

*COMP6237 Data Mining*

# Discovering Groups

## *Part 1: Clustering data*

---

Jonathon Hare

[jsh2@ecs.soton.ac.uk](mailto:jsh2@ecs.soton.ac.uk)

# Introduction

---

- Modelling text documents as vectors 101
- Clustering
  - Hierarchical
  - K-Means
  - Mean-shift

# Problem statement

---

- Understanding large datasets is **hard**
  - especially if the data is represented by high dimensional features
- In order to explore a dataset we might:
  - want to be able to understand which *data items* are *similar* to each other
  - want to be able to understand which *features* are *similar* to each other

Aside: Representing text documents as vectors

# Bag of Words

---

A document



*the quick brown  
fox jumped over  
the lazy dog*

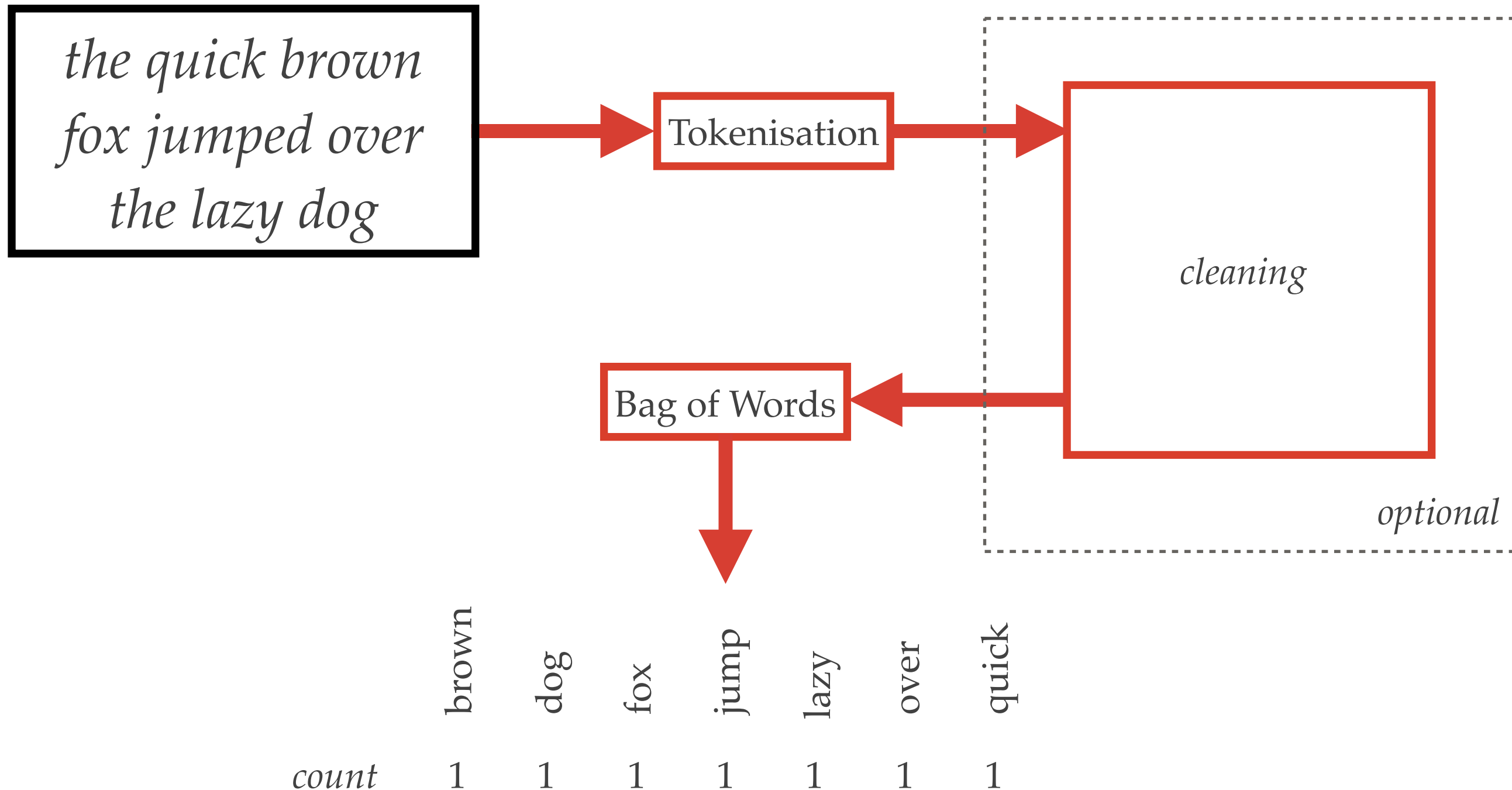


The bag of words  
describing the  
document



# Text processing (feature extraction)

---



# Sparsity

---

- The bag of words histogram representing an individual document is very sparse
  - i.e. not all words appear in all documents!
- This is subtly different to the sparse vectors we encountered when we were talking about recommender systems
  - there, vectors were sparse because we had unknown values; this time they are sparse because the value is zero
  - The tricks we applied to distance functions don't apply here - we need to account for the zeros
  - **But** we can still modify our implementations of distance functions to be more efficient given sparse vectors

# A sample data set

---

- The syllabus description pages from all ECS COMPXXXX modules
- Relevant sections from the overview, aims and syllabus parts
- Tokenised by splitting on  $[^A-Z^a-z]^+$
- Terms with a **document frequency** of  $<10\%$  and  $>70\%$  removed
- Words with 2 or less characters removed

[Home](#) >

# COMP1201: Algorithmics

Module  
Overview

Aims and  
Objectives

Syllabus

Learn  
Teach

This is a core module for computer science and software engineering. It covers the fundamental data structures and algorithms which underpins modern software. Without these, most software would be hopelessly slow to the point of unusability. The principles behind the algorithms and data structures and how they are implemented in structures and algorithms teach us.

## Module Details

**Title:** Algorithmics

**Code:** COMP1201

**Credits:** 7.5 ECTS credits

**Taught in:** Semester 2

## Immediate prerequisites

**COMP1202**

## Required for

**COMP2210**



# Clustering

# Clustering

---

- Clustering aims to group data without any prior knowledge of what the groups should look like or contain.
- In terms of feature vectors, items with similar vectors should be grouped together by a clustering operation.
- Some clustering operations create overlapping groups; others assign an item to a single group.



# Hierarchical clustering

---

- Important set of techniques for understanding the structure of data
- Creates a binary tree that recursively groups pairs of similar items or clusters
- Two approaches:
  - Agglomerative clustering (bottom up)
  - Divisive clustering (top-down)

# Hierarchical Agglomerative Clustering

---

- Simple algorithm:
  - Initially every item is in a cluster of its own
  - While there is more than one single cluster:
    - The closest pair of clusters according to a **linkage criterion** are merged into a bigger cluster
- By recording the merges at each step a binary tree structure linking the clusters can be formed
  - Often a useful way of utilising this is by drawing a diagram known as a **dendrogram** that shows the structure of the tree

# Linkage criterion

---

- A measure of dissimilarity between clusters
  - **Centroid-based**
    - Dissimilarity between clusters is equal to the distance between their centroids (for an arbitrary distance measure)
    - Requires items being clustered are represented by numeric feature vectors
  - **Distance-based**
    - Dissimilarity between clusters is a function of the distances between the items in those clusters (for an arbitrary distance measure)
    - Don't need a feature vector for each item; only need a precomputed measure of similarity between items

# Centroid-based linkage

---

- **Weighted Centroid Clustering (WPGMC** - *Weighted Pair Group Method with Centroids*)
  - When two clusters  $s$  and  $t$  are combined into a new cluster  $u$ , the average of centroids  $s$  and  $t$  give the new centroid  $u$
- **Unweighted Centroid Clustering (UPGMC** - *Unweighted Pair Group Method with Centroids*)
  - When two clusters  $s$  and  $t$  are combined into a new cluster  $u$ , the average of the positions of all the items within  $s$  and  $t$  give the new centroid  $u$

# Distance-based linkage

---

- Common linkage criteria between two sets of items  $A$  and  $B$ :
  - **Minimum** or **single-linkage clustering**:  $\min\{ d(a,b) : a \in A, b \in B \}$ 
    - tends to produce long, thin, clusters
  - **Maximum** or **complete-linkage clustering**:  $\max\{ d(a,b) : a \in A, b \in B \}$ 
    - Avoids problems of single-linkage clustering; tends to find compact clusters of approximately equal diameter
- **Mean** or **average linkage clustering (UPGMA - Unweighted Pairwise Group Method with Arithmetic Mean)**:

$$\frac{1}{|A||B|} \sum_{a \in A} \sum_{b \in B} d(a, b)$$

*Demo showing 2d hierarchical agglomerative  
clustering*



*Demo showing hierarchical agglomerative  
clustering on real data*

## Aside: Hierarchical Divisive Clustering

---

- Divisive clustering algorithms do exist
  - e.g. DIANA (DIvisive ANAlysis)
- Not widely used in practice
  - Computationally much harder problem to compute divisive clustering compared to agglomerative

# K-Means Clustering

---

- K-Means is a classic featurespace clustering algorithm for grouping data into K groups with each group represented by a *centroid*:
  - The value of K is chosen
  - K initial cluster centres are chosen
  - Then the following process is performed iteratively until the centroids don't move between iterations:
    - Each point is assigned to its closest centroid
    - The centroid is recomputed as the mean of all the points assigned to it. If the centroid has no points assigned it is randomly re-initialised to a new point.
- The final clusters are created by assigning all points to their nearest centroid.

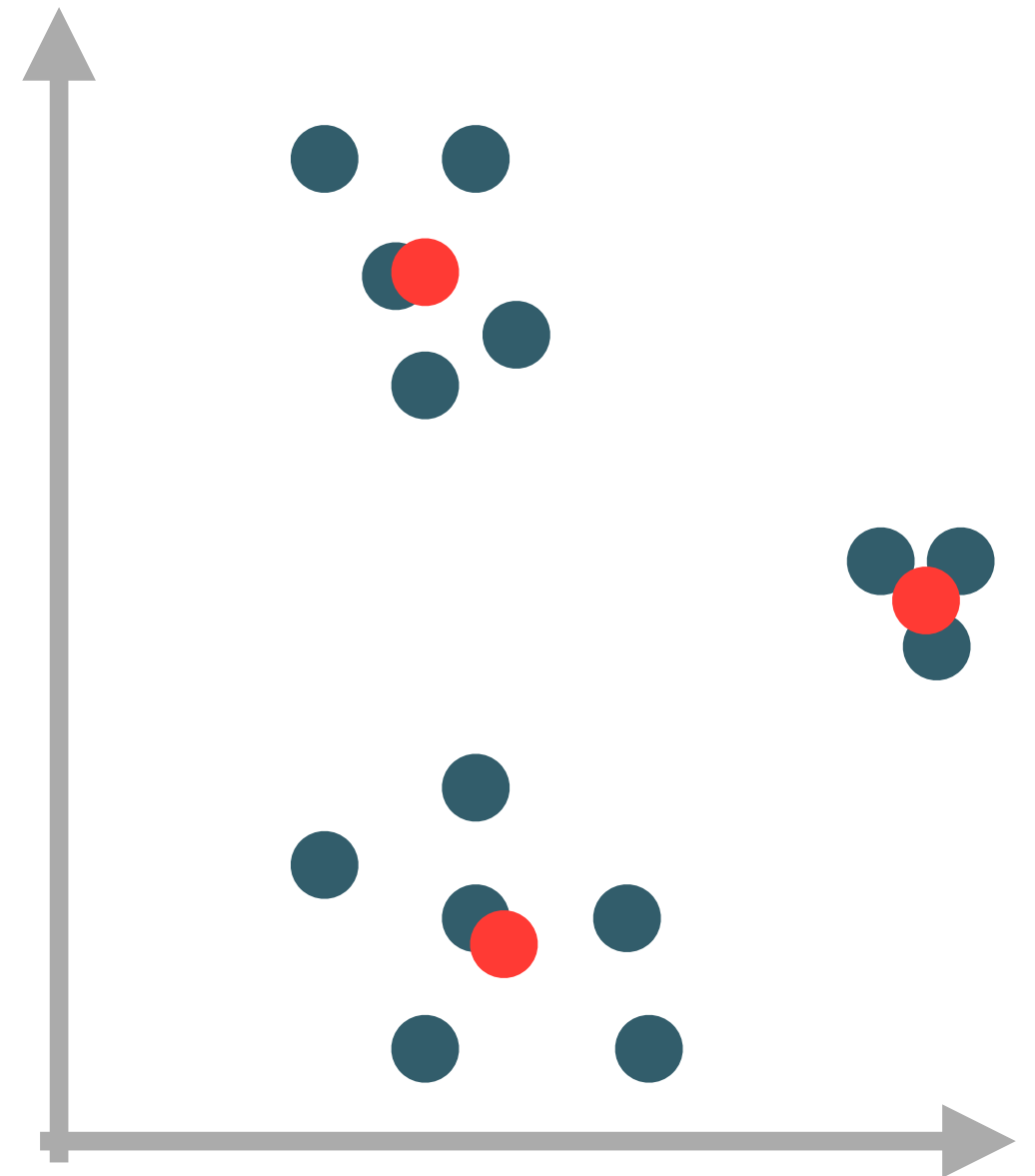
## *2D K-Means Demo*

*Demo showing K-Means of Real Data*

# Mean shift clustering

---

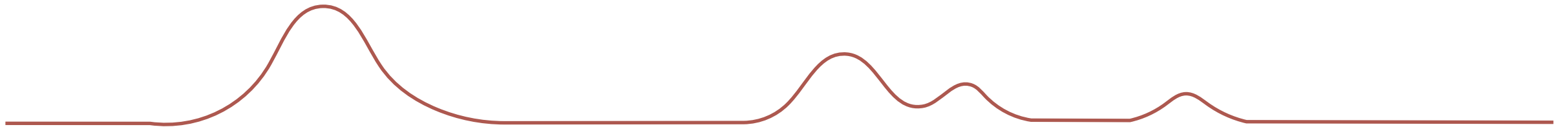
- Mean shift is an algorithm that finds the modes of a probability density function
- Quite literally this means it finds the points in a feature space with the highest feature density
  - Points in the feature space that are most likely given the dataset
- Doesn't need to know the number of clusters *a priori*
- But does need a *kernel* and a *kernel bandwidth*



# Probability Density Functions

---

*PDF of the features*



*unbiased sample of 1D features from a dataset*

# PDF Estimation

---

- How can we estimate the PDF?
- Histogram?



- Crude/coarse/discrete
- How to choose bin size?



# Kernel Density Estimation (aka Parzen Window)

---

- Really want a technique that will give us a smooth, continuous estimate
- use a “kernel density estimator” that can compute the value of the PDF at an arbitrary position  $\mathbf{x}$ :

$$f(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$$

The diagram illustrates the components of the Kernel Density Estimation formula. The formula is  $f(\mathbf{x}) = \frac{1}{nh^d} \sum_{i=1}^n K\left(\frac{\mathbf{x} - \mathbf{x}_i}{h}\right)$ . Annotations with arrows point to specific parts of the formula: 'number of items' points to  $n$ ; 'dimensionality of feature space' points to  $d$ ; 'kernel function' points to  $K$ ; 'kernel bandwidth' points to  $h$ ; and 'feature vector of the  $i$ -th item' points to  $\mathbf{x}_i$ .

number of items

dimensionality of feature space

kernel function

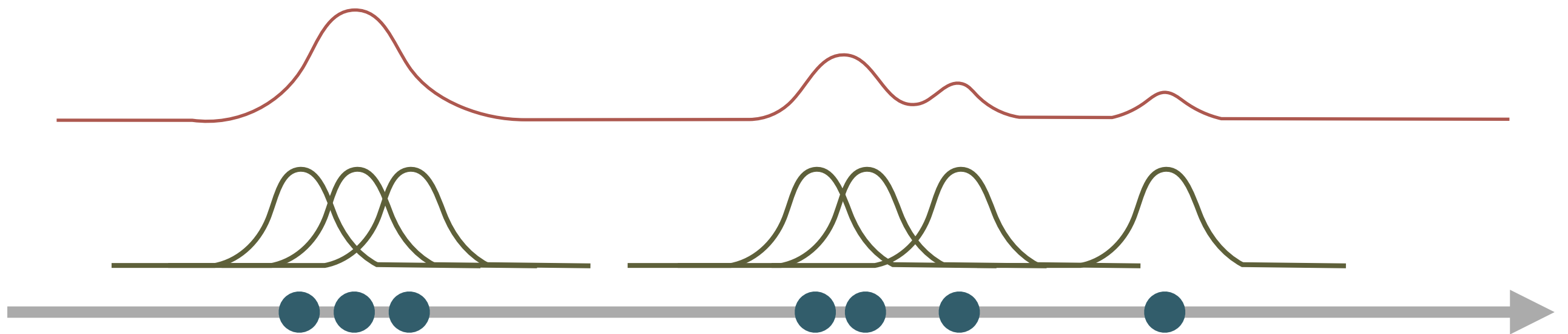
kernel bandwidth

feature vector of the  $i$ -th item

# Kernel Density Estimation (aka Parzen Window)

---

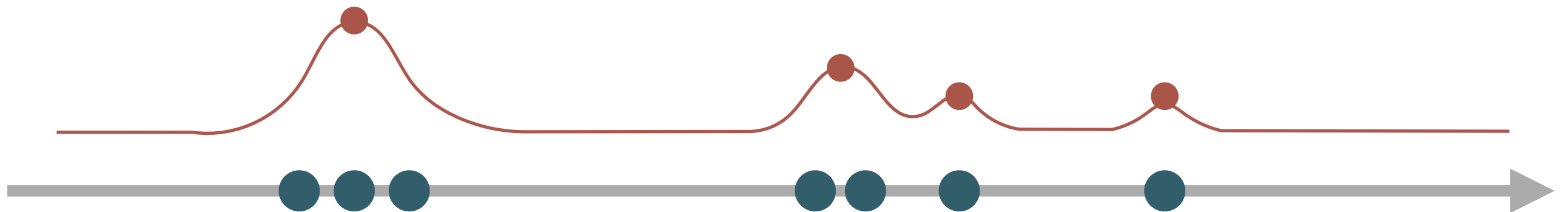
- Commonly we'll use a Gaussian kernel with unit s.d.
- If the kernel is radially symmetric, then only need to consider the profile of the kernel,  $k(\mathbf{x})$  that satisfies  $K(\mathbf{x}) = c_{k,d} k(\|\mathbf{x}\|^2)$



# The Mean Shift Procedure

---

- Mean shift finds the modes of the PDF
  - points where gradient is zero:  $\nabla f(\mathbf{x})=0$



Assume radially symmetric kernel:

$$g(\bullet) = -f'(\bullet)$$

$$\begin{aligned}\nabla f(\mathbf{x}) &= \frac{2c_{k,d}}{nh^{d+2}} \sum_{i=1}^n (\mathbf{x} - \mathbf{x}_i) g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right) \\ &= \frac{2c_{k,d}}{nh^{d+2}} \left[ \sum_{i=1}^n g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right) \right] \left[ \frac{\sum_{i=1}^n \mathbf{x}_i g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)}{\sum_{i=1}^n g\left(\left\|\frac{\mathbf{x} - \mathbf{x}_i}{h}\right\|^2\right)} - \mathbf{x} \right]\end{aligned}$$

This is proportional to a density estimate with kernel

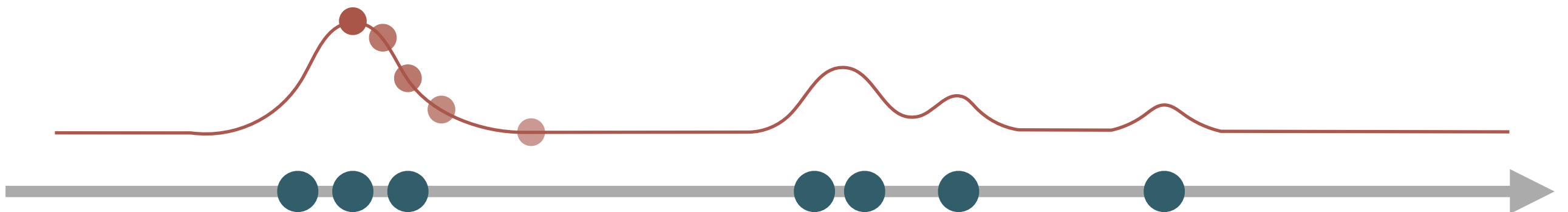
$$G(\mathbf{x}) = c_{g,d} g(\|\mathbf{x}\|^2)$$

This is the **mean shift**

...it's a vector that always points in the direction of maximum density

## Mean shift procedure:

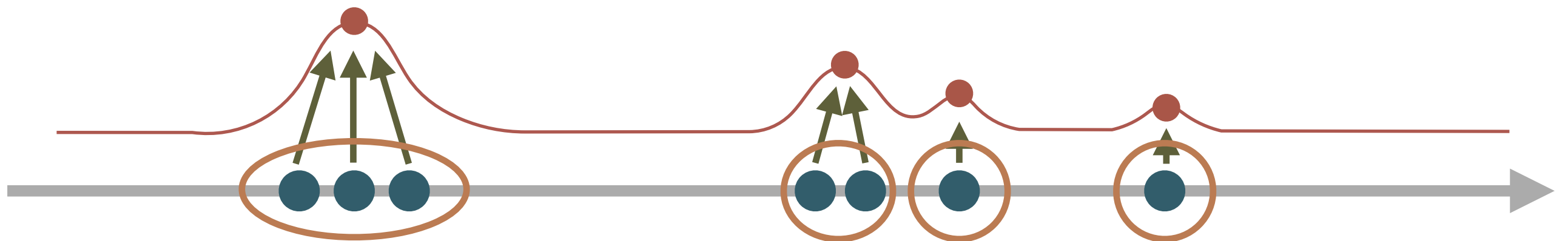
1. Start at a point  $\mathbf{x}_t$
2. Compute the mean shift vector  $\mathbf{m}_h(\mathbf{x}_t)$
3. Move  $x$  towards the mode:  $\mathbf{x}_{t+1} = \mathbf{m}_h(\mathbf{x}_t)$
4. Stop if  $\mathbf{x}_{t+1} = \mathbf{x}_t$ ; otherwise goto step 2



# Mean Shift Clustering

---

- Simple extension of the mean shift procedure:
- for each feature vector
  - apply the mean shift procedure until convergence and store the resultant mode
- the set of feature vectors that converge to the same mode define the basin of attraction of that mode; all features that converged to the same mode belong to the same cluster



*Demo showing Mean-Shift in 2D*

# Summary

---

- Clustering is of key importance to understanding data
- Lots of different approaches - we've barely scratched the surface
- We have however looked at the clustering techniques you're most likely to start exploring a dataset with
  - ...which leads on to the individual coursework...