LAB 1 Report Jesus Medina Luis Altamirano Writing a Simple Shell

```
aShell.cpp
#include <stdio.h>
#include <stdlib.h>
#include <sys/wait.h>
#include <unistd.h>
#include <string.h>
void read command(char cmd[], char *par[])
{
        char line[1024];
        int count = 0, i = 0, j = 0;
        char *array[100], *pch;
        for (;;) {
                int c = fgetc(stdin);
                line[count++] = (char) c;
                if (c == '\n') break;
        if (count == 1) return;
        pch = strtok(line, " \n");
        while (pch != NULL) {
                array[i++] = strdup(pch);
                pch = strtok(NULL, " \n");
        }
        strcpy(cmd, array[0]);
        for (int j = 0; j < i; j++) {
                par[j] = array[j];
        par[i] = NULL;
}
void type prompt()
{
        static int first time = 1;
        if (first time) {
                const char* CLEAR SCREEN ANSI = " \e[1;1H\e[2J";
                write(STDOUT_FILENO, CLEAR_SCREEN_ANSI, 12);
                first time = 0;
        printf("#");
}
```

```
int main()
        char cmd[100], command[100], *parameters[20];
        char *envp[] = { (char *) "PATH=/bin", 0 };
        while (1) {
                type prompt();
                read_command (command, parameters);
                if (fork() != 0)
                         wait(NULL);
                else {
                         strcpy(cmd, "/bin/");
                         strcat(cmd, command);
                         execve(cmd, parameters, envp);
                }
                if (strcmp(command, "exit") == 0) {
                         break;
                }
        }
        return 0;
}
```

```
lab1 g++ -o aShell aShell.cpp
→ lab1 ./aShell
#ls
ls: \026y♥:: No such file or directory
#ls -la
ls: |: No such file or directory
#ls
total 56
drwxr-xr-x 6 jesusmedina staff
                                             192 Apr 14 12:18 .
drwxr-xr-x 7 jesusmedina staff
-rwxr-xr-x 1 jesusmedina staff
-rw-r--r-- 1 jesusmedina staff
-rw-r--r-- 1 jesusmedina staff
                                             224 Apr 7 13:09 ...
                                          13348 Apr 14 12:18 aShell
                                            1132 Apr 14 11:46 aShell.cpp
                                             208 Apr 9 15:31 aShell.o
-rw-r--r-- 1 jesusmedina staff
                                              15 Apr 14 11:53 test.cpp
#cat test.cpp
//Hello, World!#cp test.cpp hello.cpp
#cat hello.cpp
//Hello, World!#ls
                                        aShell.o
aShell
                    aShell.cpp
                                                            hello.cpp
                                                                                test.cpp
#exit
→ lab1
```

1. Basics of XV6

```
[[005172852@csusb.edu@jb358-2 xv6]$ make
dd if=/dev/zero of=xv6.img count=10000
10000+0 records in
10000+0 records out
5120000 bytes (5.1 MB, 4.9 MiB) copied, 0.579085 s, 8.8 MB/s
dd if=bootblock of=xv6.img conv=notrunc
1+0 records in
1+0 records out
512 bytes copied, 0.00180471 s, 284 kB/s
dd if=kernel of=xv6.img seek=1 conv=notrunc
416+1 records in
416+1 records out
213108 bytes (213 kB, 208 KiB) copied, 0.00716937 s, 29.7 MB/s [005172852@csusb.edu@jb358-2 xv6]$ make qemu-nox
SeaBIOS (version 1.12.0-2.fc30)
iPXE (http://ipxe.org) 00:03.0 C980 PCI2.10 PnP PMM+1FF91280+1FED1280 C980
Booting from Hard Disk...
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
[$ 1s
                1 1 512
                1 1 512
README
                2 2 2290
cat
                2 3 16140
echo
                2 4 14976
                2 5 9300
forktest
                2 6 18332
grep
init
                2 7 15580
kill
                2 8 15008
ln
                2 9 14876
                2 10 17500
1s
mkdir
                2 11 15120
                2 12 15100
rm
sh
                2 13 27620
stressfs
                2 14 16012
                2 15 66948
usertests
wc
                2 16 16860
                2 17 15564
Ср
                2 18 14692
zombie
                3 19 0
console
[$ echo cse 461
cse 461
$ cat README
xv6 is a re-implementation of Dennis Ritchie's and Ken Thompson's Unix
Version 6 (v6). xv6 loosely follows the structure and style of v6,
but is implemented for a modern x86-based multiprocessor using ANSI C.
ACKNOWLEDGMENTS
xv6 is inspired by John Lions's Commentary on UNIX 6th Edition (Peer
to Peer Communications; ISBN: 1-57398-013-7; 1st edition (June 14, 2000)). See also http://pdos.csail.mit.edu/6.828/2016/xv6.html, which
provides pointers to on-line resources for v6.
xv6 borrows code from the following sources:
    JOS (asm.h, elf.h, mmu.h, bootasm.S, ide.c, console.c, and others)
    Plan 9 (entryother.S, mp.h, mp.c, lapic.c)
    FreeBSD (ioapic.c)
    NetBSD (console.c)
The following people have made contributions: Russ Cox (context switching,
locking), Cliff Frey (MP), Xiao Yu (MP), Nickolai Zeldovich, and Austin
Clements.
We are also grateful for the bug reports and patches contributed by Silas
Boyd-Wickizer, Anton Burtsev, Cody Cutler, Mike CAT, Tej Chajed, Nelson Elhage,
Saar Ettinger, Alice Ferrazzi, Nathaniel Filardo, Peter Froehlich, Yakir Goaron,
Shivam Handa, Bryan Henry, Jim Huang, Alexander Kapshuk, Anders Kaseorg,
```

```
kehao95, Wolfgang Keller, Eddie Kohler, Austin Liew, Imbar Marinescu, Yandong
Mao, Hitoshi Mitake, Carmi Merimovich, Joel Nider, Greg Price, Ayan Shafqat,
Eldar Sehayek, Yongming Shen, Cam Tenny, Rafael Ubal, Warren Toomey, Stephen Tu,
Pablo Ventura, Xi Wang, Keiichi Watanabe, Nicolas Wolovick, Grant Wu, Jindong
Zhang, Icenowy Zheng, and Zou Chang Wei.
The code in the files that constitute xv6 is
Copyright 2006-2016 Frans Kaashoek, Robert Morris, and Russ Cox.
ERROR REPORTS
Please send errors and suggestions to Frans Kaashoek and Robert Morris
(kaashoek,rtm@mit.edu). The main purpose of xv6 is as a teaching
operating system for MIT's 6.828, so we are more interested in
simplifications and clarifications than new features.
BUILDING AND RUNNING XV6
To build xv6 on an x86 ELF machine (like Linux or FreeBSD), run
"make". On non-x86 or non-ELF machines (like OS X, even on x86), you
will need to install a cross-compiler gcc suite capable of producing
x86 ELF binaries. See http://pdos.csail.mit.edu/6.828/2016/tools.html.
Then run "make TOOLPREFIX=i386-jos-elf-". Now install the QEMU PC
simulator and run "make qemu".
$ grep os README
Version 6 (v6). xv6 loosely follows the structure and style of v6,
2000)). See also http://pdos.csail.mit.edu/6.828/2016/xv6.html, which
Mao, Hitoshi Mitake, Carmi Merimovich, Joel Nider, Greg Price, Ayan Shafqat,
(kaashoek,rtm@mit.edu). The main purpose of xv6 is as a teaching
will need to install a cross-compiler gcc suite capable of producing x86 ELF binaries. See http://pdos.csail.mit.edu/6.828/2016/tools.html.
Then run "make TOOLPREFIX=i386-jos-elf-". Now install the QEMU PC
$ cat README | grep os | wc
7 63 486
$ echo cse 460 lab report > myFile
$ cat myFile
cse 460 lab report
```

Basics of XV6 Continued(gdb and disassemble)

```
| Part |
```

2. Debugging

```
Debugging of xv6 following Part 3 of the lab.

Script started on 2028-04-10 23:58:11-07:80 [TERM="xterm-255color" TTY="/dev/pts/0" COLUMNS="93" LINES="35"]

18:98603.4345scs.usb. edu@in3459-14-/vsce661/lab1/xv6[086013445scs.usb.edu@in359-14. xv6[$ gdb [35:1mGNU gdb (GGB) Fedora 8.3-5-fc20 [GED] Fedora 8.3-5-fc20 [GED
  Thread 2 hit Breakpoint 1, [33mswitch[m () at [32mswitch,5[m:11 11 mgv], [35m4[m[31m(%[m[32mesp[m[31m),[m [31m%[m[32mesp[m] 31m], [m [31m%[m] 32mesp[m] 32m], [m [31m%[m] 32mesp[m] 32me
                 (gdb) step
                                                                                           pushl [31m%[m[32mebp[m
                 5
gdb) step
[33mswtch[m () at [32mswtch.5[m:16
push] [31m*[m[32mehx[m
               l6
(gdb) step
[33mswtch/m () at [32mswtch.5[m:17
push] [31m%[m[32mesi[m
17
               18 RNANN (31mother)
(gdb) step
[33mswtsh]m () at [32mswtsh_S[m:21
21 mgv], [31mothm[32mesp[m:31m,[m:[31m(%[m:[32mesp[m:31m)]m
(gdb) step
22 mgv], [31moth[32medx[m:[31m,[m:[31mother]32mesp[m
               26 RREN.
(gdb) step
(33mswtch(m () at [32mswtch.5[m:27
27 RORD] [31m%(m[32mebx(m
               27
(gdb) step
[33mswtch[m () at [32mswtch.5[m:28
ppp] [31m%[m[32mehp[m
               9
gdb) step
33mferkret(m () at [32mgroc.c[m:401
33mferkret(m () at [32mgroc.c[m:401
[81mcelease[m[31m(6[mgtable[31m.[m]ock[31m);[m
4+ [32mgpin]
                 49 [8]:34m]:[m]31m]:[m]22m;:[m]22m;:[m]24m;:[m]32m;:[m]25 | step [32m;:[m]26] | step [
        Thread 2 hit Breakpoint 1, [33mswtch[m () at [32mswtch.S[m:11 11 mov].] [35m4[m[31m(%[m[32mean[m[31m),[m [31m%[m[32mean[m]0] m]],[m [31m%[m[32mean[m]0] m]],[m [31m%[m[32mean[m]0] m]],[m [31m%[m]22mean[m]0]]) breakpoint 1 (gdb) break exec

Breakpoint 2 at [34m8x80100a70[m: file [32mexec.s[m, line 20. (gdb) continue
      Thread 1 hit Breakpoint 2, [33mexes[m ([35mpath[m=0*1c "/init", [35margy[m=0*8dfffed0) at [32mexes.s[m:20 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [0]:30 [
```

```
Continuing.
[Switching to Thread 2]
(gdb) continue
Continuing.
 continue
 [Switching to Thread 1]
 Thread 1 hit Breakpoint 2, [33mexec[m ([36mpath[m=0x18e0 "ls", [36margy[m=0x8dfbeed0) at [32mexec.c[m:20
20 [01;34mstruct[m [32mproc[m [31m*[mcurproc [31m=[m [01mmyproc[m[31m();[m
 (gdb) continue
 Continuing.
 [Switching to Thread 2]
 Thread 2 hit Breakpoint 2, [33mexec[m ([36mpath[m=0x18e0 "ls", [36margy[m=0x8df23ed0) at [32mexec.c[m:20
          [01;34mstruct[m [32mproc[m [31m*[mcurproc [31m=[m [01mmyproc[m[31m();[m
(gdb) q
 A debugging session is active.
        Inferior 1 [Remote target] will be detached.
 Quit anyway? (y or n) y
 Detaching from program: /home/csusb.edu/006013445/cse461/lab1/xv6/kernel, Remote target
 Ending remote debugging.
 [Inferior 1 (Remote target) detached]
 l0:006013445@csusb.edu@ib359-14:~/cse461/lab1/xv6[006013445@csusb.edu@ib359-14 xv6]$ exit
Script done on 2020-04-11 00:04:15-07:00 [COMMAND_EXIT_CODE="0"]
Debugging of the xv6 continued...
XV6 CP Command
cp.c
#include "types.h"
#include "stat.h"
#include "user.h"
#include "fcntl.h"
char buf[512];
int
main(int argc, char *argv[])
  int fd0, fd1, n;
  if(argc <= 2){
    printf(1, "Need 2 Arguments!\n");
    exit();
  }
     if((fd0 = open(argv[1], O RDONLY)) < 0){
       printf(1, "cp: cannot open %s\n", argv[1]);
       exit();
    if ((fd1 = open(argv[2], O CREATE|O RDWR)) < 0) {
       printf(1, "cp: cannot open %s\n", argv[2]);
       exit();
     }
```

```
while (( n = read (fd0, buf, sizeof(buf))) > 0){
       write ( fd1, buf, n);
       }
     close(fd0);
     close(fd1);
  exit();
Makefile
EXTRA=\
mkfs.c ulib.c user.h cat.c echo.c forktest.c grep.c kill.c\
In.c Is.c mkdir.c rm.c stressfs.c usertests.c wc.c cp.c zombie.c\
printf.c umalloc.c\
README dot-bochsrc *.pl toc.* runoff runoff1 runoff.list\
.gdbinit.tmpl gdbutil\
UPROGS=\
     _cat\
     _echo\
     _forktest\
     _grep\
     _{\rm init} \setminus
     kill\
     _ln\
     _ls\
     _mkdir\
     _rm\
     _sh\
     _stressfs\
     _usertests\
     _wc\
     cp\
      _zombie\
```

```
Booting from Hard Disk...
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ 1s
                    1 1 512
                    1 1 512
README
                   2 2 2290
                    2 3 16140
cat
                   2 4 14976
echo
                   2 5 9300
forktest
                   2 6 18332
2 7 15580
grep
init
                   2 8 15008
kill
ln 
                   2 9 14876
                   2 10 17500
mkdir
                    2 11 15120
                    2 12 15100
rm
                   2 13 27620
sh
stressfs
                   2 14 16012
usertests
                   2 15 66948
                    2 16 16860
                    2 17 15564
zombie
                    2 18 14692
                    3 19 0
console
$ cp README myFile
($ cat myFile
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Eldar Sehayek, Yongming Shen, Cam Tenny, Rafael Ubal, Warren Toomey, Stephen Tu,
Pablo Ventura, Xi Wang, Keiichi Watanabe, Nicolas Wolovick, Grant Wu, Jindong
Zhang, Icenowy Zheng, and Zou Chang Wei.
```

Conclusion

My partner and I successfully completed each part of the lab but we did encounter some difficulties along the way. We had trouble setting the assembly language to i386 because we could not locate the port number but eventually did. As we completed the lab, we became more familiar with the xv6 and it helped refresh from what we learned about it in CSE 460.