Jason Kwak

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EDUCATION:

Bachelor of Computer Science Honours, Co-op Option   **Sept 2021 – Present**
- Carleton University, Ottawa, ON
- Second Year Standing, 11.71/12 (A+)
- Expected Graduation Date: May 2026

TECHNICAL SKILLS:

- C/C++, Java, JavaScript, HTML/CSS, Python, SQL
- Worked on Unity using C# to program games for multiple game jams
- Implemented principles of Object-Oriented Programming like inheritance, encapsulation, polymorphism using both Java and C++
- Proficient in debugging software/code to identify and resolve errors efficiently.

SOFT SKILLS:

Communication
- Strong communication skills demonstrated through regular and effective communication with team members during group projects.

Time Management
- Strong time management skills developed by proactively planning and organizing project schedules to ensure timely completion.

Collaboration
- Ability to collaborate effectively with peers and contribute to the success of group projects through strong teamwork skills.

HACKATHONS:

Programmer/Artist/Composer   **September 2022**
Beginner Circle Jam #2

- Programmed the playable character's movement script and enemy's behavior script
- Communicated effectively with others in a positive and productive work environment
- Managed production for all the art and music used in the game

Programmer/Artist   **December 2022**
Beginner Circle Jam #3

- Wrote multiple scripts for resource collectors in the game
- Developed and integrated UI elements for the game
- Managed production for all the art used in the game