conventions for how our code should look like
  - a. Modulate, abstract, break up files
- 5. Abstract code
  - a. The sooner we do this the less pain it will be in the future

#### **Actions to keep doing:**

- 1. Continue scrum meetings
  - a. Update statuses frequently and keep each other on track. The meetings are productive and allow members to offer in-person help to one another as well as exchange ideas.
- 2. Experiment more with D3
  - a. We need to learn more D3 and understand exactly how we want to display large amounts of data into a compact space
- 3. Keep a to do list
  - a. Keeping organized and remembering what to do is essential in making progress

## **Completed/Not Completed**

- 1. As a user, I want to be able to see my data through a map interface (completed)
  - a. Implement California map
  - b. Implement a world map
  - c. Link maps with external data
- 2. As a user, I want to be able to input my own data files and parameters and show a data visualization on a map. (not completed)
  - a. Add a input file area
  - b. Combine any data with the geojson for the map

# **Work Completion rate:**

- 1 out of 2 user stories completed.
- 6 meetings held over the course of 14 days
- Approximately 12 hours of meetings and team work
- Approximately 15 hours of individual work

