

# Concurrent Programming with Semaphores

## LAB 6

### Introduction and Lab objective

The objective of this lab includes comparing process creation/termination with pthread creation/termination and also using the *Pthreads* library for multi-threaded file copy using the producer-consumer strategy. This strategy will try to dispatch read and write system calls in parallel.

### Comparing process creation/termination with thread creation/termination

Perform the following experiments where the time taken by different system and library calls related with process management is measured.

1. **fork + wait system calls** – evaluate the time to create and terminate a new process. Remember the `timing.c` from Lab 01. In the function `do_something` just fork a new process and **wait for it**; note that the **child process should exit immediately**.
2. **pthread\_create + pthread\_join calls** – now evaluate the time to execute and terminate a new thread. In the `do_something` create a new thread and join to it. The function run by the new thread just needs to return.

### Multithreaded file copy

The goal of this work is to implement a file copy (e.g. similarly to Lab 01) using a file reader thread and a file writer thread. A producer-consumer strategy will allow those threads to exchange the file contents so that the *reader thread* reads data from a file and sends it to the *writer thread* that writes it to the new file.

To implement your solution, the main program is in `mtfcopy.c`, and is similar to the `fcopy.c` from Lab 01. Also, there is a module (`blockqueue.c`) as a starting point to your multithreaded implementation of a queue like the one from Lab 05. This queue is based on a circular buffer of 1KBytes data blocks.

- Implement the concurrency control using in-memory unnamed semaphores or named semaphores (note that in MacOS there is only named semaphores).
- Implement a new version of `blockqueue.c` using conditional variables and mutexes as in Lab 05.

### Bibliography

[1] Sections about Concurrency of the recommended book, “Operating Systems: Three Easy Pieces Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau”

<http://pages.cs.wisc.edu/~remzi/OSTEP/threads-cv.pdf>

<http://pages.cs.wisc.edu/~remzi/OSTEP/threads-sema.pdf>

[2] Slides from theoretical classes (in CLIP)