

QuickJoystickAndMoveLookCamera1.11

Describe:

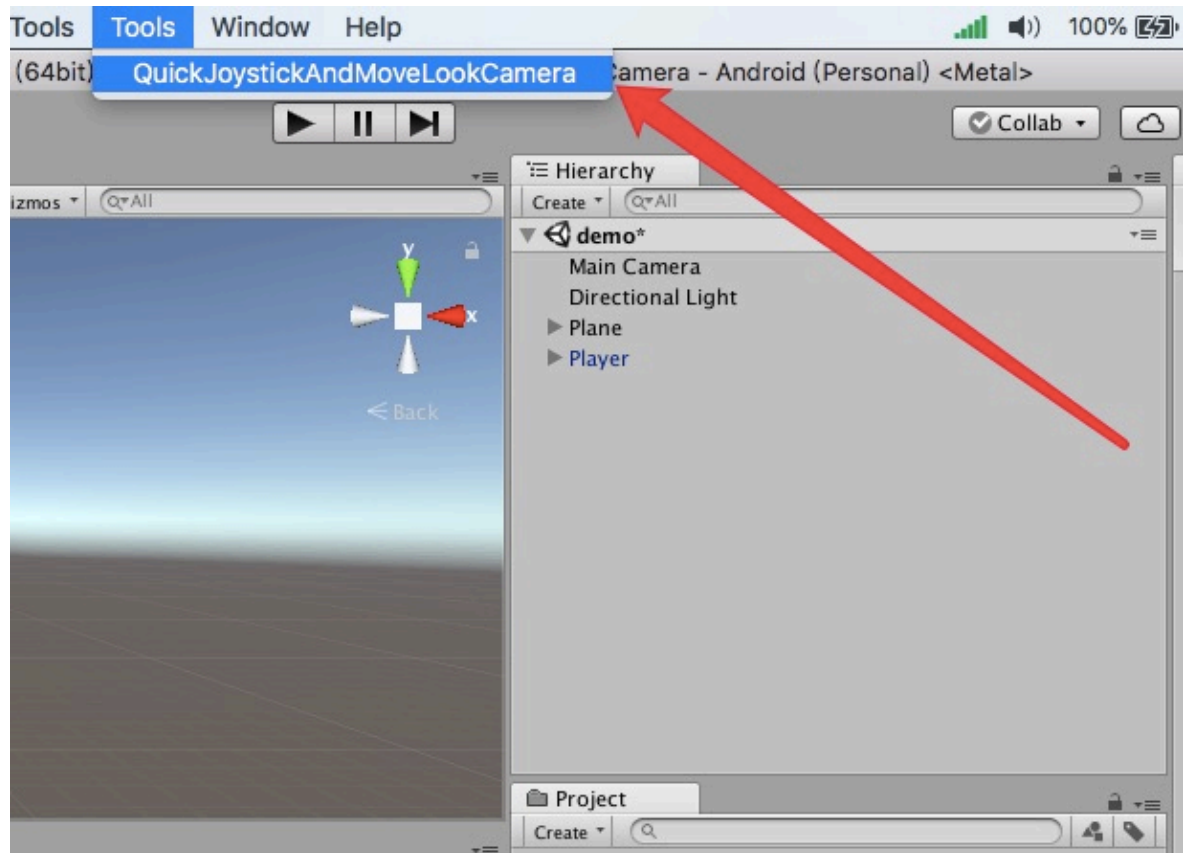
Allows you to quickly integrate mobile joysticks and camera movements and Double fingers zoom in and out. The entire plug-in has only two scripts and the integration is simple.

Note:

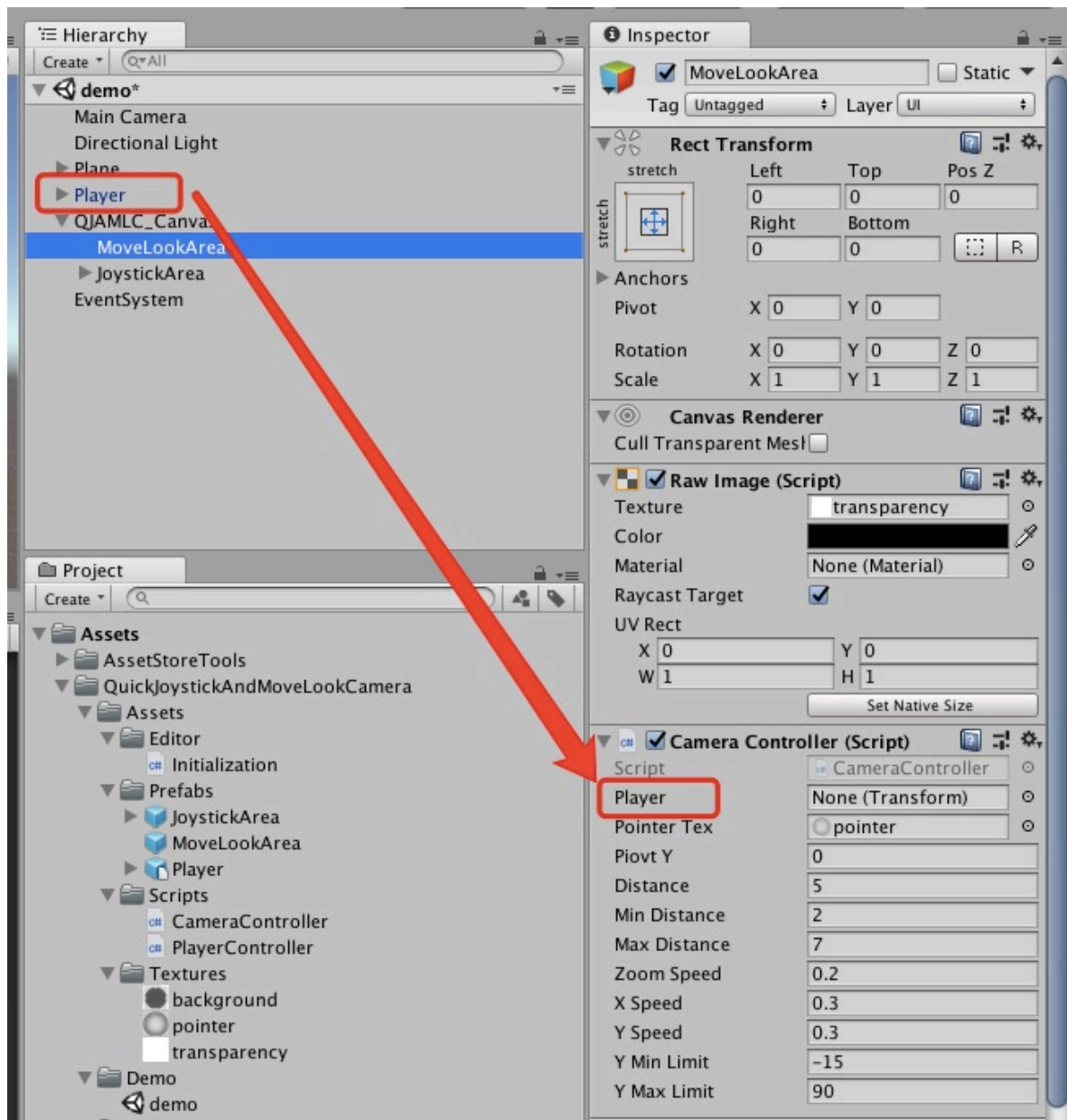
The player and camera must add the CharacterController component.

Step:

1. Select toolbar [Tools→
QuickJoystickAndMoveLookCamera] Create your joystick
and movelook.



2. MoveLookArea needs to refer to a player transform.



3. JoystickArea needs to refer to a player transform.

