## COMP41680

## **Next Steps in Python**

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## **Commenting Code**

- Comments provide a way to write human-readable documentation for your code. Key part of programming!
- In Python code, anything after a
   # and continuing to the end of the
  line is considered to be a comment
  and is ignored.

```
x = 5*4 # ignore this
x = 5 + 3 # + 10
```

 Multi-line comments can also be added to Python code, using triple quoted strings (i.e. 3 single or 3 double quote characters):

```
This is a single quoted multi-line comment. """

"""

"""

This is a double quoted multi-line comment. """
```

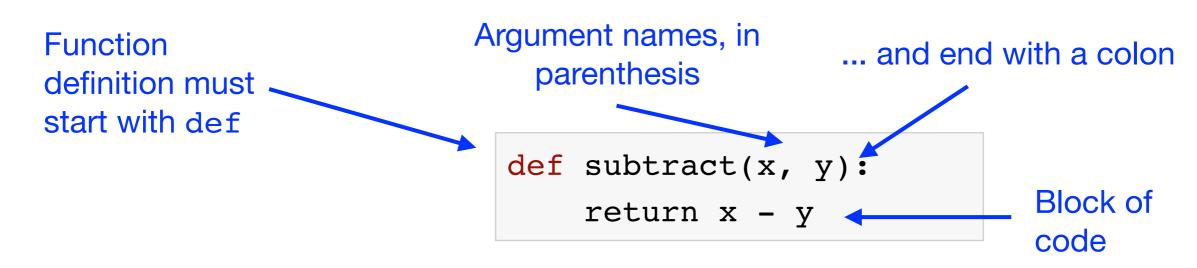
 Note: if you are inside an indented block of code, multi-line comments need to be indented too! Not the case for # comments.

## **Functions in Python**

- Functions in Python represent a block of reusable code to perform a specific task.
- Two basic types of functions:
  - Built-in functions: these usually a part of existing Python packages and libraries.
  - User-defined functions: written by programmers to meet certain requirements of a task or project.
- User-defined functions only need to be written once, and can then potentially be reused multiple times in different applications. They provide a means of making our code more organised and easier to maintain.

## **Defining Functions**

- We create a new user-defined function in Python using the def keyword, followed by a block of code. Specifically we need:
  - 1. A function name
  - 2. Zero or more input arguments
  - 3. An optional output value, specified via return keyword
  - 4. A block of code

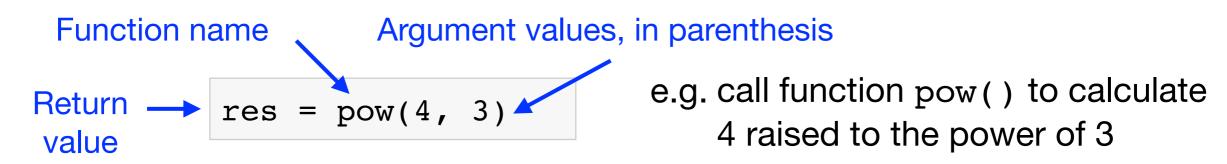


 Call the new function using parenthesis notation:

```
z = subtract(5,3)
z = subtract(8,12)
```

## **Calling Functions**

Functions are run when you call them with parenthesis notation:



- We can also use keyword arguments that are specified by name, rather than by position.
- Example: One available keyword argument for print() is sep,
   which specifies the characters to use to separate multiple values.

 When standard positional arguments are used together with keyword arguments, keyword arguments must come at the end.

## Returning Values

The type of value returned by a function does not need to be

specified in advance.

 Often it is useful to have multiple return statements, one in each branch of a conditional.

 Code that appears after a return statement cannot be reached and will never be executed.

Code will, never run

```
def absolute_value(x):
    if x < 0:
        return -x
    else:
        return x</pre>
```

```
def absolute_value(x):
    if x < 0:
        return -x
    else:
        return x
    return 0</pre>
```

 If no return value is specified, a function will return None by default.

```
def square( x ):
    y = x * x

res = square( 3 )
print(res)
```

## **Returning Values**

- Python allows multiple values to be returned from a single function by separating the values with commas in the return statement.
- Multiple values get returned as a tuple.

```
def min_and_max(values):
    vmin = min(values)
    vmax = max(values)
    return vmin, vmax
Two values
returned

values = [5, 19, 3, 11, 24]
result = min_and_max(values)
print(result)

Result is a tuple
with 2 values
```

 Unpacking: Multiple variables can be assigned the multiple values returned by the function in a single statement.

```
print(x)
print(y)
Put the 1st returned value in x
Put the 2nd returned value in y

Put the 2nd returned value in y
```

## **Functions: Examples**

Functions for Celsius to Fahrenheit conversion, and vice-versa:

```
def celsius_to_fahrenheit(c):
    return (9.0/5.0 * c) + 32
```

```
def fahrenheit_to_celsius(f):
    return (f - 32.0) * 5.0 / 9.0
```

```
for ctemp in range(0,30,5):
    print("Celsius", ctemp)
    ftemp = celsius_to_fahrenheit(ctemp)
    print("Fahrenheit", ftemp)
```

```
for ftemp in range(50,80,5):
    print("Fahrenheit", ftemp)
    ctemp = fahrenheit_to_celsius(ftemp)
    print("Celsius", ctemp)
```

```
Celsius 0
Fahrenheit 32.0
Celsius 5
Fahrenheit 41.0
Celsius 10
Fahrenheit 50.0
Celsius 15
Fahrenheit 59.0
Celsius 20
Fahrenheit 68.0
Celsius 25
Fahrenheit 77.0
```

## **Strings Revisited**

- Recall Python strings can be defined using either single or double quotes.
- Python also has block strings for multi-line text, defined using triple quotes (single or double).
- Escape sequences: backslashes are used to introduce special characters.

Escape	Meaning
\n	Newline character
\t	Tab character
\r	Return character (Windows)
\\	Backslash - same as one '\'

```
mytext = "this is some text"

mytext = 'this is some text'
```

```
s = """School of CS,
UCD,
Belfield"""
```

```
s
'School of CS,\nUCD,\nBelfield'
```

```
address = "UCD\tBelfield"
address
'UCD\tBelfield'
```

```
address = "UCD\tBelfield"
print(address)

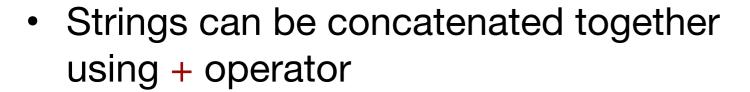
UCD Belfield
```

## **Working With Strings**

 Strings can be viewed as sequences of characters of length N.

```
s = "BELFIELD"
```

- As such, we can apply many standard list operations and functions to Python strings.
- Characters and substrings can be accessed using square bracket notation just like lists.





s[2] L

Access a character by index (position)

s[1:4] ELF

Create substrings via slicing

len(s)

Length of the string i.e. number of characters

```
t = "ucd" + "_" + "belfield"
t

'ucd_belfield'
```

## **String Functions**

Strings have associated functions to perform basic operations.

```
Syntax <string_variable>.<function>(argument1, argument2, ...)
```

Example of string manipulation functions - case conversion:

```
s = "Hello World"
s.upper()
'HELLO WORLD'
```

```
s = "Hello World"
s.lower()
'hello world'
```

```
s = "Hello World"
s.swapcase()
'hELLO wORLD'
```

```
s = "Hello World"
t = s.upper()
print(s)
'Hello World'
print(t)
'HELLO WORLD'
```

These string manipulation functions make a <u>copy</u> of the original string, they do not change the original string.

## String Functions - Find & Replace

Strings have associated functions for finding characters or substrings.

Search for the first occurrence of the specified substring.

```
s = "Hello World"
s.find("World")
6
```

Returns either the index of the substring, or -1 if not found.

```
s.find("UCD")
-1
```

Count number of times a substring appears in a string.

```
x = "ACGTACGT"
x.count("T")
2
```

```
x = "ACGTACGT"
x.count("U")
0
```

 We can also replace characters or complete substrings. This creates a new copy of the original string.

```
y = "ACGTACGT"
y.replace("T","V")
'ACGVACGV'
```

```
z = "Hello World"
z.replace(" ","_")
'Hello_World'
```

## String Functions - Split & Join

• Use the split() function to separate a string into multiple parts, based on a delimiter - i.e a separator character or substring.

```
'john;alex;anna' Split based on ";" ['john', 'alex', 'anna']
```

Output is a list containing multiple string values

```
names="john;alex;anna"
names.split(";")
['john', 'alex', 'anna']
```

```
data = "5,6,11,12"
data.split(",")

['5', '6', '11', '12']
```

 Use the join() function to concatenate a list of strings into a single new string. All values in the list must be strings.

```
<separator>.join(list)
```

```
l = ["dublin", "cork", "galway"]
"$".join(1)

'dublin$cork$galway'
```

## **Dynamic Typing**

- Python uses a dynamic typing model for variables:
  - Variables do not need to be declared in advance.
  - Variables do not have a type associated with them, values do.

```
x = 2
x = "some text"
x = True
```

We can change the type of a variable by simply assigning it a new value

- Python uses strong dynamic typing
  - Applying operations to incompatible types is not permitted.
  - May need to remember the type of value our variables contain!

```
1 + "hello"

Traceback (most recent call last):
  File "", line 1, in ?
TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

Cannot add an integer to a string

## **Converting Between Types**

• Since mixing incompatible types is not permitted, we use built-in conversion functions to change a value between basic types.

Use the str() function to convert any value to a string

```
str(27)
```

```
str(0.45)
'0.45'
```

We can also convert strings to numeric values using int() and float()

```
s = "145"
int(s)
145
```

```
s = "1.325"
float(s)

1.325
```

Not all strings can be converted to numeric values...

```
int("UCD")
ValueError: invalid literal for int() with base 10: 'UCD'

float("ax0.353")
ValueError: could not convert string to float: 'ax0.353'
```

## **Converting Between Types**

 Often use the string split() function in conjunction with type conversion when parsing simple data files...

```
data = "0.19,1.3,4.5,3,12"
parts = data.split(",")
print( parts )

['0.19', '1.3', '4.5', '3', '12']
```

Call split() to divide the original string into a list of strings

```
values = []
for s in parts:
   values.append( float(s) )
```

Convert each sub-string to a float value

```
print( values )
[0.19, 1.3, 4.5, 3.0, 12.0]
```

```
type( values[0] )
<class 'float'>
```

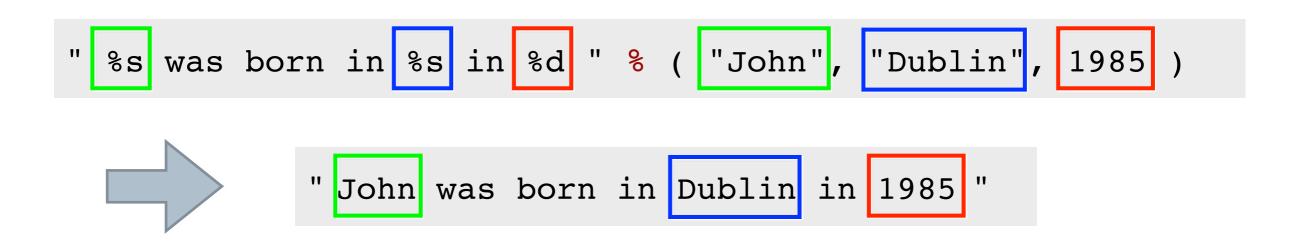
## **String Formatting**

 In Python, we can concatenate multiple variables of different types into a single string, using the % operator. The format string provides the recipe to build the string, containing zero or more placeholders.

```
Syntax

"<format string>" % (<var1>,<var2>,...,<varN>)
```

 The placeholders get substituted for the list of values that we provide after the % symbol. The number of placeholders in the format string must equal the number of values.



## **String Formatting**

- Special placeholder codes are used when building a format string.
- Each placeholder should correspond to the type of the value that will replace it.

#### **Building format strings**

Code	Variable Type
%d	Integer
%f	Floating point
% . <i>N</i> f	Float (N decimal places)
%S	String (or any value)
%%	The '%' symbol

```
\t Tab character\n Newline character
```

```
x = 45
y = 0.34353
z = "text"
s = "%d and %.2f and some %s" % (x,y,z)
print( s )
'45 and 0.34 and some text'
```

```
s2 = "%f => %.0f or %.4f" % (y,y,y)
print(s2)

0.343530 => 0 or 0.3435
```

18

## File Input/Output

Files are special types of variables in Python, which are created using the open() function. Remember to close() the file when you are finished!

 Reading files: After opening a file to read, you can use several functions to access plain-text data:

```
read() read the full file
readline() read a full line from a file
readlines() read all lines from a file into a list
```

```
f = open("test.txt", "r")
lines = f.readlines()
f.close()
for line in lines:
    line = line.strip()
    print(line)
```

Read all lines from a file into a list

## **Example: Reading Files**

Read a list of names and student numbers, storing the information

in a dictionary.

#### Input: students.txt

```
17211426, Stephanie Gale
16212133, Jill Doyle
13388136, Pat Gilbert
17211824, Daryl Bishop
16216364, Carlos Alvarado
17211833, Alison Rogers
17212834, Neil Smith
13312141, Sandra Wright
```

```
register = {}
fin = open("students.txt","r")
lines = fin.readlines()
fin.close()
for line in lines:
    line = line.strip()
    parts = line.split(",")
    student_id = int(parts[0])
    fullname = parts[1]
    register[student_id] = fullname
```

Display the new contents of the dictionary:

```
for sid in register:
  print( "%d -> %s" % (sid, register[sid]) )
```

```
17211426 -> Stephanie Gale
16212133 -> Jill Doyle
13388136 -> Pat Gilbert
17211824 -> Daryl Bishop
16216364 -> Carlos Alvarado
17211833 -> Alison Rogers
17212834 -> Neil Smith
13312141 -> Sandra Wright
```

## Working with Files

Writing files: After opening a file to write, use the write()
function to output strings to the file.

```
names = ["Mark","Lisa","Alice","Bob"]
f = open("out.txt","w")
for name in names:
    f.write(name)
    f.write("\n")
f.close()

Need to explicitly
    move to next line
```

- Note: By default Python will overwrite an existing file with the same name if it already exists.
- To add data to the end of an existing file, use append mode "a" when opening the file:

```
f = open("out.txt", "a")
Indicates open in
append mode
```

## **Example: Writing Files**

 Read a list of lines from one file, write the contents back out to a second file with an additional prefix.

Open two files: one to read ("r"), one to write ("w")

```
fin = open("sample.txt","r")
fout = open("modified.txt","w")
for line in fin.readlines():
   fout.write("Copy: ")
   fout.write(line)
fin.close()
fout.close()
```

Note that the lines already end with a new line character

#### Input: sample.txt

```
County Dublin
County Galway
County Limerick
County Louth
County Wexford
```

#### Output: modified.txt

```
Copy: County Dublin
Copy: County Galway
Copy: County Limerick
Copy: County Louth
Copy: County Wexford
```

## **Python Error Messages**

- A key programming task is debugging when a program does not work correctly or as expected.
- If Python finds an error in your code, it raises an exception.
  - e.g. We try to convert incompatible types
  - e.g. We try to read a non-existent file
  - Also... When we have invalid syntax in our code (a "typo")

```
number = int("UCD")

Traceback (most recent call last):
   File "test.py", line 1, in <module>
        number = int("UCD")

ValueError: invalid literal for int() with base 10: 'UCD'

Type of exception
that has occurred
Text describing
the error
```

## **Python Error Messages**

```
d = {"Ireland": "Dublin"}
d["France"]
                                           Where the error occurred
Traceback (most recent call last):
  File "test2.py", line 2, in <module>
    d["France"]
KeyError: 'France'
       Type of exception
        that has occurred
def showuser(username):
  print(user name)
showuser("bob")
                                                   Error originated
Traceback (most recent call last):
                                                   here
  File "test3.py", line 4, in <module>
    showuser("bob")
  File "test3.py", line 2, in showuser
   print(user name)
NameError: name 'user name' is not defined
```

## **Exception Handling**

- By default, an exception will terminate a script or notebook.
- We can handle errors in a structured way by "catching" exceptions. We plan in advance for errors that might occur...

or

# try: <block of code> except: <error handling block>

```
try:
    <block of code>
    except <errorType>:
    <error handling block>
```

```
code where error
might occur

try:
    f = open("file.txt","r")
except:
    print("Some error occurred")

Handle any type
of error
```

```
try:
    f = open("file.txt","r")
except IOError:
    print("Input/Output error")
```

Handle specific type of error

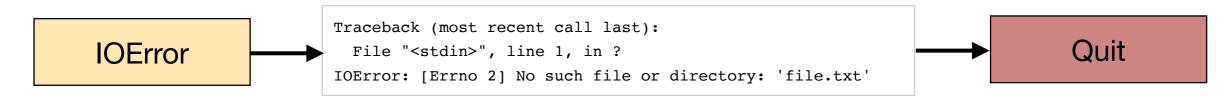
## **Exception Handling**

 With exception handling: When an exception occurs, the program will continue, as well as inform you about the fact that the file read operation was not successful.

```
f = open("file.txt","r")
text = f.read()
f.close()
```

```
try:
    f = open("file.txt","r")
    text = f.read()
    f.close()
except IOError:
    print("Input/Output error")
```

#### Without exception handling



#### With exception handling



## **Python Modules**

- Module: A single file of Python code, typically containing function and variable definitions related to a particular programming task.
- We can access the definitions in a module using the import keyword. There are two different ways to do this.
- The simplest approach is to import a whole module in its entirety:

```
import math
import sys
import sys, os
```

Import whole modules. Note we can import multiple modules on each line.

 The second approach is to import specific names from a module without importing the entire module by using the from...import functionality:

```
from sys import exit
from math import pi, e
```

Only import the functions or variables we require, do not import anything else.

27

## **Python Modules**

 If we have imported an entire module, we can access its functions and variables using "dot notation" - i.e. the name of the module followed by the dot operator:

Import module and access a function

```
import math
x = math.sqrt(9)
```

If we forget to import the module...

```
x = math.sqrt(9)
NameError: name 'math' is not defined
```

 If we have imported a subset of a module, we can access all of those functions or variables without using dot notation - i.e. we do not require the module name as a prefix.

```
from math import sqrt, log
x = sqrt(9)
y = log(2)
print(x+y)

3.6931471805599454
```

Now if we include the prefix in the call, it won't work...

```
x = math.sqrt(9)
NameError: name 'math' is not defined
```

## Python Module Aliases

 In some cases we might import a module by giving it a shorter "alias" to save typing time. This is done using import...as. We can then use the new alias with dot notation as before.

```
Syntax

import <module_name> as <short_name>
```

```
import math
x = math.sqrt(9)
import math as m
x = m.sqrt(9)
```

Both code examples will produce the same result

29

```
import pandas as pd
p = pd.Series([1,2,3,4,5])
```

We will see many examples of using module aliases during the course

```
import numpy as np
v = np.array([1.0,2.0,3.0])
```