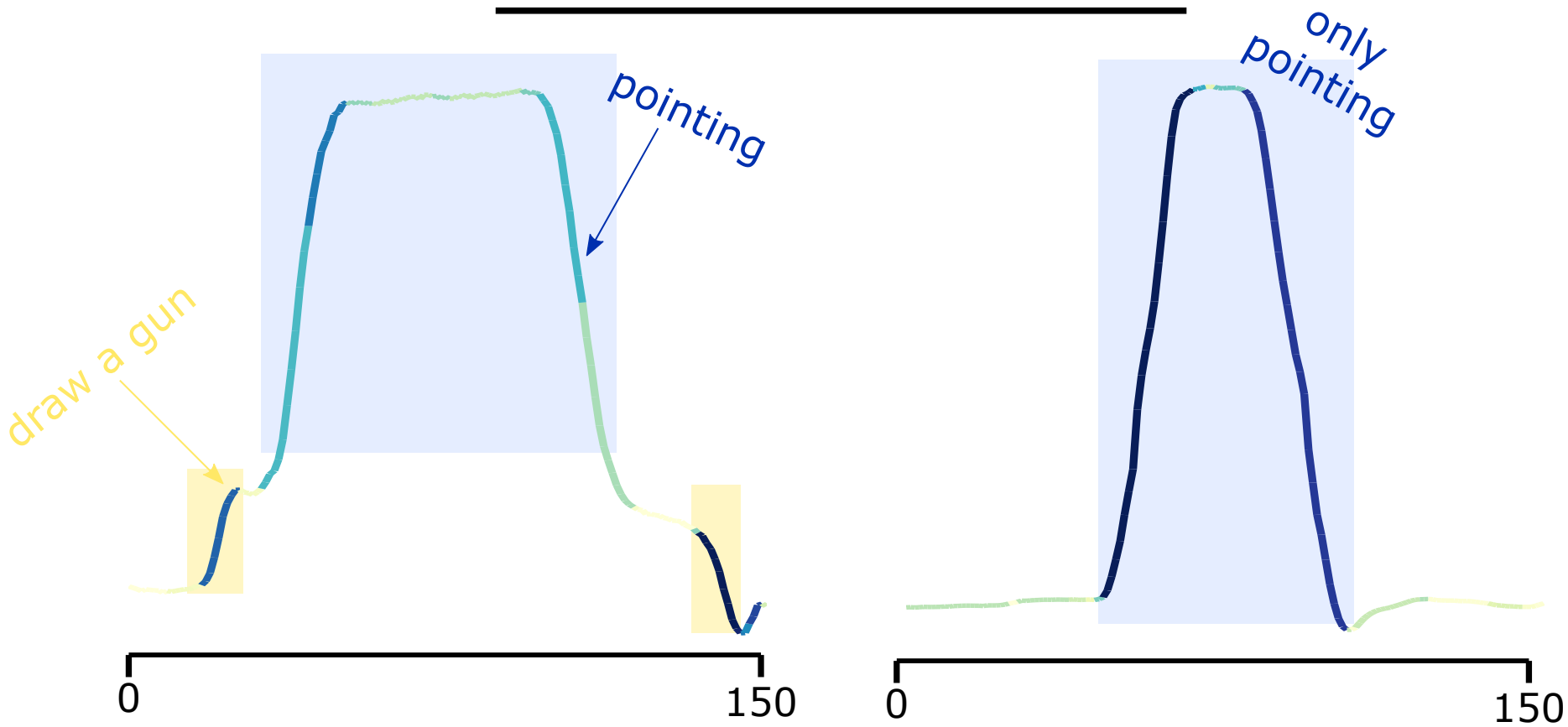


GunPoint

Shapes in
the middle
of random

ShapeletSim

