Hw5 Report (b07801004 陳佳雯)

Environment:

Visual studio code; Windows 10

Langage:

C++11

Execute:

- 1. Make sure the test data exist.
- 2. Execute cpp file "hw5.cpp"
- 3. Output will be on the screen, such as "Case 1: 5"

Discription:

Definition of the border:

Let say the F(n)'s border means the connection point between F(n-1) and F(n-2). Ex: F(2) = 10, F(3) = 101, F(4) = 10101, according to F(4), if we have a query 010,

then it is on the border.

n	F(n)
0	0
1	1
2	10
3	101
4	10110
5	10110101
6	1011010110110
7	101101011011010101
8	101101011011010110110110110110
9	101101011011010110101101101101101101101

The Fibonacci words have 3 types of case as follow:

Case1: if the given query first occurred in F(n), it will also occur on the border of F(n+1)

Take n = 96, query = 10110101101101 as an example.

The query first occurs in F(7), and it also occurs on the border of F(8).

Case2: if the given query first occurred in F(n), it will also occur on the border of F(n+2), but not on the border of F(n+1).

Take n = 6, query = 01 as an example.

The query first occurs in F(3), and it also occurs on the border of F(5).

Case3: The given query first occurred in F(n), but it never occur on the border in

F(n+1) and F(n+2).

Take n = 6, query = 10 as an example.

The query first occurs in F(2), and it doesn't show on the border afterward.

We denote firstOccur as the first occurrence of the query at F(x), $x \le n$.

Then, we can compute the number of occurrences now!

From observation, we find that the Fibonacci words obey the following rules:

Case1:
$$F(n - firstOccur + 1) + F(n - firstOccur + 1 - 2) + F(n - firstOccur + 1 - 2*2)....$$

Case2:
$$F(n - firstOccur + 1) + F(n - firstOccur + 1 - 1) + F(n - firstOccur + 1 - 1*2).....$$

Case3: F(n - firstOccur + 1)

However, if the query is unreasonable, such as "00", "111", "01010"..., we can detect and exclude them from the beginning.

^{*} F(n) represents the Fibonacci numbers.