word2vec

intuition, math, and model

How to learn a word's meaning

Remember our example?

What does the word **tezgüino** mean?

Examples how it's used in a sentences:

- 1. A bottle of **tezgüino** is on the table.
- 2. Everyone likes **tezgüino**.
- 3. **Tezgüino** makes you drunk.
- 4. We make **tezgüino** out of corn.



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Implication

- Words with similar meaning appear in similar context (word windows or sentences)
- To capture a word's meaning with numbers, its *numeric* representation should summarize in which word contexts it occurs

Word embedding methods

Intuition

- co-occurrence patterns and/or word context information summarizes a word's meaning and functions
- embedding methods condense these distributional patterns into low-dimensional vectors

A bottle of tezgüino is on the table.

Everyone likes tezgüino.

Tezgüino makes you drunk.

Tezgüino makes you drunk.

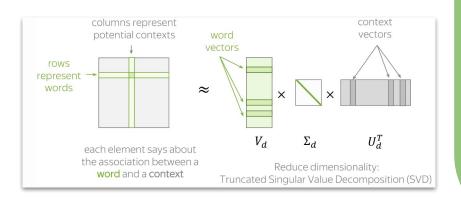
We make tezgüino out of corn.

With context, you can understand the meaning!

Word embedding methods

Count-based methods

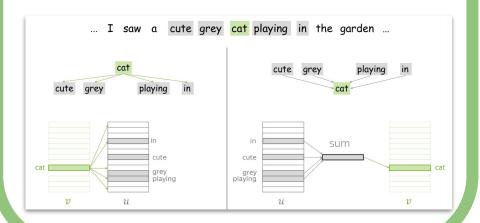
learn word vectors by reducing the dimensionality of word context representations



our focus today: word2vec

Prediction-based methods

learn good word vectors by predicting their context (or *vice versa*)



Intuition

learning word embeddings by predicting words' context

Focus words and context words

Implication of fill-the-blank example

To **capture a word's meaning** with numbers, its numeric representation should summarize in which word contexts it occurs

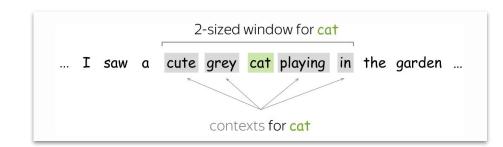
Focus words and context words

Implication of fill-the-blank example

To capture a word's meaning with numbers, its numeric representation should summarize in which word contexts it occurs

Approach

Use a word's embedding to predict which words occur in its context ⇒ incentive to learn about its usage



Notation

- focus word: word whose meaning we want to capture
- context word: word occurring in a window around the focus word's

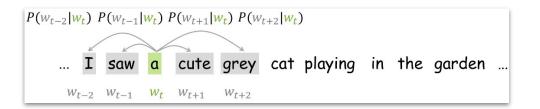
Use a word's embedding to predict which words occur in its context

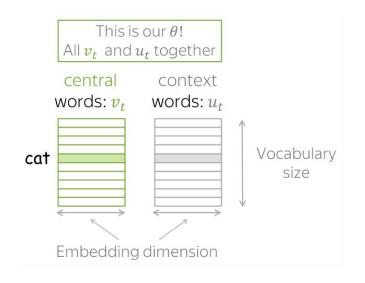
- w_i is the word i's embedding
- t indicates a word's position relative to the focus word
- P(a | b) is the conditional
 probability that a occurs given b

```
P(w_{t-2}|w_t) \ P(w_{t-1}|w_t) \ P(w_{t+1}|w_t) \ P(w_{t+2}|w_t)
... I saw a cute grey cat playing in the garden ...
w_{t-2} \ w_{t-1} \ w_t \ w_{t+1} \ w_{t+2}
```

Use a word's embedding to predict which words occur in its context

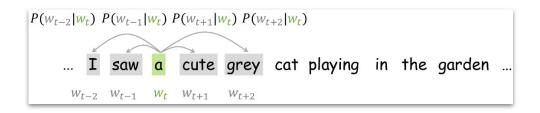
- w_i is the word i's embedding
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- using different vectors depending on whether the word is a focus or context word





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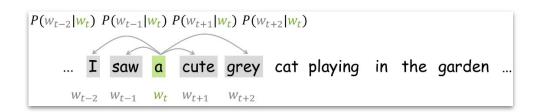


Overall, we want to *maximize*

$$ext{Likelihood} = L(heta) = \prod_{t=1}^T \prod_{-m \leq j \leq m, j
eq 0} P(w_{t+j}| extbf{w}_t, heta),$$

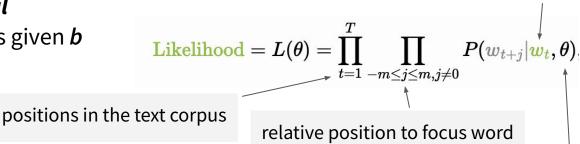
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Overall, we want to *maximize*

focus word



the "embeddings" we optimize

One step at a time

The skip-gram algorithm

Use a word's embedding to predict which words occur in its context

- slide over all *T* locations in a corpus
- predict words in focus word's "neighborhood" of ±m words (m is called window size)



Use a word's embedding to predict which words occur in its context

- w_i is the word i's embedding
- t indicates a word's position relative to the focus word
- P(a | b) is the conditional
 probability that a occurs given b
- using different vectors depending on whether the word is a focus or context word

Math

we measure $P(\mathbf{c} \mid \mathbf{v})$, the probability of observing context words c given focus word v, using the similarity of word c and v's embeddings:

$$P(c \mid v) \propto sim(w_c, \frac{w_v}{v})$$

Intuition c and v's embeddings need to be similar to predict a high $P(c \mid v)$

Problem

to get a probability estimate for all words that might occur in the focus words' context, we need to comput $sim(w_c, w_v)$ for the <u>entire</u> vocabulary

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Problem

to get a probability estimate for all words that might occur in the focus words' context, we need to comput $sim(w_c, w_v)$ for the <u>entire</u> vocabulary

... at <u>every</u> position ...

⇒ computationally too demanding

Math

we measure $P(c \mid v)$, the probability of observing context words c given focus word v, using the similarity of word c and v's embeddings:

$$P(c \mid v) \propto sim(w_c, w_v)$$

focus	context	label
cute	saw	"hit"
cute	а	"hit"
cute	grey	"hit"
cute	cat	"hit"

Solution ⇒ "negative sampling"

take actual target words (label = "hit")

focus	context	label
cute	saw	"hit"
cute	а	"hit"
cute	grey	"hit"
cute	cat	"hit"
cute	do	"miss"
cute	melon	"miss"
cute	tezgüino	"miss"

- take actual target words (label = "hit")
- take a random sample of words from the vocabulary (label = "miss")

focus	context	label	sim
cute	saw	"hit"	0.23
cute	а	"hit"	0.41
cute	grey	"hit"	0.33
cute	cat	"hit"	0.68
cute	do	"miss"	0.10
cute	melon	"miss"	-0.12
cute	tezgüino	"miss"	-0.43

- take actual target words (label = "hit")
- take a random sample of words from the vocabulary (label = "miss")
- 3. compute $sim(w_c, w_v)$ for "hits" and "misses" with focus word

focus	context	label	sim
cute	saw	"hit"	0.23
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- take actual target words (label = "hit")
- take a random sample of words from the vocabulary (label = "miss")
- compute sim(w_c, w_v) for "hits" and "misses" with focus word
- 4. **classify** if context word is "hit" or "miss"

focus	context	label	sim
cute	saw	"hit"	d 0.23
cute	а	"hit"	d 0.41
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- take actual target words ("hits")
- 2. take a random sample of words from the vocabulary ("misses")
- 3. compute $sim(w_c, w_v)$ for "hits" and "misses" with focus word
- 4. classify if context word is "hit" or "miss"
- 5. **update** model parameters θ (our word embeddings) to
 - increase probability of "hits"
 - decrease probability of "misses"
 using "gradient descent"

focus	context	label	sim
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cute	а	"miss"	0.41
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- take actual target words ("hits")
- take a random sample of words from the vocabulary ("misses") tiny chance that this random sampling of negative words causes "label noise"
 - ⇒ but inconsequential overall ✓

That's it

If you want to learn more about word2vec and other algorithms (from light to dense)

- Lena Voita's <u>NLP online</u> short-course
- Stanford CS224N (2021) <u>lecture</u> on word2vec
- Jurafsky & Martin, <u>Chapter 6</u>



- motivation: simple idea, clever algorithm, illustrates lots of key ideas in deep learning-based NLP
- building blocks
 target/focal/focus words and context/neighboring words
 - self-supervised learning
 - skipgram and CBOW
 - CBOW: predict target word from its context.
 - goal: max. probability of the target word given its context
 - implementation: sum/average context words' embeddings into 1d vector; use it to predict target word (as in nominal regression).
 - skip-gram: predict context words given target word.
 - goal: max. probability of context words given target word
 take one context word at a time; an predict it given the target word's vector
 - $Pr(y \mid \mathbf{x}, \beta)$
 - predicting target/context word as classification task (with large label space)
 - costly
 like a nominal/categorical regression, but need non-linearities for learning "good" word embeddings
 - like a nominal/categorical regression, but need non-linearities for learning "good" word embeddings softmax and probability distribution over the vocabulary
 - negative sampling
 - stochatstic gradient decent and back propagation (show explainer video)

Social Science Applications

- for measurement purposes
- features in downstream tasks

Different ways of using word embeddings in CSS research

- 1. as primary quantity of interest
 - a. to compute associations (Kozlowski, WEAT)

b.

- 2. as a tool
 - a. scale documents (e.g., Gennaro and Ash, 2022)
 - to compare language use (Rodriguez, Spirling, and Stewart)