



Development and demonstration of a proof-of-concept for the integration of programming frameworks for high performance computing into a container-based workflow orchestrator.

2.	Project	Paper
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## Abstract:

TODO

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## List of abbreviations

AI Artificial Intelligence

**CaC** Configuration as Code

**CC** Cloud Computing

CI/CD Continuous Integration/Continuous Delivery

**CLASP** Cloud Application Services Platform

**CNCF** Cloud Native Computing Foundation

CNI Container Network Interface

CWL Common Workflow Language

**FAM** Fabric Attached Memory

FOSS Free and Open Source Software

GASNet Global Address Space Networking

**HPC** High Performance Computing

**HPE** Hewlett Packard Enterprise

IaC Infrastructure as Code

IP Intellectual Property

k8s Kubernetes

LCP Loosely Coupled Problems

**LXC** Linux Containers

MAUT Multi-attribute Utility Theory

ML Machine Learning

NPO Non-Governmental Organization

**PFS** Pachyderm File System

**PoC** Proof of Concept

**PV** Persistent Volume

**RAD** Rapid Application Development

**RBAC** Role Based Access Control

**RDMA** Remote Direct Memory Access

ROC Rank order centroid

RR Rank Reciprocal

RS Rank Sum

 $\mathbf{SMART\text{-}ER} \ \mathrm{SMART} \ \mathrm{Exploiting} \ \mathrm{Ranks}$ 

 ${\bf SMART}\,$  Simple Multiattribute Rating Technique

**SME** Subject-Matter Expert

SSO Singele Sign On

TCP Tightly Coupled Problems

**UDP** User Datagram Protocol

VM Virtual Machine

**WSM** Weighted Sum Model

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## 1 Introduction

In this section, the underlying motivation of this project is explained. Furthermore, the problems which will be addressed by this project are described, which serve as the basis for the research questions which will guide this project and ultimately result in solutions and further questions which are listed in the contributions section and discussed in the conclusion.

#### 1.1 Motivation

The proliferation of "Big Data" has led to the need to compute, analyze, and visualize everincreasing amounts of datasets, which themselves are getting more and more complex, has led to an ever-increasing demand for more efficient and quicker ways to process data.

Both the High Performance Computing (HPC) and the Cloud Computing (CC) community have been working on solutions to distribute and parallelize computations for decades, both with their own approaches and solutions to their respective problems.

While the HPC community has been putting a lot of effort into developing new and extremely efficient ways to parallelize computations, the CC community has been focusing on improving the flexibility, scalability and resilience of their solutions as well as improving the ease of use for their developers and users.

Both used to be very distinct and separate communities due to their very different use cases, while the HPC community was mostly concerned with scientific computing and simulations of physical phenomena, the CC community is mostly concerned with providing a reliable and easily up and down scalable infrastructure for the industry and businesses.

Now with the advent of Machine Learning (ML) and Artificial Intelligence (AI) the two communities are starting to converge, as the ML and AI community is adopting the tools and techniques of both communities to solve their problems as they see fit.

But this convergence of the two is not without its problems, being developed in two coexisting and separate communities, the tools and techniques of both communities are not always compatible with each other, the goal of this project is to find a way to bridge this gap and to find a way to combine the best of both worlds.

#### 1.2 Problem Statement

The following key problems have emerged from the convergence of High Performance Computing (HPC) and Cloud Computing (CC) communities, especially in the context of Machine Learning (ML) and Artificial Intelligence (AI) research:

- Workload Resilience and Fault Tolerance in HPC: HPC systems often lack mechanisms to recover from task failures within larger jobs, running for an extended time. When a component task fails, it can invalidate the entire computation, requiring a restart from scratch. This need for resilient failover and verification strategies as well as the need to avoid computational wastage is a key challenge for HPC systems, especially with every increasing system sizes and complexity.<sup>3</sup>
- Environment/Package Management in HPC: HPC systems are notorious for their complex package management systems. As having a shared infrastructure between many users each with their own specific needs and requirements of different versions of packages, libaries and software, all the while sharing a common environment. Many solutions to this problem have been developed, each with their own advantages and disadvantages. 4567
- Portability Issues with HPC: Tieing in with the previous point, HPC systems are often designed to be optimized for specific hardware as well as having a very specific software stack. This makes the portability of applications between different HPC systems very difficult and often infeasible. This lack of portability contrasts sharply with the more platform-agnostic nature of CC environments, where the containerization of applications has become the norm for ensuring portability.
- Scalability and Flexibility in HPC: Due to its direct access to the hardware and very specific hardware needs, HPC systems are often hard to dynamically scale and inflexible. while CC systems are designed to be easily scalable and flexible and are often designed to be hardware-agnostic and abstract away the underlying hardware. This becomes especially relevant in the context of heterogeneous hardware, where the hardware is not uniform and consists of different types of hardware, which is becoming more and more common in the context of ML and AI research.
- Lack of Interconnected Problem-Solving in CC: The workloads traditionally deployed on CC systems are often independent of each other, like load balancing, web hosting, etc. This is in stark contrast to the interconnected nature of HPC workloads, where each part of the input data is dependent on the other parts of the input data, such that all nodes of the system need to be able to communicate with each other.

 $<sup>^3{\</sup>rm Egwutuoha}$ et al. 2013

<sup>&</sup>lt;sup>4</sup>Dubois/Epperly/Kumfert 2003

 $<sup>^5</sup>$ Bzeznik et al. 2017

<sup>&</sup>lt;sup>6</sup>Gamblin et al. 2015

<sup>&</sup>lt;sup>7</sup>Hoste et al. 2012

<sup>&</sup>lt;sup>8</sup>Canon/Younge 2019, p. 50

- Provenance and Reproducibility: Another need that is becoming more and more important in the context of ML and AI research is the need for provenance and reproducibility of results. Being able to tell which data was used to train the model, is of ever-increasing importance as the influence the resulting models have on our lives increases as well as the data used to train the model. This is especially important since it is crucial to ensure that the data is not biased, outdated, or otherwise flawed, which could lead to incorrect predictions, decisions, or recommendations. in addition various data sources, from images to text, may have copyright restrictions that, when overlooked, can lead to significant legal complications.
- Versioning Limitations: The dynamic nature of ML and AI research necessitates robust versioning solutions for data, configurations and code. While CC has developed many solutions to this problem over the years, making them their own subsection of the ecosystem, namely Continuous Integration/Continuous Delivery (CI/CD) tools for the testing and deployment of applications as well as Infrastructure as Code (IaC) tools for the deployment of infrastructure. While many solutions have been developed for the one-off deployment of HPC systems, the dynamic nature of CC systems necessitates a more robust solution to this problem, from which the HPC community could benefit as well.

## 1.3 Research Questions

To address the aforementioned problems, to bridge the gap between the two paradigms and to combine the best of both worlds, an integration of the two paradigms is needed. This was accomplished by integrating a HPC framework called Arkouda<sup>9</sup> into a container based CC workflow management tool called 'Pachyderm', and integrating both with the supporting infrastructure the CC system enables us to use. This process of integration and prototyping as well as the explanation of the underlying concepts and technologies will be the focus of this project.

- RQ1: How can a high-performance computing framework be effectively integrated into a container-based workflow management tool?
- RQ2: What are the opportunities for improving the integration of high-performance computing frameworks with container-based workflow management tools?

### 1.4 Contributions

In order to address the problems stated above, find answers to the research questions and to bridge the gap between the two paradigms, the following contributions were made:

<sup>&</sup>lt;sup>9</sup>Merrill/Reus/Neumann 2019

<sup>&</sup>lt;sup>10</sup>Home Page | Pachyderm 2023

- C1: An analysis of the problem space and existing solution, within the constraints of time, resources and businesses needs.
- C2: A prototype implementation combining the 'Arkouda' framework with the k8s based workflow orchestrator 'Pachyderm' running on the Heydar Cluster
- C3: Further integrations of tools from both sides of the spectrum, addressing many of aforementioned pain-points

# 2 Methodology

## 2.1 Prototyping

The methodology of Prototyping in the context of software development has been a well established practice for many years and has been discussed in literature for at least the last 40 years<sup>11</sup>. It is especially useful in complex situations where the requirements might not be fully known or understood at the beginning of the project and need to be discovered in an iterative and exploratory process, as it enables the project to be partitioned into more manageable chunks which can be tackled individually<sup>12</sup>.

At their core prototyping is a state transition model, where a finial state is approached in a series of non-ideal intermediate steps, each of which revealing new information about the problem domain and the solution space and applying this new information to the next iteration<sup>13</sup>.

It is described as the methodology of with the highest constructive plasticity, as it supports many different flavors and variations of the core concept, but as long as it follows the core principles of this iterative approximation of an ideal version, and specifically evaluates the results of the iterations it should be considered a methodologically complete scientific method  $^{14}$ .

For this project we will be using a concatenated version of the so called Rapid Application Development (RAD) model, which has been quite established in software development, as it is very well suited for projects with a high degree of complexity and uncertainty, while reducing the admistrative overhead of the project<sup>15</sup>. Reducing the administrative overhead is especially important for this project, as the time frame is limited to 3 months, and the project is being done by a single person, therefore more complex tools like the spiral model<sup>16</sup>, which is a popular model emphasizing a risk analysis with each step of the iteration, would be too time-consuming to be feasible for this project.

First there will be a central initial goal which will be the goal of what we are trying to reach, as the requirements will change with the knowledgle acquired and the scope shifted with each iteration, we do not need to plan as meticulously as we would for a waterfall approach.

We then enter the section with the prototyping iterations, where we will alternate between the implementation of what we planned in the previous section and the evaluation of the results of the previous iteration which serve as the basis for the next iteration.

 $<sup>^{11}</sup>$ Gomaa 1983

 $<sup>^{12}</sup>$ Naumann/Jenkins 1982

<sup>&</sup>lt;sup>13</sup>Kraushaar/Shirland 1985

<sup>&</sup>lt;sup>14</sup>Wilde/Hess w.y.

<sup>&</sup>lt;sup>15</sup>Martin 1991

<sup>&</sup>lt;sup>16</sup>Boehm 1988

Then a final evaluation of the whole project will be done, where the final results will be evaluated and the project will be concluded, and advice for the pickup of the project will be given.

## 2.2 Decision-Making

As previously described, the methodology of Prototyping benefits from a very tight loop of iterations between the different phases of the project. While this is highly effective in producing a good end result, it can also take many iterations and a lot of experimentation until an adequate tool or solution has been found. Given the constraints of a limited time frame for this project, it becomes crucial to use this time as efficiently as possible. Sometimes, when the time does not permit a thorough exploration of

To ensure that the decisions made are the most optimal within the constraints of the available information, adopting a systematic, replicable, and transparent decision-making process becomes essential. Over the years, various frameworks have been crafted to guide decision-making, particularly when information is complex and multidimensional.

#### 2.2.1 Weighted Sum Model

Evangelos Triantaphyllou suggests that the Weighted Sum Model (WSM) is in practice the most used and most relevant decision-making framework<sup>17</sup>. The WSM method, by design, mandates the assignment of specific weights to each criterion based on its relevance. Subsequent to this, every alternative is evaluated based on these weighted criteria, resulting in a cumulative score. The alternative with the highest score is therefore the optimal choice.

$$A_i^{WSM-score} = \sum_{j=1}^n w_j a_{ij}$$
 for  $i = 1, 2, 3, ..., m$ .

Abb. 1: Formula for calculating the WSM score<sup>18</sup>

Where:

- $w_j$ : This represents the weight assigned to the j-th criterion. Weights are determined by the decision-makers based on the relative importance of each criterion. They should be normalized (i.e., the sum of all weights should be 1 or 100%) to maintain a consistent scale.
- $a_{ij}$ : This represents the score or rating of the *i*-th alternative concerning the *j*-th criterion. This score is an assessment of how well the alternative meets or satisfies the specific criterion.

 $<sup>^{17} \</sup>mathrm{Triantaphyllou}$  2000, p. 1

<sup>&</sup>lt;sup>18</sup> Weighted Sum Model 2022

This method, despite its simplicity and direct approach, isn't without limitations. One notable drawback is its dependence on dimensionless scales. For the weights to properly reflect the criteria's importance, the scores need to be on a common, dimensionless scale, a detail not always feasible or convenient in practice.

#### 2.2.2 Simple Multi-Attribute Rating Technique

In contrast to the WSM, which predominantly utilizes a direct mathematical approach to rank alternatives based on their weighted sum scores, the Simple Multiattribute Rating Technique (SMART) methodology offers a more comprehensive approach to multi-criteria decision-making. While WSM is primarily concerned with simple weighted arithmetic sums, the SMART method dives deeper, ensuring that diverse performance values—both quantitative and qualitative are harmonized and placed on a common scale.

The SMART method, grounded in Multi-attribute Utility Theory (MAUT), provides a structured framework that encompasses more than just the weighting of criteria. It involves:

- 1. Discernment of vital criteria pertinent to the decision in focus.
- 2. Weight allocation to each criterion in accordance to its significance.
- 3. Evaluation of each potential alternative against the identified criteria, culminating in a score.
- 4. Aggregation of these individual scores via their associated weights, yielding a total score for every alternative.

By adhering to the SMART framework, alternatives can be sequenced based on their aggregated weighted scores. This systematic approach equips decision-makers to choose solutions that align closely with their objectives. The computational formula integral to the SMART method is:

$$x_j = \frac{\sum_{i=1}^m w_i a_{ij}}{\sum_{i=1}^m w_i}, \quad j = 1, \dots, n.$$

Abb. 2: Formula for calculating the SMART score  $^{19}$ 

Where:

- $x_j$  Is the overall utility score for alternative j. The higher the score, the better the alternative, in comparison to the other alternatives.
- $a_{ij}$  Is the utility score for alternative j for the criterion i.
- $w_i$  Is the weight of criterion i.

<sup>&</sup>lt;sup>19</sup>Taken from Fülöp 2005, p. 6

This method's emphasis on utility functions ensures a more nuanced and adaptable approach to decision-making compared to models like WSM, making it suitable for complex scenarios where criteria and alternatives are diverse in nature<sup>20</sup>.

#### 2.2.3 SMART Exploiting Ranks

The SMART Exploiting Ranks (SMART-ER) method is a variant of the SMART method that attempts to alleviate the largest issue of the original SMART method, namely the problem of a somewhat arbitrary ranking of the options if no numerical values can be derived.

This method addresses the issue by letting the decision maker simply ranking the different criteria in relation to each other and then normalizing the weights<sup>21</sup>. They propose the different weighting curves.

$$w_i(ROC) = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{j}, \quad i = 1, \dots, n.$$

Abb. 3: Formula for the ROC weights

The ROC takes the centroid of the rank order and uses the reciprocal of the rank as the weight.

$$w_i(RS) = \frac{n+1-i}{n(n+1)/2}, \quad i = 1, \dots, n.$$

Abb. 4: Formula for the RS weights

The RS uses linear curve where weights are normalized by dividing them by the sum of all weights.

$$w_i(RR) = \left(\frac{\frac{1}{i}}{\sum_{j=1}^n \frac{1}{j}}\right), \ rank \ i = 1, \dots, n, \ option \ j = 1, \dots, n$$

Abb. 5: Formula for the RR weights

The RR emphasizes the most important criteria by using the reciprocal of the rank as the weight, then normalizing each weight by the sum of all reciprocals.

<sup>&</sup>lt;sup>20</sup>Fülöp 2005, p. 6

<sup>&</sup>lt;sup>20</sup> Multi-Criteria Decision Analysis for Use in Transport Decision Making 2014, p. 26

<sup>&</sup>lt;sup>21</sup>Roberts/Goodwin 2002, p. 296

# 3 State of the Art

While this project assumes that the reader is already familiar with the basic concepts of High Performance Computation as well as having a basic understanding of the cloud computing tech stack, especially containerization and software defined infrastructure, this chapter will give a brief overview of the current state of the art in the field of High Performance Computing and Cloud Computing.

#### 3.1 Containerization

Containerization is the process of isolating a process from the rest of the user space of the operating system. It essentially creates a virtual environment for the process to run in, which can be customized to the needs of the process, without affecting the rest of the system. This makes it possible to run multiple processes on the same machine, without having to worry about them interfering with each other or the rest of the system<sup>22</sup>. This is especially useful for dependency management, as it allows running multiple versions of the same library on the same machine, and only the process that needs a specific version of the library will use it. In comparison to the more traditional approach of using virtual machines, containerization is much more lightweight, as it does not need to emulate a whole operating system, but builds ontop of the hosts kernel and only isolates the user space<sup>23</sup>.

#### **Container Solutions**

Currently the containerization paradigm is spreading rapidly with multiple solutions available, the most popular being Docker<sup>24</sup>. But within the HPC community Singularity<sup>25</sup> has gained more and more traction, while the previous options have historically been more popular in CC The main differentiating factor between the two is that Docker is reliant on the Docker daemon, which needs to be run as root, while Singularity does not need a daemon and can be run as unprivileged user. This generally makes Singularity generally more appearing to HPC users, as it is more in line with the security policies of most HPC clusters, and simplifies the process of running containers on HPC clusters. But Docker is still the more popular option in CC, as it is more flexible and has a larger ecosystem of tools and services built around it which makes rapid prototyping and development easier.

<sup>&</sup>lt;sup>22</sup>IEEE Xplore Full-Text PDF: 2023

<sup>&</sup>lt;sup>23</sup> What Is a Container? 2023

<sup>&</sup>lt;sup>24</sup>Stack Overflow Developer Survey 2022 2023

<sup>&</sup>lt;sup>25</sup> Introduction to Software Containers with Singularity.' w.y.

These tools are make use of two features of the Linux kernel, namely cgroups and namespaces<sup>26</sup>. Cgroups are used to limit the resources a process can use, while namespaces are used to isolate the user space of the process.

#### Software defined Infrastructure

Through the advent of large scale cloud endeavors and their offering of dynamically scaling services, the need for a way to automatically manage and partition the underlying infrastructure arose. This led to the development of software defined infrastructure, which is the process of abstracting the underlying infrastructure and managing it through software. The paradigm of software defined is especially pronounced in the field of networking<sup>27</sup>, where software defined networking is used to manage the underlying network infrastructure, where the different underlying network devices are abstracted to a homogeneous network, which then gets managed through virtualization and software<sup>28</sup>. Large scale cloud providers like Amazon Web Services, Microsoft Azure and Google Cloud Platform all make use of software defined infrastructure to manage their underlying infrastructure.

#### Large Scale Container Orchestration

These large scale software defined infrastructures are used in tandem and managed by large scale orchestrators like Openshift<sup>29</sup>, Openstack<sup>30</sup> and Kubernetes<sup>31</sup>. The orchestrators interface with the underlying infrastructure and manage the services running on top of it and provide a unified interface for the user to interact with. This makes it possible to largely run on any, even heterogeneous, infrastructure, while providing a highly flexible and scalable interface for the user to interact with. Makit it especially useful for large scale cloud providers, as it allows them to provide a unified interface for their users, while still being able to use different underlying infrastructure.

## 3.2 High Performance Computing Frameworks

#### 3.2.1 Loosely Coupled Problems

Loosely Coupled Problems (LCP) also known in the industry as "embarrassingly parallel"<sup>32</sup> problems are problems that can be broken up into smaller independent tasks that can be executed in parallel.

 $<sup>^{26}</sup>$  What Is a Container? 2023

 $<sup>^{27}\</sup>mathrm{Xia}$  et al. 2015

 $<sup>^{28} \</sup>mathrm{Baur}$  et al. 2015

<sup>&</sup>lt;sup>29</sup>Red Hat OpenShift Enterprise Kubernetes Container Platform 2023

<sup>&</sup>lt;sup>30</sup>Open Source Cloud Computing Infrastructure 2023

 $<sup>^{31}</sup> Production\mbox{-}Grade\ Container\ Orchestration\ 2023$ 

 $<sup>^{32} {</sup>m smtn}$ 

tools like Mapreduce and Spark

## 3.2.2 Tightly Coupled Problems

In contrast to LCP problems, Tightly Coupled Problems (TCP) problems are problems that can not be broken up into smaller independent tasks that can be executed in parallel, instead of working independently, each atomic task needs to communicate at least with one other task. A good example of a TCP problem are the n-body problems, where the position of each body is dependent on the position of all other bodies.

Message Passing Interface (MPI) vs Shared Memory (OpenMP) or Partioned Global Address Space  $(PGAS)^{33}$ 

11

 $<sup>\</sup>overline{^{33}}$ smtn

## 4 Creation of the Artifact

#### 4.1 Initial Goals

As this project was first and foremost a project, designed to interactively explore the problem space from the perspective of the HPC community, all the while being contained by business requirements and time constraints, the initial goals of this project were very broad and openended. At first the initial goal was simply to create a Proof of Concept (PoC) of a realistic workflow engine using the "Arkouda" project, in order to present the Customer with an easily graspable example of its capabilities.

While we are approaching the problem from the perspective of the HPC community, the intended end user of this tool are the data scientists and Subject-Matter Experts (SMEs) that are working with the HPC systems, and therefore the tool needs to be designed and selected with the fact in mind that the end user will most likely not be knowledgeable in the field of HPC or the underlying infrastructure.

In the first iteration of the project a preselection of possible Workflow management tools was given from the business side, with the option to increase the scope if the presented tools were not sufficient.

Therefore, the goals of the first iteration of this project was twofold, first to determine which, if any, of the presented tools were suitable for the task at hand, and to determine what would make an adequate PoC for the customer.

The following iterations are split into the tree main aspects of the project and will be discussed in their own subsections. While these steps where happening concurrently, they each address a different aspect of the project and therefore underwent their own iterative processes.

#### 4.2 Overall Structure

As can be seen in figure 6, the artifact is composed of 3 main components, the **Central Workflow Engine** which is responsible for the orchestration of the workflows (center) and interfaces directly with the underlying infrastructure, the **HPC Framework** which is responsible for the execution of TCP workloads (left) and the **Supplementary Services** which aim at improving the usability and accessibility for the end user (right).

All this is build on top of a hardware-agnostic k8s cluster, which is responsible for the orchestration of the different components and the underlying infrastructure.

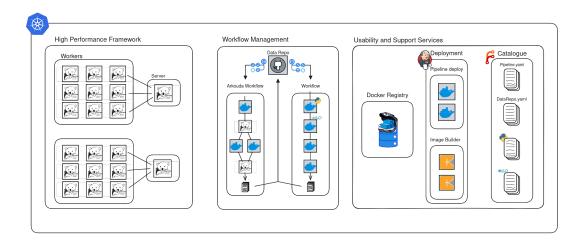


Abb. 6: Pachykouda high level infrastructure diagram

## 4.3 Selection of Workflow Management Tools

As described in section 4.1, the first iteration of this project was to determine which, if any, of the presented tools were suitable for the task at hand. The following section will describe the process of selecting the tools and the criteria that were used to evaluate them. Because the time frame does not allow for a full integration and testing of all the presented tools in depth we will be using a decision-making framework to evaluate the tools, as described in the Methodologies 2.2 to determine which tools will be most suitable for an initial PoC and will serve as a good starting point for the project and future iterations.

- Pachyderm: A k8s based Workflow manager, written in go which was recently acquired by Hewlett Packard Enterprise (HPE).
- **Argo:** A k8s based Workflow manager, written in go, which is a Cloud Native Computing Foundation (CNCF) project<sup>34</sup>.
- Cloud Application Services Platform (CLASP): An in-house developed workflow manager, written in Java, utilizing Serverlet to execute workflows<sup>35</sup>.
- **Snaplogic:** A commercial low-code/no-code workflow manager with a focus on data integration and data engineering<sup>36</sup>.

<sup>&</sup>lt;sup>34</sup> Argoproj/Argo-Workflows 2023

 $<sup>^{35}</sup>$ Sayers, C. et al. 2015

 $<sup>^{36}</sup>iPaaS$  Solution for the Enterprise 2023

But given that it was possible to select projects outside the initial selection, the following projects also need to be considered:

- Airflow: A Python-based workflow manager under the CNCF umbrella, known for its easy-to-use interface and extensibility<sup>37</sup>.
- **Kubeflow:** A k8s-native platform for deploying, monitoring, and running ML workflows and experiments, also a CNCF project, streamlining ML operations alongside other Kubernetes resources<sup>38</sup>.
- **Knative:** An open-source k8s-based platform to build, deploy, and manage modern server-less workloads, simplifying the process of building cloud-native applications<sup>39</sup>.
- Luigi: An open-source Python module created by Spotify to build complex pipelines of batch jobs, handling dependency resolution, workflow management, and visualization seamlessly<sup>40</sup>.
- Common Workflow Language (CWL): An open-standard for describing analysis workflows and tools in a way that makes them portable and scalable across a variety of software and hardware environments, from workstations to cluster, cloud, and high-performance computing environments.

#### Selection Criteria

Due to this extensive list of diverse tools, a set of criteria was established to determine which tool would be the most suitable for the task at hand. The following list of criteria was established to evaluate the tools:

- Ease of use: As the hinted end users of the tool are not primarily HPC experts, the tool needs to be easy to use and understand, and should not require the end user to have a deep understanding of the underlying infrastructure. While we can expect that the administration of the infrastructure will be done by adequately trained personnel, the end users should be spared having to adapt to the underlying infrastructure as much as possible.
- Extensibility: One significant constraint of the project is the restricted number of available work-hours. Given that the project's environment predominantly centers around HPC (High Performance Computing) workloads, it's essential for the tool to be easily expandable without requiring extensive modifications to the underlying system. Ideally this property would be transferred to the end users, allowing them to easily extend the developed tool further to their needs.

 $<sup>^{37}</sup>$ Haines 2022

 $<sup>^{38}</sup>$  Kubeflow 2023

<sup>&</sup>lt;sup>39</sup>Home - Knative 2023

 $<sup>^{40}</sup> Spotify/Luigi\ 2023$ 

- Community, Support and Documentation: It is not enough that the software technically permits extensibility, the software also needs to be adequately documented, and a support framework needs to be in place. Be it a community of users or a dedicated support team, the end users and the developers need to be able to rely on the software being maintained and updated as well as being able to find expert help in case of problems.
- Maturity: With the boom of AI and ML in recent years<sup>41</sup>, the number of tools and frameworks has exploded, and while this is a good thing it also means that a lot of these tools are still paving their way and are developing rapidly. While this is not necessarily a bad thing, it does mean that the tool might not be ready for production use and might not be able to provide the stability and reliability that is required for a production environment or are lacking in documentation and support.
- Strategic alignment with HPE: As this project is being developed within the context of HPE, it is important to consider the strategic alignment of the tool with HPE. HPE has is a large company with a diverse portfolio of products and services, and this project intersects with many parts of the company. Therefore, it is important to consider the strategic alignment of the tool with HPE and its products and services.
- License: While this PoC is not a commercial product in itself but rather an exploration of the problem space and a demonstration of what a final commercial product might be like, it is important to consider the licenses of the tools that are being used. Having to strip out a tool later on because of licensing issues would be a significant setback and therefore needs to be considered.
- Cost: Time is not the only constraint of this project, as the project is being developed within the context of HPE it is important to consider the cost of the tools that are being used.

#### Weighing of the Criteria

An integral part of the SMART methodology is the weighting of the criteria, as described in section 2.2. In order to rank the criteria themselves, as they are quite hard to quantify, We will be using the weighing methodology as described in the SMART-ER methodology 2.2.3.

The first step of which is the ranking of the criteria from most important to least important.

- 1. **Extensibility** As this is first and foremost a prototyping project, the actual development it at least for the first couple steps of the highest importance.
- 2. Community, Support & Docs This also applies for the external support available to the development team as if they are stuck, no developed can proceed, no matter the other factors.

<sup>&</sup>lt;sup>41</sup>24 Top AI Statistics & Trends In 2023 - Forbes Advisor 2023

- 3. **License** This criterion has to weighted carefully, as a highly restrictive license might be a deal-breaker, but a license that is too permissive might conflict with the strategic alignment with HPE.
- 4. **Strategic alignment with HPE** As this is developed by and for HPE their requirements need to be considered as well.
- 5. **Ease of Use** While the ease of use is important as this should eventually become a product, for now the central aspect is to create a PoC therefore the usability is a priority, but not the highest.
- 6. **Cost** As this is a PoC and not a commercial product, the cost is not the highest priority as this will be of small scale and therefore the cost will be negligible in most cases.
- 7. **Maturity** While the maturity of the tool is important, as this is a PoC and not a commercial product, if the maturity of the tool does not impact the extensibility of the tool or the development process, it is not the highest priority.

As all these criteria are quite important, the weighting function selected for the criteria is the RS function, as described in section 2.2.3, as it does not rank the criteria too harshly. The lookup tables for the weighting function can be found in the appendix 14.

Criteria	Weight
Extensibility	0.2500
Community, Support and Documentation	0.2143
License	0.1786
Strategic alignment with HPE	0.1429
Ease of use	0.1071
Maturity	0.0714
Cost	0.0357

Tab. 1: Weighting of the criteria

#### **Evaluation of the Tools**

Now that we have established the criteria as well as their weighing, we can begin to evaluate the tools based on the criteria. Here we will be using a mix of Methodologies, as some of these criteria can simply be indexed via analogous values, while others are of a more non-specific nature. The discussion of which values will be used on which weighing scale for the tools' comparison can be found in the appendix under

The following table shows the evaluation of the tools which where chosen for their relevance to the problem space, based on the criteria and the weighting of the criteria:

Criteria	Pachyderm	Argo	CLASP	Snaplogic
Ease of use	TBD	TBD	TBD	TBD
Extensibility	TBD	TBD	TBD	TBD
Community, Support & Docs	10	2.32	2.5	5.03
Maturity	TBD	TBD	TBD	TBD
Strategic alignment	TBD	TBD	TBD	TBD
License	10	7.5	10	0
Cost	TBD	TBD	TBD	TBD

Tab. 2: Evaluation of the suggested tools

Criteria	Airflow	Kubeflow	Knative	Luigi	$\mathbf{CWL}$
Ease of use	TBD	TBD	TBD	TBD	TBD
Extensibility	TBD	TBD	TBD	TBD	TBD
Community, Support & Docs	10	2.25	0.74	2.29	0.22
Maturity	TBD	TBD	TBD	TBD	TBD
Strategic alignment	TBD	TBD	TBD	TBD	TBD
License	7.5	7.5	7.5	7.5	7.5
Cost	TBD	TBD	TBD	TBD	TBD

Tab. 3: Evaluation of the additional tools

#### Conclusion of the Selection Process

#### TODO: Write conclusion of the selection process

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

## 4.4 Implementation of the Artifact

This section will describe the iterative process of implementing the larger artifact and is broken up into 3 subsections. While these steps where happening concurrently, they each address a different aspect of the project and therefore mostly underwent their own iterative processes.

#### 4.4.1 Infrastructure

#### First iteration - Minikube

As the decision of the Workflow management tool was made, it was obvious that a dedicated k8s infrastructure was needed to run the tool<sup>42</sup>. The Pachyderm documentation gave two recommendations for setting up an initial development environment, preferably Docker Desktop or alternatively Minikube<sup>43</sup>. Due to the exclusive license of Docker-Desktop<sup>44</sup>, which prevents large companies free usage of the product<sup>45</sup> the choice fell on Minikube for an initial test setup.

In addition to the underlying k8s Pachyderm also needs an external S3 Storage Bucket for its Pachyderm File System (PFS) for which we used MinIO, a self-hostable S3 compliant object storage<sup>46</sup>, which was also based on recommendations by the Pachyderm documentation.

The persistent storage requirements for the Pachyderm itself was fulfilled by manually creating two Persistent Volume (PV)'s on the hosts local hard drive. Using the Helm packagemanager<sup>47</sup> for k8s the at that point the newest version 2.6.4 was installed from the official Artifacthub repository<sup>48</sup>.

The host system of this iteration was a single ProLiant DL385 Gen10 Plus running Ubuntu 22.04.3 LTS x86\_64. During the setup every step was diligently noted and put into a repository<sup>49</sup>, alongside the needed scripts. The instructions can be found in the appendix at 3.

#### Learnings from the first iteration

The shortcomings of this naive first iteration became apparent very quickly, which was to be expected, as the goal of this iteration was to create a minimal working example to get a better understanding of the tooling and the underlying infrastructure.

The first and foremost issue where the limitations imposed by Minikubes' reliance on an Internal Virtual Machine (VM), during testing the inability to on the fly increase the resources of the VM became a significant bottleneck. At some point during the testing of 4.4.2 the VM was so overloaded that the installation was irreparably damaged which was seen as a sign to move on to the next iteration.

Another more subtle issue was the discrepancy between the experience a small scale k8s installation within Minikube and a large scale k8s cluster like the one that would be used in later steps

<sup>&</sup>lt;sup>42</sup>Pachyderm Docs - On-Prem Deploy 2023

<sup>&</sup>lt;sup>43</sup> Pachyderm Docs - Local Deploy 2023

<sup>&</sup>lt;sup>44</sup>Docker Terms of Service | Docker 2022

 $<sup>^{45}</sup> Docker\ FAQs\ /\ Docker\ 2021$ 

 $<sup>^{46}</sup>$ Inc 2023

<sup>&</sup>lt;sup>47</sup>Helm Docs Home 2023

 $<sup>^{48}</sup>Artifacthub\ Pachyderm\ 2.6.4\ 2023$ 

 $<sup>^{49}</sup>$ Eckerth 2023

of the project. Therefore, it was decided that a more realistic k8s cluster would be needed for the next iteration, which became the Heydar cluster.

#### Second iteration - Heydar Cluster

Improving upon the shortcomings of the first iteration, the second iteration was based in the attempt to create a more realistic k8s cluster. To achieve this 20 ProLiant DL360 Gen9 Servers, running Ubuntu 22.04.3 LTS x86\_64 where used to create a bare metal k8s cluster, using kubeadm as it provides deep integration with the underlying infrastructure<sup>50</sup>.

But a bare metal cluster also comes with its own set of challenges, as the cluster needs to be provisioned and configured manually. In order to automate this process, the Ansible automation tool was used to set up all the nodes in parallel and to ensure that the all the nodes are in the same state. Ansible is a declarative tool which allows for the automation of the provisioning and configuration of the cluster<sup>51</sup>, by specifying the desired state of the cluster in a playbook and then applying it to the cluster. The Ansible playbook used for the setup of the cluster can be found at Appendix 5/1.

Which unknowingly caused conflict between the Ansible playbook and the maintenance scripts of the cluster as the Heydar machines. As k8s needs very specific configurations on the underlying infrastructure like the deactivation of swap space<sup>52</sup>.

This was resolved by consulting with the maintainer of the cluster and adjusting the Ansible playbook as well as the maintenance config for the cluster nodes accordingly, after we had identified the issue.

One important aspect of a production like cluster is the networking, as k8s does not natively manage communication on a cluster level, but instead relies on so called Container Network Interface (CNI)s to manage and abstract the underlying network infrastructure<sup>53</sup>.

Here we are spoiled for choice once again, as there are a multitude of different CNIs available, each with their own advantages and disadvantages. The Kubernetes documentation provides a non-exhaustive list of 17 different CNIs<sup>54</sup>, which all fulfill this essential task in different ways. As the needs regarding the network plugin where not very specific at this point, the choice fell on Calico, as surface level research showed that it was a popular choice for bare metal clusters<sup>55</sup>, provided security and enterprise support as well having a wide range of features<sup>56</sup>. But Calico proved to be more difficult to set up than expected, after consulting with a college who set up a different cluster with Calico, it was decided to use Flannel as a CNI instead. Flannel turned out

 $<sup>^{50}\,</sup>Creating~a~Cluster~with~Kubeadm~2023$ 

 $<sup>^{51}</sup> Ansible\ 2023$ 

 $<sup>^{52}</sup>Installing\ Kubeadm\ 2023$ 

<sup>&</sup>lt;sup>53</sup> Cluster Networking 2023

<sup>&</sup>lt;sup>54</sup>Kubernetes CNI Plugins 2023

<sup>&</sup>lt;sup>55</sup>Explore Network Plugins for Kubernetes 2023

 $<sup>^{56}</sup>$ Mehndiratta 2023

to be much easier to set up and configure, as it is a very lightweight CNI which is designed for bare metal clusters<sup>57</sup>, and foregoes the more advanced security features of Calico.

The Flannel configuration used for the cluster can be found at Appendix 5/2 it is closely based on the example configuration provided by the Flannel documentation<sup>58</sup>.

#### Learnings from the second iteration

The second iteration was a significant improvement over the first iteration, as it provided a much more realistic environment for the development of the artifact. But it also came with its own set of challenges, as the bare metal cluster needed to be provisioned and configured manually, which was a significant time investment.

What became apparent very quickly was that the solution for the provisioning of the PV was nowhere near scalable, as it relies on the local hard drive of the host machine and therefore must host the container on the same machine as the PV which defeats the purpose of a multi node cluster in the first place. Therefore, a more scalable solution needs to be implemented for the next iteration. A possible solution could be the use of distributed storage solutions like Ceph<sup>59</sup> or GlusterFS<sup>60</sup> in combination with the Rook project<sup>61</sup>. Which will need to be explored in future iterations.

As described in section 4.4.2 a service hosting Fabric Attached Memory (FAM) will be needed in future iterations as well.

 $<sup>^{57}</sup>Flannel\ 2023$ 

 $<sup>^{58}</sup>Flannel\ Install\ Config\ 2023$ 

 $<sup>^{59}</sup>$  Ceph.Io — Home 2023

 $<sup>^{60}</sup>$  Gluster 2023

 $<sup>^{61}</sup>Rook$  2023

#### 4.4.2 Tightly Coupled HPC Workloads

As described in section 3.2.2 TCP problems are a large part of the HPC world, but seem to lack native support in Pachyderm. Pachyderm as it exists as of writing this thesis, is centralized around LCP problems, as it is designed to work with large amounts of data but with each so called "datum" being independent of each other. This is a very good fit for LCP problems, and ties into their concepts of data lineage, versioning and providence.

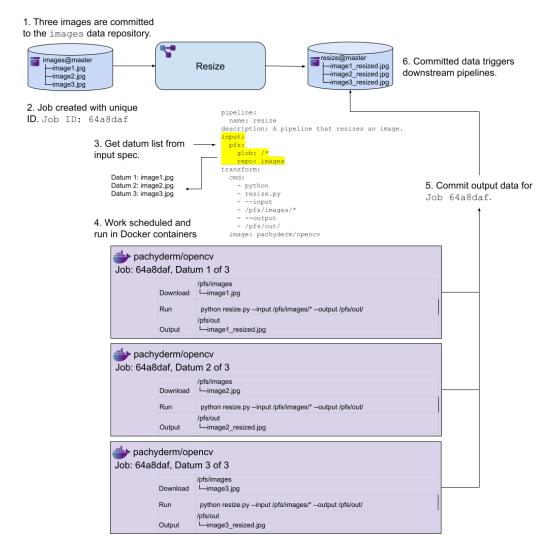


Abb. 7: Pachykouda datum distribution amongst workers <sup>62</sup>

Diagram 7 shows Pachyderms approach to distribute their datums amongst workers, given an already defined pipeline. Once Data files are added to the input repository, Pachyderm will determine Based on a glob pattern wether the files are relevant datums for the pipeline. If the newly added data fits the pattern each of the files will be supplied to its own instantiation of a worker, all originating from the same image, which will then process the data concurrently and

 $<sup>^{62}\</sup>mathrm{Taken}$  from: Intro to Pipelines 2023

independently of each other. After the worker has finished its task, the resulting datums are then collected in their own repository of data. A more detailed swim lane diagram of this process can be found in the appendix at 14

This approach is very well suited for LCP problems, as the datums are independent of each other and can be processed in parallel without any issues. But it is not well suited for Large TCP problems, if the computation of the data can not be split into distinct independent datum files, or the computation is reliant on the intercommunication of the datums. If the datasets are small enough, this does not really present a problem as one can simply take all the data into a single worker node and process it there. But as a single worker node can only utilize the resources of a single physical compute node, this does not scale well with the size of the dataset and defeats the purpose of a distributed system in the first place.

So our goal for this section is a way to find a way to enable pachyderm to pool the entire resources of the cluster, in order to solve a TCP problem.

#### First iteration - PachyKouda

As a first attempt to address this issue, it was decided that the integration of a TCP framework into Pachyderm on the container level would be the best approach. So the first iteration is based on the idea of a Pachyderm conforming client container, which is able to interface with an external TCP framework, which can handle the reception of the data, the distribution of the data amongst the workers and the collection of the results to reintegrate them into the PFS.

The first iteration of this idea was called PachyKouda, as it was based on the Arkouda TCP framework<sup>63</sup>, which itself is a python binding for the Chapel programming language<sup>64</sup>.

For that step an Arkouda worker was installed bare metal on the head node of the Heydar cluster, in order to verify the feasibility of the idea, with the goal of moving the worker into the cluster in the next iteration.

The client container was based on the official User Datagram Protocol (UDP)-based build by the Arkouda team<sup>65</sup>. The container was then modified to be able to communicate with the Arkouda worker on the head node of the cluster, it can now send data to the worker and receive the results.

#### Learnings from the first iteration

The first iteration was a total success, as it proved the feasibility of being able to use a client container to forward the data processing to an external Arkouda worker. As described earlier,

 $<sup>^{63}</sup>Arkouda\ Gituhb\ Repository\ 2023$ 

 $<sup>^{64}</sup>$  Chapel-Lang 2023

 $<sup>^{65}</sup> Arkouda-Contrib/Arkouda-Docker\ at\ Main\ \cdot\ Bears-R-Us/Arkouda-Contrib\ 2023$ 

the goal of the next iteration is to move the Arkouda worker into the cluster, in order to be able to utilize the full resources of the cluster.

#### Second iteration - Kymera

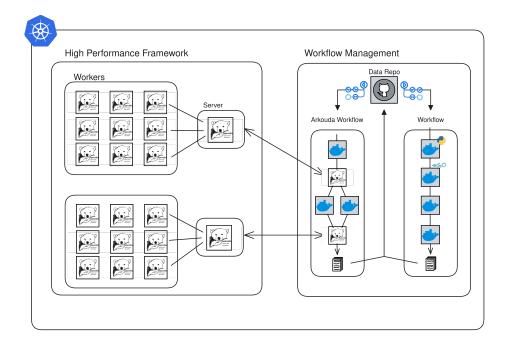


Abb. 8: Arkouda workers on the Heydar cluster

Diagram 8 above shows a high level overview of how the workers interface with the client container in the workflow. The Arkouda container which is part of the workflow is still the same as in the first iteration, but now instead of interfacing with an external worker it is interfacing with a worker swarm hosted across the cluster.

The Swarm is split into two parts, one central Arkouda server, facilitating the communication between the client container and the workers and the workers also called locales themselves. The locales and the server are based on the helm charts provided by the Arkouda-Contrip repo<sup>66</sup>,

A detailed walk through the setup of the Role Based Access Control (RBAC), Secrets and deployments for the Heydar Cluster can be found in the appendix at Appendix 5/4 which in turn is based on the official Arkouda documentation<sup>67</sup>.

 $<sup>^{66}</sup> Bears-R-Us/Arkouda-Contrib/Arkouda-Helm-Charts\ 2023$ 

 $<sup>^{67}</sup> Arkouda-Contrib/Arkouda-Docker\ at\ Main\ \cdot\ Bears-R-Us/Arkouda-Contrib\ 2023$ 

#### Learnings from the second iteration

As Arkouda does not currently provide multi tenancy of their Server, meaning that they can only be connected a single client at a time, so if multiple pipelines need to solve a TCP at the same time, they would not be able to share the same worker swarm. Instead, they would need to spawn their own worker swarm.

Another issue is that there are currently going through the standard Pod to pod communication configuration of flannel, which means that the entire traffic between the client container and the Arkouda server as well as the traffic between the workers is all happening over emulated overlay network which enables the containers on the different nodes to communicate with each other as if they where on the same network, no matter of the actually infrastructure below it. The communication protocol of the Arkouda servers is UDP based Global Address Space Networking (GASNet), which provides the Remote Direct Memory Access (RDMA) needed for the Arkouda framework to work, but this incurs a significant overhead in the form of the encapsulation of the UDP packets into TCP packets.

Also, the containers are currently not compatible with the OpenFAM project<sup>68</sup>, which is being developed as an integration to Arkouda and Chapel by the Hewlett Packard Systems Architecture Lab<sup>69</sup>, it extends the Arkouda framework with the ability to use FAM as banks of RDMA enabled memory, which can be accessed by the Arkouda workers. This would proof to be a significant improvement as it has the potential to reduce the overall overhead of the communication<sup>70</sup> amongst the workers as well as to the server, by cutting down the overall amount of network traffic.

The pachyderm platform itself might also benefit from the integration of FAM, as it could be used to store the datums in the PFS, providing the running pipeline processes with a much faster access to the data.

#### Third iteration - FAM

While significant efforts have already been made to successfully integrate Arkouda and FAM, these have so far been focusing on bare metal installations, for that reason, in order to integrate the FAM enabled Arkouda working from within a containerized environment the tools would need to be custom recompiled matching the new environment. Therefore, we needed to:

- 1. Compile OpenFAM in the Container
- 2. Compile custom Chapel in the Container with OpenFAM
- 3. Compile custom Arkouda in the Container with the OpenFAM enabled Chapel

 $<sup>^{68}</sup>$ Keeton/Singhal/Raymond 2019

 $<sup>^{69}</sup>$ Byrne et al. 2023

 $<sup>^{70}</sup>$ Chou et al. 2019

- 4. Rebuild the Arkouda container with the new Arkouda binary
- 5. Reweite the k8s deployment to make use of OpenFAM

This section was quite challenging as it required a deep understanding of the PoC implementations of the OpenFAM, Arkouda and Chapel projects and was cut short by the time constraints of the project and was therefore not brought to a successful conclusion. The current state of the project can be found in the PoC repository<sup>71</sup> and in the appendix at ??. But this showed us that there is a lot of potential in the integration of FAM into the container based HPC world, as it could provide a significant performance boost to the overall system and should be explored further in future iterations.

#### 4.4.3 Supplementary Services

As the other branches of the prototyping where happening, the need for additional services and infrastructure arose to support the development of the prototype as well as to increase the general usability of the prototype. This section will especially describe the services which help to make this prototype a more complete solution.

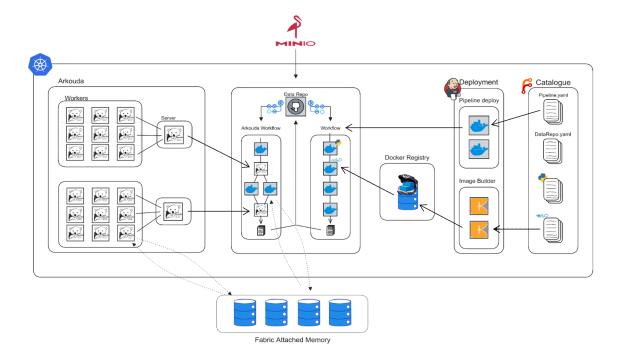


Abb. 9: Pachyderm High-Level Architecture

 $<sup>^{71}</sup>$ eckerthPoCRepository2023

#### **Docker Registry**

One thing that was quite apparent from the get go, was the need for a central docker registry. As Pachyderm does not manage the docker images itself, but relies on the user to provide them somehow externally.

During the first iterations when the development was being done on Minikube as described in 4.4.1, the internal Registry of the node was enough. But as soon as we moved over to the Heydar system keeping the Hosts internal registries in sync was of course not feasible, Therefore we added a private docker registry to the cluster<sup>72</sup>. The deployment config is based on the official docker registry helm chart<sup>73</sup> and can be found at Appendix 5/5.

#### Frogejo Catalogue

As this should be the PoC of an end user tool, we should also look into usability features and based on previous experience of the team, the need for a catalogue of previously developed pipelines and processing code was identified. The idea was to create something similar to the CLASP catalogue<sup>74</sup> but for the Pachyderm ecosystem. Meaning that users can share, search and deploy workflows from a central catalog, without having to worry about the underlying infrastructure.

Having HPC software in a completely contained and version system directly addresses many of the original problem statements, described in 1.2, especially the problem of reproducibility, environment management and the lack of portability.

To start of we, installed a simple github-like interface for the catalogue, called Frogejo<sup>75</sup> which is a fork of the Free and Open Source Software (FOSS) project Gitea<sup>76</sup>, being maintained by the Non-Governmental Organization (NPO) Codeberg e.V.<sup>77</sup>. The installation was done using their official helm chart<sup>78</sup> and can be found at Appendix 5/6.

#### **Jenkins**

Now that we have a place to hold and version the code files and a place to hold the resulting docker images, we need a way to build and deploy them automatically. For that purpose an installation of Jenkins was added to the Cluster. Jenkins is a FOSS CI/CD tool, which is widely used in industry<sup>79</sup>. It enables us to execute arbitrary code in an controlled environment based

 $<sup>^{72}</sup>$ Kumar 2020

 $<sup>^{73}</sup> Docker$ -Registry  $1.10.0 \cdot Phntom/Phntom~2023$ 

 $<sup>^{74}\</sup>mathrm{Sayers},$  Craig et al. 2015

 $<sup>^{75}</sup>$ forgejo 2023

 $<sup>^{76}</sup>$  Gitea - Git with a Cup of Tea 2023

 $<sup>^{77}</sup>$ Codeberg 2023

<sup>&</sup>lt;sup>78</sup> Forgejo 0.13.0 · Forgejo/Forgejo-Helm 2023

<sup>&</sup>lt;sup>79</sup> Jenkins - Market Share, Competitor Insights in Continuous Integration And Delivery 2023

on triggers or schedules. We will be using it to automatically build and deploy docker images whenever code is pushed to the Frogejo catalogue, as well as automatically deploying pipeline scripts to Pachyderm.

By using this we ensure that the code and the docker images are always in sync and that the user does not have to worry about building and deploying the images manually or interacting with the underlying Cluster. We also extend the factor of provenance which was so far limited to the data itself, to the containers code and pipeline spec as well, now having total oversight into which input begets what output. This was achieved in multiple steps as this turned out to be quite an involved process.

First of was of course the general installation of the project into the cluster based on the image provided by Jenkins<sup>80</sup>. Then we have to integrate Jenkins into the Kubernetes cluster as well, as we want it to be able to spawn its own worker pods within the cluster to handle the building of the containers and pushing of the pipelines. Also an integration with the Frogejo catalogue was needed, so that Jenkins would be informed about new commits to the catalogue and could start the building process.

The installation instructions, RBAC and the configuration of the Jenkins installation can be found at 4.

#### CI/CD Pipeline

Now that we have a Jenkins installation which is able to spawn its own worker pods on the cluster and have set up System wide Webhooks for the Forgejo catalogue, which will inform Jenkins about every new commit to any repository on the catalogue we will need to develop a pipeline which will tell Jenkins what to do if a new commit is detected.

As the Pachyderm team say themselves, "[...] users with limited experience with containerization, cloud computing, and distributed systems may find it challenging to use Pachyderm effectively."<sup>81</sup> Unfortunate many SMEs are more focused on their domain specific knowledge and usually only have a limited understanding of the underlying infrastructure, an effect which has already been noticed in classical HPC<sup>82</sup>, which is likely more pronounced in a field which has only recently started to gain traction in the wider scientific community.

Therefore providing an way to deploy code and pipelines while minimizing the interaction with the underlying infrastructure is a key feature of this part of the prototype. The goal is to create a pipeline which can take a regular software project form the Forgejo catalogue, make reasonable assumptions about the project structure and build the required docker images and deploy the pipeline to Pachyderm.

 $<sup>^{80}</sup>$  Jenkins 4.8.2 · Jenkins/Jenkinsci 2023

 $<sup>^{81}</sup>Pachyderm\ Target\ Audience\ 2023$ 

<sup>&</sup>lt;sup>82</sup>Shenoi/Shah/Joshi 2019

As completely functional Pachyderm project, consisting of a N processing steps requires the following components:

- N code files, one for each processing step
- ullet N Dockerfiles, one for each processing step
- N pipeline specifications, one for each processing step
- At least one description file for the data repository(s)
- If needed supporting files, which should be included in one ore more image, but should not get their own.

But as we want to minimize the interaction with the underlying infrastructure, we want to minimize the amount of input the user has to provide, without restricting the knowing users. In order to achieve this the pipeline first detects the existence of the above components. We then try to make a reasonable assumption about the structure of the project and the relation between the components, considering: directory structure, naming conventions and static code analysis. The pipeline will then try to fill in gaps in the project structure, like missing Dockerfile by using default values and insights gained form the previous steps. The pipeline itself is written in a mix of Groovy, Python and bash, the Code and a flowchart describing the process can be found in the appendix at ??.

There was also a custom container image created, extending official Jenkins worker image<sup>83</sup>, enabling us to build docker images from within a running container in the cluster by using a dedicated kaniko sidecar container<sup>84</sup> which enables us to build docker images without having to run Docker in Docker, which is not recommended<sup>85</sup>. The image also contains the necessary tools to interact with the Pahcyderm API and to run the python scripts which are used to analyze the project structure and do the code generation, it can be found at Appendix 5/7.

While this pipeline is currently working as intended, it is still missing many edgcases and does need further development to be able to handle more thant the most basic projects. Even though its development was cut short it does show the potential of this approach and how it could be used to make the Pachyderm ecosystem more accessible to users which are not as familiar with the underlying infrastructure, while still allowing more experienced users to interact with the system directly.

<sup>&</sup>lt;sup>83</sup> Jenkins/Jenkins - Docker Image | Docker Hub 2023

 $<sup>^{84}</sup>Kaniko$  - Build Images In Kubernetes 2023

<sup>&</sup>lt;sup>85</sup> Using Docker-in-Docker for Your CI or Testing Environment? Think Twice. 2023

#### 4.5 Evaluation of the Artifact

The original problems described in 1.2 where seven-fold, and where addressed in the following way:

- Workload Resilience and Fault Tolerance in HPC: A problem which is typically addressed by the HPC community by using a combination of checkpointing and job scheduling<sup>86</sup> Is now being directly address via the inclusion of pachyderm. Because Pachyderm isolates each of the processes into their own container, and tracks each of the steps induvidually it can easily restart a failed step, or even a failed job, without having to restart the entire workflow. While this only works for the standard LCP workloads, its provenance features reduce the data loss, should a TCP workload fail.
- Environment/Package Management in HPC: Replacing the classical HPC package management solutions with a containerized approach, simplifies the deployment of code from the users' perspective massively, as they have almost complete control of the environment their code is going to run in, all the while giving the administrators the ease of mind that the code is not going to interfere with the rest of the system.
- **Probability issues with HPC:** Same goes for the probability issues, as the containerized approach allows for a much more fine-grained control of the environment, users can rapidly iterate and test their code on their local machines, before deploying it to the HPC system.
- Scalability issues with HPC: Scalability is one of the main features of k8s, and therefore of Pachyderm a cluster can easily be scaled up or down, depending on the current workload. Many cloud providers even offer hosted k8s clusters, which can be scaled up or down on demand, and therefore allow for a very flexible approach to the problem. While in classical HPC systems, the cluster is usually fixed in size, and therefore the user has to wait for the next available slot.
- Interconnected Problem-Solving in CC This one was one of the problems which was not directly address by pachyderm or Kubernetes directly, in order to solve this problem, Arkouda was containerized and made usable for Pachyderm workloads. As of right now, the layers of network abstractions and the lack of OpenFAM support have a negative impact on the performance of the TCP workloads, but successfully proofs the concept of interconnected problem-solving on a CC system.
- Provenance and Versioning: Combining the advantages the Pachyderm File System with the completely CI/CD based approach to the deployment of the workflows, allows a tracking of each and every part that goes into each and every step of the workflows.

While this project does not present a complete solution to all the problems, it does present a viable path forward for a more modern approach to HPC. The combination of HPC and

 $<sup>\</sup>overline{^{86}}$ Jin et al. 2010

Pachyderm allows for a much more flexible approach to the problem and with future work and low level driver support and usability features like the Jenkins Pipeline, as well as a well maintained ecosystem of pipeline steps which can be used to build more complex workflows and reutilize existing code developed by fellow researchers, this approach could be a significant improvement over the current state of the art.

Unfortunately the time was cut short before the project could be fully completed and therefore some goals like the integration of OpenFAM, the switch to a low abstraction CNI and especially multi parameter performance testing could not be completed in time, it is apparent that the integration of these would bring the project much closer to the performance of the classical HPC systems, while still maintaining the flexibility and ease of use of the containerized approach, and therefore should be considered for future work.

## 5 Summary and Outlook

### 5.1 Summary

By way of this project paper we have assessed and described the state of the art for current technologies in the areas of containerized software, container orchestration and how those tie in with Software defined infrastructure. We have done the same for the state of the art in the solution of complex problems found in the field of and solved with HPC, namely the two larger classes of problems, LCP and TCP problems, and what strategies are usually employed to solve those problems.

We have then addressed the problems identified by the problem statement with the statement of an initial goal, and structured an intervention to solve those problems by way of the creation of a prototype. Before the iterative process of prototyping could begin we had to make a non-trivial decision on the choice of a container orchestrator/ workflow manager. For which we defined, discussed and weighted the selection criteria, and then evaluated the available options against those criteria, and We found our best fit through the employment of the SMART-ER method, which was the k8s-based orchestrator named Pachyderm.

The iterative process of prototyping was split into three main areas of focus, the infrastructure, the solution to TCPs and the integration of a complete CI/CD pipeline. Each of these areas was given at least two iterations and the results of each iteration were documented, evaluated and recommendations for future iterations were made.

The final results of the prototype were then evaluated against the initial goal and the problems identified in the problem statement, and the resulting artifact was found to be a valid form of intervention to solve the problems identified in the problem statement, while still being limited in scope and applicability, as was to be expected from a non production prototype.

#### 5.2 Outlook

As already discussed, the limiting factor of this project was the available time, which left many avenues to still be explored both in respect to the prototype itself, and how it can be further extended to explore avenues not yet addressed by this project.

Of most importance in this case would be a further exploration of an efficient solution to TCP problems, as the current solution does technically work, but is lacking the efficiencies to be a viable solution for large scale problems. An initial starting point for this could be the network stack in between the containers and the underlying network infrastructure.

# Appendix

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## Appendix 1: Discussion of Tool Evaluation and Weighing

#### Appendix 1/1: Extensibility

#### Appendix 1/2: Community, Support & Docs

This section assesses the level of external support provided for each project. To evaluate this support, we will focus on three distinct aspects and combine them into a single score. Firstly, we will examine the size of the community, as a substantial community often indicates project maturity and the availability of extensive support. As proxies for community size, we will consider two central metrics: the number of stars on GitHub and the quantity of questions on Stack Overflow.

Tab. 4: Comparison of Project Popularity

	o. i. companion	or reject reparation	
$\mathbf{Project}$	GitHub Stars	Stack Overflow Questions	
Pachyderm	6,000	6	
Argo	14,500	136	
Clasp	0	0	
Snaplogic	0	57	
Airflow	32,200	10,218	
Kubeflow	13,100	434	
Knative	4,100	204	
Luigi	16,900	346	
CWL	1,400	6	

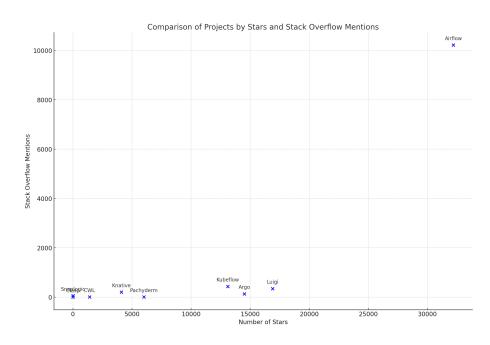


Abb. 10: Stars and Stack Overflow Questions Comparison

To gauge the level of support and community engagement surrounding these projects, we have

devised a composite score that normalizes and combines the GitHub stars and Stack Overflow questions metrics. The calculation of this score involves the following methodology:

Each project is represented as a point  $P_i = (x_i, y_i)$  in a two-dimensional space, with  $x_i$  and  $y_i$  being the number of GitHub stars and Stack Overflow questions, respectively, for the *i*-th project. The composite score  $S_i$  for each project is computed by normalizing these values to a scale of 0-10 and then taking their average.

Additionally, we acknowledge that some commercial tools, as well as certain open-source projects, offer enterprise support, reducing the reliance on the community for assistance. Similarly, projects developed in-house often have access to the original development team for support. Therefore, we will apply a flat bonus of 5 points to the scores of projects offering enterprise support and a flat bonus of 2.5 points to projects developed in-house.

$$S_i = \frac{1}{2} \left( \frac{x_i - \min(x)}{\max(x) - \min(x)} \times 10 + \frac{y_i - \min(y)}{\max(y) - \min(y)} \times 10 \right) + B_i$$

Here,  $\min(x)$ ,  $\max(x)$ ,  $\min(y)$ , and  $\max(y)$  represent the minimum and maximum values of GitHub stars and Stack Overflow questions across all projects, respectively. The final scores  $S_i$ , along with the respective bonuses  $B_i$ , provide a comprehensive metric for comparing project popularity, community engagement, and the availability of additional support options, all on the same scale.

Project	Composite Score	Enterprise Bonus	Inhouse Bonus	Final Score
Airflow	10.00	0	0	10.00
Pachyderm	0.93	5	2.5	8.43
Snaplogic	0.03	5	0	5.03
Luigi	2.79	0	0	2.79
Clasp	0.00	0	2.5	2.5
Argo	2.32	0	0	2.32
Kubeflow	2.25	0	0	2.25
Knative	0.74	0	0	0.74
CWL	0.22	0	0	0.22

Tab. 5: Composite scores of Workflow managers, sorted by final score

#### Appendix 1/3: License

As discussed in section 4.3 the tools in consideration should not be too restrictive. To evaluate the criteria we will employ a 4 bucket system:

• Ideal Situation (Score: 10): This refers to cases where either the tool is in the public domain (and therefore not subject to copyright restrictions) or where our organization

possesses a direct ownership or significant influence over the licensing terms. This situation provides the most flexibility, allowing for extensive modification, redistribution, and proprietary use without concern for licensing infringements.

- Permissive License (Score: 7.5): Tools under licenses like MIT, BSD, or Apache 2.0 fall into this category. These licenses are highly permissive and generally allow for broad freedom, including modification, distribution, and private use, with minimal restrictions, often limited to liability and warranty.
- Restrictive or Reciprocal Licenses (Score: 2.5): Licenses such as the GPL or AGPL are more restrictive, requiring any changes to be open-sourced or contributions to be made back to the community. These "copyleft" licenses can be problematic in proprietary settings where modifications or integrations need to remain confidential.
- Unacceptable Licenses (Score: 0): This includes licenses that impose burdensome conditions or high costs, proprietary software where the source code is unavailable, or situations where the licensing terms make it impractical to use within our projects. For instance, licenses that mandate the purchase of additional software, restrict certain types of use, or pose potential legal risks would fall into this category.

Now we will evaluate the licenses of the tools in question, and assign them a score based on the above criteria.

• Pachyderm The licensing model of Pachyderm follows a model which has similarities with the "Open Core model"<sup>87</sup>. Which means that while the core functionalities are published as the "COMMUNITY EDITION" with a permissive source-available License (Apache License 2.0)<sup>88</sup>. Functionality like Singele Sign On (SSO) or the ability to create more than 16 pipelines are part of a different distribution under a Commercial License.

But in our case this is of no concern, as the startup behind the Pachyderm software, including its Intellectual Property (IP) was acquired by HPE. Giving us a free hand to modify without needing to worry.

• ArgoArgo's adoption of the Apache License 2.0<sup>89</sup> aligns with common practices for opensource projects, affording users considerable freedom. This permissive license simplifies the use, modification, and redistribution of the software, an aspect that's particularly beneficial for collaborative development or integration into proprietary software. Given our requirements and operational context, this offers us the flexibility needed for adaptation and potential enhancements without stringent restrictions, streamlining any developmental efforts we undertake with Argo.

 $<sup>^{87}</sup>Pahcyderm$  -Pricing 2022

 $<sup>^{88}</sup> Pachyderm/LICENSE~at~Master~\cdot~Pachyderm/Pachyderm~2023$ 

 $<sup>^{89}</sup> Argo-Cd/LICENSE~at~Master~\cdot~Argoproj/Argo-Cd~2023$ 

• CLASP is not a published software and therefore not under any specific license. But similar considerations as the ones of Pachyderm apply here as well, as it is an internal

project the IP also completely belongs to HPE

• Snaplogic is an entirely commercial product which does not provide insight into nor the right to modify their Software<sup>90</sup>. But as they might agree this is not a total knockout

criterion for this entire project, but in regard to the licensing it will be weighted with 0.

• Airflow is licensed under the Apache License 2.0.91

• **Kubeflow** is licensed under the Apache License 2.0.<sup>92</sup>

• Knative is licensed under the Apache License 2.0.<sup>93</sup>

• Luigi is licensed under the Apache License 2.0.94

• CWL is licensed under the Apache License 2.0.95

Appendix 1/4: Strategic alignment

Appendix 1/5: Ease of Use

Appendix 1/6: Maturity

Appendix 1/7: Cost

This section aims to compare the relative cost of the products in relation to each other. We previously factored in the enterprise features, so when enterprise support is available and applicable we will take this into consideration. Here we have three categories of products first those which are completely free and without any enterprise support, secondly those which are free but offer enterprise support and lastly those which operate on a subscription basis.

<sup>90</sup>SnapLogic - Master Subscription Agreement 2023

 $<sup>^{91}</sup>License - Airflow Documentation \ 2023$ 

 $<sup>^{92} \</sup>textit{Kubeflow/LICENSE at Master} \cdot \textit{Kubeflow/Kubeflow 2023}$ 

<sup>&</sup>lt;sup>93</sup>Knative Docs/LICENSE at Main · Knative/Docs 2023

 $<sup>^{94}</sup>Luigi/LICENSE$  at Master  $\cdot$  Spotify/Luigi 2023

 $<sup>^{95}</sup>$  Cwl-Utils/LICENSE at Main · Common-Workflow-Language/Cwl-Utils 2023

## Appendix 2: Diagrams

## Appendix 2/1: Lookup table weighing functions

## Appendix 2/2: Pipeline Communication Swim Lane Diagram

Rank				Attributes					
	2	3	4	5	6	7	8	9	10
1	0.7500	0.6111	0.5208	0.4567	0.4083	0.3704	0.3397	0.3143	0.2929
2	0.2500	0.2778	0.2708	0.2567	0.2417	0.2276	0.2147	0.2032	0.1929
3		0.1111	0.1458	0.1567	0.1583	0.1561	0.1522	0.1477	0.1429
4			0.0625	0.0900	0.1028	0.1085	0.1106	0.1106	0.1096
5				0.0400	0.0611	0.0728	0.0793	0.0828	0.0846
6					0.0278	0.0442	0.0543	0.0606	0.0646
7						0.0204	0.0334	0.0421	0.0479
8							0.0156	0.0262	0.0336
9								0.0123	0.0211
10									0.0100

Abb. 11: ROC weights <sup>96</sup>

Rank					Attributes						
	2	3	4	5	6	7	8	9	10		
1	0.6667	0.5455	0.4800	0.4379	0.4082	0.3857	0.3679	0.3535	0.3414		
2	0.3333	0.2727	0.2400	0.2190	0.2041	0.1928	0.1840	0.1767	0.1707		
3		0.1818	0.1600	0.1460	0.1361	0.1286	0.1226	0.1178	0.1138		
4			0.1200	0.1095	0.1020	0.0964	0.0920	0.0884	0.0854		
5				0.0876	0.0816	0.0771	0.0736	0.0707	0.0682		
6					0.0680	0.0643	0.0613	0.0589	0.0569		
7						0.0551	0.0525	0.0505	0.0488		
8							0.0460	0.0442	0.0427		
9								0.0393	0.0379		
10									0.0341		

Abb. 12: RR weights  $^{97}$ 

#### Appendix 2/3: Pipeline Communication Swim Lane Diagram

<sup>&</sup>lt;sup>96</sup>Taken from: Roberts/Goodwin 2002

<sup>&</sup>lt;sup>97</sup>Taken from: Roberts/Goodwin 2002

<sup>&</sup>lt;sup>98</sup>Taken from: Roberts/Goodwin 2002

<sup>&</sup>lt;sup>99</sup>Taken from: Intro to Pipelines 2023

	Attributes				Attributes						
Rank	2	3	4	5	6	7	8	9	10		
1	0.6667	0.5000	0.4000	0.3333	0.2857	0.2500	0.2222	0.2000	0.1818		
2	0.3333	0.3333	0.3000	0.2667	0.2381	0.2143	0.1944	0.1778	0.1636		
3		0.1667	0.2000	0.2000	0.1905	0.1786	0.1667	0.1556	0.1455		
4			0.1000	0.1333	0.1429	0.1429	0.1389	0.1333	0.1273		
5				0.0667	0.0952	0.1071	0.1111	0.1111	0.1091		
6					0.0476	0.0714	0.0833	0.0889	0.0909		
7						0.0357	0.0556	0.0667	0.0727		
8							0.0278	0.0444	0.0545		
9								0.0222	0.0364		
10									0.0182		

Abb. 13: RS weights <sup>98</sup>

## Appendix 3: Minikube installation instructions

```
1 # Pachyderm
3 ## Installation
5 These instructions are based upon the excellent guide by
      → [Pachyderm](https://docs.pachyderm.com/latest/set-up/on-prem/)
7 ### Proxy
9 If you are in the HPE internal network, you will need to set up the proxy.
10 Simply execute the following command:
12 ''' bash
13 export HTTP_PROXY=http://web-proxy.corp.hpecorp.net:8080
14 export HTTPS_PROXY=http://web-proxy.corp.hpecorp.net:8080
15 ""
16
_{17} If you want to make this permanent, add these lines to the '^{\sim}/.bashrc' or
      \hookrightarrow equivalent file.
18
19 ### kubectl
21 Simply following the instructions on the [kubernetes

→ website](https://kubernetes.io/docs/tasks/tools/install-kubectl-linux/)

      \hookrightarrow should be sufficient.
22 But for the sake of completeness, here is what I did:
24 '''bash
25 curl -LO "https://dl.k8s.io/release/$(curl -L -s
      → https://dl.k8s.io/release/stable.txt)/bin/linux/amd64/kubectl"
26 sudo install -o root -g root -m 0755 kubectl /usr/local/bin/kubectl
29 If the proxy is giving you grief one can simply download the binary elsewhere
      \hookrightarrow and copy it to the target machine. (not recommended)
```

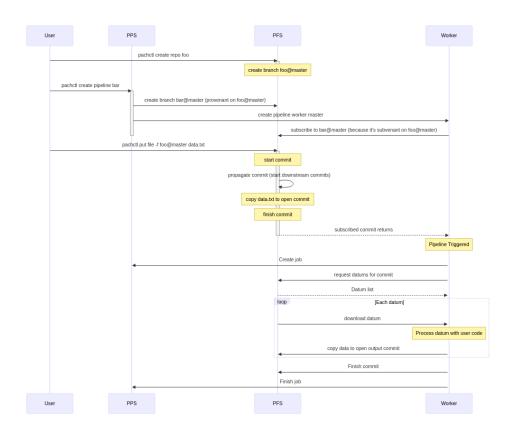


Abb. 14: Swim lane Diagram of the communication between the user and Pachyderm<sup>99</sup>

```
30
31 ### Installing minikube
{\it 33} The same things apply for minikube as for kubectl.
_{\rm 34} The propper instructions can be found on the [minikube
      → website](https://minikube.sigs.k8s.io/docs/start/)
35 But here is what I did anyway:
37 ''' bash
38 curl -LO
      → https://storage.googleapis.com/minikube/releases/latest/minikube_latest_amd64.deb
39 sudo dpkg -i minikube_latest_amd64.deb
40
41
42 We can then test the installation by running:
44 ''' bash
45 minikube start
46 kubectl cluster-info
47 ""
_{49} If you are getting an error stating that it is not able to connect to the
      \hookrightarrow cluster you might need to set the following environment variable:
51 ''' bash
```

```
52 export
      → NO_PROXY=localhost, 127.0.0.1, 10.96.0.0/12, 192.168.59.0/24, 192.168.49.0/24, 192.168.
54
55 ### Installing [helm](https://helm.sh/docs/intro/install/)
57 Same procedure as every year...
58
59 '''bash
60 curl https://baltocdn.com/helm/signing.asc | gpg --dearmor | sudo tee
      → /usr/share/keyrings/helm.gpg > /dev/null
61 sudo apt-get install apt-transport-https --yes
62 echo "deb [arch=$(dpkg --print-architecture)
      → signed-by=/usr/share/keyrings/helm.gpg]
      \hookrightarrow https://baltocdn.com/helm/stable/debian/ all main" | sudo tee
      → /etc/apt/sources.list.d/helm-stable-debian.list
63 sudo apt-get update
64 sudo apt-get install helm
65 ""
66
67 ### [Persistent
      → Storage](https://kubernetes.io/docs/tasks/configure-pod-container/configure-persis
69 We need to create a persistent volume for etcd and the postgres database.
70\ \mbox{Therefore} we need to create a directory for each of them.
71
72 ''' bash
73 mkdir -p /mnt/pachyderm/etcd
74 mkdir -p /mnt/pachyderm/postgres
75 (((
76
77 We then create the configuration files for the persistent volumes.
79 ''' yaml
80 apiVersion: v1
81 kind: PersistentVolume
82 metadata:
   name: etcd-pv
84 labels:
      type: local
85
86 spec:
87
    capacity:
      storage: 10Gi
88
    accessModes:
89
      - ReadWriteOnce
90
    storageClassName: manual
91
    local:
92
93
      path: /mnt/pachyderm/etcd
94
95 ---
96
```

```
97 apiVersion: v1
98 kind: PersistentVolume
99 metadata:
     name: postgres-pv
100
101 labels:
102
       type: local
103 spec:
       capacity:
104
            storage: 10Gi
105
       {\tt accessModes}:
106
            - ReadWriteOnce
107
       storageClassName: manual
108
       local:
109
            path: /mnt/pachyderm/postgres
110
111 (((
112
113 And then the corresponding persistent volume claims.
115 '''yaml
116 apiVersion: v1
117 kind: PersistentVolumeClaim
118 metadata:
     name: etcd-pvc
119
120 spec:
121
       storageClassName: manual
       accessModes:
122
            - ReadWriteOnce
123
       resources:
124
125
           requests:
            storage: 10Gi
126
127
128 ---
129
130 apiVersion: v1
131 kind: PersistentVolumeClaim
132 metadata:
    name: postgres-pvc
134 spec:
       storageClassName: manual
135
136
       accessModes:
            - ReadWriteOnce
137
       resources:
138
139
           requests:
            storage: 10Gi
140
141 ""
142
143 Then we add the storage class to the cluster.
145 ''' bash
146 kubectl apply -f filename.yaml
147 (((
```

190

```
148
_{149} We then take note of the storage class name because we will add it to the helm
      → values file later. \
150 In this case it is 'manual'.
151
152 ### Installing [MinIO](https://min.io/docs/minio/linux/index.html)
153
_{154} We now install an S3 compatible storage system. Which one does not really
      → matter, but I chose MinIO because it is easy to install and configure.
156 ''' bash
157 wget
      → https://dl.min.io/server/minio/release/linux-amd64/archive/minio_20230619195250.0.
      → -0 minio.deb
158 sudo dpkg -i minio.deb
159
160 mkdir -p /mnt/pachyderm/minio
162 # to manually start the server
163 minio server /mnt/pachyderm/minio --console-address :9001
166 The standard password is 'minioadmin:minioadmin'
167
168 Then you can access the web interface at 'http://localhost:9001' where you
      \hookrightarrow should login, change the password and create a bucket. \setminus
169 The access credentials for the bucket will be added to the helm values file
      \hookrightarrow later, so take note of them.
170
171 ### Installing [Pachyderm](https://docs.pachyderm.com/latest/set-up/on-prem/)
172
173 First we need to add the Pachyderm helm repository:
175 ''' bash
176 helm repo add pachyderm https://helm.pachyderm.com
177 helm repo update
178 ""
179
_{180} We then get the values file from the repository and edit it to our liking.\
181 My setup is based on the version '2.6.4-1', so it might be different for future
      \hookrightarrow versions.
182
183 ''' bash
184 wget
      → https://raw.githubusercontent.com/pachyderm/pachyderm/2.6.x/etc/helm/pachyderm/val
185 (((
186
187 #### MinIO
189 First we change the deploy target at line 'L7'
```

```
191 ''' yaml
192 # Deploy Target configures the storage backend to use and cloud provider
193 # settings (storage classes, etc). It must be one of GOOGLE, AMAZON,
194 # MINIO, MICROSOFT, CUSTOM or LOCAL.
195 deployTarget: "MINIO"
196 . . .
197 (((
198
199 This does not need to be set when using something else but with MinIO we also
       \hookrightarrow have to set 'L544' to "MINIO"
200
201 ''' yaml
202 ...
203 storage:
       # backend configures the storage backend to use. It must be one
204
       # of GOOGLE, AMAZON, MINIO, MICROSOFT or LOCAL. This is set automatically
205
       # if deployTarget is GOOGLE, AMAZON, MICROSOFT, or LOCAL
206
       backend: "MINIO"
207
208
209 (((
210
211 A little further down ('L635') we find the MinIO configuration. We need to set
       \ \hookrightarrow the endpoint, access key and secret key.
212
213 This point was a little tricky as I had MinIO installed on the same machine as
       \hookrightarrow Pachyderm, but it would take no other value than the outward facing IP

→ address of the machine.

214
215 ''' yaml
216 ...
       minio:
217
218
         # minio bucket name
         bucket: "<bucket name>"
         # the minio endpoint. Should only be the hostname:port, no http/https.
220
         endpoint: "10.X.X.X:9000"
221
         # the username/id with readwrite access to the bucket.
222
         id: "<id>"
223
         # the secret/password of the user with readwrite access to the bucket.
224
         secret: "<secret>"
225
         # enable https for minio with "true" defaults to "false"
226
         secure: "false"
227
         # Enable S3v2 support by setting signature to "1". This feature is being
228
             → deprecated
         signature: ""
229
230
231 ((
232
233 #### Storage classes
235 Now we add the storage classes we created earlier to the Postgres at 'L784'
236
```

```
237 ''' yaml
238 ...
       # AWS: https://docs.aws.amazon.com/eks/latest/userguide/storage-classes.html
239
       # GCP: https://cloud.google.com/compute/docs/disks/performance#disk_types
240
241
           → https://docs.microsoft.com/en-us/azure/aks/concepts-storage#storage-classes
       storageClass: manual
242
       # storageSize specifies the size of the volume to use for postgresql
243
       # Recommended Minimum Disk size for Microsoft/Azure: 256Gi - 1,100 IOPS
244

→ https://azure.microsoft.com/en-us/pricing/details/managed-disks/

245 ...
   ""
246
247
248 and for the etcd at around 'L144'
249
250 ''' yaml
251 ...
252
     # GCP: https://cloud.google.com/compute/docs/disks/performance#disk_types
253
     # Azure:
254
         → https://docs.microsoft.com/en-us/azure/aks/concepts-storage#storage-classes
     #storageClass: manual
255
     storageClassName: manual
256
257
     # storageSize specifies the size of the volume to use for etcd.
     # Recommended Minimum Disk size for Microsoft/Azure: 256Gi - 1,100 IOPS
259
        → https://azure.microsoft.com/en-us/pricing/details/managed-disks/
260
261 ...
   "
262
263
264 #### SSL Certificates
266 My setup refuses to work without SSL certificates, so I had to generate some.
267
268 ''' bash
269 openssl genrsa -out <CertName > .key 2048
270 openssl req -new -x509 -sha256 -key <CertName>.key -out <CertName>.crt
271
272 kubectl create secret tls <SecretName> --cert=<CertName>.crt

→ --key=<CertName>.key
273
274
275 We then edit the 'values.yaml' file at around 'L683' to use the certificates.
277 ''' yaml
278 ...
     tls:
       enabled: true
280
       secretName: "<SecretName>"
281
       newSecret:
282
```

```
create: false
283
284
285 (((
286
287 ### CLI
288
289 To directly interact with the cluster we need to install the Pachyderm CLI.
290
291 ''' bash
292 curl -o /tmp/pachctl.deb -L
       \hookrightarrow \ \texttt{https://github.com/pachyderm/pachyderm/releases/download/v2.6.5/pachctl\_2.6.5\_amd6}

→ && sudo dpkg -i /tmp/pachctl.deb

293 (((
295 ### Deploy
296
297 Now that the values file is ready we can install Pachyderm.
299 ''' bash
300 helm install pachyderm pachyderm/pachyderm \
     -f ./values.yml pachyderm/pachyderm \
301
     --set postgresql.volumePermissions.enabled=true \
     --set deployTarget=LOCAL \
303
     --set proxy.enabled=true \
304
     --set proxy.service.type=NodePort \
     --set proxy.host=localhost \
     --set proxy.service.httpPort=8080
307
308
309 (((
310
_{
m 311} Now you might want to connect to the dashboard. This can be done by
       \hookrightarrow port-forwarding the service.
312
313 ''' bash
314 pachctl port-forward
315 ((
317 :tada: Now we should be able to access the dashboard at 'http://localhost:4000'
       \hookrightarrow :tada:
```

## Appendix 4: CI/CD installation instructions

```
7 ## Namespaces
9 As always we create namespaces to keep things clean:
11 ''' bash
12 kubectl create namespace forgejo
13 kubectl create namespace jenkins
14 ""
_{16} ## Persistent Volumes
18 We need to create a location for the persistent volume:
20 ''' bash
21 mkdir -p /mnt/forgejo/postgres
22 mkdir -p /mnt/forgejo/zero
23 mkdir -p /mnt/jenkins
_{\rm 24} sudo chown -R eckerth:users /mnt/forgejo/ /mnt/jenkins
25 ""
26
27 We then create the persistent volumes for Forgejo ....:
29 ''' yaml
30 apiVersion: storage.k8s.io/v1
31 kind: StorageClass
32 metadata:
   name: forgejo
34 provisioner: kubernetes.io/no-provisioner
{\tt 35} \ \ {\tt volumeBindingMode:} \ \ {\tt WaitForFirstConsumer}
36 ---
37 apiVersion: v1
38 kind: PersistentVolume
39 metadata:
   name: forgejo-postgres
40
    labels:
41
      type: local
43 spec:
    capacity:
44
      storage: 10Gi
45
    accessModes:
46
      - ReadWriteOnce
47
    storageClassName: forgejo
48
49
       path: /mnt/forgejo/postgres
50
    nodeAffinity:
51
      required:
52
53
        nodeSelectorTerms:
         - matchExpressions:
54
           - key: kubernetes.io/hostname
55
             operator: In
56
```

```
values:
57
              - heydar 20. labs. hpecorp.net
59 ---
60 apiVersion: v1
61 kind: PersistentVolume
62 metadata:
   name: forgejo-0
     labels:
64
       type: local
65
66 spec:
     capacity:
67
       storage: 10Gi
68
     accessModes:
69
       - ReadWriteOnce
70
     storageClassName: forgejo
71
     local:
72
73
       path: /mnt/forgejo/zero
     nodeAffinity:
74
       required:
75
          nodeSelectorTerms:
76
          - matchExpressions:
77
            - key: kubernetes.io/hostname
              operator: In
79
              values:
80
              - heydar 20. labs. hpecorp.net
81
83 ""
84
85 ... and for Jenkins:
87 ''' yaml
88 apiVersion: storage.k8s.io/v1
89 kind: StorageClass
90 metadata:
91 name: jenkins
92 provisioner: kubernetes.io/no-provisioner
93\  \, \hbox{\tt volumeBindingMode:}\  \, \hbox{\tt WaitForFirstConsumer}
95 ---
96 apiVersion: v1
97 kind: PersistentVolume
98 metadata:
99
     name: jenkins
100
     labels:
       type: local
101
102 spec:
     capacity:
103
104
       storage: 10Gi
    accessModes:
105
       - ReadWriteOnce
106
     storageClassName: jenkins
107
```

```
local:
108
       path: /mnt/jenkins
109
     nodeAffinity:
110
       required:
111
         nodeSelectorTerms:
112
         - matchExpressions:
113
            - key: kubernetes.io/hostname
114
              operator: In
115
              values:
116
              - heydar 20. labs. hpecorp.net
118 ""
119
120 ''' bash
121 kubectl -n forgejo apply -f ./forgejo/volumes.yaml
122 kubectl -n jenkins apply -f ./jenkins/volumes.yaml
123 (((
124
125 ## Installation
127 After these are applied we can simply install the helm chart:
129 ''' bash
130 helm repo add jenkins https://charts.jenkins.io
131 helm repo update
132 helm install -n jenkins jenkins jenkins/jenkins -f ./jenkins/values.yaml
133 helm install -n forgejo forgejo oci://codeberg.org/forgejo-contrib/forgejo -f

→ ./forgejo/values.yaml

134 ""
135
136 ## Configuring
137
138 In order to connect both Jenkins and Forgeo we will have to adjust some
      \hookrightarrow configurations.
139
_{
m 140} 1. As we want Jenkins to be able to be able spawn pods on the cluster, we will
       \hookrightarrow need to give it the needed permissions.
141 For this one can use the service_account.yaml file in the jenkins folder.
142
143 ''' bash
144 kubectl -n jenkins apply -f ./jenkins/service_account.yaml
145 (((
147 2. We add the following config map to Forgejo in order to allow it to send
      \hookrightarrow webhooks to out jenkins host.
149 ''' yaml
150 additionalConfigSources:
         - configMap:
            name: gitea-app-ini
153 (((
154
```

```
155 '''yaml
156 apiVersion: v1
157 kind: ConfigMap
158 metadata:
    name: gitea-app-ini
159
160 data:
    webhook: |
161
    ALLOWED_HOST_LIST=<jenkins server>
162
163 ""
165 ''' bash
166 kubectl -n forgejo apply -f ./forgejo/configmap.yaml
169 2. We then have to go into the Forgejo admin pannel and enable the system wide
      \hookrightarrow Webhooks,
```

### Appendix 5: Kubernetes setup scripts

#### Appendix 5/1: Ansible setup script

```
1 ---
2 - hosts: heydar_nodes
    become: yes
    tasks:
      - name: Setting up environment variables
        lineinfile:
6
          path: /etc/environment
          line: "{{ item }}"
        with_items:
          - "https_proxy=http://proxy.its.hpecorp.net:80"
10
           - "HTTP_PROXY=http://proxy.its.hpecorp.net:80"
11
12
          - "http_proxy=http://proxy.its.hpecorp.net:80"
13
              → "NO_PROXY=localhost,127.0.0.1,10.0.0.0/8,172.16.0.0/16,10.93.246.68/28"
14
      - name: Update and install necessary packages
15
        apt:
16
          name: "{{ packages }}"
17
          update_cache: yes
        vars:
19
          packages:
20
            - apt-transport-https
21
            - ca-certificates
22
            - curl
23
24
25
      - name: Add Kubernetes apt-key
        shell: |
26
          curl -fsSL https://packages.cloud.google.com/apt/doc/apt-key.gpg | gpg
27
              → /etc/apt/keyrings/kubernetes-archive-keyring.gpg
          echo "deb [signed-by=/etc/apt/keyrings/kubernetes-archive-keyring.gpg]
28
              → https://apt.kubernetes.io/ kubernetes-xenial main" | tee
              → /etc/apt/sources.list.d/kubernetes.list
          apt-get update -y
          apt-get install -y kubelet kubeadm kubectl containerd
30
          apt-mark hold kubelet kubeadm kubectl
31
32
      - name: Enable necessary kernel modules and sysctl parameters
        shell: |
34
          modprobe br_netfilter
35
          echo '1' > /proc/sys/net/bridge/bridge-nf-call-iptables
36
          echo '1' > /proc/sys/net/ipv4/ip_forward
37
          sysctl -p
38
39
40
      - name: Disable swap
        shell: |
41
```

## Appendix 5/2: Flannel configuration

```
1 apiVersion: v1
2 kind: Namespace
3 metadata:
    labels:
      k8s-app: flannel
      pod-security.kubernetes.io/enforce: privileged
    name: kube-flannel
9 apiVersion: v1
10 kind: ServiceAccount
11 metadata:
    labels:
      k8s-app: flannel
13
   name: flannel
14
    namespace: kube-flannel
15
17 apiVersion: rbac.authorization.k8s.io/v1
18 kind: ClusterRole
19 metadata:
   labels:
      k8s-app: flannel
21
  name: flannel
22
23 rules:
24 - apiGroups:
   _ ""
25
26
    resources:
27
    - pods
    verbs:
28
    - get
29
30 - apiGroups:
    _ ""
31
   resources:
   - nodes
33
    verbs:
34
35
    - get
    - list
36
    - watch
37
38 - apiGroups:
    _ ""
39
    resources:
40
    - nodes/status
41
    verbs:
    - patch
43
44 - apiGroups:
    - networking.k8s.io
45
    resources:
    - clustercidrs
47
   verbs:
48
    - list
49
```

```
- watch
52 apiVersion: rbac.authorization.k8s.io/v1
53 kind: ClusterRoleBinding
54 metadata:
     labels:
       k8s-app: flannel
56
     name: flannel
57
58 roleRef:
     apiGroup: rbac.authorization.k8s.io
     kind: ClusterRole
     name: flannel
61
62 subjects:
63 - kind: ServiceAccount
     name: flannel
   namespace: kube-flannel
65
66 ---
67 apiVersion: v1
68 data:
     cni-conf.json: |
69
       {
70
         "name": "cbr0",
71
         "cniVersion": "0.3.1",
72
         "plugins": [
73
74
              "type": "flannel",
75
              "delegate": {
76
                "hairpinMode": true,
77
                "isDefaultGateway": true
78
              }
79
           },
80
            {
81
              "type": "portmap",
82
              "capabilities": {
83
                "portMappings": true
84
85
86
            }
         ]
87
       }
88
     net-conf.json: |
89
90
         "Network": "172.16.0.0/16",
91
         "Backend": {
92
            "Type": "vxlan"
93
         }
95
96 kind: ConfigMap
97 metadata:
     labels:
       app: flannel
99
       k8s-app: flannel
100
```

```
tier: node
101
     name: kube-flannel-cfg
102
     namespace: kube-flannel
103
104 ---
105 apiVersion: apps/v1
106 kind: DaemonSet
107 metadata:
     labels:
108
       app: flannel
109
       k8s-app: flannel
110
       tier: node
111
     name: kube-flannel-ds
112
     namespace: kube-flannel
113
114 spec:
     selector:
115
       matchLabels:
116
          app: flannel
117
         k8s-app: flannel
118
     template:
119
       metadata:
120
          labels:
121
            app: flannel
122
            k8s-app: flannel
123
            tier: node
124
125
       spec:
126
          affinity:
            nodeAffinity:
127
              {\tt requiredDuringSchedulingIgnoredDuringExecution:}
128
                nodeSelectorTerms:
129
                 - matchExpressions:
130
                   - key: kubernetes.io/os
131
                     operator: In
132
                     values:
133
                     - linux
134
          containers:
135
          - args:
136
137
            - --ip-masq
            - --kube-subnet-mgr
138
            command:
139
            - /opt/bin/flanneld
140
            env:
141
            - name: POD_NAME
142
              valueFrom:
143
                fieldRef:
144
                   fieldPath: metadata.name
145
            - name: POD_NAMESPACE
146
              valueFrom:
147
148
                fieldRef:
                   fieldPath: metadata.namespace
149
            - name: EVENT_QUEUE_DEPTH
150
              value: "5000"
151
```

```
image: docker.io/flannel/flannel:v0.22.0
152
            name: kube-flannel
153
            resources:
154
              requests:
155
                cpu: 100m
156
157
                memory: 50Mi
            securityContext:
158
              capabilities:
159
                add:
160
                - NET_ADMIN
161
                - NET_RAW
162
              privileged: false
163
            volumeMounts:
164
            - mountPath: /run/flannel
165
              name: run
166
            - mountPath: /etc/kube-flannel/
167
              name: flannel-cfg
168
            - mountPath: /run/xtables.lock
169
              name: xtables-lock
170
          hostNetwork: true
171
          initContainers:
172
          - args:
173
174
            - /flannel
175
            - /opt/cni/bin/flannel
            command:
177
            - ср
178
            image: docker.io/flannel/flannel-cni-plugin:v1.1.2
179
180
            name: install-cni-plugin
            volumeMounts:
181
            - mountPath: /opt/cni/bin
182
              name: cni-plugin
183
184
          - args:
185
            - /etc/kube-flannel/cni-conf.json
186
            - /etc/cni/net.d/10-flannel.conflist
187
            command:
188
            - ср
189
            image: docker.io/flannel/flannel:v0.22.0
190
            name: install-cni
191
            volumeMounts:
192
            - mountPath: /etc/cni/net.d
193
              name: cni
194
            - mountPath: /etc/kube-flannel/
195
              name: flannel-cfg
196
          priorityClassName: system-node-critical
197
          serviceAccountName: flannel
198
199
          tolerations:
          - effect: NoSchedule
200
            operator: Exists
201
          volumes:
202
```

```
- hostPath:
203
              path: /run/flannel
204
           name: run
205
          - hostPath:
206
              path: /opt/cni/bin
207
208
           name: cni-plugin
          - hostPath:
209
              path: /etc/cni/net.d
210
           name: cni
211
          - configMap:
212
              name: kube-flannel-cfg
213
214
           name: flannel-cfg
         - hostPath:
215
              path: /run/xtables.lock
216
              type: FileOrCreate
217
           name: xtables-lock
218
```

#### Appendix 5/3: Bash verification script

```
1 #!/bin/bash
3 # Define color codes
4 RED='\033[0;31m'
5 GREEN = '\033[0;32m'
6 NC='\033[0m' # No Color
8 # Initialize error flag
9 error_flag=0
11 # Function to print info messages
12 info() {
      echo -e "${GREEN}[INFO] $1${NC}"
14 }
16 # Function to print error messages
17 fail() {
      echo -e "${RED}[ERROR] $1${NC}"
      error_flag=1
20 }
21
22 # Checking installation of necessary packages
23 dpkg -1 | grep -qw apt-transport-https || fail "apt-transport-https is not
      \hookrightarrow installed"
^{24} dpkg -l | grep -qw ca-certificates || fail "ca-certificates is not installed"
_{25} dpkg -l \mid grep -qw curl \mid\mid fail "curl is not installed"
26 dpkg -l | grep -qw kubelet || fail "kubelet is not installed"
27 dpkg -l | grep -qw kubeadm || fail "kubeadm is not installed"
_{28} dpkg -l \mid grep -qw kubectl \mid\mid fail "kubectl is not installed"
29 dpkg -1 | grep -qw containerd || fail "containerd is not installed"
31 # Check Kubernetes APT source list
32 grep -q "https://apt.kubernetes.io/ kubernetes-xenial main"
      → /etc/apt/sources.list.d/kubernetes.list || fail "Kubernetes APT source
      → list is not configured correctly"
^{34} # Check if swap is disabled
35 swapon --summary | grep -q swap && fail "Swap is not disabled"
_{
m 37} # Check containerd configuration
38 grep -q 'SystemdCgroup = true' /etc/containerd/config.toml || fail
      \hookrightarrow "SystemdCgroup is not enabled in containerd configuration"
_{
m 40} # Check sysctl parameters
41 [ "$(cat /proc/sys/net/bridge/bridge-nf-call-iptables)" == "1" ] || fail
      \hookrightarrow "bridge-nf-call-iptables is not enabled"
42 [ "$(cat /proc/sys/net/ipv4/ip_forward)" == "1" ] || fail "ip_forward is not
      → enabled"
43
```

```
^{44} # Check proxy settings for services
45 [ -f /etc/systemd/system/containerd.service.d/http-proxy.conf ] || fail "Proxy

→ settings for containerd service is not configured"

46 [ -f /etc/systemd/system/kubelet.service.d/http-proxy.conf ] || fail "Proxy

→ settings for kubelet service is not configured"

_{48} # Check Kubernetes node status
49 if command -v kubectl &> /dev/null; then
      kubectl get nodes || fail "Failed to get Kubernetes nodes. Check if the
         \hookrightarrow node has joined the cluster successfully"
51 else
      info "kubectl command not found. Skipping Kubernetes node check"
52
53 fi
55 # Check status of services
56 if systemctl --all --type=service --state=active | grep -qw containerd; then
      systemctl is-active --quiet containerd || fail "containerd service is not

→ running"

58 else
59
      info "containerd service not found. Skipping service status check"
60 fi
62 if systemctl --all --type=service --state=active | grep -qw kubelet; then
      systemctl is-active --quiet kubelet || fail "kubelet service is not running"
      info "kubelet service not found. Skipping service status check"
66 fi
68 # Print summary
69 if [ error_flag - eq 0 ]; then
      info "All checks passed successfully."
71 else
      echo -e "${RED}Some checks failed. Please check the error messages
         → above.${NC}"
73 fi
```

#### Appendix 5/4: Arkouda Setup

```
2 # Arkouda
4 Based on the helm charts in the [Arkouda Contrip
      → repository](https://github.com/Bears-R-Us/arkouda-contrib/tree/main/arkouda-helm-c
_{5} we can now start to deploy Arkouda in our kubernetes Kluster.
6 These installation instructions are based on the readme of the same repo.
8 ''' bash
9 git clone git@github.com:Bears-R-Us/arkouda-contrib.git
12 ## Namespace
14 For this we create its own namespace.
16 ''' bash
17 kubectl create namespace arkouda
20 If you want to make your live a little bit easier and work with many differnt
      \hookrightarrow namespaces, you can add the following alias to your '.bashrc' or
      \hookrightarrow '.zshrc' file.
21
23 alias kark='kubectl --namespace arkouda'
24 ""
26 This keeps you from having to type '--namespace arkouda' or '-n arkouda' every
      \hookrightarrow time you want to interact with the arkouda namespace.
28 ## Secrets
29
_{
m 30} To get the containers to to talk to each other and to interface with the
      \hookrightarrow kubernetes api we need to create some secrets.
31
32 ### SSH
^{34} The first secret we create is the ssh secret. This is used to connect to the
      \hookrightarrow pods and to the kubernetes api. \setminus
35 As requested by the
      → [dokumentation](https://github.com/Bears-R-Us/arkouda-contrib/tree/3e4050bfef2bf2a
      \hookrightarrow this ssh key needs to be created while impersonating a user with the
      37 ''' bash
38 adduser ubuntu --disabled-password --gecos ""
39 su ubuntu -c "ssh-keygen -t rsa -b 4096 -C \"ubuntu@arkouda\" -f ~/id_rsa -q -N

→ \"\""
```

```
40
_{41} # then we create the secret
42 kark create secret generic arkouda-ssh --from-file=id_rsa=./id_rsa
     → --from-file=id_rsa.pub=./id_rsa.pub
45 ### SSL
46
47 The second secret we need is a ssl secret. This is used to connect to the
     48 This secret is created by generating a self signed certificate.
49
50 ''' bash
52 # we start by generating the certificate
{\mathfrak s}{\mathfrak s} # note do not change the name of the certificate, as it is hardcoded in the

→ yaml file

54 openssl genrsa -out tls.key 2048
{\bf 56} # creating the certificate signing request
57 openssl req -new -key tls.key -out tls.csr -subj "/CN=arkouda/0=group1"
59
60 # now we create a CSR object in the kubernetes api
62 cat <<EOF | kark apply -f -
63 apiVersion: certificates.k8s.io/v1
64 kind: CertificateSigningRequest
65 metadata:
    name: arkouda
67 spec:
    request: $(cat tls.csr | base64 | tr -d '\n')
    signerName: kubernetes.io/kube-apiserver-client
  usages:
70
    - digital signature
71
    - key encipherment
    - client auth
74 EOF
75
76 # and get it approved by an admin
77 kark certificate approve arkouda
78
80 # from this we get the certificate
81 kark get csr arkouda -o jsonpath='{.status.certificate}' | base64 --decode >
     → tls.crt
83 # now we can verify whether the certificate is valid (this is specific to
     → minikube)
84 curl --cacert /home/<your username>/.minikube/ca.crt --cert ./tls.crt --key

→ ./tls.key https://$(minikube ip):8443/api/
```

```
85
87 # and create the secret
88 kark create secret generic arkouda-tls --from-file=tls.crt=./tls.crt

→ --from-file=tls.key=./tls.key
90
91 ### Cluster Role
93 The following section is an excerpt of the [Arkouda UDP Server
       → documentation](https://github.com/Bears-R-Us/arkouda-contrib/tree/3e4050bfef2bf2a2
94
95 ## ClusterRoles
97 The Kubernetes API permissions are in the form of a ClusterRole (scoped to all
       \hookrightarrow namespaces). For the purposes of this demonstration, the ClusterRoles
       \hookrightarrow are as follows. Corresponding Role definitions only differ in that that
       \hookrightarrow the Kind field is Role and metadata has a namespace element.
99 ### GASNET udp Integration
101 The arkouda-udp-server deployment discovers all arkouda-udp-locale pods on
       \hookrightarrow startup to create the GASNET udp connections between all Arkouda
       \hookrightarrow locales. Accordingly, Arkouda requires Kubernetes pod list and get
       \hookrightarrow permissions. The corresponding ClusterRole is as follows:
102
104 apiVersion: rbac.authorization.k8s.io/v1
105 kind: ClusterRole
106 metadata:
     name: arkouda-pod-reader
107
108 rules:
109 - apiGroups: [""]
    resources: ["pods"]
     verbs: ["get", "watch", "list"]
111
112 ((
114 This ClusterRole is bound to the arkouda Kubernetes user as follows:
115
116 ''' yaml
117 kind: ClusterRoleBinding
118 apiVersion: rbac.authorization.k8s.io/v1
119 metadata:
     name: arkouda-pod-reader-binding
121 subjects:
122 - kind: User
     name: arkouda
123
     apiGroup: rbac.authorization.k8s.io
125 roleRef:
    kind: ClusterRole
126
     name: pod-reader
127
```

```
apiGroup: rbac.authorization.k8s.io
129 (((
130
131 ### Service Integration
132
133 Arkouda-on-Kubernetes integrates with Kubernetes service discovery by creating
      \hookrightarrow a Kubernetes service upon arkouda-udp-server startup and deleting the
      ← Kubernetes service upon teardown. Consequently, Arkouda-on-Kubernetes
      \hookrightarrow requires full Kubernetes service CRUD permissions to enable service
      \hookrightarrow discovery. The corresponding ClusterRole is as follows:
134
135 ''' yaml
136 apiVersion: rbac.authorization.k8s.io/v1
137 kind: ClusterRole
138 metadata:
    name: service-endpoints-crud
139
140 rules:
141 - apiGroups: [""]
     resources: ["services", "endpoints"]
     verbs: ["get","watch","list","create","delete","update"]
143
144 '''
146 This ClusterRole is bound to the arkouda Kubernetes user as follows:
147
148 ''' yaml
149 kind: ClusterRoleBinding
150 apiVersion: rbac.authorization.k8s.io/v1
151 metadata:
     name: arkouda-service-endpoints-crud
153 subjects:
154 - kind: User
     name: arkouda
155
     apiGroup: rbac.authorization.k8s.io
157 roleRef:
     kind: ClusterRole
158
     name: service-endpoints-crud
159
     apiGroup: rbac.authorization.k8s.io
161 ""
162
163 ## Locale-Pods
165 Now we can edit the 'arkouda-udp-locale.yaml' file to match our needs. \setminus
166 For reference, the following is the configuration on my test setup.
167
168 ''' yaml
170
171 imageRepository: bearsrus
172 releaseVersion: v2023.05.05
173 imagePullPolicy: IfNotPresent
174
```

```
175 resources:
    limits:
176
      cpu: 1000m
177
      memory: 1024Mi
178
    requests:
179
      cpu: 1000m
180
      memory: 1024Mi
181
182
184
185 server:
    port: # Arkouda port, defaults to 5555
186
    memTrack: true
187
    numLocales: 4
    threadsPerLocale: 4
189
190 external:
    persistence:
191
      enabled: false
192
      path: /arkouda-files # pod directory path, must match arkouda-udp-server
193
      hostPath: /mnt/arkouda # host directory path, must match arkouda-udp-server
194
195 secrets:
    tls: arkouda-tls # name of tls secret used to access Kubernetes API
    ssh: arkouda-ssh # name of ssh secret used to launch Arkouda locales
197
198 ""
200 These can be deployed by moving into the 'arkouda-helm-charts' dir and running

→ the following command:

201
202 ''' bash
203 helm install -n arkouda arkouda-locale arkouda-udp-locale/
204 (((
205
206 ### Arkouda-Server
207
208 Same goes for the 'arkouda-udp-server.yaml' file. \
209 For reference, the following is the configuration on my test setup.
210 (to find out what the 'k8sHost' is, run 'kubectl cluster-info')
211
212 ''' yaml
213 resources:
    limits:
214
      cpu: 1000m
215
      memory: 1024Mi
216
    requests:
      cpu: 1000m
218
      memory: 1024Mi
219
220
222
223 imageRepository: bearsrus
224 releaseVersion: v2023.05.05
```

```
225 imagePullPolicy: IfNotPresent
226
227 ############# Arkouda Driver Configuration ################
228
229 server:
230
     numLocales: 1 # total number of Arkouda locales = number of
        \hookrightarrow arkouda-udp-locale pods + 1
     authenticate: false # whether to require token authentication
231
     verbose: true # enable verbose logging
232
     threadsPerLocale: 5 # number of cpu cores to be used per locale
     memMax: 2000 # maximum bytes of RAM to be used per locale
234
     memTrack: true
235
     logLevel: LogLevel.DEBUG
236
     service:
237
       type: ClusterIP # k8s service type, usually ClusterIP, NodePort, or
238
           → LoadBalancer
       port: # k8s service port Arkouda is listening on, defaults to 5555
239
       nodeport: # if service type is Nodeport
240
       name: # k8s service name
241
     metrics:
242
       collectMetrics: false # whether to collect metrics and make them available
243

→ via k8s service

       service:
244
         name: # k8s service name for the Arkouda metrics service endpoint
245
         port: # k8s service port for the Arkouda metrics service endpoint,
             \hookrightarrow defaults to 5556
         targetPort: # k8s targetPort mapping to the Arkouda metrics port,
247

→ defaults to 5556

248 locale:
     appName: arkouda-locale
249
     podMethod: GET_POD_IPS
250
251 external:
     persistence:
253
       enabled: true
       path: /opt/locale # pod directory path, must match arkouda-udp-locale
254
       hostPath: /mnt/arkouda # host machine path, must match arkouda-udp-locale
255
     k8sHost: https://192.168.49.2:8443
256
     namespace: arkouda # namespace Arkouda will register service
257
     service:
258
       name: arkoudaserver # k8s service name Arkouda will register
259
       port: # k8s service port Arkouda will register, defaults to 5555
261 metricsExporter:
     imageRepository: bearsrus
262
     releaseVersion: v2023.05.05 # prometheus-arkouda-exporter release version
263
     imagePullPolicy: IfNotPresent
264
     service:
265
       name: # prometheus-arkouda-exporter service name
266
267
       port: 5080 # prometheus-arkouda-exporter service port, defaults to 5080
     pollingIntervalSeconds: 5
268
269 secrets:
     tls: arkouda-tls # name of tls secret used to access Kubernetes API
270
```

```
ssh: arkouda-ssh # name of ssh secret used to launch Arkouda locales
272 (((
273
274 Which can be deployed by moving into the 'arkouda-helm-charts' dir and running
       \hookrightarrow the following command:
275
276 ''' bash
277 helm install -n arkouda arkouda-server arkouda-udp-server/
280 Horray! We now have a working Arkouda cluster running in our kubernetes cluster.
281
282 # Pachykouda - Client
284 Now we have to create an image which enables pachyderm to send messages to the
       \hookrightarrow arkouda cluster.
285 To accomplish this we need to create a docker image which contains the arkouda
       \hookrightarrow client, takes the arkouda server ip and arbitrary arkouda commands as
       \hookrightarrow arguments and then executes the commands on the server.
286
287 ## Local Registry
_{\rm 289} To be able to develop and deploy this image locally, we need to set up a local
       \hookrightarrow docker registry within the kubernetes cluster.
291 ''' bash
292 sudo mkdir -p /mnt/registry/certs
293
294 # create the certificate
295
296 sudo openssl req -newkey rsa:4096 -nodes -sha256 -keyout
       ← /mnt/registry/certs/registry.key -addext "subjectAltName =
       → DNS:master-node-k8" -x509 -days 365 -out /mnt/registry/certs/registry.crt
297
298 sudo chown -R nobody:nogroup /mnt/registry
   ""
299
_{301} Now if you want to push or pull from this repository you need to add the
       \hookrightarrow certificate to your trusted certificates.
302
303 ''' bash
304\ \text{sudo}\ -\text{S}\ \text{bash}\ -\text{c}\ \text{'openssl}\ \text{s\_client}\ -\text{showcerts}\ -\text{connect}
       → heydar20.labs.hpecorp.net:31320 </dev/null 2>/dev/null | openssl x509
       → -outform PEM > /tmp/heydar20.labs.hpecorp.net.pem && mkdir -p
       → /etc/docker/certs.d/heydar20.labs.hpecorp.net:31320 && cp
       → /tmp/heydar20.labs.hpecorp.net.pem
       → /etc/docker/certs.d/heydar20.labs.hpecorp.net:31320/ca.crt && systemctl

→ restart docker'

305
306 ""
```

## Appendix 5/5: Docker Registry Deployment

```
2 apiVersion: storage.k8s.io/v1
3 kind: StorageClass
4 metadata:
   name: pachyderm
6 provisioner: kubernetes.io/no-provisioner
{\tt 7} {\tt volumeBindingMode: WaitForFirstConsumer} \\
9 apiVersion: v1
10 kind: PersistentVolume
11 metadata:
    name: registry-pv
    labels:
13
     type: local
14
15 spec:
    capacity:
16
      storage: 10Gi
17
    accessModes:
18
      - ReadWriteOnce
   storageClassName: registry
20
    local:
21
     path: /mnt/registry/
22
23
    nodeAffinity:
      required:
24
        nodeSelectorTerms:
25
         - matchExpressions:
26
27
           - key: kubernetes.io/hostname
             operator: In
28
             values:
29
             - heydar 20. labs. hpecorp.net
30
31 ---
32 apiVersion: v1
33 kind: PersistentVolumeClaim
34 metadata:
    name: registry-pvc
36 spec:
    accessModes:
37
      - ReadWriteOnce
38
    resources:
39
      requests:
40
         storage: 10Gi
41
    storageClassName: registry
42
    selector:
43
      matchLabels:
44
        type: local
45
47 apiVersion: apps/v1
48 kind: Deployment
49 metadata:
```

```
name: cluster-registry
50
     labels:
51
       app: cluster-registry
52
53 spec:
    replicas: 1
54
55
     selector:
       matchLabels:
56
         app: cluster-registry
57
     template:
58
       metadata:
         labels:
60
           app: cluster-registry
61
62
       spec:
         volumes:
         - name: certs-vol
64
           hostPath:
65
             path: /mnt/registry/certs
66
             type: Directory
         - name: registry-vol
68
           persistentVolumeClaim:
69
              claimName: registry-pvc
70
71
         containers:
72
           - image: registry:2
73
             name: cluster-registry
74
75
             imagePullPolicy: IfNotPresent
             env:
76
              - name: REGISTRY_HTTP_TLS_CERTIFICATE
77
               value: "/certs/registry.crt"
78
              - name: REGISTRY_HTTP_TLS_KEY
79
                value: "/certs/registry.key"
80
             ports:
81
                - containerPort: 5000
82
             volumeMounts:
83
             - name: certs-vol
84
                mountPath: /certs
85
              - name: registry-vol
                mountPath: /var/lib/registry
87
88 ---
89 apiVersion: v1
90 kind: Service
91 metadata:
92
    labels:
       app: cluster-registry
93
    name: cluster-registry
94
95 spec:
    ports:
96
     - port: 5000
       nodePort: 31320
98
       protocol: TCP
99
       targetPort: 5000
100
```

selector:

app: cluster-registry

103 type: NodePort

## Appendix 5/6: Frogejo Deployment

```
1 # Default values for gitea.
_{2} # This is a YAML-formatted file.
3 # Declare variables to be passed into your templates.
4 ## @section Global
6 ## @param global.imageRegistry global image registry override
7 ## @param global.imagePullSecrets global image pull secrets override; can be
      \hookrightarrow extended by 'imagePullSecrets'
8\ \mbox{\#\#} Cparam global.storageClass global storage class override
9 ## @param global.hostAliases global hostAliases which will be added to the
      → pod's hosts files
10 global:
    imageRegistry: ""
11
    ## E.g.
12
13
    ## imagePullSecrets:
    ##
        - myRegistryKeySecretName
14
    ##
15
16
    imagePullSecrets: []
    storageClass: "forgejo"
17
    hostAliases: []
    # - ip: 192.168.137.2
19
        hostnames:
20
         - example.com
21
22
23 ## @param replicaCount number of replicas for the statefulset
24 replicaCount: 1
_{26} ## @param clusterDomain cluster domain
27 clusterDomain: cluster.local
28
29 ## Osection Image
_{30} ## <code>@param</code> image.registry image registry, e.g. <code>gcr.io,docker.io</code>
31 ## @param image.repository Image to start for this pod
32 ## Oparam image.tag Visit: [Image

→ tag](https://codeberg.org/forgejo/-/packages/container/forgejo/versions).

      \hookrightarrow Defaults to 'appVersion' within Chart.yaml.
33 ## @param image.pullPolicy Image pull policy
34 ## @param image.rootless Wether or not to pull the rootless version of Forgejo,

→ only works on Forgejo 1.14.x or higher

35 image:
    registry: "codeberg.org"
36
    repository: forgejo/forgejo
37
    # Overrides the image tag whose default is the chart appVersion.
38
    tag: ""
39
    pullPolicy: Always
40
    rootless: false \# only possible when running 1.14 or later
_{
m 43} ## @param imagePullSecrets Secret to use for pulling the image
44 imagePullSecrets: []
```

```
46 ## @section Security
47 # Security context is only usable with rootless image due to image design
48 ## @param podSecurityContext.fsGroup Set the shared file system group for all
      \hookrightarrow containers in the pod.
49 podSecurityContext:
    fsGroup: 1000
51
52 ## @param containerSecurityContext Security context
53 containerSecurityContext: {}
      allowPrivilegeEscalation: false
      capabilities:
55 #
56 #
         drop:
57 #
           - ALL
      # Add the SYS_CHROOT capability for root and rootless images if you intend
58 #
      # run pods on nodes that use the container runtime cri-o. Otherwise, you
59 #
      \hookrightarrow will
      # get an error message from the SSH server that it is not possible to read
60 #
      \hookrightarrow from
      # the repository.
      # https://gitea.com/gitea/helm-chart/issues/161
62 #
63 #
64 #
           - SYS_CHROOT
      privileged: false
      readOnlyRootFilesystem: true
      runAsGroup: 1000
67 #
      runAsNonRoot: true
68 #
69 #
      runAsUser: 1000
_{71} ## @deprecated The securityContext variable has been split two:
72 ## - containerSecurityContext
73 ## - podSecurityContext.
_{74} ## @param securityContext Run init and Forgejo containers as a specific
      → securityContext
75 securityContext: {}
77 ## @section Service
78 service:
    ## @param service.http.type Kubernetes service type for web traffic
    ## @param service.http.port Port number for web traffic
    ## @param service.http.clusterIP ClusterIP setting for http autosetup for
81
        \hookrightarrow statefulset is None
    ## @param service.http.loadBalancerIP LoadBalancer IP setting
82
    ## @param service.http.nodePort NodePort for http service
83
    ## @param service.http.externalTrafficPolicy If 'service.http.type' is
84
        \hookrightarrow 'NodePort' or 'LoadBalancer', set this to 'Local' to enable source IP
        → preservation
    ## @param service.http.externalIPs External IPs for service
    ## @param service.http.ipFamilyPolicy HTTP service dual-stack policy
86
    ## @param service.http.ipFamilies HTTP service dual-stack familiy
87
```

```
\hookrightarrow selection, for dual-stack parameters see official kubernetes
         \hookrightarrow [dual-stack concept
         → documentation](https://kubernetes.io/docs/concepts/services-networking/dual-stace
     ## @param service.http.loadBalancerSourceRanges Source range filter for http
88
         → loadbalancer
     ## @param service.http.annotations HTTP service annotations
89
     http:
90
       type: NodePort
91
       port: 3000
92
       clusterIP: None
       loadBalancerIP:
94
       nodePort: 30070
95
       externalTrafficPolicy: Local
96
       externalIPs:
       ipFamilyPolicy:
98
       ipFamilies:
99
       loadBalancerSourceRanges: []
100
       annotations: {}
101
     ## @param service.ssh.type Kubernetes service type for ssh traffic
102
     ## @param service.ssh.port Port number for ssh traffic
103
     ## @param service.ssh.clusterIP ClusterIP setting for ssh autosetup for
104
         \hookrightarrow statefulset is None
     ## @param service.ssh.loadBalancerIP LoadBalancer IP setting
105
     ## @param service.ssh.nodePort NodePort for ssh service
106
     ## @param service.ssh.externalTrafficPolicy If 'service.ssh.type' is
107
         → 'NodePort' or 'LoadBalancer', set this to 'Local' to enable source IP
         \hookrightarrow preservation
     ## @param service.ssh.externalIPs External IPs for service
108
109
     ## @param service.ssh.ipFamilyPolicy SSH service dual-stack policy
     ## @param service.ssh.ipFamilies SSH service dual-stack familiy selection,for
110
         \hookrightarrow dual-stack parameters see official kubernetes [dual-stack concept
         → documentation](https://kubernetes.io/docs/concepts/services-networking/dual-stace
111
     ## @param service.ssh.hostPort HostPort for ssh service
     ## @param service.ssh.loadBalancerSourceRanges Source range filter for ssh
112
         \hookrightarrow loadbalancer
     ## @param service.ssh.annotations SSH service annotations
113
     ssh:
114
       type: NodePort
115
       port: 22
116
       clusterIP: None
117
       loadBalancerIP:
118
       nodePort: 30071
119
       externalTrafficPolicy: Local
120
       externalIPs:
121
       ipFamilyPolicy:
122
       ipFamilies:
123
       hostPort:
124
125
       loadBalancerSourceRanges: []
       annotations: {}
126
127
128 ## @section Ingress
```

```
129 ## Oparam ingress.enabled Enable ingress
130 ## @param ingress.className Ingress class name
131 ## @param ingress.annotations Ingress annotations
132 ## @param ingress.hosts[0].host Default Ingress host
133 ## @param ingress.hosts[0].paths[0].path Default Ingress path
134 ## @param ingress.hosts[0].paths[0].pathType Ingress path type
135 ## @param ingress.tls Ingress tls settings
136 ## @extra ingress.apiVersion Specify APIVersion of ingress object. Mostly would
       \hookrightarrow only be used for argord.
137 ingress:
     enabled: false
138
     # className: nginx
139
     className:
140
     annotations:
       {}
142
       # kubernetes.io/ingress.class: nginx
143
       # kubernetes.io/tls-acme: "true"
144
145
     hosts:
       - host: heydar 20. labs. hpecorp.net: 30070
146
         paths:
147
           - path: /
148
              pathType: Prefix
149
     tls: []
150
     # - secretName: chart-example-tls
151
          hosts:
152
153
             - git.example.com
     # Mostly for argood or any other CI that uses 'helm template | kubectl apply'
154
         \hookrightarrow or similar
155
     # If helm doesn't correctly detect your ingress API version you can set it
         \hookrightarrow here.
     # apiVersion: networking.k8s.io/v1
156
157
158 ## @section StatefulSet
160 ## Oparam resources Kubernetes resources
161 resources:
162
     # We usually recommend not to specify default resources and to leave this as
163
         → a conscious
     # choice for the user. This also increases chances charts run on environments
164
        → with little
     # resources, such as Minikube. If you do want to specify resources, uncomment
165
         \hookrightarrow the following
     # lines, adjust them as necessary, and remove the curly braces after
166
         → 'resources:'.
     # limits:
167
         cpu: 100m
168
169
         memory: 128Mi
     # requests:
170
     #
         cpu: 100m
171
         memory: 128Mi
172
```

```
173
174 ## Use an alternate scheduler, e.g. "stork".
175 ## ref:
       → https://kubernetes.io/docs/tasks/administer-cluster/configure-multiple-schedulers,
177 ## @param schedulerName Use an alternate scheduler, e.g. "stork"
178 schedulerName: ""
179
180 ## @param nodeSelector NodeSelector for the statefulset
181 nodeSelector: {}
182
183 ## Oparam tolerations Tolerations for the statefulset
184 tolerations: []
186 ## @param affinity Affinity for the statefulset
187 affinity: {}
188
189 ## Oparam dnsConfig dnsConfig for the statefulset
190 dnsConfig: {}
192 ## @param priorityClassName priorityClassName for the statefulset
193 priorityClassName: ""
194
195 ## @param statefulset.env Additional environment variables to pass to

→ containers

196 ## @param statefulset.terminationGracePeriodSeconds How long to wait until
      \hookrightarrow forcefully kill the pod
197 ## @param statefulset.labels Labels for the statefulset
198 ## Cparam statefulset.annotations Annotations for the Forgejo StatefulSet to be
      \hookrightarrow created
199 statefulset:
     env:
200
201
       []
       # - name: VARIABLE
202
           value: my-value
203
     terminationGracePeriodSeconds: 60
204
     labels: {}
205
     annotations: {}
206
207
208 ## @section Persistence
209 #
210 ## Oparam persistence.enabled Enable persistent storage
211 ## @param persistence.existingClaim Use an existing claim to store repository
       → information
_{212} ## @param persistence.size Size for persistence to store repo information
213 ## Oparam persistence.accessModes AccessMode for persistence
_{214} ## Oparam persistence.labels Labels for the persistence volume claim to be
      \hookrightarrow created
215 ## Oparam persistence.annotations Annotations for the persistence volume claim
      \hookrightarrow to be created
216 ## Oparam persistence.storageClass Name of the storage class to use
```

```
217 ## @param persistence.subPath Subdirectory of the volume to mount at
218 persistence:
     enabled: true
219
     existingClaim:
220
     size: 10Gi
221
     accessModes:
       - ReadWriteOnce
223
     labels: {}
224
     annotations: {}
225
     storageClass: "forgejo"
     subPath:
227
228
229 ## @param extraVolumes Additional volumes to mount to the Forgejo statefulset
230 extraVolumes: []
231 # - name: postgres-ssl-vol
       secret:
232 #
233 #
          secretName: gitea-postgres-ssl
234
235 ## @param extraContainerVolumeMounts Mounts that are only mapped into the
       \hookrightarrow Forgejo runtime/main container, to e.g. override custom templates.
236 extraContainerVolumeMounts: []
237
238 ## @param extraInitVolumeMounts Mounts that are only mapped into the
       \hookrightarrow init-containers. Can be used for additional preconfiguration.
239 extraInitVolumeMounts: []
240
241 ## @deprecated The extraVolumeMounts variable has been split two:
242 ## - extraContainerVolumeMounts
243 ## - extraInitVolumeMounts
^{244} ## As an example, can be used to mount a client cert when connecting to an
       \hookrightarrow external Postgres server.
245 ## @param extraVolumeMounts **DEPRECATED** Additional volume mounts for init
       \hookrightarrow containers and the Forgejo main container
246 extraVolumeMounts: []
247 # - name: postgres-ssl-vol
       readOnly: true
248 #
       mountPath: "/pg-ssl"
250
251 ## @section Init
252 ## @param initPreScript Bash shell script copied verbatim to the start of the
       \hookrightarrow init-container.
253 initPreScript: ""
254 #
255 # initPreScript: |
       mkdir -p /data/git/.postgresql
       cp /pg-ssl/* /data/git/.postgresql/
257 #
       chown -R git:git /data/git/.postgresql/
258 #
       chmod 400 /data/git/.postgresql/postgresql.key
260
261 ## @param initContainers.resources.limits initContainers.limits Kubernetes

→ resource limits for init containers
```

```
262 ## @param initContainers.resources.requests.cpu initContainers.requests.cpu
      \hookrightarrow Kubernetes cpu resource limits for init containers
263 ## @param initContainers.resources.requests.memory
      \hookrightarrow initContainers.requests.memory Kubernetes memory resource limits for

→ init containers

264 initContainers:
     resources:
265
       limits: {}
266
       requests:
267
         cpu: 100m
         memory: 128Mi
269
270
271 # Configure commit/action signing prerequisites
272 ## @section Signing
273 #
274 ## @param signing.enabled Enable commit/action signing
275 ## Oparam signing.gpgHome GPG home directory
276 ## @param signing.privateKey Inline private gpg key for signed Forgejo actions
277 ## @param signing.existingSecret Use an existing secret to store the value of
       278 signing:
279
     enabled: false
     gpgHome: /data/git/.gnupg
280
     privateKey: ""
281
     # privateKey: |-
         ----BEGIN PGP PRIVATE KEY BLOCK----
283
284
         ----END PGP PRIVATE KEY BLOCK----
285
286
     existingSecret: ""
287
288 ## @section Gitea
289 #
290 gitea:
     ## @param gitea.admin.username Username for the Forgejo admin user
291
     ## @param gitea.admin.existingSecret Use an existing secret to store admin
292
         → user credentials
     ## @param gitea.admin.password Password for the Forgejo admin user
293
     ## Cparam gitea.admin.email Email for the Forgejo admin user
294
     admin:
295
       # existingSecret: gitea-admin-secret
296
       existingSecret:
297
       username: NoName
298
       password: NoPassword
299
       email: "gitea@local.domain"
300
301
     ## @param gitea.metrics.enabled Enable Forgejo metrics
302
     ## Oparam gitea.metrics.serviceMonitor.enabled Enable Forgejo metrics service
303
        \hookrightarrow monitor
     metrics:
304
       enabled: false
305
       serviceMonitor:
306
```

```
enabled: false
307
           additionalLabels:
308
              prometheus-release: prom1
309
310
     ## @param gitea.ldap LDAP configuration
311
312
       []
313
       # - name: "LDAP 1"
314
          existingSecret:
315
         securityProtocol:
316
       # host:
317
       #
         port:
318
         userSearchBase:
319
       #
320
         userFilter:
       # adminFilter:
321
       # emailAttribute:
322
       #
         bindDn:
323
       # bindPassword:
324
       # usernameAttribute:
325
         publicSSHKeyAttribute:
326
327
     # Either specify inline 'key' and 'secret' or refer to them via
328
        ## Oparam gitea.oauth OAuth configuration
329
     oauth:
       []
331
       # - name: 'OAuth 1'
332
           provider:
       #
333
334
       #
          key:
       #
           secret:
335
       #
          existingSecret:
336
          autoDiscoverUrl:
337
338
       #
           useCustomUrls:
       #
          customAuthUrl:
339
          customTokenUrl:
340
       #
           customProfileUrl:
341
342
           customEmailUrl:
343
     ## @param gitea.config Configuration for the Forgejo server,ref:
344
        config: {}
345
        APP_NAME: "Forgejo: Git with a cup of tea"
346
        RUN_MODE: dev
347
     #
348
     #
        server:
349
     #
         SSH_PORT: 22
350
     #
351
352
     #
        security:
         PASSWORD_COMPLEXITY: spec
     #
353
354
     ## @param gitea.additionalConfigSources Additional configuration from secret
355
```

```
\hookrightarrow or configmap
     additionalConfigSources:
356
         - configMap:
357
             name: gitea-app-ini
358
         - secret:
359
360
              secretName: gitea-app-ini-oauth
361
362
363
     ## @param gitea.additionalConfigFromEnvs Additional configuration sources
364
         \hookrightarrow from environment variables
     additionalConfigFromEnvs:
365
366
     ## @param gitea.podAnnotations Annotations for the Forgejo pod
367
     podAnnotations: {}
368
369
370
     ## @param gitea.ssh.logLevel Configure OpenSSH's log level. Only available
         → for root-based Forgejo image.
371
     ssh:
       logLevel: "INFO"
372
373
374
     ## @section LivenessProbe
375
     ## @param gitea.livenessProbe.enabled Enable liveness probe
376
     ## @param gitea.livenessProbe.tcpSocket.port Port to probe for liveness
     ## @param gitea.livenessProbe.initialDelaySeconds Initial delay before
378
         \hookrightarrow liveness probe is initiated
     ## @param gitea.livenessProbe.timeoutSeconds Timeout for liveness probe
379
380
     ## @param gitea.livenessProbe.periodSeconds Period for liveness probe
     ## @param gitea.livenessProbe.successThreshold Success threshold for liveness
381
         → probe
     ## @param gitea.livenessProbe.failureThreshold Failure threshold for liveness
382
         → probe
     # Modify the liveness probe for your needs or completely disable it by
383
         \hookrightarrow commenting out.
     livenessProbe:
384
       enabled: true
385
       tcpSocket:
386
         port: http
387
       initialDelaySeconds: 200
388
       timeoutSeconds: 1
389
       periodSeconds: 10
390
       successThreshold: 1
391
       failureThreshold: 10
392
393
     ## @section ReadinessProbe
394
395
396
     ## Cparam gitea.readinessProbe.enabled Enable readiness probe
     ## @param gitea.readinessProbe.tcpSocket.port Port to probe for readiness
397
     ## @param gitea.readinessProbe.initialDelaySeconds Initial delay before
398

→ readiness probe is initiated
```

```
## @param gitea.readinessProbe.timeoutSeconds Timeout for readiness probe
399
     ## @param gitea.readinessProbe.periodSeconds Period for readiness probe
400
     ## @param gitea.readinessProbe.successThreshold Success threshold for
401

→ readiness probe

     ## @param gitea.readinessProbe.failureThreshold Failure threshold for
402

→ readiness probe

     # Modify the readiness probe for your needs or completely disable it by
403

→ commenting out.

     readinessProbe:
404
       enabled: true
405
       tcpSocket:
406
         port: http
407
       initialDelaySeconds: 5
408
       timeoutSeconds: 1
409
       periodSeconds: 10
410
       successThreshold: 1
411
412
       failureThreshold: 3
413
     # # Uncomment the startup probe to enable and modify it for your needs.
414
     ## @section StartupProbe
415
416
     ## @param gitea.startupProbe.enabled Enable startup probe
417
     ## @param gitea.startupProbe.tcpSocket.port Port to probe for startup
418
     ## @param gitea.startupProbe.initialDelaySeconds Initial delay before startup
419
         \hookrightarrow probe is initiated
420
     ## @param gitea.startupProbe.timeoutSeconds Timeout for startup probe
     ## @param gitea.startupProbe.periodSeconds Period for startup probe
421
     ## @param gitea.startupProbe.successThreshold Success threshold for startup
422
         → probe
     ## @param gitea.startupProbe.failureThreshold Failure threshold for startup
423
         → probe
     startupProbe:
424
       enabled: false
425
       tcpSocket:
426
         port: http
427
       initialDelaySeconds: 60
428
       timeoutSeconds: 1
429
       periodSeconds: 10
430
       successThreshold: 1
431
       failureThreshold: 10
432
433
434 ## @section Memcached
435 ## @descriptionStart
436 ## Memcached is loaded as a dependency from
       → [Bitnami](https://github.com/bitnami/charts/tree/master/bitnami/memcached)
       \hookrightarrow if enabled in the values. Complete Configuration can be taken from their
       \hookrightarrow website.
437 ## @descriptionEnd
438 #
_{
m 439} ## <code>@param</code> memcached.enabled Memcached is loaded as a dependency from
       → [Bitnami](https://github.com/bitnami/charts/tree/master/bitnami/memcached)
```

```
\hookrightarrow if enabled in the values. Complete Configuration can be taken from their
440 ## ref: https://hub.docker.com/r/bitnami/memcached/tags/
^{441} ## <code>@param</code> memcached.service.ports.memcached Port for Memcached
442 memcached:
     enabled: true
444
     # image:
         registry: docker.io
445
         repository: bitnami/memcached
446
         tag: ""
         digest: ""
448
         pullPolicy: IfNotPresent
449
         pullSecrets: []
450
     service:
451
       ports:
452
         memcached: 11211
453
454
455 ## @section PostgreSQL
456 ## @descriptionStart
457 ## PostgreSQL is loaded as a dependency from
      → [Bitnami](https://github.com/bitnami/charts/tree/master/bitnami/postgresq1)
      \hookrightarrow if enabled in the values. Complete Configuration can be taken from their
      → website.
458 ## @descriptionEnd
460 ## Oparam postgresql.enabled Enable PostgreSQL
461 ## @param postgresql.global.postgresql.auth.password Password for the 'gitea'

→ user (overrides 'auth.password')

462 ## @param postgresql.global.postgresql.auth.database Name for a custom database
      \hookrightarrow to create (overrides 'auth.database')
463 ## @param postgresql.global.postgresql.auth.username Name for a custom user to
      464 ## @param postgresql.global.postgresql.service.ports.postgresql PostgreSQL
      → service port (overrides 'service.ports.postgresql')
465 ## @param postgresql.primary.persistence.size PVC Storage Request for
       → PostgreSQL volume
466 postgresql:
     enabled: true
467
     global:
468
       postgresql:
469
470
         auth:
           password: NoPassword
471
           database: NoDB
472
           username: NoUSer
473
         service:
474
           ports:
475
             postgresql: 5432
476
477
     primary:
       persistence:
478
         size: 10Gi
479
480
```

```
_{
m 481} # By default, removed or moved settings that still remain in a user defined
       \hookrightarrow values.yaml will cause Helm to fail running the install/update.
482 # Set it to false to skip this basic validation check.
483 ## Osection Advanced
_{
m 484} ## @param checkDeprecation Set it to false to skip this basic validation check.
_{485} ## @param test.enabled Set it to false to disable test-connection Pod.
_{
m 486} ## @param test.image.name Image name for the wget container used in the

→ test-connection Pod.

_{
m 487} ## <code>Oparam test.image.tag Image tag for the wget container used in the</code>
      \hookrightarrow test-connection Pod.
488 checkDeprecation: true
489 test:
     enabled: true
490
491
     image:
      name: busybox
492
      tag: latest
493
494
495 ## @param extraDeploy Array of extra objects to deploy with the release
496 ##
497 extraDeploy: []
 1 apiVersion: v1
 2 kind: ConfigMap
 3 metadata:
     name: gitea-app-ini
 5 data:
    webhook: |
      ALLOWED_HOST_LIST=*
```

## Appendix 5/7: Jenkins Dockerfile

```
1 FROM jenkins/jenkins:lts-jdk11
2 USER root
4 ARG HTTP_PROXY
5 # HTTP_PROXY="http://proxy.its.hpecorp.net:80" \
6 ARG NO_PROXY
     → NO_PROXY="localhost,cluster.local,.cluster.local,.labs.hpecorp.net,127.0.0.1,192.3
8
10 ENV HTTP_PROXY=$HTTP_PROXY
11 ENV HTTPS_PROXY=$HTTP_PROXY
12 ENV http_proxy=$HTTP_PROXY
13 ENV https_proxy=$HTTP_PROXY
14 ENV NO_PROXY=$NO_PROXY
15 ENV DEBUG_BUILD_OPTION=$DEBUG
16
17
18 RUN apt-get update && apt-get install -y \
      apt-transport-https \
19
      ca-certificates \
20
      curl \
21
      tree \
22
      gnupg \
23
      software-properties-common \
24
25
      python3-pip \
      && rm -rf /var/lib/apt/lists/*
26
27
29 RUN curl -o /tmp/pachctl.deb -L

→ && dpkg -i /tmp/pachctl.deb

30
31 COPY ./requirements.txt ./requirements.txt
33 # gitdb==4.0.10
34 # GitPython == 3.1.32
35 # Pygments == 2.16.1
36 \# smmap == 5.0.0
37 # gitignore-parser==0.1.6
38 # python-pachyderm==7.6.0
39 # pyyaml == 5.4.1
41 RUN pip install -r ./requirements.txt
_{\rm 42} RUN rm ./requirements.txt
44 USER jenkins
```

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