JOAH VAN DER SLOOT
Game Developer

PROFILE

I am a software developer specialized in games, but I also have experience in making websites and apps.
As a developer I have a lot of experience in making creative solutions to problems and working together in a team.

I LIVE AROUND UTRECHT (CITY) IN THE NETHERLANDS

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EMAIL ME FOR MY PHONE NUMBER OR ADRESS

EDUCATION

Creative Software Development on Grafisch Lyceum Utrecht
2023 - 2027

TALEN

Nederlands
Engels

SKILLS

UNITY C#

HTML CSS

SCRUM

GIT

JAVASCRIPT

EXPERTISE

SYSTEMDEVELOPMENT

FULL STACK WEB DEVELOPMENT

PROBLEMSOLVING

MEETING DEADLINES

TECHNICAL DESIGN

PROJECT EXPERIENCE

MERGE PACKING

- Merge Packing is a mobile merge puzzle game that I made in a four day game jam in a team with one other developer and two artists.
- **PLAY THE GAME HERE**

GRAPPLE BATTLE

- Grapple Battle is a solo project I made in eight weeks. It is an online multiplayer 1v1 PvP game where you fight as a ninja on floating islands that you can swing between with a grappling hook.
- **PLAY THE GAME HERE**