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### Acronyms

 ${\bf SIHFT}\,$  Software Implemented Hardware Fault Tolerance

### Chapter 1

### **Installation Guide**

In this chapter, we provide instructions on how to integrate our developed SIHFT passes within the LLVM codebase. This allows us later to carry out various SIHFT transformations during LLVM backend compilation in generating RISCV code.

#### 1.1 Development System

The instructions given in this user manual are expected to work on any Linux machine. Specifically, we have prepared this manual while developing on a freshly installed Ubuntu 20.04 PC.

#### 1.1.1 Ubuntu Packages

Following packages are needed to be installed:

- C++ compiler like gcc/g++
- CMake
- git

Following commands can be used to install them:

```
$ sudo apt install build-essential cmake git
```

#### 1.2 Build LLVM Project

The LLVM Project has to be compiled from source. We recommend down-loading version 13.0.0 from LLVM Releases webpage:

```
https://releases.llvm.org/
```

With the downloaded source package extracted, execute the following commands on your bash shell to build llvm project from source:

NOTE: The paths mentioned above as <...> need to be adapted as per your filesystem.

In the <build>/bin directory, we should now see llvm executable programs and utilities like clang, llc etc. Run them to make sure they are built fine. For example, we can run the static compiler llc to make sure that RISCV targets are supported as shown in Fig. 1.1.

NOTE: Make using parallel jobs (make -jN) would help significantly to reduce the compile time for a large codebase like LLVM. However, we encourage to do this on a server. For systems having lesser memory, make with parallel jobs has to be used cautiously, as the command could fail due to memory exhaustion issues.

```
$ ./llc --version
LLVM (http://llvm.org/):
   LLVM version 13.0.0
   Optimized build with assertions.
   Default target: x86_64-unknown-linux-gnu
   Host CPU: skylake

   Registered Targets:
     riscv32 - 32-bit RISC-V
     riscv64 - 64-bit RISC-V
$
```

Figure 1.1: Expected output of sanely built 11c

#### 1.3 Integrate SIHFT Passes

The first step is to clone our open-source compas-ft-riscv repository within the LLVM source tree. Afterwards, the patch is applied on RISCV backend in order to register the new transformation passes. Finally, the LLVM project is rebuilt.

The corresponding shell commands are shown below. Here <path\_to\_patch> variable should be substituted with a compatible patch file. For this, we provide various patches in our passes repository. Each patch is compatible with a specific llvm project source tree. In case this tutorial is followed to build llvm project using Sec. 1.2, the corresponding patch is to be found at:

compas-ft-riscv/patches/llvm13.0.0\_src.patch

```
$ cd <1lvm_src_folder>/llvm/lib/Target/RISCV/
$ git clone https://github.com/tum-ei-eda/compas-ft-riscv
$ cd <1lvm_src_folder>
$ patch -s -p0 < <path_to_patch>
$ cd build
```

```
$ make
$ make install
```

Here, at the end we install the built llvm compiler infrastructure. Again make sure that the compiler is installed fine by using Fig. 1.1.

### Chapter 2

### Usage Guide

Various SIHFT passes can be invoked via command line arguments to the LLVM static compiler 11c program. This chapter assumes that the LLVM compiler has been installed as per instructions in Chap. ??. We refer the installation location of this compiler to <1lvm\_install> in rest of the chapter.

#### 2.1 SIHFT Compilation

Each source file (translation unit) in C/C++ project has to be first compiled to LLVM IR code using clang. Following command can be used to generate human readable LLVM IR code representation of given C source file.

```
$ <llvm_install>/bin/clang
  -emit-llvm -S <other options>
  main.c -o main.ll
```

The next step in the compilation is to pass the LLVM IR file to 11c program:

Table 2.1: Supported SIHFT options

Option	Description					
-NZDC= <foo, bar=""></foo,>	apply NZDC transformation on foo,bar functions					
-RASM= <foo, bar=""></foo,>	apply RASM transformation on foo,bar functions					
-CFCSS= <foo, bar=""></foo,>	apply CFCSS transformation on foo,bar functions					
-FGS	use fine-grain scheduling for NZDC code					
-REPAIR	use REPAIR transformation on NZDC code					

<SIHFT options> refer to various SIHFT transformations that we have developed. A brief overview of these options is provided in Table 2.1. The final step in code generation is to use gcc for RISCV architectures to assemble and link the assembly code for a particular RISCV processor.

#### 2.1.1 Example

For the sake of example, assume we want to protect the crc program from the MiBench suite. The compiled program is to run on the RISCV spike simulator. The C project contains the following C files:

- crc.h: header for CRC library functions
- crc.c: source for CRC library functions
- main.c: contains the main program to invoke crc library functions

Following commands are issued on bash shell to create the RISCV binary with

- NZDC, RASM protection on crcSlow function
- RASM protection on crcFast function
- NZDC, CFCSS protection on main function

```
$ cd <crc-project-source>
$ <clang> -emit-llvm -O2 -S --target=riscv64
   -march=rv64gc -mabi=lp64d
   -isystem <riscv64-gcc>/riscv64-unknown-elf/
   main.c -o main.ll
$ <clang> -emit-llvm -O2 -S --target=riscv64
   -march=rv64gc -mabi=lp64d
   -isystem <riscv64-gcc>/riscv64-unknown-elf/
   crc.c -o crc.ll
$ <11c> -02 -march=riscv64 -mattr=+m,+a,+d,+c
    -NZDC=main -CFCSS=main
   main.ll -o main_hardened.s
$ <11c> -02 -march=riscv64 -mattr=+m,+a,+d,+c
   -NZDC=crcSlow -RASM=crcSlow,crcFast
   crc.ll -o crc_hardened.s
$ <riscv64-gcc>/bin/riscv64-unknown-elf-gcc -02
    -march=rv64gc -mabi=lp64d
   main_hardened.s crc_hardened.s -o crc_hardened.elf
$ spike -pk crc_hardened.elf
```

#### 2.2 Configuration via TOML script