

```
In [4]: name= input ("your name:")  
print ("Hola!", name)
```

Hola! Jenna

```
In [7]: hours = float(input("enter hours:"))  
rate = float(input("enter rate:"))  
pay = 60 * 600  
print ("pay", pay)
```

pay 36000

```
In [9]: width = float(input("width:"))  
height = float(input("height:"))
```

```
In [10]: width//2
```

Out[10]: 8.0

```
In [11]: width/2.0
```

Out[11]: 8.5

```
In [12]: height/3
```

Out[12]: 4.0

```
In [7]: 1 + 2 * 5
```

Out[7]: 11

```
In [18]: hours = int(input("Enter hours: "))  
rate = float(input("Enter rate: "))  
  
if hours <= 40:  
    pay = hours * rate  
else:  
    regular_pay = 40 * rate  
    overtime_hours = hours - 40  
    overtime_pay = overtime_hours * rate * 1.5  
    pay = regular_pay + overtime_pay  
  
print(f"Pay: {pay}")
```

Pay: 475.0

```
In [19]: try:  
    hours_str = input("Enter Hours: ")  
    hours = float(hours_str)  
  
    rate_str = input("Enter Rate: ")  
    rate = float(rate_str)  
  
    # Calculate pay (assuming a simple calculation for demonstration)
```

```
    pay = hours * rate
    print("Pay:", pay)

except ValueError:
    print("Error, please enter numeric input")
    exit()
```

Error, please enter numeric input

```
In [2]: try:
        score_str = input("Enter score: ")
        score = float(score_str)

        if score < 0.0 or score > 1.0:
            print("Bad score")
        elif score >= 0.9:
            print("A")
        elif score >= 0.8:
            print("B")
        elif score >= 0.7:
            print("C")
        elif score >= 0.6:
            print("D")
        else: # score < 0.6
            print("F")
    except ValueError:
        print("Bad score")
```

A

```
In [3]: try:
        score_str = input("Enter score: ")
        score = float(score_str)

        if score < 0.0 or score > 1.0:
            print("Bad score")
        elif score >= 0.9:
            print("A")
        elif score >= 0.8:
            print("B")
        elif score >= 0.7:
            print("C")
        elif score >= 0.6:
            print("D")
        else: # score < 0.6
            print("F")
    except ValueError:
        print("Bad score")
```

Bad score

```
In [4]: try:
        score_str = input("Enter score: ")
        score = float(score_str)

        if score < 0.0 or score > 1.0:
            print("Bad score")
```

```

elif score >= 0.9:
    print("A")
elif score >= 0.8:
    print("B")
elif score >= 0.7:
    print("C")
elif score >= 0.6:
    print("D")
else: # score < 0.6
    print("F")
except ValueError:
    print("Bad score")

```

Bad score

```

In [5]: try:
        score_str = input("Enter score: ")
        score = float(score_str)

        if score < 0.0 or score > 1.0:
            print("Bad score")
        elif score >= 0.9:
            print("A")
        elif score >= 0.8:
            print("B")
        elif score >= 0.7:
            print("C")
        elif score >= 0.6:
            print("D")
        else: # score < 0.6
            print("F")
    except ValueError:
        print("Bad score")

```

C

```

In [6]: try:
        score_str = input("Enter score: ")
        score = float(score_str)

        if score < 0.0 or score > 1.0:
            print("Bad score")
        elif score >= 0.9:
            print("A")
        elif score >= 0.8:
            print("B")
        elif score >= 0.7:
            print("C")
        elif score >= 0.6:
            print("D")
        else: # score < 0.6
            print("F")
    except ValueError:
        print("Bad score")

```

F

