

JavaScript Beginner's Course Part 4

jan.schulz@devugees.org

Agenda

1. Functions as Arguments & Callbacks
2. Object Iterator
3. JSON
4. Session Storage
5. Local Storage
6. AJAX

1. Functions as Arguments

```
function whichOne(f) {  
    f();  
}
```

```
function a() { console.log('i am a'); }  
function b() { console.log('i am b'); }  
function c() { console.log('i am c'); }
```

```
whichOne(b);
```

1. Callbacks

```
function waitForSomething(callback) {  
    ... // important calculations here ...  
    callback();  
}
```

```
waitForSomething( function() {  
    alert('Hallo World');  
});
```

2. Object Iterator

- Object iteration:

```
for(key in Obj) {  
    ...  
}
```

1. JSON

- JSON = JavaScript Object Notation
- Data format for interchanging objects accross multiple system

```
person = {  
    'firstname': 'Jan',  
    'age': 31 }  
}
```

or

```
[ 1, 3, 4, 9, 10 ]
```

1. JSON

- JSON = JavaScript Object Notation
- Data format for interchanging objects accross multiple system

```
person = {  
    "firstname" : "Jan",  
    "age" : 31 }  
}
```

or

```
[ 1, 3, 4, 9, 10 ]
```

- JSON keys are always strings!

1. JSON

- Convert JavaScript Object to JSON String
`var x = JSON.stringify(OBJ);`
- Parse JSON String to JavaScript Object
`var y = JSON.parse(str);`

1. JSON

- Great tool to view JSON Data:
<http://jsonviewer.stack.hu>

2. Session Storage

window.sessionStorage

- An object which has key value relationships
 - **string only**, no objects
- Until the browser is closed, data can be saved in the sessionStorage object
- Client-side storage, 5m size
- Methods:
 - .setItem(key, value)**
 - .getItem(key)**
 - .removeItem(key)**
 - .clear()**

3. Local Storage

window.localStorage

= Same as sessionStorage

EXCEPT: Data is saved until user explicitly removes it, no pre-defined expiration date and 10m size

4. AJAX

- Asynchronous JavaScript XML Requests
 - HTTP-Requests **that not**
 - Include Source Files like CSS, JS etc.
 - Include Initial page load like Hitting F5 + Reloading the page
 - Do not block other JavaScript code

4. AJAX

- Asynchronous JavaScript XML Requests
 - HTTP-Requests **that not**
 - Include Source Files like CSS, JS etc.
 - Initially load the page like Hitting F5 + Reloading the page
 - In total, 17 types of HTTP-Requests
 - GET – read a resource
 - POST – create a new resource
 - PUT – change an existing resource
 - DELETE – delete an existing resource
 - ...

4. AJAX

- `window.XMLHttpRequest`
- Methods:
 - `open()`: defines the HTTP method and URL
 - `onload()`: defines an event that handles the response data
 - `send()`: actually sends the request to the server