netmd++

1.0.1

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## **Chapter 1**

## Main Page

#### 1.1 netmd++

This C++ API was written to ease the handling of NetMD devices. It is a synchronous API. So, function calls might block your program flow. If you want to use this API in an GUI app, better put the API calls into a background thread.

#### 1.1.1 Namespace

This API uses the namespace netmd.

#### 1.1.2 Usage

· include the header file into your project:

```
{c++}
#include "path/to/netmd++.h"
```

· create an instance of the API:

```
{c++}
netmd::netmd_pp* pNetMd = new netmd::netmd_pp();
```

• initialize the first found NetMD device:

```
{c++}
if ((pNetMd != nullptr) && (pNetMd->initDevice() == netmd::NETMDERR_NO_ERROR))
{
     pNetMd->initDiscHeader();
}
```

· If you change or re-plug the device, simply run above code (init) again!

#### 1.1.3 Examples

#### 1.1.3.1 Track transfer

Check for on-the-fly support and transfer a WAVE file to NetMD with on-the-fly encoding (LP2) or w/o encoding (SP).

```
{c++}
#include <netmd++.h>
int main()
{
    netmd::netmd_pp* pNetMd = new netmd::netmd_pp();
```

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```
if ((pNetMd != nullptr) && (pNetMd->initDevice() == netmd::NETMDERR_NO_ERROR))
{
    pNetMd->initDiscHeader();
    if (pNetMd->otfEncodeSupported())
    {
        pNetMd->sendAudioFile("/path/to/nice/audio.wav", "Very nice Audio file (LP2)",
        netmd::NETMD_DISKFORMAT_LP2);
    }
    else
    {
        pNetMd->sendAudioFile("/path/to/nice/audio.wav", "Very nice Audio file (SP)",
        netmd::NO_ONTHEFLY_CONVERSION);
    }
}
return 0;
```

### 1.1.3.2 Erase disc and set new title

```
{c++}
#include <netmd++.h>
int main()
{
    netmd::netmd_pp* pNetMd = new netmd::netmd_pp();
    if ((pNetMd != nullptr) && (pNetMd->initDevice() == netmd::NETMDERR_NO_ERROR))
    {
        pNetMd->eraseDisc();
        pNetMd->initDiscHeader();
        pNetMd->setDiscTitle("Amazing MD");
    }
    return 0;
}
```

## Chapter 2

# Namespace Index

## 2.1 Namespace List

Here is a list of all namespaces with brief descriptions:	
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## **Chapter 3**

## **Class Index**

## 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## **Chapter 4**

## File Index

### 4.1 File List

Here is a list of all files with brief descriptions:	
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## **Chapter 5**

## **Namespace Documentation**

### 5.1 netmd Namespace Reference

#### **Classes**

```
    struct TrackTime
        track times
    struct NetMdTime
        NetMD time.
    struct DiscCapacity
        Structure to hold the capacity information of a disc.
    struct Group
        track group
    class CNetMdApi
```

This class describes a C++ NetMD access library.

#### **Typedefs**

```
    using Groups = std::vector < Group >
        netmd groups
    using netmd_pp = CNetMdApi
        use netmd_pp instead of CNetMdApi
```

#### **Enumerations**

```
    enum DiskFormat: uint8_t {
        NETMD_DISKFORMAT_LP4 = 0 , NETMD_DISKFORMAT_LP2 = 2 , NETMD_DISKFORMAT_SP_MONO =
        4 , NETMD_DISKFORMAT_SP_STEREO = 6 ,
        NO_ONTHEFLY_CONVERSION = 0xf }
        disk format
    enum NetMdErr: int {
        NETMDERR_NO_ERROR = 0 , NETMDERR_USB = -1 , NETMDERR_NOTREADY = -2 , NETMDERR_TIMEOUT = -3 ,
        NETMDERR_CMD_FAILED = -4 , NETMDERR_CMD_INVALID = -5 , NETMDERR_PARAM = -6 ,
        NETMDERR_OTHER = -7 ,
        NETMDERR_NOT_SUPPORTED = -8 , NETMDERR_INTERIM = -9 }
```

```
    NetMD errors.
    enum class TrackProtection: uint8_t { UNPROTECTED = 0x00 , PROTECTED = 0x03 , UNKNOWN = 0xFF }
        type safe protection flags
    enum class AudioEncoding: uint8_t { SP = 0x90 , LP2 = 0x92 , LP4 = 0x93 , UNKNOWN = 0xff }
        type safe encoding flags
    enum typelog {
        DEBUG , INFO , WARN , CRITICAL ,
        CAPTURE }
        log severity
```

#### **Functions**

- std::ostream & operator<< (std::ostream &o, const TrackTime &tt)</li>
   format helper for TrackTime
- std::ostream & operator<< (std::ostream &o, const AudioEncoding &ae)</li>
   format helper for AudioEncoding
- std::ostream & operator<< (std::ostream &o, const TrackProtection &tp)</li>
   format helper for TrackProtection

#### 5.1.1 Typedef Documentation

#### 5.1.1.1 Groups

```
using netmd::Groups = typedef std::vector<Group>
netmd groups
```

#### 5.1.1.2 netmd\_pp

```
using netmd::netmd_pp = typedef CNetMdApi
use netmd pp instead of CNetMdApi
```

#### 5.1.2 Enumeration Type Documentation

#### 5.1.2.1 AudioEncoding

```
enum netmd::AudioEncoding : uint8_t [strong]
type safe encoding flags
```

#### Enumerator

SP	SP encoding.
LP2	LP2 encoding.
LP4	LP4 encoding.
UNKNOWN	unknown encoding

#### 5.1.2.2 DiskFormat

```
enum netmd::DiskFormat : uint8_t
```

#### disk format

#### Enumerator

NETMD_DISKFORMAT_LP4	LP4.
NETMD_DISKFORMAT_LP2	LP2.
NETMD_DISKFORMAT_SP_MONO	SP mono.
NETMD_DISKFORMAT_SP_STEREO	SP stereo.
NO_ONTHEFLY_CONVERSION	dont do on-the-fly encoding

#### 5.1.2.3 NetMdErr

```
enum netmd::NetMdErr : int
```

#### NetMD errors.

#### Enumerator

NETMDERR_NO_ERROR	success
NETMDERR_USB	general USB error
NETMDERR_NOTREADY	player not ready for command
NETMDERR_TIMEOUT	timeout while waiting for response
NETMDERR_CMD_FAILED	minidisc responded with 08 response
NETMDERR_CMD_INVALID	minidisc responded with 0A response
NETMDERR_PARAM	parameter error
NETMDERR_OTHER	any other error
NETMDERR_NOT_SUPPORTED	not supported
NETMDERR_INTERIM	interim

#### 5.1.2.4 TrackProtection

```
enum netmd::TrackProtection : uint8_t [strong]
```

type safe protection flags

#### Enumerator

UNPROTECTED	track is unprotected
PROTECTED	track is protected
UNKNOWN	unknown track state

### 5.1.2.5 typelog

```
enum netmd::typelog
```

log severity

#### Enumerator

DEBUG	debug information
INFO	information
WARN	more serious
CRITICAL	critical information
CAPTURE	needed for log parcing!

#### 5.1.3 Function Documentation

#### 5.1.3.1 operator<<() [1/3]

format helper for AudioEncoding

#### **Parameters**

	0	ref. to ostream
in	ae	AudioEncoding

#### Returns

formatted AudioEncoding stored in ostream

#### 5.1.3.2 operator << () [2/3]

format helper for TrackProtection

#### **Parameters**

	0	ref. to ostream
in	tp	TrackProtection

#### Returns

formatted TrackProtection stored in ostream

#### **5.1.3.3** operator<<() [3/3]

format helper for TrackTime

#### **Parameters**

	0	ref. to ostream
in	tt	TrackTime

#### Returns

formatted TrackTime stored in ostream

## **Chapter 6**

## **Class Documentation**

### 6.1 netmd::CNetMdApi Class Reference

```
This class describes a C++ NetMD access library.
```

```
#include <netmd++.h>
```

#### **Public Member Functions**

```
• CNetMdApi ()
```

Constructs a new instance.

∼CNetMdApi ()

Destroys the object.

• int initDevice ()

Initializes the device.

• int initDiscHeader ()

Initializes the disc header.

• std::string getDeviceName () const

Gets the device name.

• int trackCount ()

request track count

• int discFlags ()

request disc flags

• int eraseDisc ()

erase MD

int trackTime (int trackNo, TrackTime &trackTime)

get track time

int rawDiscHeader (std::string &header)

get raw disc header

• int discTitle (std::string &title)

get disc title

• int setDiscTitle (const std::string &title)

Sets the disc title.

• int writeRawDiscHeader ()

Writes a disc header.

```
    int moveTrack (uint16_t from, uint16_t to)

      move a track (number)
• int setGroupTitle (uint16_t group, const std::string &title)
      Sets the group title.

    int createGroup (const std::string &title, int first, int last)

      Creates a group.
• int addTrackToGroup (int track, int group)
      Adds a track to group.
• int delTrackFromGroup (int track, int group)
      remove track from group
• int deleteGroup (int group)
      delete a group
• int deleteTrack (uint16_t track)
      delete track
• int trackBitRate (uint16_t track, AudioEncoding &encoding, uint8_t &channel)
      get track bitrate data
• int trackFlags (uint16_t track, TrackProtection &flags)
      get track flags
• int trackTitle (uint16_t track, std::string &title)
      get track title

    bool spUploadSupported ()

      is SP upload supported?

    bool otfEncodeSupported ()

      is on the fly encoding supported by device
• int sendAudioFile (const std::string &filename, const std::string &title, DiskFormat otf)
      Sends an audio track.

    int setTrackTitle (uint16 t trackNo, const std::string &title)

      Sets the track title.

    int discCapacity (DiscCapacity &dcap)

      get disc capacity
• Groups groups ()
```

### **Static Public Member Functions**

get MD track groups

• static void setLogLevel (int severity)

Sets the log level.

static void setLogStream (std::ostream &os)

Sets the log stream.

#### 6.1.1 Detailed Description

This class describes a C++ NetMD access library.

#### 6.1.2 Constructor & Destructor Documentation

#### 6.1.2.1 CNetMdApi()

```
netmd::CNetMdApi::CNetMdApi ( )
```

Constructs a new instance.

#### 6.1.2.2 ∼CNetMdApi()

```
netmd::CNetMdApi::\sim CNetMdApi ( )
```

Destroys the object.

#### 6.1.3 Member Function Documentation

#### 6.1.3.1 addTrackToGroup()

Adds a track to group.

#### **Parameters**

in	track	The track
in	group	The group

#### Returns

NetMdErr

#### 6.1.3.2 createGroup()

Creates a group.

#### **Parameters**

in	title	The title
in	first	The first track
in	last	The last track

#### Returns

NetMdErr

#### 6.1.3.3 deleteGroup()

#### delete a group

#### **Parameters**

in	group	The group
----	-------	-----------

#### Returns

NetMdErr

#### 6.1.3.4 deleteTrack()

#### delete track

#### **Parameters**

in	track	The track number

#### Returns

NetMdErr

#### 6.1.3.5 delTrackFromGroup()

remove track from group

#### **Parameters**

in	track	The track
in	group	The group

#### Returns

NetMdErr

#### 6.1.3.6 discCapacity()

get disc capacity

#### **Parameters**

out   dcap   The buffer for disc capacity
---

#### Returns

NetMdErr

#### 6.1.3.7 discFlags()

```
int netmd::CNetMdApi::discFlags ( )
request disc flags
```

Returns

```
< 0 -> NetMdErr; else -> flags
```

#### 6.1.3.8 discTitle()

#### **Parameters**

Returns

NetMdErr

#### 6.1.3.9 eraseDisc()

```
int netmd::CNetMdApi::eraseDisc ( )
```

erase MD

Returns

NetMdErr

#### 6.1.3.10 getDeviceName()

```
std::string netmd::CNetMdApi::getDeviceName ( ) const
```

Gets the device name.

Returns

The device name.

### 6.1.3.11 groups()

```
Groups netmd::CNetMdApi::groups ( )
```

get MD track groups

Returns

vector of group structures

#### 6.1.3.12 initDevice()

```
int netmd::CNetMdApi::initDevice ( )
```

Initializes the device.

Returns

NetMdErr

#### 6.1.3.13 initDiscHeader()

```
int netmd::CNetMdApi::initDiscHeader ( )
```

Initializes the disc header.

Returns

NetMdErr

#### 6.1.3.14 moveTrack()

move a track (number)

#### **Parameters**

in	from	from position
in	to	to position

Returns

NetMdErr

#### 6.1.3.15 otfEncodeSupported()

```
bool netmd::CNetMdApi::otfEncodeSupported ( )
```

is on the fly encoding supported by device

#### Returns

true if so

#### 6.1.3.16 rawDiscHeader()

get raw disc header

#### **Parameters**

out <i>header</i>	The buffer for disc header
-------------------	----------------------------

#### **Returns**

NetMdErr

#### 6.1.3.17 sendAudioFile()

Sends an audio track.

The audio file must be either an WAVE file (44.1kHz / 16 bit), or an pre-encoded atrac3 file with a WAVE header. If your device supports on-the-fly encoding (not common), you can set the DiskFormat to NETMD\_DISKFORMAT\_LP4 or NETMD\_DISKFORMAT\_LP2. If you want best audio quality, use NO\_ONTHEFLY\_CONVERSION.

In case your device supports the SP download through Sony Firmware exploit, the input file might be a plain atrac 1 file.

#### Parameters

in	filename	The filename
in	title	The title
in	otf	The disk format

#### Returns

NetMdErr

#### 6.1.3.18 setDiscTitle()

Sets the disc title.

#### **Parameters**

in   <i>title</i>   The title
-------------------------------

#### Returns

NetMdErr

#### 6.1.3.19 setGroupTitle()

Sets the group title.

#### **Parameters**

in	group	The group
in	title	The title

#### Returns

NetMdErr

#### 6.1.3.20 setLogLevel()

Sets the log level.

#### **Parameters**

in	severity	The severity

#### 6.1.3.21 setLogStream()

Sets the log stream.

#### **Parameters**

```
in os The stream instance to log to
```

#### 6.1.3.22 setTrackTitle()

Sets the track title.

#### **Parameters**

in	trackNo	The track no
in	title	The title

#### Returns

NetMdErr

#### 6.1.3.23 spUploadSupported()

```
bool netmd::CNetMdApi::spUploadSupported ( )
```

is SP upload supported?

Returns

true if yes

#### 6.1.3.24 trackBitRate()

get track bitrate data

#### **Parameters**

in	track	The track number
out	encoding	The encoding flag
out	channel	The channel flag

#### Returns

NetMdErr

#### 6.1.3.25 trackCount()

```
int netmd::CNetMdApi::trackCount ( )
```

#### request track count

#### Returns

```
< 0 -> NetMdErr; else -> track count
```

#### 6.1.3.26 trackFlags()

### get track flags

#### **Parameters**

in	track	The track number
out	flags	The track flags

#### Returns

NetMdErr

### 6.1.3.27 trackTime()

get track time

#### **Parameters**

in	trackNo	The track no
out	trackTime	The track time

#### Returns

NetMdErr

#### 6.1.3.28 trackTitle()

get track title

#### **Parameters**

in	track	The track number
out	title	The track title

#### Returns

NetMdErr

#### 6.1.3.29 writeRawDiscHeader()

```
int netmd::CNetMdApi::writeRawDiscHeader ( )
```

Writes a disc header.

#### Returns

NetMdErr

The documentation for this class was generated from the following file:

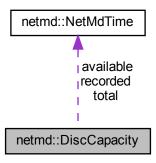
• /mnt/c/msys64/home/joergn/src/netmd\_plusplus/include/netmd++.h

### 6.2 netmd::DiscCapacity Struct Reference

Structure to hold the capacity information of a disc.

```
#include <netmd++.h>
```

Collaboration diagram for netmd::DiscCapacity:



#### **Public Attributes**

- NetMdTime recorded
  - Time allready recorded on the disc.
- NetMdTime total
- NetMdTime available

#### 6.2.1 Detailed Description

Structure to hold the capacity information of a disc.

#### 6.2.2 Member Data Documentation

#### 6.2.2.1 available

NetMdTime netmd::DiscCapacity::available

Time that is available on the disc. This depends on the current recording settings.

### 6.2.2.2 recorded

NetMdTime netmd::DiscCapacity::recorded

Time allready recorded on the disc.

#### 6.2.2.3 total

```
NetMdTime netmd::DiscCapacity::total
```

Total time, that could be recorded on the disc. This depends on the current recording settings.

The documentation for this struct was generated from the following file:

• /mnt/c/msys64/home/joergn/src/netmd plusplus/include/netmd++.h

### 6.3 netmd::Group Struct Reference

```
track group
```

```
#include <netmd++.h>
```

#### **Public Attributes**

• int mGid

group id

int16\_t mFirst

first track

• int16 t mLast

last track

• std::string mName

group name

#### 6.3.1 Detailed Description

track group

#### 6.3.2 Member Data Documentation

#### 6.3.2.1 mFirst

```
int16_t netmd::Group::mFirst
```

first track

#### 6.3.2.2 mGid

```
int netmd::Group::mGid
```

group id

#### 6.3.2.3 mLast

```
int16_t netmd::Group::mLast
```

last track

#### 6.3.2.4 mName

```
std::string netmd::Group::mName
```

group name

The documentation for this struct was generated from the following file:

• /mnt/c/msys64/home/joergn/src/netmd\_plusplus/include/netmd++.h

#### 6.4 netmd::NetMdTime Struct Reference

NetMD time.

```
#include <netmd++.h>
```

#### **Public Attributes**

• uint16\_t hour

hour

• uint8\_t minute

minute

· uint8\_t second

second

• uint8\_t frame

frame

### 6.4.1 Detailed Description

NetMD time.

#### 6.4.2 Member Data Documentation

#### 6.4.2.1 frame

uint8\_t netmd::NetMdTime::frame

frame

#### 6.4.2.2 hour

uint16\_t netmd::NetMdTime::hour

hour

#### 6.4.2.3 minute

uint8\_t netmd::NetMdTime::minute

minute

#### 6.4.2.4 second

uint8\_t netmd::NetMdTime::second

second

The documentation for this struct was generated from the following file:

• /mnt/c/msys64/home/joergn/src/netmd\_plusplus/include/netmd++.h

### 6.5 netmd::TrackTime Struct Reference

track times

#include <netmd++.h>

#### **Public Attributes**

• int mMinutes

time in minutes

• int mSeconds

time in seconds

• int mTenthSecs

time in 10ms

### 6.5.1 Detailed Description

track times

#### 6.5.2 Member Data Documentation

#### 6.5.2.1 mMinutes

int netmd::TrackTime::mMinutes

time in minutes

#### 6.5.2.2 mSeconds

int netmd::TrackTime::mSeconds

time in seconds

#### 6.5.2.3 mTenthSecs

int netmd::TrackTime::mTenthSecs

time in 10ms

The documentation for this struct was generated from the following file:

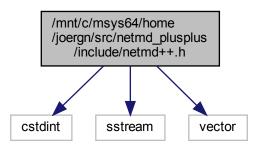
 $\bullet \ /mnt/c/msys64/home/joergn/src/netmd\_plusplus/include/netmd++.h$ 

## **Chapter 7**

## **File Documentation**

# 7.1 /mnt/c/msys64/home/joergn/src/netmd\_plusplus/include/netmd++.h File Reference

```
#include <cstdint>
#include <sstream>
#include <vector>
Include dependency graph for netmd++.h:
```



#### Classes

struct netmd::TrackTime

track times

struct netmd::NetMdTime

NetMD time.

· struct netmd::DiscCapacity

Structure to hold the capacity information of a disc.

struct netmd::Group

track group

class netmd::CNetMdApi

This class describes a C++ NetMD access library.

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#### **Namespaces**

netmd

#### **Typedefs**

```
    using netmd::Groups = std::vector < Group >
        netmd groups
    using netmd::netmd_pp = CNetMdApi
        use netmd_pp instead of CNetMdApi
```

#### **Enumerations**

```
enum netmd::DiskFormat : uint8_t {
 netmd::NETMD DISKFORMAT LP4 = 0, netmd::NETMD DISKFORMAT LP2 = 2, netmd::NETMD DISKFORMAT SP MON
 = 4 , netmd::NETMD_DISKFORMAT_SP_STEREO = 6 ,
 netmd::NO ONTHEFLY CONVERSION = 0xf }
    disk format
enum netmd::NetMdErr : int {
 netmd::NETMDERR_NO_ERROR = 0 , netmd::NETMDERR_USB = -1 , netmd::NETMDERR_NOTREADY
 = -2, netmd::NETMDERR TIMEOUT = -3,
 netmd::NETMDERR CMD FAILED = -4, netmd::NETMDERR CMD INVALID = -5, netmd::NETMDERR PARAM
 = -6, netmd::NETMDERR OTHER = -7,
 netmd::NETMDERR NOT SUPPORTED = -8, netmd::NETMDERR INTERIM = -9}

    enum class netmd::TrackProtection: uint8_t { netmd::UNPROTECTED = 0x00, netmd::PROTECTED = 0x03

 , netmd::UNKNOWN = 0xFF }
    type safe protection flags
enum class netmd::AudioEncoding: uint8 t { netmd::SP = 0x90 , netmd::LP2 = 0x92 , netmd::LP4 = 0x93 ,
 netmd::UNKNOWN = 0xff }
    type safe encoding flags
enum netmd::typelog {
 netmd::DEBUG, netmd::INFO, netmd::WARN, netmd::CRITICAL,
 netmd::CAPTURE }
    log severity
```

#### **Functions**

```
    std::ostream & netmd::operator<< (std::ostream &o, const TrackTime &tt)
        format helper for TrackTime</li>
    std::ostream & netmd::operator<< (std::ostream &o, const AudioEncoding &ae)
        format helper for AudioEncoding</li>
    std::ostream & netmd::operator<< (std::ostream &o, const TrackProtection &tp)
        format helper for TrackProtection</li>
```

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