

BACS2063 Data Structures and Algorithms

Sorted Lists

Chapter 7

Introduction

- For the ADT list, entries are ordered simply by their *positions*.
- However, some applications require **sorted data**.
 - Hence, an ADT that maintains data in sorted order would be convenient.

Learning Outcomes

At the end of this lecture, you should be able to

- Use a sorted list in a program
- Describe the differences between the ADT list and the ADT sorted list
- Implement the ADT sorted list by using an array
- Implement the ADT sorted list by using a chain of linked nodes

Specifications for the ADT Sorted List

Refer to [Appendix 7.1](#) for ADT Sorted List

- Data
 - A collection of objects in sorted order, same data type
 - The number of objects in the collection
- Operations
 - Add a new entry
 - Remove an entry
 - Check if a certain value is contained in the list
 - Clear the list
 - Return the length of the list
 - Check if list is empty

Note: a sorted list will not
let you add or replace an
entry by position

Comparing Entries

- We need to be able to *compare entries* in order to determine the correct location to insert a new entry.
 - Thus, the objects in the sorted list must be *Comparable*, i.e. must implement the method *compareTo*.
 - To enforce this requirement, we write
<T extends Comparable<T>>

Sorted Array List Implementation

- Sample code in `\Chapter7\array`:
 - **SortedListInterface.java**
 - Note the generic type declaration in the interface header:
`<T extends Comparable<T>>`
 - **SortedArrayList.java**
 - Note the generic type declaration in the class header:
`<T extends Comparable<T>>`
 - Note the `new` statement to construct the array in the constructor:
`list = (T[]) new Comparable[initialCapacity];`
because the generic type enforces the requirement that the entries are *Comparable*.
 - **SortedArrayListDriver.java**

Sorted Linked List Implementation

- Sample code in folder **\Chapter7\linked:**
 - **SortedLinkedList.java**
 - **add** method
 - If list is in ascending order, insert new entry just before first entry not smaller than new entry
 - **SortedListInterface.java**

The Method **add**

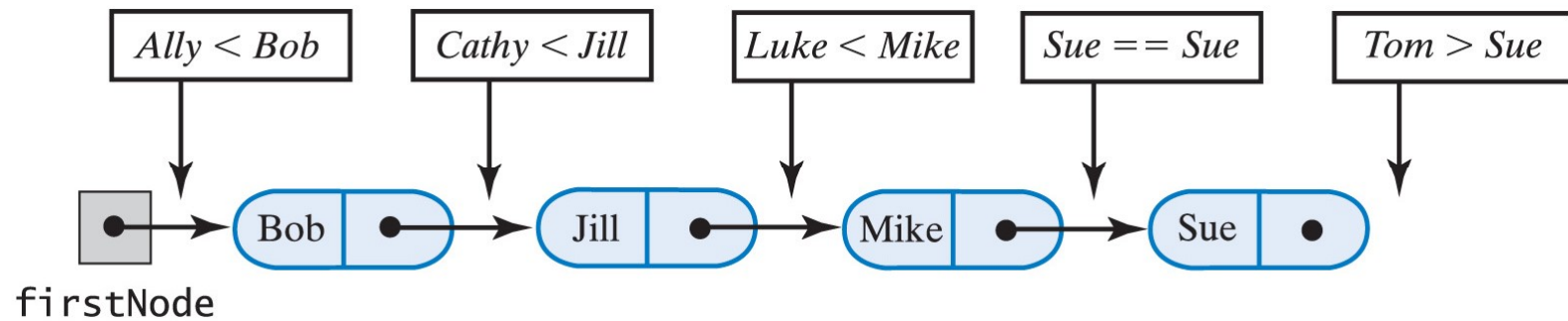


Fig. 13.1: Insertion points of names into a sorted chain of linked nodes.

Efficiency of the Linked Implementation

ADT Sorted List Operation	Array	Linked
<code>add(newEntry)</code>	$O(n)$	$O(n)$
<code>remove(anEntry)</code>	$O(n)$	$O(n)$
<code>getPosition(anEntry)</code>	$O(n)$	$O(n)$
<code>getEntry(givenPosition)</code>	$O(1)$	$O(n)$
<code>contains(anEntry)</code>	$O(n)$	$O(n)$
<code>remove(givenPosition)</code>	$O(n)$	$O(n)$
<code>display()</code>	$O(n)$	$O(n)$
<code>clear()</code> , <code>getLength()</code> , <code>isEmpty()</code> , <code>isFull()</code>	$O(1)$	$O(1)$

Fig. 13.5: The **worst-case** efficiencies of the operations on the ADT sorted list for two implementations

Exercise



An ordered list may be implemented using a *linked list* or an *array*.
Given an ordered list with the following values:

1234, 2587, 3422, 4656, 5321, 6931, 7574, 8888, 9325

Which implementation would be more efficient when performing the following operations: the *linked list* implementation or the *array* implementation?

Justify your answers in time efficiency for Big O notations.

a) Remove the value **1234** from the ordered list.

b) Add the value **5555** to the ordered list.

The Method *add*

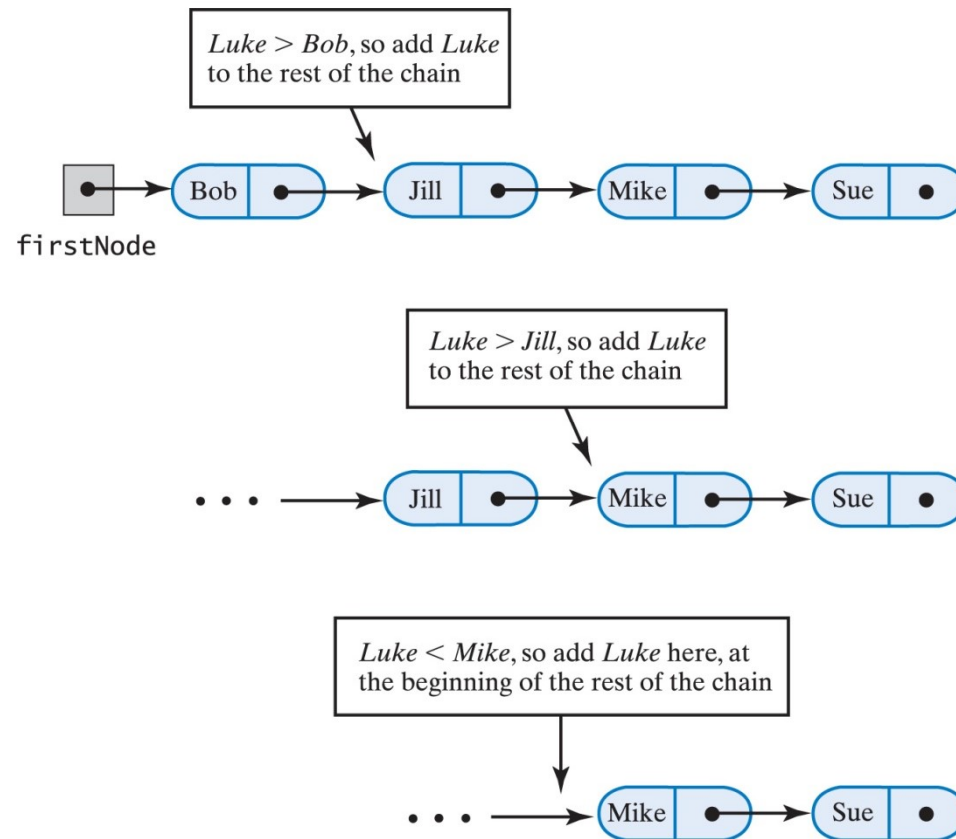


Fig. 13.2: Recursively adding *Luke* to a sorted chain of names

The Method `add`

(a) The list before any additions



(b) As `add("Ally", firstNode)` begins execution

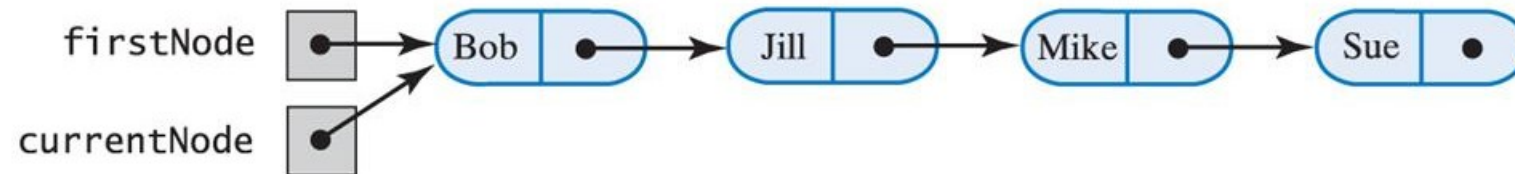
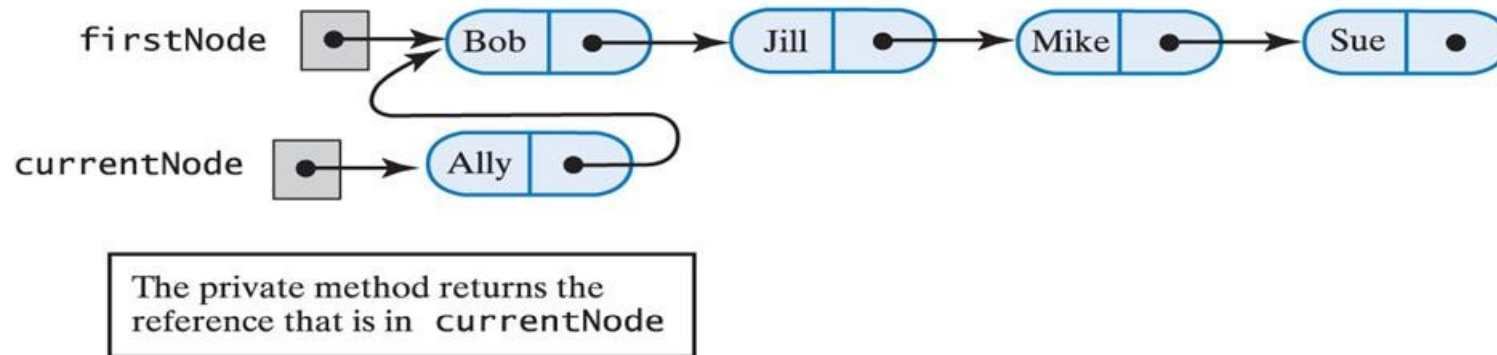


Fig. 13.3: Recursively adding a node at the beginning of the chain (continued →)

The Method `add`

(c) After a new node is created (the base case)



(d) After the public `add` assigns the returned reference to `firstNode`

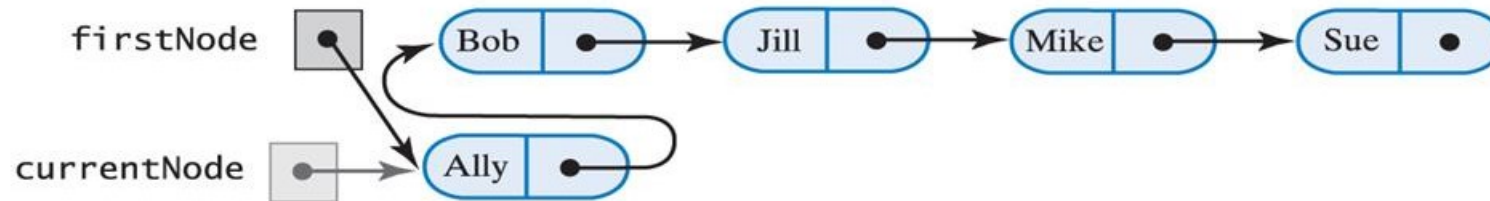
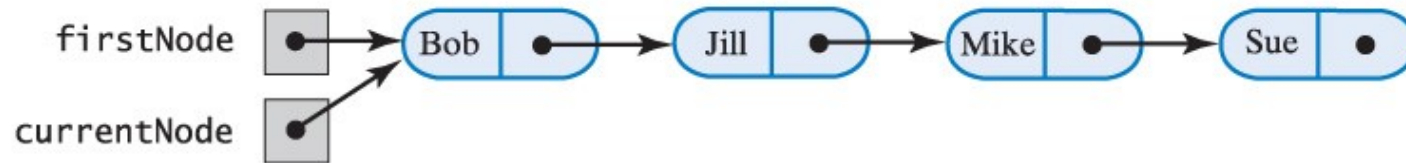


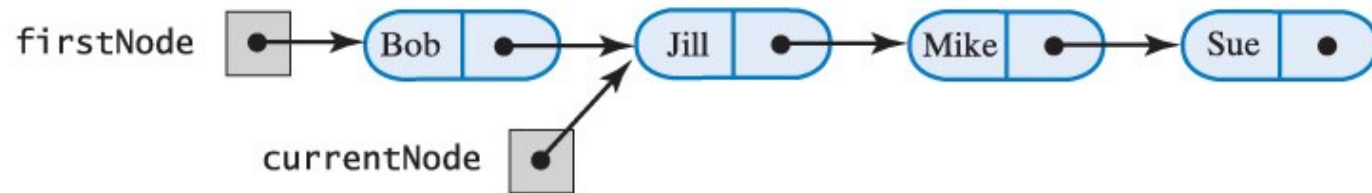
Fig. 13.3: (ctd) Recursively adding *a* node at the beginning of the chain.

The Method `add`

(a) As `add("Luke", firstNode)` begins execution



(b) As the recursive call `add("Luke", currentNode.getNextNode())` begins execution



(c) As the recursive call `add("Luke", currentNode.getNextNode())` begins execution

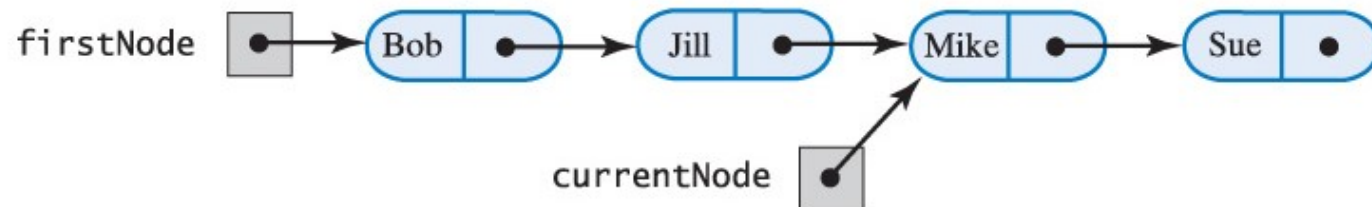
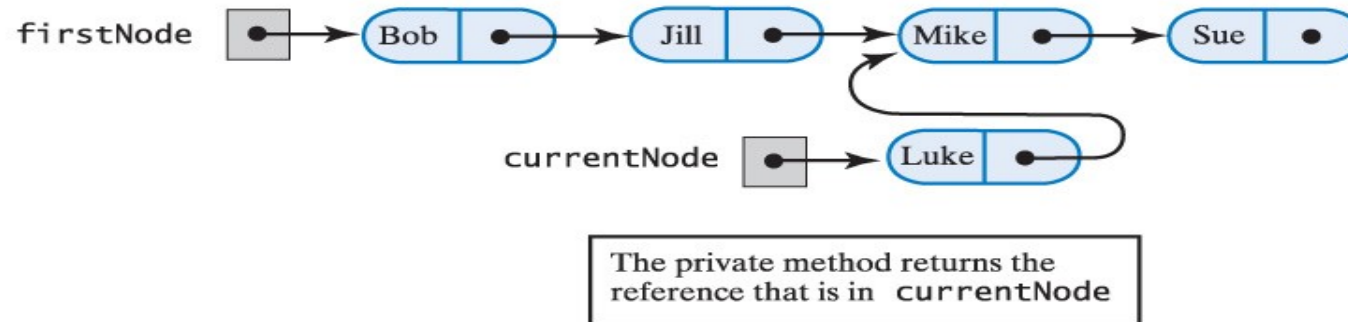


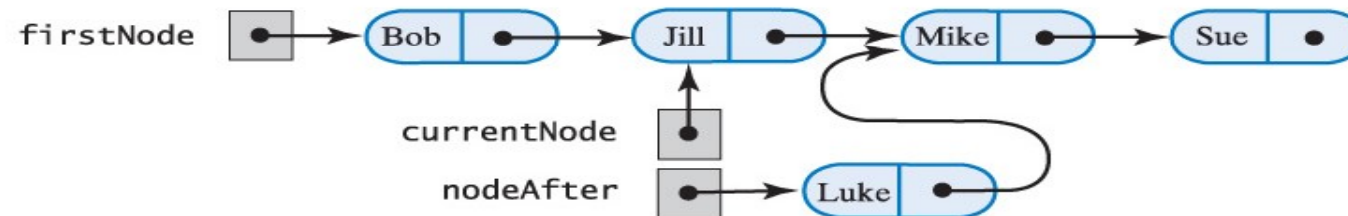
Fig. 13.4: Recursively adding a node between existing nodes in a chain (continued →)

The Method `add`

(d) After a new node is created (the base case)



(e) After the returned reference is assigned to `nodeAfter`



(f) After `currentNode.setNextNode(nodeAfter)` executes

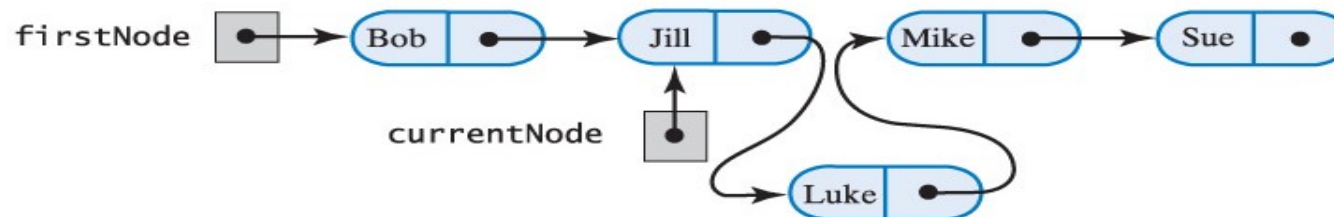


Fig. 13.4: (ctd) Recursively adding a node between existing nodes in a chain.

Comparing Entries within a Class Hierarchy

- If a sorted list consists of entries that share the same superclass, we need to **compare entries within the class hierarchy**.
- The generic type declaration to enforce this requirement:
 `<T extends Comparable<? super T> >`
 - The notation **`? super T`** means any superclass of the generic type **`T`**.
 - Hence, **`T`** is *comparable* as it is a subclass of **`Comparable<? super T>`**.
 - Because of **`Comparable<? super T>`**, **`T`** can be compared with other objects of itself and its superclass(es).

Review of Learning Outcomes

You should now be able to

- Use a sorted list in a program
- Describe the differences between the ADT list and the ADT sorted list
- Implement the ADT sorted list by using an array
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References

- Carrano, F. M., 2019, Data Structures and Abstractions with Java, 5th edn, Pearson
- Liang, Y.D., 2018. Introduction to Java Programming and Data Structures.11th ed.United Kingdom:Pearson