Research

* interactable/pointer in center screen
* Objects appearing/disappearing on trigger
* Insert their own music?

Terrain

* More mazelike
* Central Mountain?

Apr

Mon 13th

* Finalize terrain. Make mountain higher, more maze like.
* Maya Items
  + Buggy
  + Pylon
  + ‘big top’
  + Broken Robot
* Script writing complete
* Skybox

Mon 20th

* Coding
* POINTER
* Interact with
  + Robots
  + Radios
  + DOOR TO TRAILER

Mon 27th

* Final coding
* Opening GUI
* Recorded Audio

May

Sat 2nd

Fri 8th