ThinkGear API Mac OS X example

```
/**
* This program serves as a simple example of how one can use
ThinkGear, bundle inside their Core Foundation
* (e.g. Cocoa and Carbon-based) apps. For more details on OS X bundles,
read:
http://developer.apple.com/DOCUMENTATION/CoreFoundation/Conceptual/CFBundles
/CFBundles.html
* Or check the "How to use the ThinkGear API in Xcode (Mac OS X)" document
in the ThinkGear documentation.
* Note: When executing the program, make sure ThinkGear.bundle is in the
same current directory.
 */
#include <CoreFoundation/CoreFoundation.h>
#include <stdio.h>
#include <stdlib.h>
#include <signal.h>
#include <unistd.h>
/**
* Baud rate for use with TG Connect() and TG SetBaudrate().
#define TG BAUD 1200
                             1200
#define TG BAUD 2400
                             2400
#define TG BAUD 4800
                             4800
#define TG BAUD 9600
                            9600
#define TG BAUD 57600
                           57600
#define TG BAUD 115200
                           115200
/**
 * Data format for use with TG Connect() and TG SetDataFormat().
#define TG STREAM PACKETS
#define TG STREAM 5VRAW
#define TG STREAM FILE PACKETS 2
/**
 * Data type that can be requested from TG GetValue().
#define TG DATA BATTERY
                             0
#define TG DATA POOR SIGNAL
                             1
#define TG DATA ATTENTION
                             2
#define TG DATA MEDITATION
                             3
#define TG DATA RAW
                             4
```

```
#define TG DATA DELTA
                             5
#define TG DATA THETA
                             6
                             7
#define TG DATA ALPHA1
#define TG DATA ALPHA2
                             8
#define TG DATA BETA1
                             9
#define TG DATA BETA2
                            10
#define TG DATA GAMMA1
                            11
#define TG DATA GAMMA2
                            12
CFURLRef bundleURL;
                              // path reference to bundle
CFBundleRef thinkGearBundle; // bundle reference
int connectionID = -1;  // ThinkGear connection handle
* ThinkGear function pointers
*/
int (*TG GetDriverVersion)() = NULL;
int (*TG GetNewConnectionId)() = NULL;
int (*TG Connect)(int, const char *, int, int) = NULL;
int (*TG ReadPackets)(int, int) = NULL;
float (*TG GetValue)(int, int) = NULL;
int (*TG Disconnect)(int) = NULL;
void (*TG FreeConnection)(int) = NULL;
/**
* This function handles signal interrupts.
* Basically perform cleanup on the objects and then exit the program.
*/
void siginthandler(int sig){
   fprintf(stderr, "\nDisconnecting...\n");
  // close the connection
   if(connectionID != -1){
      TG Disconnect(connectionID);
     TG FreeConnection(connectionID);
   }
   // release the bundle references
   if(bundleURL)
      CFRelease(bundleURL);
   if(thinkGearBundle)
      CFRelease(thinkGearBundle);
   exit(1);
```

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/**
* The main driver for this program.
* Handle command-line arguments, initialize the ThinkGear connection,
* and handle output.
int main (int argc, const char * argv[]) {
  // register the signal interrupt handler
  signal(SIGINT, siginthandler);
  // cmd line argument checking
  if(argc < 2){
     fprintf(stderr, "Usage: %s portname\n", argv[0]);
     exit(1);
  }
  const char * portname = argv[1]; // port name
  int retVal = -1;
                                         // return values from TG functions
  int numPackets = 0;
                                         // number of packets returned from
ReadPackets
  float signalQuality = 0.0;
                                         // poor signal status
  float attention = 0.0;
                                         // eSense attention
  float meditation = 0.0;
                                         // eSense meditation
  // create the path reference to the bundle
  bundleURL = CFURLCreateWithFileSystemPath(kCFAllocatorDefault,
                                             CFSTR("ThinkGear.bundle"),
                                             kCFURLPOSIXPathStyle,
                                             true);
  // create the bundle reference
  thinkGearBundle = CFBundleCreate(kCFAllocatorDefault, bundleURL);
  // make sure the bundle actually exists
  if(!thinkGearBundle){
      fprintf(stderr, "Error: Could not find ThinkGear.bundle. Does it exist
in the current directory?\n");
     exit(1):
  }
  // now start setting the function pointers
  TG GetDriverVersion = (void *) CFBundleGetFunctionPointerForName(
thinkGearBundle, CFSTR("TG_GetDriverVersion"));
  TG GetNewConnectionId = (void *)CFBundleGetFunctionPointerForName(
thinkGearBundle, CFSTR("TG_GetNewConnectionId"));
                          (void *)CFBundleGetFunctionPointerForName(
  TG Connect =
thinkGearBundle, CFSTR("TG_Connect"));
  TG ReadPackets =
                         (void *) CFBundleGetFunctionPointerForName(
thinkGearBundle, CFSTR("TG_ReadPackets"));
  TG GetValue =
                         (void *) CFBundleGetFunctionPointerForName(
```

```
thinkGearBundle, CFSTR("TG GetValue"));
  TG Disconnect =
                           (void *)CFBundleGetFunctionPointerForName(
thinkGearBundle, CFSTR("TG_Disconnect"));
  TG FreeConnection = (void *) CFBundleGetFunctionPointerForName(
thinkGearBundle, CFSTR("TG FreeConnection"));
  // check for any invalid function pointers
  if(!TG GetDriverVersion || !TG GetNewConnectionId || !TG Connect || !
TG ReadPackets ||
      !TG GetValue || !TG Disconnect || !TG FreeConnection){
      fprintf(stderr, "Error: Expected functions in ThinkGear.bundle were
not found. Are you using the right version?\n");
     exit(1);
  }
  // get the connection ID
  connectionID = TG GetNewConnectionId();
  fprintf(stderr, "Connecting to %s ... ", portname);
  // attempt to connect
   retVal = TG Connect(connectionID, portname, TG BAUD 9600,
TG STREAM PACKETS);
  // check whether the connection attempt was successful
  if(!retVal){
     fprintf(stderr, "connected.\n");
     // loop until we get the interrupt signal from the console. control
     // then gets passed onto the signal handler function
     while(1){
        // sleep for half a second
         usleep(500000);
         // read the packets from the output stream
         numPackets = TG ReadPackets(connectionID, -1);
        // check whether we've received any new packets
         if(numPackets > 0){
            // if so, parse them
            signalQuality = TG GetValue(connectionID, TG DATA POOR SIGNAL);
            attention = TG_GetValue(connectionID, TG_DATA_ATTENTION);
            meditation = TG GetValue(connectionID, TG DATA MEDITATION);
            // then output everything
            fprintf(stdout, "\rPoorSig: %3.0f, Att: %3.0f, Med: %3.0f",
signalQuality, attention, meditation);
            fflush(stdout);
         }
     }
```

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}
else {
    fprintf(stderr, "unable to connect. (%d)\n", retVal);
    exit(1);
}
return 0;
}
```

From:

http://developer.neurosky.com/docs/ - NeuroSky Developer - Docs

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Last update: 2014/06/10 19:02



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