

### E-MAIL HEADER INFORMATION

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## Abstract

After extensive public education, fewer people are now clicking on links in e-mails that are disguised as phishing attacks, though the threat still remains, and considerable amounts of work has gone into exploring the demographics most likely to be targeted. As the number of technically literate people grows, this sort of attack is increasingly unlikely to be successful. Therefore, malicious entities are more likely to attempt to attack people based on the information leaked in their emails, and more specifically, the header, which most people are less likely to have some degree of control over.

This report discusses the existing research into the information leaked by e-mail headers and presents a tool to extract such information.

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## Introduction

E-mail systems are now so integrated into our modern lives that we struggle to cope without them. E-mails ubiquity is also one of its largest weaknesses, a fact recognised very early on. The first spam email was sent in 1978, as documented by Templeton n.d. After spam came phishing, first described by Felix and Hauck 1987, with the first-real world use being against the customers of America Online, an ISP. However, this still relies on the targets providing their data for malicious purposes. One of the first e-mail viruses to spread was the Happy99 virus, which, other than propagating itself, had no other effect on infected systems. Later viruses would target credit-card and banking information. However, all of these techniques rely on the malicious email being received and its contents being opened. There are fewer instances recorded, however, of the information flow being sent the other way. A more subtle attack will focus on the information being sent from a legitimate user to an attacker. It is easy enough for an individual to read an e-mail header and identify interesting elements, however, on a large scale, this quickly becomes more difficult.

#### 1.1 Typical Use

On starting the application, the user will provide an e-mail that they wish to have analysed. This will then be parsed, and relevant information presented in a table and other pictoral based representations.

Lastly, an option is available to view the information about security vulnerabilities in a separate webpage.

#### 1.2 Document Conventions

By convention, when class diagrams are used, ovals will represent traits/abstract classes, with rectangles representing concrete implementations. Objects are indicated using bold lines in the diagram, and are similar in behaviour to statically declared objects in many languages.

Whenever this font face is used, the text is referring to either some implementation level object or class, or text entered into the application or used for testing.

## **Existing Research**

In Nurse et al. 2015, the idea of using the information available in an email header was mooted, turning the previously standard threat of malware and phishing contained in received e-mails on its head, and instead presenting the threat in outgoing emails, and the personally identifying information (PII) contained therein. Many emails leaked information about employers, e-mail services and applications used, and IP address. Initial examination of a variety of e-mail headers found within my own inbox also revealed a plethora of information, including phone carriers, preferred languages, and system usernames. It is conceivable therefore, that it is possible to automate at least part of this, and present the information that can be extracted, in a white-hat tool to allow people to audit the information that they are revealing. The obvious malicious use-case involves using such information as part of a spear-phishing exercise.

An alternative vulnerability presents itself in the information about systems that may be revealed. Many email clients embed identifying information, and there are multiple databases available to allow specific threats to be identified. This could allow a malicious entity to compromise the security of a target machine, and gain access to the data stored on that machine and available on any connected network devices. Work started in Joshi, Lal, and Finin 2013 discusses the need to aggregate data about vulnerabilities from multiple sources to present a more complete and coherent picture, which is also likely to then contain more accurate data.

Al-zarouni 2004 presents an alternative set of results, describing how an individual can seek to protect themselves against malicious e-mails, using the contents of e-mail headers. Various discrepancies between forged e-mail addresses and legitimate messages are described.

## Design

#### 3.1 Requirements

The program would be expected to satisfy the following minimal requirements in order for it to be considered successful:

Accuracy - any information produced by the parser should be reflective of the input e-mail

**Representation** – the produced visualisation should be intuitive to read: each element should be presented separately from the others, and clearly labelled.

**Portability** – the visual output produced by the program should be available to the user in a variety of formats.

**Interactivity** the program should produce sensible warnings when an e-mail that is not possible to parse has been entered.

### **Definitions**

#### 4.1 Parsing

In order to aid the parsing of the e-mail header, a combination of regular expressions and context-free grammars are needed, and defined as follows.

#### 4.1.1 Alphabets and Languages

A set of symbols, usually denoted as  $\Sigma$ . A language is a subset of  $\mathcal{P}(\Sigma)$ .

The following special classes are provided as part of the Perl-Compatible Regular Expression library, and are subsets of the alphabet of Unicode characters, defined in Group et al. n.d.

```
alnum – letters and digits

alpha – letters

ascii – the set of ASCII characters (character codes 0 — 127)

blank – tabs or blank spaces

cntrl – control characters

digit – decimal digits

graph – printing characters (excluding spaces)

lower – lower-case letters

print – printing characters (including spaces)

punct – punctuation marks (printing characters excluding letters and spaces)

space – white space

upper – upper case letters

word – "word" characters (same

xdigit – hexadecimal digits
```

#### 4.1.2 Regular Languages

Regular languages are defined as follows:

- $\emptyset$  and  $\{\epsilon\}$  are regular languages
- for each  $a \in \Sigma$ ,  $\{a\}$  is a regular language
- if A and B are both regular,  $A \cup B$ ,  $A \cdot B$  and  $A^*$  are regular languages.

 $A \cup B$  is the union of two languages.  $A \cup B = \{s : s \in A \lor s \in B\}$ 

 $A \cdot B$  is the concatentation of two languages.  $A \cdot B = \{ab : a \in A, b \in B\}$ 

 $A^*$  is the Kleene star of a language.

$$A_0 = \{\epsilon\}$$

$$A_1 = A$$

$$A_{i+1} = \{aa' : a \in A_i, a' \in A\}$$

$$A^* = \bigcup_{i \in \mathbb{N}} A_i$$

#### 4.1.3 Context-Free Grammars

A context-free grammar G is defined as  $G = (V, \Sigma, R, S)$  where:

- $\bullet$  V is a variable.
- $\Sigma$  is the alphabet of symbols.
- R is a relation defined over  $V \to (V \cup \Sigma)^*$
- $\bullet$  S is the start symbol

For example,  $\langle S \rangle$  is the field name with the associated productions  $\langle T \rangle \langle U \rangle$ , where T and U are productions.

$$\langle S \rangle \models \langle T \rangle \langle U \rangle$$

For example,  $\langle S \rangle$  is the field name with the associated productions  $a \langle U \rangle$ , where a is a terminal symbol.

$$\langle S \rangle \models a \langle U \rangle$$

This is then extended in the following ways used in the RFC syntax.

The square brackets are used to indicate an optional element.

$$\langle \text{field} \rangle \models \langle \text{field-name} \rangle : [\langle \text{field-body} \rangle] \text{ CRLF}$$

The asterisk is used to indicate an element that appears 0 or more times. n\* is used to indicate a component that repeats n or more times.

$$\langle \text{fields} \rangle \models \langle \text{dates} \rangle \langle \text{source} \rangle 1 * \langle \text{destination} \rangle * \langle \text{optional-fields} \rangle$$

The hash-symbol is used to indicate an element that appears a certain number of times. m\*n is used to indicate a component that repeats at least m times and at most n times.

$$\label{eq:fields} $$ \models $$ \langle dates \rangle \ \langle source \rangle \ 1\#\langle destination \rangle \ * \langle optional-fields \rangle $$$$

The  $\mid$  is used to indicate a selection between a pair of elements.

$$\langle \text{fields} \rangle \models a \mid b$$

## **Implementation**

#### 5.1 Overview

The analysis is implemented as a series of stages, firstly, the e-mail header is parsed, to extract important information to a predefined set of Java objects. This is followed by the analysis phase, where the resultant data is passed to a set of analyser modules, each running separately. Finally, this information is presented to the user.

#### 5.2 Parsing

The parser's operation completes in a number of stages, following RFC822 (Crocker 1982). The header is divided up into two disjoint sections, the routing information (Received from...) and the key-value map of other pertinent information.

#### 5.2.1 Received fields

The received fields are the most complicated part of the e-mail header to parse, as they are described by a non-trivial grammar, presented below.

```
\langle \text{fields} \rangle * (\text{CRLF} * text)
                       ⟨fields⟩
                                              ⟨dates⟩ ⟨source⟩ 1* ⟨destination⟩ * ⟨optional-fields⟩
                         \langle \mathrm{field} \rangle
                                       \models \langle \text{field-name} \rangle : [\langle \text{field-body} \rangle] \text{ CRLF}
               (field-name)
                                       = any word consisting of CHAR, excluding CTLs, SPACE, and ":"
               (field-body)
                                       \models \langle \text{field-body-contents} \rangle \text{ [CRLF } LWSP\text{-}char \langle \text{field-body} \rangle ]
(field-body-contents)
                                       \models ASCII characters
                                       \models [\langle trace \rangle] \langle originator \rangle [\langle resent \rangle]
                      (source)
                                       \models \langle \text{return} \rangle 1 * \langle \text{received} \rangle
                       \langle \text{trace} \rangle
                      \langle \text{return} \rangle \models \text{Return-path: } \langle \text{route-addr} \rangle
                   (recieved)
                                      = Received:
                                             [from (domain)]
                        \langle cont. \rangle
                        \langle \text{cont.} \rangle \models
                                             [by (domain)]
```

```
\langle cont. \rangle
                                   [via (atom)]
             \langle \text{cont.} \rangle
                                     *(with \langle atom \rangle)
             \langle cont. \rangle
                                   [id \langle msg-id \rangle]
                             \models [for \langle addr-spec \rangle]
            \langle cont. \rangle
             \langle \text{cont.} \rangle
                             \models ; \langle date-time \rangle
         \langle msg-id \rangle
                             \models \langle (addr-spec) \rangle
   (addr-spec)
                             \models \langle local-part \rangle @ \langle domain \rangle
   ⟨local-part⟩
                             \models \langle \text{word} \rangle * (.\langle \text{word} \rangle)
            \langle word \rangle
                             \models \langle atom \rangle \mid \langle quoted\text{-string} \rangle
                             \models \langle \text{sub-domain} \rangle * (.\langle \text{sub-domain} \rangle)
       \langle domain \rangle
                             \models \langle domain-ref \rangle \mid \langle domain-literal \rangle
(sub-domain)
 ⟨domain-ref⟩
                                   \langle atom \rangle
                             \models [day,] date time
   (date-time)
                                    1* any character excluding specials, SPACE and CTLs
            \langle atom \rangle
```

An example field is as follows:

```
Received: from relay12.mail.ox.ac.uk (129.67.1.163)
by HUB05.ad.oak.ox.ac.uk (163.1.154.231)
with Microsoft SMTP Server id 14.3.169.1;
Sat, 14 Nov 2015 10:55:35 +0000
```

#### 5.2.2 Other fields

These are read by a Python script and output to STDOUT to be read by the Java parser in a consistent format. These are then loaded into a hashmap to allow quick lookup.

#### 5.3 Analysis

After completing the parsing of the field, it is then ready to be analysed for different features. All of the analysers implement the HeaderAnalyser interface, requiring information about the header to be analysed, and the currently running application. All of these then implement the Runnable interface, allowing the class to be run asynchronously.

#### 5.3.1 Text-Based

The fields from the header are analysed in different modules, with searches being performed for specific strings. Of particular interest to Oxford Nexus users is the "X-Oxford-Username" string, containing the username of the individual that sent the message. As confirming the username is a fairly standard security procedure for an IT support technician, having access to this information could allow a phisher in a later stage of an attack to increase their credibility.

#### 5.3.2 Database Queries

Using the results gathered from the text-based queries and analysis of the received fields, relevant software configurations are extracted and queried against results in the CVE database. These

are then parsed and collated in preparation for displaying the outputs.

# Results

# Conclusions

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